# Software Testing, Quality Assurance & Maintenance—Lecture 24 (code)

Patrick Lam

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### **Mock Objects: Email Sender**

```
// state or behaviour verification?
public class MailServiceStub
               implements MailService {
  private List<Message> messages =
      new ArrayList<Message>();
  public void send (Message msg) {
    messages.add(msg);
  public int numberSent() {
    return messages.size();
```

### **Mock Objects: Behaviour Verification**

```
// jMock syntax
class OrderInteractionTester... {
 public void testOrderSendsMailIfUnfilled() {
    Order order = new Order(TALISKER, 51);
    Mock warehouse = mock (Warehouse.class); // (1)
    Mock mailer = mock (MailService.class);
    order.setMailer((MailService) mailer.proxy());
    mailer.expects(once()).method("send"); // (2)
    warehouse.expects(once()).method("hasInventory
      .withAnyArguments()
      .will(returnValue(false));
    order.fill((Warehouse) warehouse.proxy());
```

### **Mock Objects: Document Management**

```
// EasyMock syntax
@RunWith (EasyMockRunner.class)
public class ExampleTest {
  @TestSubject
  private ClassUnderTest classUnderTest =
      new ClassUnderTest();
  @Mock // creates a mock object
  private Collaborator mock;
  @Test
  public void testRemoveNonExistingDocument() {
    replay (mock);
    classUnderTest.removeDocument
        ("Does not exist");
```

## **Mock Objects: Using a Mock**

```
@Test
public void testAddDocument() {
  // ** recording phase **
  // expect document addition
  mock.documentAdded("Document");
  // expect to be asked to vote for document
     removal, and vote for it
  expect (mock.voteForRemoval("Document"))
             .andReturn((byte) 42);
  // expect document removal
  mock.documentRemoved("Document");
  replay (mock);
  // ** replaying phase ** we expect the recorded
     actions to happen
  classUnderTest.addDocument ("New Document",
      new byte[0]);
  // check that the behaviour actually happened:
  verify(mock);
```