

## Question 1

First of all, in order to ensure that we have enough sequence of  $x$  and sequence of  $y$  to choose from, let  $xs = x^n$  and  $ys = y^n$ , such that both  $xs$  and  $ys$  will be no shorter than  $s$ .

Let  $m(i, j)$  denote the feasibility of getting the first  $i + j$  symbols after interleaving first  $i$  symbols of  $xs$  and first  $j$  symbols of  $ys$ . We know  $m(0, 0) = 1$ , and we will have the formula,

$$m(i, j) = \begin{cases} 1 & \text{if } (m(i-1, j) = 1 \text{ and } xs[i] == s[i+j]) \text{ or } (m(i, j-1) = 1 \text{ and } ys[j] == s[i+j]) \\ 0 & \text{otherwise} \end{cases}$$

We will have to search all the combination of  $i, j$  and compute the corresponding  $m(i, j)$ , such that for  $k \in [1..n], i + j = k$ . At last, if there is at least one  $m(i', j') = 1$ , where  $i' + j' = n$ , we can say  $s$  is an interleaving of  $x$  and  $y$ .

Because the length of  $s$  is  $n$ , the maximum value of  $i$  or  $j$  should be  $n$ . Therefore, we need to compute a  $n \times n$  matrix of  $m$ . The runtime is  $O(n^2)$ .

## Question 2

Observation 1: we have to order some gas on day 1. Because the tank is empty at the end of day 0.

Observation 2: we do not need to consider the oil cost. Because for each possible scheme, the total cost of oil is always  $\sum_{i=1}^n g_i$ .

Observation 3: the amount of oil we order should be  $\sum_{i=a}^b g_i$ , where  $a \leq b$ , so that we can save the most, and it should be no greater than  $L$ .

*Proof.* Suppose not. If we order  $A$  gallon oil on day  $a$ , we know  $A > g_a$  and  $A = \sum_{i=a}^b g_i + \Delta$ , where  $a \leq b$ . So we have to order again on day  $a + b + 1$ . But we can actually save  $c(a + b)\Delta$  by only ordering  $\sum_{i=a}^b g_i$  on day  $a$ . It contradicts our goal that we want to save as much as we can.

Because the tank size is  $L$ , the total amount of oil ordered should be no greater than  $L$ .  $\square$

Observation 4: If we order oil on day  $a$  and use it up on day  $b$ , the total cost of storage is  $c \sum_{i=a}^b (i-a)g_i$ . Because for day  $a$  there is no storing fee for  $g_a$ , for day  $a+1$ , the storage cost is  $c(a+1-a)g_{a+1}$ . For day  $i$ , the storage cost is  $c(i-a)g_i$ . Therefore, the total cost is the sum of the storage cost for each day, namely  $c \sum_{i=a}^b (i-a)g_i$ .

For this problem, we have to consider it backwards from day  $n$ , because if we consider it forwards, there is no constraint on how many gallon oil we need to order. Let  $\text{OPT}(i)$  denote from day  $i$  to day  $n$ , the cost is lowest. Then we have  $\text{OPT}(n) = 0$ .  $\text{OPT}(i) = P + \min\{\sum_{k=i}^j (k-1)g_k + \text{OPT}(j)\}$ , where  $j \geq i$  and  $j$  should ensure  $\sum_{k=i}^j g_k \leq L$ . And we need to know  $\text{OPT}(1)$ .

Because the calculation of a sum is  $O(n)$ , and there are  $n$  OPTs, the total runtime is  $O(n^2)$ .

### Question 3

**a)** For a bipartite graph  $G = (V, E)$ , each person  $p_i \in V$ , each night  $d_i \in V$ , and there is a edge  $(p_i, d_j) \in E$  if  $d_j \notin S_i$ .

If  $G$  has a perfect matching, each person  $p_i$  will be paired with exact one night  $d_j$ , and no person is left alone and no night is left alone. Therefore, for each matching  $(p_i, d_j)$ , the person  $p_i$  is able to cook on night  $d_j$ , and this provides a feasible schedule.

If a feasible schedule exists, for a person  $p_i$  and a night  $d_j$ , there will be a pair  $(p_i, d_j)$  as the assignment making  $p_i$  cook on night  $d_j$ , and each person is assigned to a different night. Therefore, in  $G$ , there is always an edge between a  $p_i$  and a  $d_j$  and each  $p_i$  is connected to a different  $d_j$ , forming a perfect matching.

**b)** If either  $p_i$  or  $p_j$  is able to cook on night  $d_l$ , we are done, because we only need to assign the person who is able to cook on night  $d_l$  and keep the other one to cook on night  $d_k$ . Otherwise, we use the algorithm described below.

We build a graph  $G$  described above, and a graph  $A$  representing the schedule of Alanis. We remove  $(p_i, d_k)$  from  $A$  to get  $A'$ . We also get the residual graph  $G_f$  of  $A'$  with respect to  $G$ . If we can find a path from  $p_j$  to  $d_l$  in  $G_f$ , we can augment  $A'$  with that path, and the result is a perfect matching, namely a feasible schedule, otherwise there will be no perfect matching, and no feasible schedule, either.

We need  $O(n^2)$  to build the graph  $G$ ,  $A'$ , and  $G_f$ , we need another  $O(n^2)$  to find the augmentation path. So the total runtime is  $O(n^2)$ .

## Question 4

We build a graph  $G = (V, E)$ , where there are node  $s$  as a source, node  $t$  as a sink, nodes  $x_i$  representing advertiser  $i$ , and nodes  $u_j$  representing user  $j$ . 1) And there is an edge between  $s$  and  $x_i$  with lower bound  $r_i$ , where  $i \in [1..m]$ . 2) There is an edge between  $x_i$  and  $u_j$  with capacity 1 if  $X_i \cap U_j \neq \emptyset$ , where  $i \in [1..m], j \in [1..n]$ . 3) And there is an edge between each  $u_j$  and  $t$  with capacity 1. 4) Only  $s$  has a demand of  $-\sum_{i=1}^m r_i$  and  $t$  has a demand of  $\sum_{i=1}^m r_i$ .

Then, if we can find a feasible circulation in  $G$ , we can determine that it is possible to assign each user to an ad conforming to the contract, because in the circulation, a pair  $(x_i, u_j)$  denotes that an ad  $i$  will be shown to user  $j$ , and the lower bound  $r_i$  of edge  $(s, x_i)$  guarantees that the ad  $i$  will be shown to users at least  $r_i$  times. And each edge  $u_j, t$  has capacity 1, so each user is shown at most one ad.

In the other way around, if there is a feasible assignment between ads and users, we can construct a feasible circulation as follows. We put the edge  $(x_i, u_j)$  in the circulation if ad  $x_i$  is shown to user  $u_j$ . Because each ad  $x_i$  is shown to at least  $r_i$  users, each edge  $(s, x_i)$  has at least a flow of  $r_i$ . And each user is shown at most one ad, so edge  $(u_j, t)$  will have at most a flow of 1.

Consequently, there is a feasible circulation in the graph  $G$  if and only if it is possible to assign each ad to some users conforming to the contract.

It takes us  $O(nm)$  to build the graph  $G$ .  $O(nm)$  is needed to find a feasible circulation, if possible. So total runtime is  $O(nm)$