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## **SOURCE CODE**

```
• FORM1
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System;
using Library_System.Forms;
using Library_System.Data_Model;
namespace Library_System
   public partial class Form1 : Form
        public Form1()
            InitializeComponent();
            User.Deserialize();
            Student.Deserialize();
            Author. Deserialize();
        private void userToolStripMenuItem_Click(object sender, EventArgs e)
            ListofUsers u = new ListofUsers();
            u.ShowDialog();
        private void Form1_Load(object sender, EventArgs e) // Kapag nagload na yung form, Una
itong bubukas, yung LOGIN form
            Login login = new Login();
            if (login.ShowDialog() != DialogResult.OK) //Kapag Hindi OK ang pinili, magkoClose
ang Application
                Application.Exit();
        private void authorToolStripMenuItem_Click(object sender, EventArgs e)
            ListOfAuthor a = new ListOfAuthor();
            a.ShowDialog();
        private void studentsToolStripMenuItem_Click(object sender, EventArgs e)
            ListOfStudent s = new ListOfStudent();
            s.ShowDialog();
   }
}
```

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```
    UTILITIES

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Library_System
   internal class Utilities
        //Purpose: Open DialogBox then Pick an Image
       public static string BrowseImage(PictureBox pb)
           //Ang naopen niyang image ay iseset niya into picture box
           try
           {
if (dialog.ShowDialog() == DialogResult.OK)
                   string imagePath = dialog.FileName.ToString();
                   pb.ImageLocation = imagePath; //Yung location na makukuha naten, yun yung
Image na iaassign natin kay PictureBox
                   dialog.Dispose();
                   return imagePath;
               else return null;
           catch { return null; }
       }
   }
}
                                         DATA MODELS

    AUTHOR.CS

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
namespace Library_System.Data_Model
   [Serializable]
   public class Author
       public int Id { get; set; } // Unique Id or Primary Key
       public string Name { get; set; }
public string About { get; set; }
       public static List<Author> ListOfAuthor = new List<Author>();
       public static bool Add(Author author) //Means magpasa ka ng OBJECT na ang Parameter
Type is User
       {
           ListOfAuthor.Add(author);
           return Serialize();
       public static bool Update(Author author)
           foreach (var item in ListOfAuthor.Where(a => a.Id == author.Id)) //Hahanapin yung
specific Id para hindi sabay sabay mag Update if ever na Name ang hanapin
                                                                        //Magiging kinalabasan
is WHERE Id ="____"; ganyan parang sa database
           {
               item.Name = author.Name;
```

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```
item.About = author.About;
             return Serialize();
        public static bool Delete(Author author) //Delete is Method
             ListOfAuthor.Remove(author);
             return Serialize();
        public static bool Serialize()
             try
                 FileStream fs = new FileStream("Author", FileMode.Create, FileAccess.Write,
FileShare.None);
                 BinaryFormatter formatter = new BinaryFormatter();
                 formatter.Serialize(fs, ListOfAuthor);
                 fs.Dispose();
                 fs.Close();
                 return true;
             catch { return false; }
        public static bool Deserialize()
             try
             {
                 if (System.IO.File.Exists("Author")) // Is the file exists? if exists it will
deserialize and it will be assigned to the ListofUser
                     FileStream fs = new FileStream("Author", FileMode.Open);
BinaryFormatter formatter = new BinaryFormatter();
                     ListOfAuthor = ((List<Author>)(formatter.Deserialize(fs)));
                     fs.Dispose();
                     fs.Close();
                     return true;
                 return false;
             catch { return false; }
        }
    }
}
   2. USER.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
namespace Library_System.Data_Model
    [Serializable]
    public class User // User is an object
        //PROPERTIES
        public int Id { get; set; } // Unique Id or Primary Key
        public string Name { get; set; }
        public System.Drawing.Image Image { get; set; } = null;
        public string Username { get; set; }
        public string Password { get; set; }
        public int PositionId { get; set; }
public bool Status { get; set; } = true;
```

