Name	Lehja	ehjanny Ann V. Ilao			
Act. No	17	Title	Laboratory 17	Page	1



SOURCE CODE

```
FORM1
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System;
using Library_System.Forms;
using Library_System.Data_Model;
using Libray_System;
using Libray_System.Forms;
using Libray_System.Data_Model;
namespace Library_System
{
    public partial class Form1 : Form
        public Form1()
{
            InitializeComponent();
            User.Deserialize();
            Author.Deserialize()
            Student.Deserialize();
            Book.Deserialize();
            Book_Borrowed.Deserialize();
            Book_Category.Deserialize();
            Position.Deserialize();
        private void userToolStripMenuItem_Click(object sender, EventArgs e)
            ShowList<User> s = new ShowList<User>()
                Lists = User.Lists,
                AddEditForm = new AddEditUser(),
                DeleteMethod = User.Delete,
                SearchMethod = User.Search,
                ObjectType = Libray_System.Type.User
            };
            s.Show();
        private void Form1_Load(object sender, EventArgs e) // Kapag nagload na yung form, Una
itong bubukas, yung LOGIN form
  Login login = new Login();
          if (login.ShowDialog() != DialogResult.OK) //Kapag Hindi OK ang pinili, magkoClose
ang Application
               Application.Exit();
                                           }
        private void authorToolStripMenuItem_Click(object sender, EventArgs e)
            ShowList<Author> s = new ShowList<Author>()
            {
                Lists = Author.Lists,
                AddEditForm = new AddEditAuthor(),
                DeleteMethod = Author.Delete,
                SearchMethod = Author.Search
                ObjectType = Libray_System.Type.Author
            };
            s.Show();
        }
        private void studentsToolStripMenuItem_Click(object sender, EventArgs e)
            ShowList<Student> s = new ShowList<Student>()
```

Name	Lehjai	chjanny Ann V. Ilao Da				
Act. No	17	Title	Laboratory 17	Page	2	

```
Lists = Student.Lists,
                AddEditForm = new AddEditStudent(),
                DeleteMethod = Student.Delete,
                SearchMethod = Student.Search,
                ObjectType = Libray_System.Type.Student
            }:
            s.Show();
        }
        private void bOOKToolStripMenuItem_Click(object sender, EventArgs e)
            ShowList<Book> s = new ShowList<Book>()
                Lists = Book.Lists,
                AddEditForm = new AddEditBook(),
                DeleteMethod = Book.Delete,
                SearchMethod = Book.Search,
                ObjectType = Libray_System.Type.Book
            };
            s.Show();
        private void bookBorrowedToolStripMenuItem_Click(object sender, EventArgs e)
            ShowList<Book_Borrowed> s = new ShowList<Book_Borrowed>()
            {
                Lists = Book_Borrowed.Lists,
                AddEditForm = new AddEditBookBorrowed(),
                DeleteMethod = Book_Borrowed.Delete,
                SearchMethod = Book_Borrowed.Search,
                ObjectType = Libray_System.Type.Book_Borrowed
            }:
            s.Show();
        private void bookCategoryToolStripMenuItem_Click(object sender, EventArgs e)
            ShowList<Book_Category> s = new ShowList<Book_Category>()
                Lists = Book_Category.Lists,
                AddEditForm = new AddEditBookCategory(),
                DeleteMethod = Book_Category.Delete,
                SearchMethod = Book_Category.Search,
                ObjectType = Libray_System.Type.Book_Category
            };
            s.Show();
        private void positionToolStripMenuItem_Click(object sender, EventArgs e)
            ShowList<Position> s = new ShowList<Position>()
            {
                Lists = Position.Lists,
                AddEditForm = new AddEditPosition(),
                DeleteMethod = Position.Delete,
                SearchMethod = Position.Search,
                ObjectType = Libray_System.Type.Position
            };
            s.Show();
        }
    }
}
```

Name	Lehjai	nny Anı	Date	06/21/2022	
Act. No	17	Title	Laboratory 17	Page	3

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Library_System
{
    internal class Utilities
        //Purpose: Open DialogBox then Pick an Image
        public static string BrowseImage(PictureBox pb)
            //Ang naopen niyang image ay iseset niya into picture box
        {
            try
            {
                OpenFileDialog dialog = new OpenFileDialog();
dialog.Filter = "JPEG Files (*.jpeg)|*jpg|PNG Files (*.png)|*png| JPG Files
(*.jpg)|*jpg| GIF Files (*.gif) |*.gif| All Files (*.*)| *.* ";
                if (dialog.ShowDialog() == DialogResult.OK)
                     string imagePath = dialog.FileName.ToString();
                    pb.ImageLocation = imagePath; //Yung location na makukuha naten, yun yung
Image na iaassign natin kay PictureBox
                    dialog.Dispose();
                    return imagePath;
                else return null;
            catch { return null; }
        ļ
   }
}
    CRUD.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
using Library_System.Data_Model;
namespace Libray_System.Data_Model
    [Serializable]
    public class CRUD<c> where c : class //GENERIC - pwede mainherit ng ibang class
        public static List<c> Lists = new List<c>();
        public static string FileName { get; set; } = typeof(c).Name;// Kinukuha nito yung
pangalan ng Data Model, kung sino man ang mag iinherit nitong CRUD
        public static bool Add(c newData) //Means magpasa ka ng OBJECT na ang Parameter Type is
User
        {
            Lists.Add(newData);
            return Serialize();
        }
        public static bool Update(c newData)
            return Serialize();
        public static bool Delete(int id) //Delete is Method
            var x = Lists.First(t => t.GetType().GetProperty("Id").GetValue(t).Equals(id)); //
1.Anong type ba ang ipinasa natin kay c 2. Then, kukunin yung property nung type na yun (like
"Meron bang Id si user/author/student?) 3. Get the Value 4. Icocompare siya kung equal ba yung
Id sa value na pinasa
            Lists.Remove(x);
            return Serialize();
```

Name	Lehjai	nny Anı	Date	06/21/2022	
Act. No	17	Title	Laboratory 17	Page	4

```
public static List <c> Search (string name)
            return Lists.Where(t =>
t.GetType().GetProperty("Name").GetValue(t).ToString().Contains(name)).ToList();
        public static bool Serialize()
            try
                FileStream fs = new FileStream(FileName, FileMode.Create, FileAccess.Write,
FileShare.None);
                BinaryFormatter formatter = new BinaryFormatter();
                formatter.Serialize(fs, Lists);
                fs.Dispose();
                fs.Close();
                return true;
            catch { return false; }
        public static bool Deserialize()
            try
                if (System.IO.File.Exists(FileName)) // Is the file exists? if exists it will
deserialize and it will be assigned to the ListofUser
                    FileStream fs = new FileStream(FileName, FileMode.Open);
                    BinaryFormatter formatter = new BinaryFormatter();
                    Lists = ((List<c>)(formatter.Deserialize(fs)));
                    fs.Dispose();
                    fs.Close();
                    return true;
                return false;
            catch { return false; }
        }
    }
}