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```
public static List<User> ListofUser = new List<User>();
        public static bool Add (User user) //Means magpasa ka ng OBJECT na ang Parameter Type
is User
            ListofUser.Add(user);
            return Serialize();
        public static bool Update (User user)
            foreach(var item in ListofUser.Where(a=>a.Id == user.Id)) //Hahanapin yung specific
Id para hindi sabay sabay mag Update if ever na Name ang hanapin
//Magiging kinalabasan is WHERE Id ="____"; ganyan parang sa database
                 item.Name = user.Name;
                item.Password = user.Password;
                item.PositionId = user.PositionId;
                 item.Image = user.Image;
                item.Status = user.Status;
            return Serialize();
        }
        public static bool Delete(User user) //Delete is Method
            ListofUser.Remove(user);
            return Serialize();
        public static bool Serialize()
            try
                FileStream fs = new FileStream("User", FileMode.Create, FileAccess.Write,
FileShare.None);
                BinaryFormatter formatter = new BinaryFormatter();
                formatter.Serialize(fs, ListofUser);
                fs.Dispose();
                fs.Close();
                return true;
            catch { return false; }
        public static bool Deserialize()
            try
                 if (System.IO.File.Exists("User")) // Is the file exists? if exists it will
deserialize and it will be assigned to the ListofUser
                     FileStream fs = new FileStream("User", FileMode.Open);
                     BinaryFormatter formatter = new BinaryFormatter()
                    ListofUser = ((List<User>)(formatter.Deserialize(fs)));
                     fs.Dispose();
                     fs.Close();
                    return true;
                return false;
            catch { return false; }
        }
    }
}
   STUDENT.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
```

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```
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
using System.Drawing;
namespace Library_System.Data_Model
{
    [Serializable]
    public class Student
        public int Id { get; set; } // Unique Id or Primary Key
        public Image Image { get; set; }
        public string Name { get; set;
        public bool Status { get; set; } = true;
        public static List<Student> ListOfStudent = new List<Student>();
        public static bool Add(Student student) //Means magpasa ka ng OBJECT na ang Parameter
Type is User
        {
            ListOfStudent.Add(student);
            return Serialize();
        public static bool Update(Student student)
            foreach (var item in ListOfStudent.Where(a => a.Id == student.Id)) //Hahanapin yung
specific Id para hindi sabay sabay mag Update if ever na Name ang hanapin
                                                                                 //Magiging
kinalabasan is WHERE Id ="____"; ganyan parang sa database
                 item.Name = student.Name;
                 item.Image = student.Image;
                item.Status = student.Status;
            return Serialize();
        }
        public static bool Delete(Student student) //Delete is Method
            ListOfStudent.Remove(student);
            return Serialize();
        public static bool Serialize()
            try
                FileStream fs = new FileStream("Student", FileMode.Create, FileAccess.Write,
FileShare.None);
                BinaryFormatter formatter = new BinaryFormatter();
                formatter.Serialize(fs, ListOfStudent);
                fs.Dispose();
                fs.Close();
                return true;
            catch { return false; }
        public static bool Deserialize()
            try
            {
                if (System.IO.File.Exists("Student")) // Is the file exists? if exists it will
deserialize and it will be assigned to the ListofUser
                     FileStream fs = new FileStream("Student", FileMode.Open);
                    BinaryFormatter formatter = new BinaryFormatter();
ListOfStudent = ((List<Student>)(formatter.Deserialize(fs)));
                     fs.Dispose();
                     fs.Close();
                     return true;
                return false;
```

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```
catch { return false; }
         }
    }
}
    4. BOOK BORROWED
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace Library_System.Data_Model
    [Serializable]
    internal class Book_Borrowed
         public int Id { get; set; } // Unique Id or Primary Key
public int StudentId { get; set; }
         public int UserId { get; set; } //Kung sino yung gumamit ng system na nagpahiram
                                              //Para malaman rin kung sino ang nagpahiram
         public int BookId { get; set; }
         public DateTime Date { get; set; }
         public DateTime DateReturn { get; set; }
public string Remarks { get; set; } //To know if there is a damage in the book
    }
}
    5. BOOK CATEGORY.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace Library_System.Data_Model
{
    [Serializable]
     internal class Book_Category
         public int Id { get; set; } // Unique Id or Primary Key
public string Name { get; set; }
         public string Description { get; set; }
    }
}
    6. BOOK.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace Library_System.Data_Model
    [Serializable]
    internal class Book
         public int Id { get; set; } // Unique Id or Primary Key
public string Title { get; set; }
public int AuthorId { get; set; }
         public DateTime DatePublished { get; set; }
         public string Description { get; set; }
public int CategoryId { get; set; }
         public bool Status { get; set; }
    }
}
```

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```
POSITION.CS
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace Library_System.Data_Model
    [Serializable]
    internal class Position //Position of User
        public int Id { get; set; } // Unique Id or Primary Key
public string Name { get; set; }
        public string Description { get; set; }
}
                                               FORMS

    ADD EDIT AUTHOR.CS

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System.Data_Model;
using Library_System.Forms;
namespace Library_System.Forms
    public partial class AddEditAuthor : Form
        public AddEditAuthor(Author author = null)
            InitializeComponent();
            Author = author;
            if (author != null)
                DisplaySelectedAuthor();
        Author Author;
        private void btn0k_Click(object sender, EventArgs e)
            if (Author == null)
                Author author = new Author()
                     Id = NewId2()
                     Name = tbName2.Text,
                     About = tbAbout.Text
                if (Author.Add(author))
                     DialogResult = DialogResult.OK;
             }
                else
                     if (Author.Update(Author)) // Mag uupdate
                         DialogResult = DialogResult.OK; // Pag nag OK mag coclose na siya
                }
        }
           private void btnCancel_Click(object sender, EventArgs e)
        {
            this.DialogResult = DialogResult.Cancel; //Automatic close
       int NewId2()
```

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```
try
                 //x => .
                            (Anong property ang gusto kunin - edi yung Id sa User)
                 return Author.ListOfAuthor.Max(x => x.Id) + 1;
                                                                           // +1 means everytime na
magkecreate ng bago
            catch { return 0; }
         void DisplaySelectedAuthor() // Kapag Mag EEDIT, tatawagin ito ---->
             tbName2.DataBindings.Add("Text", Author, "Name");
tbAbout.DataBindings.Add("Text", Author, "About");
         }
    }
}
   2. ADD EDIT STUDENT.CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System.Data_Model;
namespace Library_System.Forms
    public partial class AddEditStudent : Form
         public AddEditStudent(Student student = null)
             InitializeComponent();
             Student = student;
             if (student != null)
                 DisplaySelectedStudent();
         Student Student;
         private void btnOK_Click(object sender, EventArgs e)
             if (Student == null)
                 Student student = new Student()
                      Id = NewId3(),
                     Name = tbName3.Text,
                      Status = cbActive2.Checked, //Boolean
                     Image = pictureBox1.Image
                 };
                 if (Student.Add(student))
                     DialogResult = DialogResult.OK;
             }
             else
             {
                Student.Image = pictureBox1.Image; //Para mag update ren yung Image, the sinet
rin yung Iamge na property ni User sa laman ng PictureBox
if (Student.Update(Student)) // Mag uupdate
                     DialogResult = DialogResult.OK; // Pag nag OK mag coclose na siya
         }
         private void btnCancel_Click(object sender, EventArgs e)
             this.DialogResult = DialogResult.Cancel; //Automatic close
         int NewId3()
             try
```

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```
//x =>
                          _ (Anong property ang gusto kunin - edi yung Id sa User)
                return Student.ListOfStudent.Max(x => x.Id) + 1; // +1 means everytime na
magkecreate ng bago
            catch { return 0; }
        }
        void DisplaySelectedStudent() // Kapag Mag EEDIT, tatawagin ito ---->
            pictureBox1.Image = Student.Image;
            tbName3.DataBindings.Add("Text", Student, "Name");
            cbActive2.DataBindings.Add("Checked", Student, "Status");
        ļ
        private void pictureBox1_DoubleClick(object sender, EventArgs e)
            Utilities.BrowseImage(pictureBox1); //User to Open Dialog Box
   }
}
   3. ADD EDIT USER.CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System.Data_Model;
namespace Library_System.Forms
    public partial class AddEditUser : Form
        public AddEditUser(User user = null)
            InitializeComponent();
            User = user;
            if (user != null)
                DisplaySelectedUser();
        User User;
        private void btnOk_Click(object sender, EventArgs e)
            if (ComparePassword())
                //Dito na magdadagdag ng info
                if (User == null)
                    User user = new User()
                        Id = NewId(),
                        Name = tbName.Text,
                        Username = tbUsername.Text,
                        Password = tbPassword.Text
                        PositionId = cbPosition.SelectedIndex,//Selected Index siya dahil may
choices,
                        Status = cbActive.Checked, //Boolean
                        Image = pictureBox1.Image
                    };
                    if (User.Add(user))
                        DialogResult = DialogResult.OK;
                }
                else
                    User.Image = pictureBox1.Image; //Para mag update ren yung Image, the sinet
rin yung Iamge na property ni User sa laman ng PictureBox
                    if (User.Update(User)) // Mag uupdate
                        DialogResult = DialogResult.OK; // Pag nag OK mag coclose na siya
```