    SHOW LIST.CS

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System.Forms;
using Library_System.Data_Model;
using Libray_System.Forms;
namespace Libray_System
     public enum Type { User, Author, Student, Book, Book_Borrowed, Book_Category, Position }
//List of Data, with no particular data type
    internal class ShowList<c> where c : class
        public delegate bool delDelete(int id);//Kpag tinatawag ito ay parang tinatawag na rin
yung method ng ibang class
        public delegate List<c> delSearch(string name);
        ListForm lf = new ListForm();
        public List<c> Lists { get; set; }
        public Form AddEditForm { get; set; } // Used to call all add edit forms such as author
and student
```

Name	Lehja	nny Anı	Date	06/21/2022	
Act. No	17	Title	Laboratory 17	Page	5

```
public delSearch SearchMethod { get; set;
        public delDelete DeleteMethod { get;
        public Type ObjectType { get; set; }
        public void Show()
            lf.btnNew.Click += BtnNew_Click;
            lf.btnDelete.Click += BtnDelete_Click;
            lf.btnEdit.Click += BtnEdit_Click;
            lf.tbSearch.KeyDown += TbSearch_KeyDown;
            Reload();
            lf.ShowDialog();
        ļ
        private void TbSearch_KeyDown(object sender, KeyEventArgs e)
            if (e.KeyCode == Keys.Enter)
                lf.dg.DataSource = SearchMethod(lf.tbSearch.Text);
        }
        private void BtnEdit_Click(object sender, EventArgs e)
            if (ObjectType == Type.Author)
                EditAuthor();
            else if (ObjectType == Type.User)
                EditUser();
            else if (ObjectType == Type.Student)
                EditStudent();
            else if (ObjectType == Type.Book)
                EditBook();
            else if (ObjectType == Type.Book_Category)
            EditBook_Category();
else if (ObjectType == Type.Book_Borrowed)
                EditBook_Borrowed();
            else if (ObjectType == Type.Book_Position
                EditPosition();
        }
        private void BtnDelete_Click(object sender, EventArgs e)
            if (MessageBox.Show("Sigurado ka ba?", "Delete", MessageBoxButtons.YesNo,
MessageBoxIcon.Warning) == DialogResult.Yes)
                int id = int.Parse(lf.dg.SelectedCells[0].Value.ToString());
                 // Yung [0] ito ay tinatawag na index which means ito yung ID , so start siya
lagi sa UNANG DATA
                if (DeleteMethod(id))
                    Reload();
            }
        private void BtnNew_Click(object sender, EventArgs e)
            if (AddEditForm.ShowDialog() == DialogResult.OK)
                Reload():
        void Reload()
            lf.dg.DataSource = <mark>null</mark>;
            lf.dg.DataSource = Lists;
        void EditUser()
            User selectedUser = User.Lists.First(x => x.Id ==
int.Parse(lf.dg.SelectedCells[0].Value.ToString()));
            //kung ano yung number ang pinili ayun ang ma eedit
            //Ang kinukuha dito ay yung Selected Cells, whichi means yung Isang ROW
            AddEditUser ad = new AddEditUser(selectedUser); //For edit
            if (ad.ShowDialog() == DialogResult.OK)
                Reload();
        }
```

Name	Lehja	Lehjanny Ann V. Ilao			
Act. No	17	Title	Laboratory 17	Page	6

```
void EditAuthor()
        {
            Author selectedUser = Author.Lists.First(x => x.Id ==
int.Parse(lf.dg.SelectedCells[0].Value.ToString()));
            AddEditAuthor ad = new AddEditAuthor(selectedUser); //For edit
            if (ad.ShowDialog() == DialogResult.OK)
                Reload();
        void EditStudent()
            Student selectedUser = Student.Lists.First(x => x.Id ==
int.Parse(lf.dg.SelectedCells[0].Value.ToString()));
            AddEditStudent ad = new AddEditStudent(selectedUser); //For edit
            if (ad.ShowDialog() == DialogResult.OK)
                Reload();
        void EditBook()
            Book selectedUser = Book.Lists.First(x => x.Id ==
int.Parse(lf.dg.SelectedCells[0].Value.ToString()));
            AddEditBook ad = new AddEditBook(selectedUser); //For edit
            if (ad.ShowDialog() == DialogResult.OK)
                Reload();
        }
        void EditBook_Category()
            Book_Category selectedUser = Book_Category.Lists.First(x => x.Id ==
int.Parse(lf.dg.SelectedCells[0].Value.ToString()));
            AddEditBookCategory ad = new AddEditBookCategory(selectedUser); //For edit
if (ad.ShowDialog() == DialogResult.OK)
                Reload();
        void EditBook_Borrowed()
            Book_Borrowed selectedUser = Book_Borrowed.Lists.First(x => x.Id ==
int.Parse(lf.dg.SelectedCells[0].Value.ToString()));
            AddEditBookBorrowed ad = new AddEditBookBorrowed(selectedUser); //For edit
            if (ad.ShowDialog() == DialogResult.OK)
                Reload():
        }
        void EditPosition()
            Position selectedUser = Position.Lists.First(x => x.Id ==
int.Parse(lf.dg.SelectedCells[0].Value.ToString()));
            AddEditPosition ad = new AddEditPosition(selectedUser); //For edit
            if (ad.ShowDialog() == DialogResult.OK)
                Reload();
        }
    }
}
                                            DATA MODELS

    AUTHOR.CS

using System;
using System.Collections.Generic;
using System.Linq;
using System. Text;
using System.Threading.Tasks;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
using Libray_System.Data_Model;
namespace Library_System.Data_Model
{
    [Serializable]
```

Name	Lehja	nny Anı	Date	06/21/2022	
Act. No	17	Title	Laboratory 17	Page	7

```
public class Author:CRUD<Author>
        public int Id { get; set; } // Unique Id or Primary Key
        public string Name { get; set; }
        public string About { get; set; }
    }
}
   USER.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
using Libray_System.Data_Model;
namespace Library_System.Data_Model
    [Serializable]
    public class User:CRUD<User> // User is an object
         //PROPERTIES
        public int Id { get; set; } // Unique Id or Primary Key
public string Name { get; set; }
        public System.Drawing.Image Image { get; set; } = null;
        public string Username { get; set; }
public string Password { get; set; }
        public int PositionId { get; set; }
        public bool Status { get; set; } = true;
    }
}
   STUDENT.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
using Libray_System.Data_Model;
namespace Library_System.Data_Model
    [Serializable]
    public class Student:CRUD<Student>
        public int Id { get; set; } // Unique Id or Primary Key
        public System.Drawing.Image Image { get; set; } = null;
        public string Name { get; set; }
public bool Status { get; set; } = true;
    }
}
   4. BOOK BORROWED
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
using Libray_System.Data_Model;
namespace Library_System.Data_Model
{
    [Serializable]
```

```
        Name
        Lehjanny Ann V. Ilao
        Date
        06/21/2022

        Act. No
        17
        Title
        Laboratory 17
        Page
        8
```