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```
}
        }
        private void btnCancel_Click(object sender, EventArgs e)
             this.DialogResult = DialogResult.Cancel; //Automatic close
        int NewId()
             try
                //x => _
                           (Anong property ang gusto kunin - edi yung Id sa User)
                 return User.ListofUser.Max(x => x.Id) + 1; // +1 means everytime na magkecreate
ng bago
             catch { return 0; }
        }
         void DisplaySelectedUser() // Kapag Mag EEDIT, tatawagin ito ---->
             //pictureBox1.DataBindings.Add("Image", User, "Image");
             pictureBox1.Image = User.Image;
             tbName.DataBindings.Add("Text", User, "Name");
             tbUsername.DataBindings.Add("Text", User, "Username");
tbPassword.DataBindings.Add("Text", User, "Password");
             cbPosition.DataBindings.Add("SelectedValue", User, "PositionId");
cbPosition.SelectedIndex = User.PositionId; //Ginagamit para hindi yung default ang
nag aapper, yung mismong pinili talaga like if Librarian 1, dapat ayun ang lalabas
             cbActive.DataBindings.Add("Checked", User, "Status");
        bool ComparePassword() // For password
             if (tbPassword.Text == tbRetypePassword.Text)
                 return true;
             return false;
        private void pictureBox1_DoubleClick(object sender, EventArgs e)
             Utilities.BrowseImage(pictureBox1); //User to Open Dialog Box
        }
    }
}
   4. LIST OF AUTHOR.CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using Library_System.Data_Model;
using System.Windows.Forms;
using Library_System;
namespace Library_System.Forms
    public partial class ListOfAuthor : Form
        public ListOfAuthor()
             InitializeComponent();
             Reload2();
        private void btnNew2_Click(object sender, EventArgs e)
             AddEditAuthor add = new AddEditAuthor();
             if (add.ShowDialog() == DialogResult.OK)
                 Reload2(); //Function itong Reload()
```

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```
void Reload2() //Irereset lang yung laman ng data grid view
            dataGridView2.DataSource = null; // Gawing null para di madoble
            dataGridView2.DataSource = Author.ListOfAuthor;
        }
        private void btnEdit2_Click(object sender, EventArgs e)
            Author selectedAuthor = Author.ListOfAuthor.First(y => y.Id ==
int.Parse(dataGridView2.SelectedCells[0].Value.ToString()));
            //kung ano yung number ang pinili ayun ang ma eedit
            //Ang kinukuha dito ay yung Selected Cells, whichi means yung Isang ROW
            AddEditAuthor add = new AddEditAuthor(selectedAuthor); //For edit
            if (add.ShowDialog() == DialogResult.OK)
                Reload2():
        private void btnDelete2_Click(object sender, EventArgs e)
            if (MessageBox.Show("Sigurado ka ba?", "Delete", MessageBoxButtons.YesNo,
MessageBoxIcon.Warning) == DialogResult.Yes)
            {
                Author selectedAuthor = Author.ListOfAuthor.First(y => y.Id ==
int.Parse(dataGridView2.SelectedCells[0].Value.ToString()));
                // Yung [0] ito ay tinatawag na index which means ito yung ID
                if (Author.Delete(selectedAuthor))
                    Reload2();
            }
        private void textBox1_KeyDown(object sender, KeyEventArgs e)
            if (e.KeyCode == Keys.Enter)
                List<Author> x = Author.ListOfAuthor.Where(a =>
a.Name.ToString().ToUpper().Contains(textBox1.Text.ToUpper())).ToList(); // Kung anong nahanap
niya since sa SEARCH ito, ayun yung ipapakita
                dataGridView2.DataSource = null;
                dataGridView2.DataSource = x;
   }
}
   5. LIST OF STUDENT.CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System. Threading. Tasks;
using Library_System.Data_Model;
using System.Windows.Forms;
using Library_System;
namespace Library_System.Forms
    public partial class ListOfStudent : Form
        public ListOfStudent()
            InitializeComponent();
            Reload3();
        private void btnNew3_Click(object sender, EventArgs e)
            AddEditStudent add = new AddEditStudent();
            if (add.ShowDialog() == DialogResult.OK)
                Reload3(); //Function itong Reload()
```