```
public class Book_Borrowed:CRUD<Book_Borrowed>
        public int Id { get; set; } // Unique Id or Primary Key
        public string StudentId { get; set; }
public string UserId { get; set; } //Kung sino yung gumamit ng system na nagpahiram
                                         //Para malaman rin kung sino ang nagpahiram
        public string BookId { get; set; }
        public string Date { get; set; }
        public string DateReturn { get; set; }
        public string Remarks { get; set; } //To know if there is a damage in the book
    }
}
   5. BOOK CATEGORY.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
using Libray_System.Data_Model;
namespace Library_System.Data_Model
{
    [Serializable]
    public class Book_Category:CRUD<Book_Category>
        public int Id { get; set; } // Unique Id or Primary Key
        public string Name { get; set; }
        public string Description { get; set; }
    }
}
   6. BOOK.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
using Libray_System.Data_Model;
namespace Library_System.Data_Model
{
    [Serializable]
    public class Book:CRUD<Book>
        public int Id { get; set; } // Unique Id or Primary Key
        public string Title { get; set; }
        public string AuthorId { get; set; }
        public string DatePublished { get; set; }
        public string Description { get; set; }
        public string CategoryId { get;
                                         set; }
        public bool Status { get; set; }
    }
}
   7. POSITION.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
using Libray_System.Data_Model;
namespace Library_System.Data_Model
```

Name	Lehja	nny Anı	Date	06/21/2022	
Act. No	17	Title	Laboratory 17	Page	9

```
[Serializable]
    public class Position:CRUD<Position> //Position of User
        public int Id { get; set; } // Unique Id or Primary Key
public string Name { get; set; }
        public string Description { get; set; }
}
                                                 FORMS

    ADD EDIT AUTHOR.CS

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System.Data_Model;
namespace Libray_System.Forms
    public partial class AddEditAuthor : Form
        public AddEditAuthor(Author author = null)
             InitializeComponent();
             this.author = author;
             if (author != null)
                 DisplaySelectedObject();
        }
        public Author author;
        int NewId()
             try
                            (Anong property ang gusto kunin - edi yung Id sa User)
                 return Author.Lists.Max(x => x.Id) + 1; // +1 means everytime na magkecreate ng
bago
             catch { return 0; }
        void DisplaySelectedObject() // Kapag Mag EEDIT, tatawagin ito ---->
             tbName.DataBindings.Add("Text", author, "Name");
tbAbout.DataBindings.Add("Text", author, "About");
        }
        private void btnCancel_Click(object sender, EventArgs e)
             this.DialogResult = DialogResult.Cancel;
        void Clear()
             tbName.Clear()
             tbAbout.Clear();
        private void btn0k_Click(object sender, EventArgs e)
             if (author == null)
                 Author a = new Author()
                 {
                     Id = NewId()
```

Name	Lehjai	nny Anı	Date	06/21/2022	
Act. No	17	Title	Laboratory 17	Page	10

```
Name = tbName.Text,
                    About = tbAbout.Text
                   (Author.Add(a))// Add na sa list
                    Clear(); //Para mawala yung laman sa loob ng form kapag nag add
                    DialogResult = DialogResult.OK;
            else
            {
                if (Author.Update(author))
                    Clear(); //Para mawala yung laman sa loob ng form kapag nag add
                    DialogResult = DialogResult.OK;
                }
            }
        }
    }
}
   2. ADD EDIT STUDENT.CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System;
using Library_System.Data_Model;
namespace Libray_System.Forms
    public partial class AddEditStudent : Form
        public AddEditStudent(Student student = null)
            InitializeComponent();
            this.student = student;
            if (student != null)
                DisplaySelectedObject();
        public Student student;
        int NewId()
        {
            try
                                                         //x \Rightarrow  (Anong property ang gusto
kunin - edi yung Id sa User)
                return Student.Lists.Max(x => x.Id) + 1; // +1 means everytime na magkecreate
ng bago
            catch { return 0; }
        }
        void DisplaySelectedObject() // Kapag Mag EEDIT, tatawagin ito ---->
            pictureBox1.Image = student.Image;
            tbName.DataBindings.Add("Text", student, "Name");
            cbActive.DataBindings.Add("Checked", student, "Status");
        void Clear()
            tbName.Clear();
        private void btn0k_Click(object sender, EventArgs e)
```

Name	Lehja	nny Anı	Date	06/21/2022	
Act. No	17	Title	Laboratory 17	Page	11

```
{
            if (student == null)
                Student a = new Student()
                    Id = NewId(),
                    Name = tbName.Text,
                    Status = cbActive.Checked,
                    Image = pictureBox1.Image
                };
if (Student.Add(a))// Add na sa list
                    Clear(); //Para mawala yung laman sa loob ng form kapag nag add
                    DialogResult = DialogResult.OK;
            else
               student.Image = pictureBox1.Image;
                if (Student.Update(student))
                    Clear(); //Para mawala yung laman sa loob ng form kapag nag add
                    DialogResult = DialogResult.OK;
                }
            }
        }
        private void btnCancel_Click(object sender, EventArgs e)
            this.DialogResult = DialogResult.Cancel;
        private void pictureBox1_DoubleClick(object sender, EventArgs e)
            Utilities.BrowseImage(pictureBox1); //User to Open Dialog Box
   }
}
   3. ADD EDIT USER.CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System.Data_Model;
namespace Library_System.Forms
{
    public partial class AddEditUser : Form
        public AddEditUser(User user = null)
            InitializeComponent();
            User = user;
            if (user != null)
                DisplaySelectedObject();
        User User;
        private void btn0k_Click(object sender, EventArgs e)
            if (ComparePassword())
            {
                //Dito na magdadagdag ng info
                if (User == null)
                    User user = new User()
                        Id = NewId(),
                        Name = tbName.Text
```

Name	Lehja	nny Anı	Date	06/21/2022	
Act. No	17	Title	Laboratory 17	Page	12

```
Username = tbUsername.Text,
                         Password = tbPassword.Text,
                         PositionId = cbPosition.SelectedIndex,//Selected Index siya dahil may
choices,
                         Status = cbActive.Checked, //Boolean
                         Image = pictureBox1.Image
                     };
                     if (User.Add(user))
                         DialogResult = DialogResult.OK;
                 }
                 else
                     User.Image = pictureBox1.Image; //Para mag update ren yung Image, the sinet
rin yung Iamge na property ni User sa laman ng PictureBox
                     if (User.Update(User)) // Mag uupdate
                         DialogResult = DialogResult.OK; // Pag nag OK mag coclose na siya
                 }
             }
        }
        private void btnCancel_Click(object sender, EventArgs e)
            this.DialogResult = DialogResult.Cancel; //Automatic close
        int NewId()
             try
             {
                           (Anong property ang gusto kunin - edi yung Id sa User)
                //x =>
                return User.Lists.Max(x => x.Id) + 1; // +1 means everytime na magkecreate ng
bago
            catch { return 0; }
        void DisplaySelectedObject() // Kapag Mag EEDIT, tatawagin ito ---->
            pictureBox1.Image = User.Image;
tbName.DataBindings.Add("Text", User, "Name");
            tbUsername.DataBindings.Add("Text", User, "Username");
tbPassword.DataBindings.Add("Text", User, "Password");
            cbPosition.DataBindings.Add("SelectedValue", User, "PositionId");
             cbPosition.SelectedIndex = User.PositionId; //Ginagamit para hindi yung default ang
nag aapper, yung mismong pinili talaga like if Librarian 1, dapat ayun ang lalabas
            cbActive.DataBindings.Add("Checked", User, "Status");
        }
        bool ComparePassword() // For password
             if (tbPassword.Text == tbRetypePassword.Text)
                return true;
            return false;
        }
        private void pictureBox1_DoubleClick(object sender, EventArgs e)
            Utilities.BrowseImage(pictureBox1); //User to Open Dialog Box
        }
    }
}
   4. LIST FORM.CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System. Threading. Tasks;
using Library_System.Data_Model;
using System.Windows.Forms;
```

Name	Lehjai	nny Anı	Date	06/21/2022	
Act. No	17	Title	Laboratory 17	Page	13

```
namespace Library_System.Forms
    public partial class ListForm : Form
         public ListForm()
             InitializeComponent();
         }
    }
}
   5. BOOK.CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Data.SqlClient;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System;
using Library_System.Data_Model;
namespace Libray_System.Forms
    public partial class AddEditBook : Form
         public AddEditBook(Book book = null)
             InitializeComponent();
             this.Book = book;
             if (book != null)
                 DisplaySelectedObject();
        public Book Book;
         int NewId()
             try
                             (Anong property ang gusto kunin - edi yung Id sa User)
                  //x =>
                 return Book.Lists.Max(x => x.Id) + 1; // +1 means everytime na magkecreate ng
bago
             catch { return 0; }
         void DisplaySelectedObject() // Kapag Mag EEDIT, tatawagin ito ---->
             tbTitle.DataBindings.Add("Text", Book, "Title");
             tbAuthorId.DataBindings.Add("Text", Book, "AuthorId");
             tbCategoryId.DataBindings.Add("Text", Book, "CategoryId");
             tbDatePublished.DataBindings.Add("Text", Book, "DatePublished");
tbDescription.DataBindings.Add("Text", Book, "Description");
cbActive.DataBindings.Add("Checked", Book, "Status");
        }
         void Clear()
             tbTitle.Clear();
             tbDescription.Clear();
        }
        private void btn0k_Click(object sender, EventArgs e)
```

Name	Lehja	nny Anı	n V. Ilao	Date	06/21/2022
Act. No	17	Title	Laboratory 17	Page	14

```
if (Book == null)
                Book a = new Book()
                    Id = NewId(),
                    AuthorId = tbAuthorId.Text,
                    DatePublished = tbDatePublished.Text,
                    Title = tbTitle.Text,
                    CategoryId = tbCategoryId.Text,
                    Description = tbDescription.Text,
                    Status = cbActive.Checked
                   (Book.Add(a))// Add na sa list
                    Clear();
                    DialogResult = DialogResult.OK;
            else
                if (Book.Update(Book))
                    Clear();
                    DialogResult = DialogResult.OK;
            }
        private void btnCancel_Click(object sender, EventArgs e)
            this.DialogResult = DialogResult.Cancel; //Automatic close
    }
}
   6. BOOK BORROWED. CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Data.SqlClient;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System;
using Library_System.Data_Model;
namespace Libray_System.Forms
    public partial class AddEditBookBorrowed : Form
        public AddEditBookBorrowed(Book_Borrowed bookBorrowed = null)
            InitializeComponent();
            this.BookBorrowed = bookBorrowed;
            if (bookBorrowed != null)
                DisplaySelectedObject();
        public Book_Borrowed BookBorrowed;
        int NewId()
            try
                          _ (Anong property ang gusto kunin - edi yung Id sa User)
                //x =>
                return Book_Borrowed.Lists.Max(x => x.Id) + 1; // +1 means everytime na
magkecreate ng bago
```

Name	Lehjai	nny Anı	n V. Ilao	Date	06/21/2022
Act. No	17	Title	Laboratory 17	Page	15

```
catch { return 0; }
         }
         void DisplaySelectedObject() // Kapag Mag EEDIT, tatawagin ito ---->
              tbStudentId.DataBindings.Add("Text", BookBorrowed, "StudentId");
             tbUserId.DataBindings.Add("Text", BookBorrowed, "UserId");
tbBookId.DataBindings.Add("Text", BookBorrowed, "BookId");
tbDate.DataBindings.Add("Text", BookBorrowed, "Date");
tbDateReturn.DataBindings.Add("Text", BookBorrowed, "DateReturn");
             tbRemarks.DataBindings.Add("Text", BookBorrowed, "Remarks");
         private void btnOk_Click(object sender, EventArgs e)
              if (BookBorrowed == null)
                  Book_Borrowed a = new Book_Borrowed()
                       Id = NewId(),
                       StudentId = tbStudentId.Text,
                       UserId = tbUserId.Text,
                       BookId = tbBookId.Text,
                       Date = tbDate.Text,
                       DateReturn = tbDateReturn.Text,
                       Remarks = tbRemarks.Text
                  };
                  if (Book_Borrowed.Add(a))// Add na sa list
                       Clear(); //Para mawala yung laman sa loob ng form kapag nag add
                       DialogResult = DialogResult.OK;
                  }
                                 }
              else
                  if (Book_Borrowed.Update(BookBorrowed))
                       Clear():
                       DialogResult = DialogResult.OK;
             }
         }
         void Clear()
             tbStudentId.Clear();
              tbUserId.Clear();
             tbBookId.Clear();
             tbDate.Clear()
              tbDateReturn.Clear();
             tbRemarks.Clear();
         private void btnCancel_Click(object sender, EventArgs e)
              this.DialogResult = DialogResult.Cancel; //Automatic close
    }
}
   7. BOOK CATEGORY. CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System. Threading. Tasks;
using System.Windows.Forms;
using Library_System.Data_Model;
namespace Libray_System.Forms
{
    public partial class AddEditBookCategory : Form
```

Name	Lehjai	nny Anı	n V. Ilao	Date	06/21/2022
Act. No	17	Title	Laboratory 17	Page	16