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```
void Reload3() //Irereset lang yung laman ng data grid view
            dataGridView3.DataSource = null; // Gawing null para di madoble
            dataGridView3.DataSource = Student.ListOfStudent;
        private void btnEdit3_Click(object sender, EventArgs e)
            Student selectedStudent = Student.ListOfStudent.First(y => y.Id ==
int.Parse(dataGridView3.SelectedCells[0].Value.ToString()));
            //kung ano yung number ang pinili ayun ang ma eedit
            //Ang kinukuha dito ay yung Selected Cells, whichi means yung Isang ROW
            AddEditStudent add = new AddEditStudent(selectedStudent); //For edit
            if (add.ShowDialog() == DialogResult.OK)
                Reload3();
        }
        private void btnDelete3_Click(object sender, EventArgs e)
            if (MessageBox.Show("Sigurado ka ba?", "Delete", MessageBoxButtons.YesNo,
MessageBoxIcon.Warning) == DialogResult.Yes)
            {
                Student selectedStudent = Student.ListOfStudent.First(y => y.Id ==
int.Parse(dataGridView3.SelectedCells[0].Value.ToString()));
                // Yung [0] ito ay tinatawag na index which means ito yung ID
                if (Student.Delete(selectedStudent))
                    Reload3();
            }
        private void textBox1_KeyDown(object sender, KeyEventArgs e)
            if (e.KeyCode == Keys.Enter)
                List<Student> x = Student.ListOfStudent.Where(a =>
a.Name.ToString().ToUpper().Contains(textBox1.Text.ToUpper())).ToList(); // Kung anong nahanap
niya since sa SEARCH ito, ayun yung ipapakita
                dataGridView3.DataSource = null;
                dataGridView3.DataSource = x;
            }
        }
   }
}
   6. LIST OF USERS.CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System. Threading. Tasks;
using Library_System.Data_Model;
using System.Windows.Forms;
namespace Library_System.Forms
    public partial class ListofUsers : Form
        public ListofUsers()
            InitializeComponent();
            Reload();
            //dataGridView1.DataSource = User.ListofUser; //Iassign kay DATAGRID VIEW yung list
of users, then automatically icoconvert niya na ito into rows and columns
        private void btnNew_Click(object sender, EventArgs e)
            AddEditUser ad = new AddEditUser();
            if (ad.ShowDialog() == DialogResult.OK)
```

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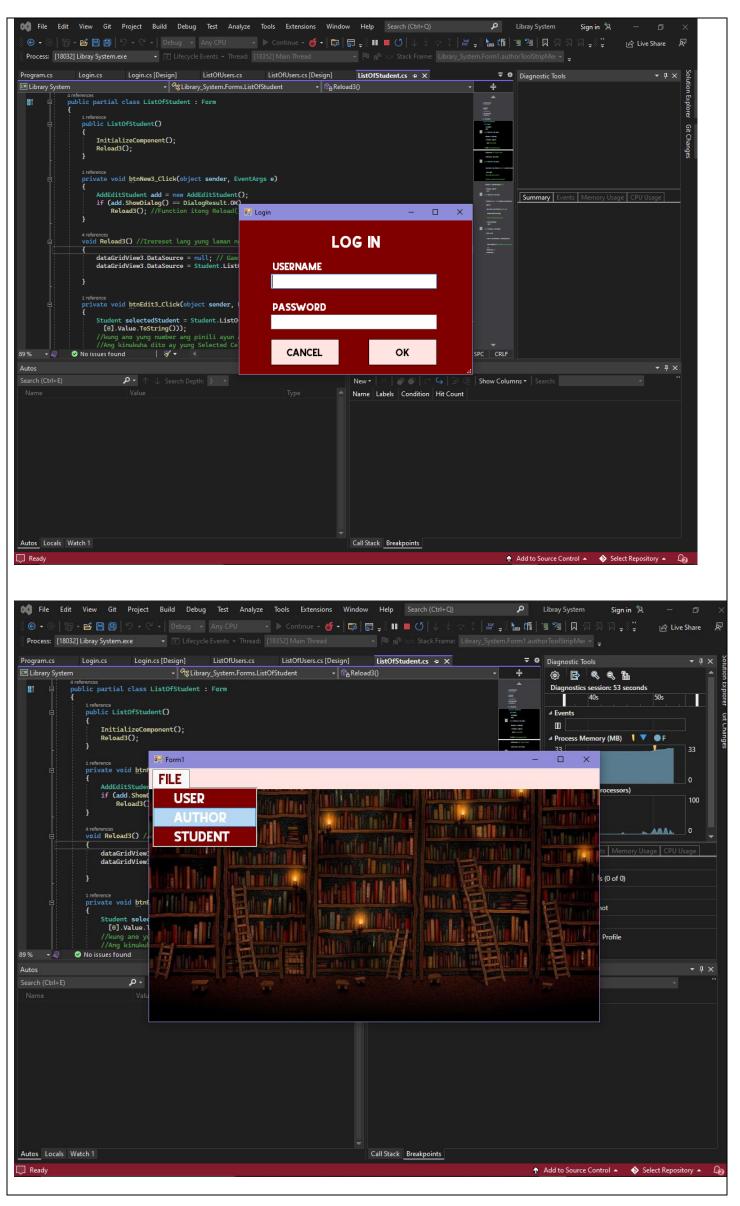
```
Reload(); //Funation itong Reload()
        void Reload() //Irereset lang yung laman ng data grid view
            dataGridView1.DataSource = null; // Gawing null para di madoble
            dataGridView1.DataSource = User.ListofUser;
           // dataGridView1.Columns [2].Visible = false; //Ihahide yung Column 2 sa form which
is yung Image kasi hindi naman siya nakikita ng buo
        private void btnEdit_Click(object sender, EventArgs e)