```
{
        public AddEditBookCategory(Book_Category book_Category = null)
{
            InitializeComponent();
            this.Book_Category = book_Category;
            if (book_Category != null)
                DisplaySelectedObject();
        }
        public Book_Category Book_Category;
        int NewId()
            try
                           (Anong property ang gusto kunin - edi yung Id sa User)
                return Book_Category.Lists.Max(x => x.Id) + 1; // +1 means everytime na
magkecreate ng bago
            catch { return 0; }
        }
        void DisplaySelectedObject() // Kapag Mag EEDIT, tatawagin ito ---->
            tbName.DataBindings.Add("Text", Book_Category, "Name");
            tbDescription.DataBindings.Add("Text", Book_Category, "Description");
        }
        void Clear()
            tbName.Clear();
            tbDescription.Clear();
        }
        private void btn0k_Click(object sender, EventArgs e)
            if (Book_Category == null)
                Book_Category a = new Book_Category()
                    Id = NewId(),
                    Name = tbName.Text,
                    Description = tbDescription.Text
                };
if (Book_Category.Add(a))// Add na sa list
                    Clear(); //Para mawala yung laman sa loob ng form kapag nag add
                    DialogResult = DialogResult.OK;
            }
            else
                if (Book_Category.Update(Book_Category))
                    Clear(); //Para mawala yung laman sa loob ng form kapag nag add
                    DialogResult = DialogResult.OK;
                }
            }
        }
        private void btnCancel_Click(object sender, EventArgs e)
            this.DialogResult = DialogResult.Cancel;
        }
    }
}
```

Name	Lehjai	nny Anı	n V. Ilao	Date	06/21/2022
Act. No	17	Title	Laboratory 17	Page	17

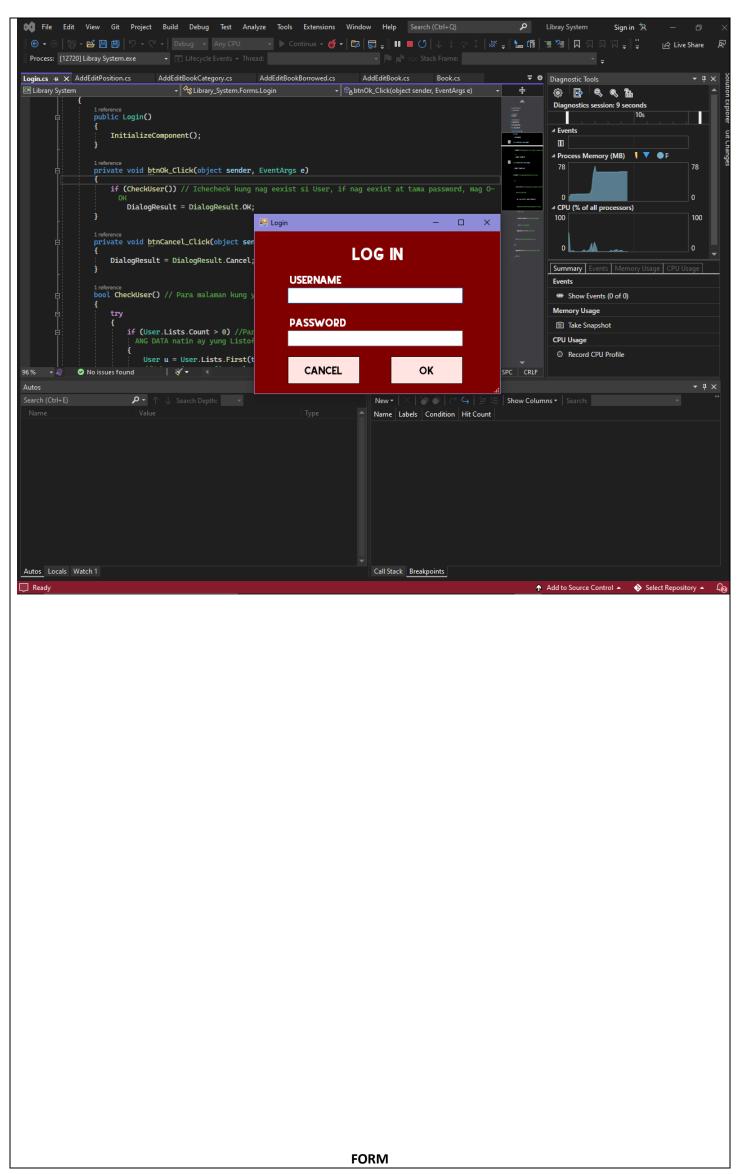
```
8. POSITION. CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Data.SqlClient;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System;
using Library_System.Data_Model;
namespace Libray_System.Forms
{
    public partial class AddEditPosition : Form
        public AddEditPosition(Position Position = null)
            InitializeComponent();
            this.position = Position;
            if (Position != null)
                DisplaySelectedObject();
        public Position position;
        int NewId()
            try
                          _ (Anong property ang gusto kunin - edi yung Id sa User)
                return Position.Lists.Max(x => x.Id) + 1; // +1 means everytime na magkecreate
ng bago
            catch { return 0; }
        void DisplaySelectedObject() // Kapag Mag EEDIT, tatawagin ito ---->
            tbName.DataBindings.Add("Text", position, "Name");
            tbDescription.DataBindings.Add("Text", position, "Description");
        }
        void Clear()
            tbName.Clear();
            tbDescription.Clear();
        }
        private void btnOk_Click(object sender, EventArgs e)
            if (position == null)
                Position a = new Position()
                    Id = NewId(),
                    Name = tbName.Text,
                    Description = tbDescription.Text
                if (Position.Add(a))// Add na sa list
                    Clear(); //Para mawala yung laman sa loob ng form kapag nag add
                    DialogResult = DialogResult.OK;
                }
            else
```

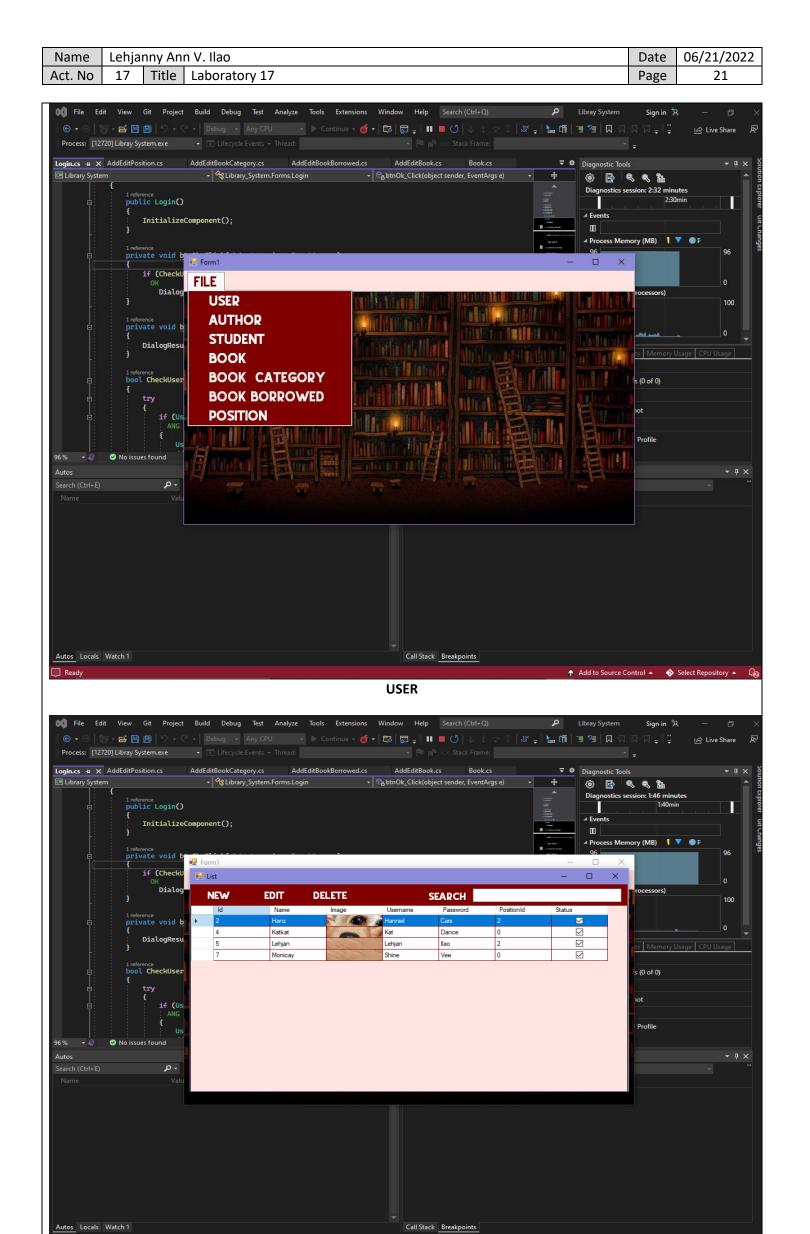
Name	Lehjai	nny Anı	n V. Ilao	Date	06/21/2022
Act. No	17	Title	Laboratory 17	Page	18

```
if (Position.Update(position))
                    Clear(); //Para mawala yung laman sa loob ng form kapag nag add
                    DialogResult = DialogResult.OK;
            }
        ļ
        private void btnCancel_Click(object sender, EventArgs e)
            this.DialogResult = DialogResult.Cancel;
   }
}
   9. LOGIN .CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System.Data_Model;
namespace Library_System.Forms
    public partial class Login : Form
        public Login()
            InitializeComponent();
        private void btnOk_Click(object sender, EventArgs e)
            if (CheckUser()) // Ichecheck kung nag eexist si User, if nag eexist at tama
password, mag 0-0K
                DialogResult = DialogResult.OK;
        }
        private void btnCancel_Click(object sender, EventArgs e)
            DialogResult = DialogResult.Cancel;
        bool CheckUser() // Para malaman kung yung username ay nag eexist na sa database
            try
            {
                if (User.Lists.Count > 0) //Para malaman kung nag eexist na yung Name sa ating
DATA, AND ANG DATA natin ay yung ListofUser
                    User u = User.Lists.First(t => t.Username == tbUsername.Text);
                    //Hahanapin yung first element na kung saan ang Username ay equal sa
linagay na Username sa TEXTBOX
                    if (u.Password == tbPassword.Text) //Para malaman kung same yung password
                        return true; // if same ang password
                    MessageBox.Show("Incorrect Password"); // Kapag hindi same
                return false; // kapag wala pang laman yung User mag fafalse siya
            }
            catch
                MessageBox.Show("Wala Naman"); //Kapag hindi mahanap or nag eexist, ito lalabas
                return false;
            }
        }
   }
```

Name	Lehja	anny Ann V. Ilao	Date	06/21/2022