            User selectedUser = User.ListofUser.First(x=> x.Id ==
int.Parse(dataGridView1.SelectedCells[0].Value.ToString()));
            //kung ano yung number ang pinili ayun ang ma eedit
            //Ang kinukuha dito ay yung Selected Cells, whichi means yung Isang ROW
            AddEditUser ad = new AddEditUser(selectedUser); //For edit
            if (ad.ShowDialog() == DialogResult.OK)
                Reload();
        }
        private void btnDelete_Click(object sender, EventArgs e)
            if(MessageBox.Show("Sigurado ka ba?", "Delete", MessageBoxButtons.YesNo,
MessageBoxIcon.Warning) == DialogResult.Yes)
            {
                User selectedUser = User.ListofUser.First(x => x.Id ==
int.Parse(dataGridView1.SelectedCells[0].Value.ToString()));
                // Yung [0] ito ay tinatawag na index which means ito yung ID
                if (User.Delete(selectedUser))
                    Reload();
            }
        }
        private void textBox1_KeyDown(object sender, KeyEventArgs e)
            if (e.KeyCode == Keys.Enter)
                List<User> x = User.ListofUser.Where(a =>
a.Name.ToString().ToUpper().Contains(textBox1.Text.ToUpper())).ToList(); // Kung anong nahanap
niya since sa SEARCH ito, ayun yung ipapakita
                dataGridView1.DataSource = null;
                dataGridView1.DataSource = x;
            }
        }
   }
}
   7. LOGIN.CS
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using Library_System.Data_Model;
namespace Library_System.Forms
{
    public partial class Login : Form
        public Login()
            InitializeComponent();
        private void btn0k_Click(object sender, EventArgs e)
            if (CheckUser()) // Ichecheck kung nag eexist si User, if nag eexist at tama
password, mag 0-0K
```

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```
DialogResult = DialogResult.OK;
        private void btnCancel_Click(object sender, EventArgs e)
            DialogResult = DialogResult.Cancel;
        bool CheckUser() // Para malaman kung yung username ay nag eexist na sa database
            try
            {
                if (User.ListofUser.Count > 0) //Para malaman kung nag eexist na yung Name sa
ating DATA, AND ANG DATA natin ay yung ListofUser
                    User u = User.ListofUser.First(t => t.Username == tbUsername.Text);
                    //Hahanapin yung first element na kung saan ang Username ay equal sa
linagay na Username sa TEXTBOX
                    if (u.Password == tbPassword.Text) //Para malaman kung same yung password
                        return true; // if same ang password
                    MessageBox.Show("Incorrect Password"); // Kapag hindi same
                return false; // kapag wala pang laman yung User mag fafalse siya
            }
            catch
                MessageBox.Show("Wala Naman"); //Kapag hindi mahanap or nag eexist, ito lalabas
                return false;
            }
       }
   }
}
```