Act. No	17		Page	19
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Name	Lehja	nny An	n V. Ilao	Date	06/21/2022
Act. No	17	Title	Laboratory 17	Page	20



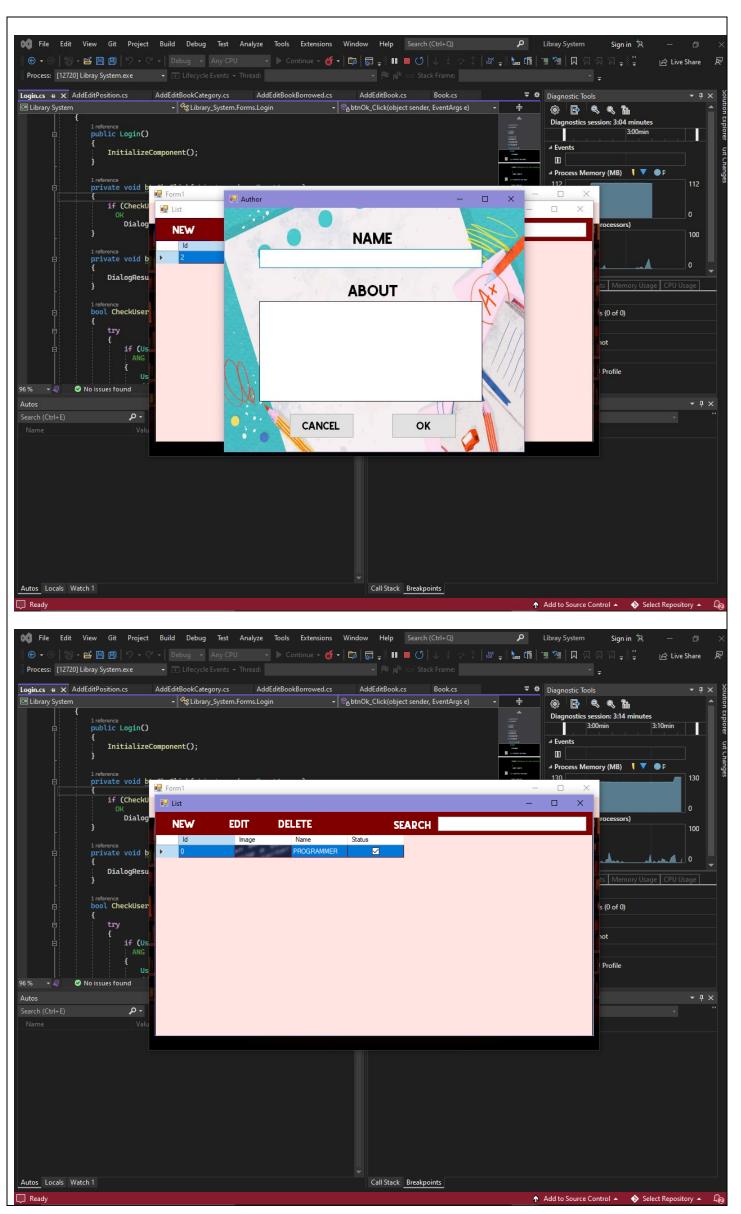


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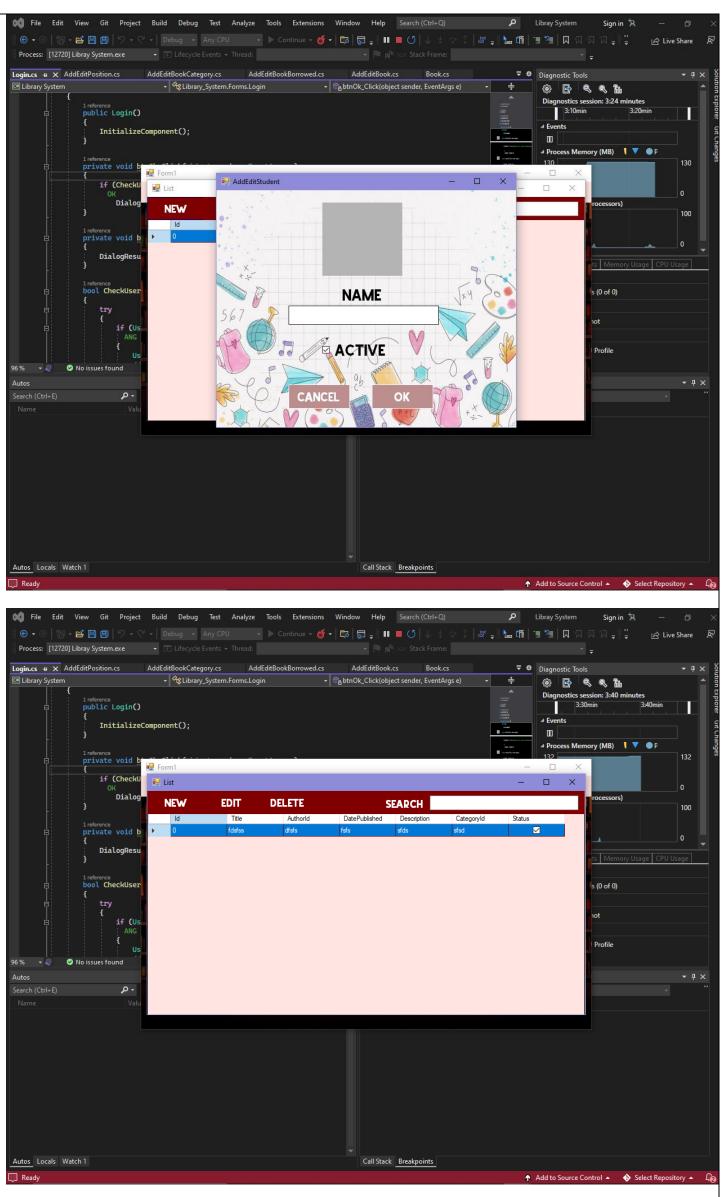
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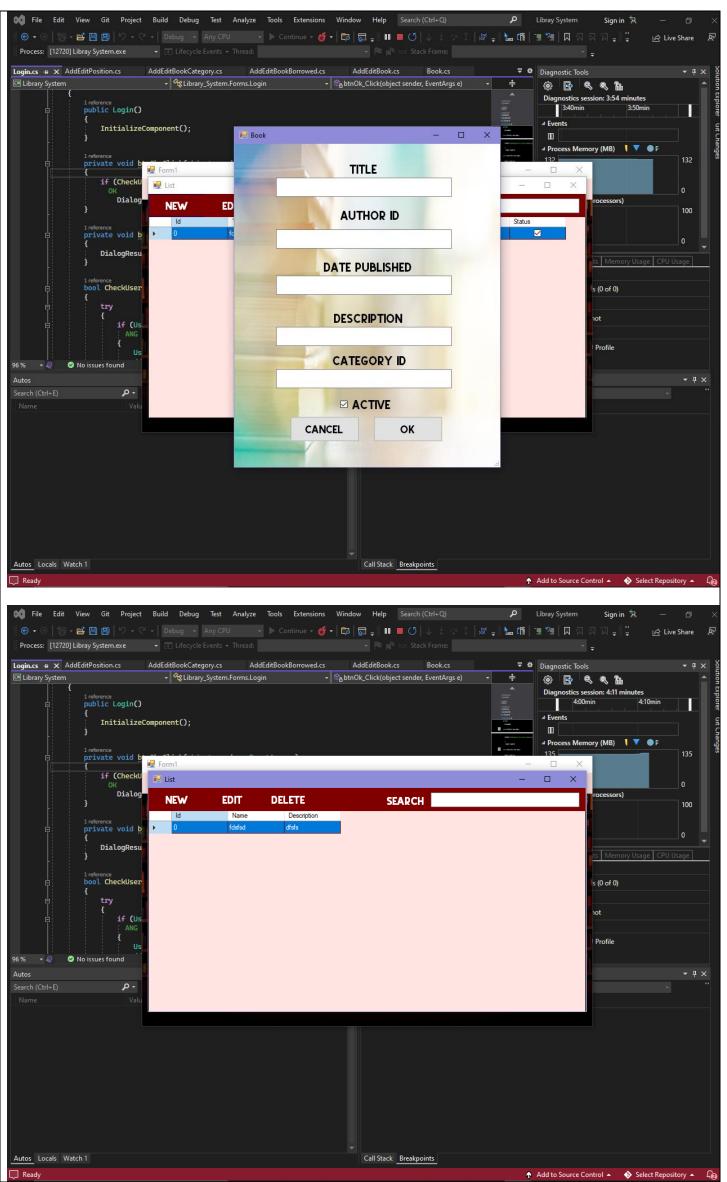
Name	Lehja	anny Ann V. Ilao		Date	06/21/2022
Act. No	17	Title	Laboratory 17	Page	23



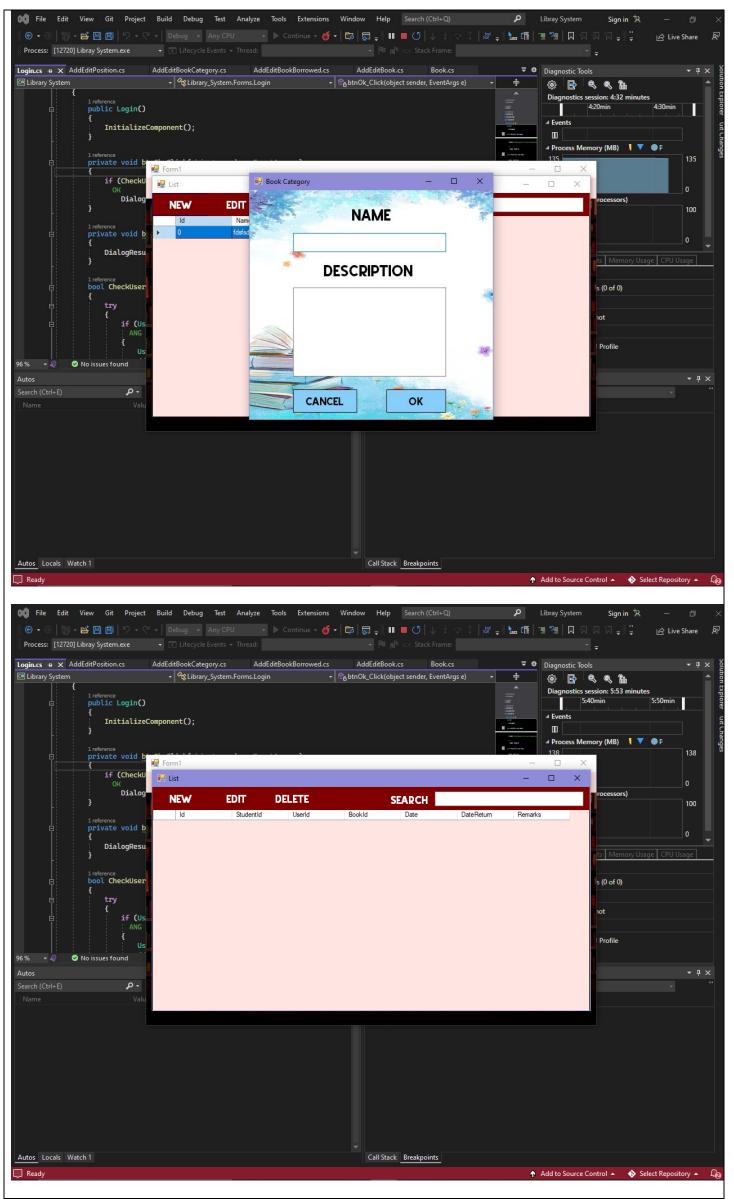
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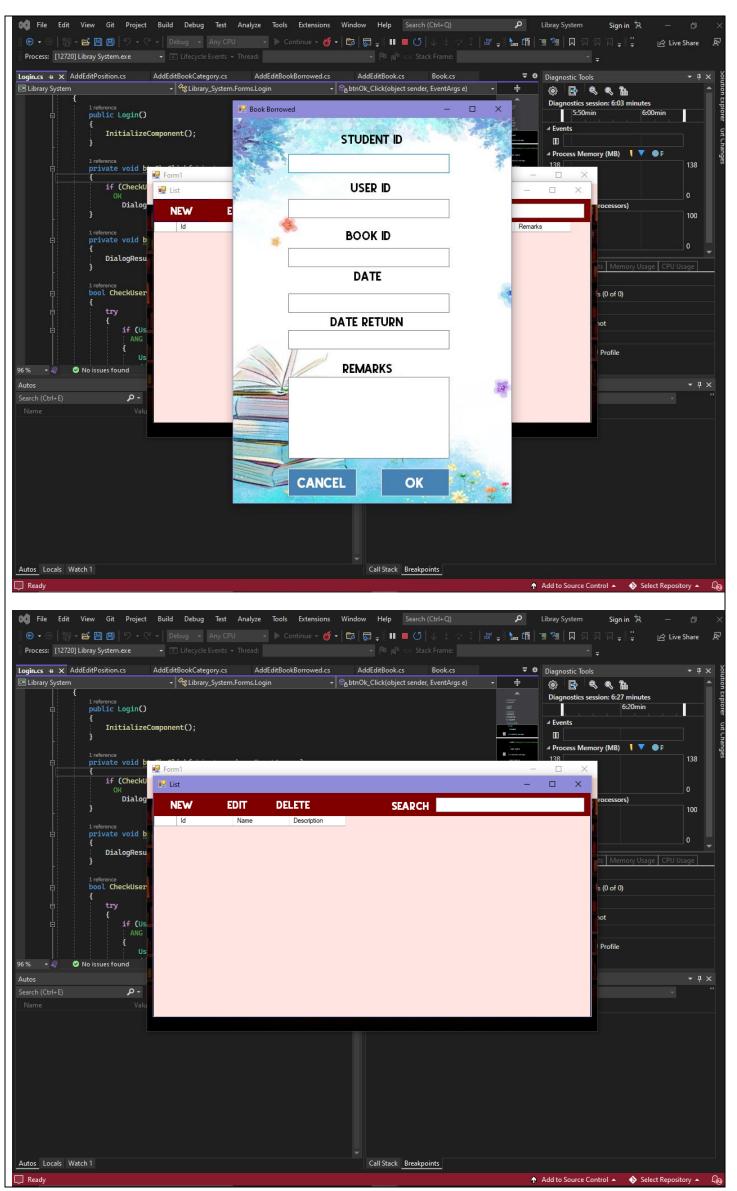
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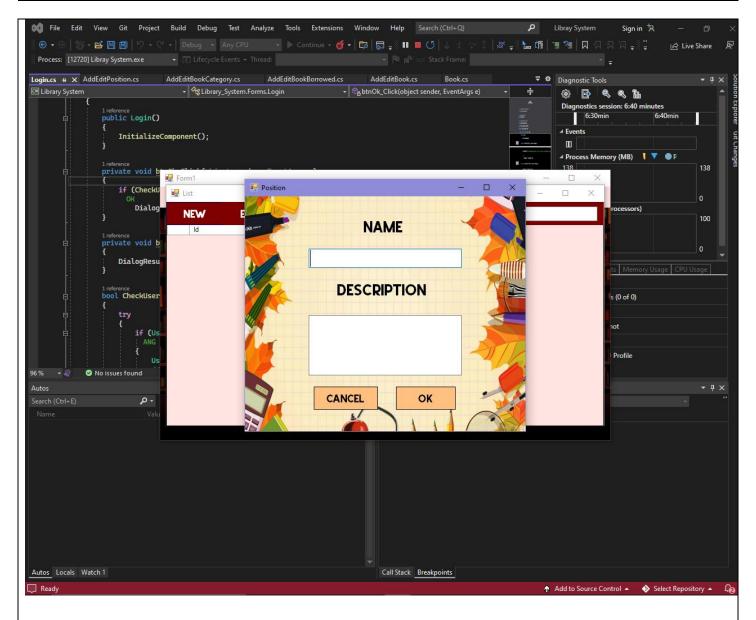
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Act. No 1	17 Title	Laboratory 17	Page	26



Name	Lehjanny Ann V. Ilao			Date	06/21/2022
Act. No	17	Title	Laboratory 17	Page	27



Name	Lehjanny Ann V. Ilao		Date	06/21/2022	
Act. No	17	Title	Laboratory 17	Page	28



Name	Lehjanny Ann V. Ilao			Date	06/21/2022
Act. No	17	Title	Laboratory 17	Page	29



NEW ERROR ENCOUNTERED AND SOLUTION (if any)

Error/s Encountered	Solution
1. N/A	1. N/A



WHAT I LEARNED

It could be new code, terms, techniques, procedures, and/or tips in programming.

- 1. I discovered that we can use a variety of tools in the toolbox, such as buttons, textboxes, and so on.
- 2. I learned that we can customize buttons and textboxes by changing their forecolor, background color, and so on.
- 3. I learned that we must take extra care when removing methods because they may cause an error, and to avoid this, we must remove them from the Designer.cs file.
- 4. I learned that using VScode studio, we can create a system and also add folders to it.



SELF-EVALUATION

Programming	45	33.75	22.5	11.25	Point:
Logic / Algorithmic Analysis	The program compilers have no I/O or logic errors and meets specifications.	The program compiles and has no I/O or logic errors and meets most specifications.	The program compiles, some minimal I/O or logic errors and meets most specifications.	The program produces incorrect results and/or does not compile at and fails to meet majority of specifications.	45
Documentation	10 Points The documentation is well written and clearly explains what the code is accomplishing and how.	7.5 Points The documentation is terse but gives a brief overview of what the code is accomplishing and how.	5 Points The documentation is vague or does not give a brief overview of what the code is accomplishing and how.	2.25 Point The documentation is vague and does not give a brief overview of what the code is accomplishing and how.	10
Delivery	15 Points The program was delivered on time	11.25 Points The program was delivered within 24 hours of the due date.	7.5 Points The program was delivered within 72 hours of the due date.	3.75 Points The program was delivered within 48 hours of the due date.	15
Efficiency	20 Points The code is extremely efficient without sacrificing readability and understanding	15 Points The code is fairly efficient without sacrificing readability and understanding.	10 Points The code is brute force and unnecessary long.	5 Points The code is huge and appears to be patched together	20
	1	ı	1	RATING	90

Name	Lehjai	Lehjanny Ann V. Ilao			06/21/2022
Act. No	17	Title	Laboratory 17	Page	30

What I learned.	10 Points	7.5 Points	5 Points	2.5 Points	Points	
	I learned 4 or more	I learned 3 new	I learned 2 new	I learned 1 new	10	
	new Code, Terms,	Code, Terms,	Code, Terms,	Code, Term,		
	Techniques,	Techniques,	Techniques,	Technique,		
	Procedure, and/or	Procedures,	Procedures,	Procedures,		
	Tips in	and/or Tips in	and/or Tips in	and/or Tips in		
	Programming	Programming	Programming	Programming		
RATING						
				FINAL RATING	100	