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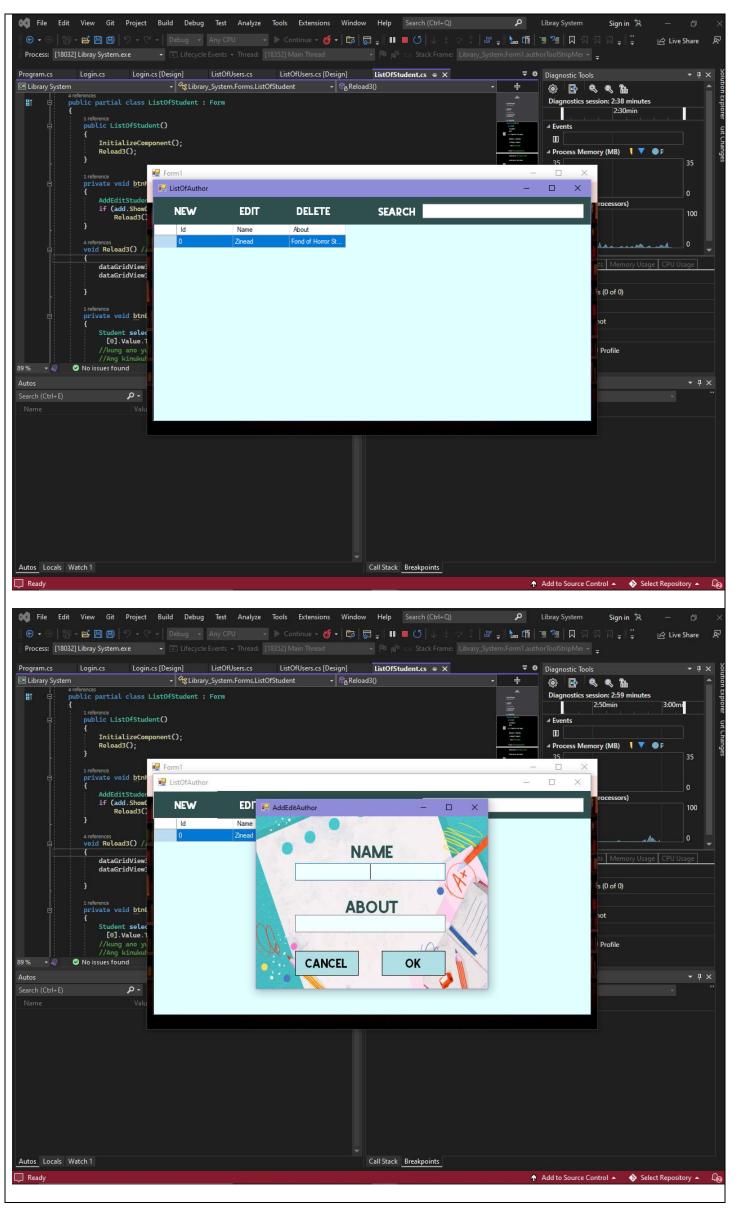
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Call Stack Breakpoints

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## **NEW ERROR ENCOUNTERED AND SOLUTION (if any)**

Error/s Encountered	Solution
1. N/A	1. N/A



## WHAT I LEARNED

It could be new code, terms, techniques, procedures, and/or tips in programming.

- 1. I discovered that we can use a variety of tools in the toolbox, such as buttons, textboxes, and so on.
- 2. I learned that we can customize buttons and textboxes by changing their forecolor, background color, and so on.
- 3. I learned that we must take extra care when removing methods because they may cause an error, and to avoid this, we must remove them from the Designer.cs file.
- 4. I learned that using VScode studio, we can create a system and also add folders to it.



## **SELF-EVALUATION**

PROGRAM INDICATORS (90 Points)								
	45	33.75	22.5	11.25	Points			

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Programming Logic / Algorithmic Analysis	The program compilers have no I/O or logic errors and meets specifications.	The program compiles and has no I/O or logic errors and meets most specifications.	The program compiles, some minimal I/O or logic errors and meets most specifications.	The program produces incorrect results and/or does not compile at and fails to meet majority of specifications.	45
Documentation	The documentation is well written and clearly explains what the code is accomplishing and how.	7.5 Points  The documentation is terse but gives a brief overview of what the code is accomplishing and how.	5 Points  The documentation is vague or does not give a brief overview of what the code is accomplishing and how.	2.25 Point  The documentation is vague and does not give a brief overview of what the code is accomplishing and how.	10
Delivery	15 Points The program was delivered on time	11.25 Points The program was delivered within 24 hours of the due date.	7.5 Points  The program was delivered within 72 hours of the due date.	3.75 Points The program was delivered within 48 hours of the due date.	15
Efficiency	20 Points  The code is extremely efficient without sacrificing readability and understanding	15 Points The code is fairly efficient without sacrificing readability and understanding.	10 Points  The code is brute force and unnecessary long.	5 Points The code is huge and appears to be patched together	20
	,			RATING	90
LEARNED INDICA					
What I learned.	I learned 4 or more new Code, Terms, Techniques, Procedure, and/or Tips in Programming	Code, Terms, Techniques,	I learned 2 new Code, Terms, Techniques, Procedures, and/or Tips in Programming	2.5 Points  I learned 1 new Code, Term, Technique, Procedures, and/or Tips in Programming	Points 10
				RATING	10
				FINAL RATING	100