



***Peripheral nerves***

Atención periférica

- Mientras tenemos el foco en algo puntual, seguimos prestando atención en segundo plano a lo que pasa en nuestra periferia.
- Cómo diseñamos para “la periferia” del foco de atención del usuario?

# Max adds his favorites to his personal playlist.

+ **UIST talks to attend** Liz's thesis Lab's presentations



## Tactile Feedback

Monday 11:20-12:40

Room A



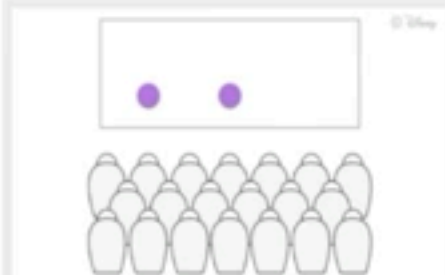
**GelTouch: Localized Tactile Feedback Through Thin, Programmable Gel**

*Viktor Miruchna, Robert Walter, David Lindlbauer, Maren Lehmann, ...*



**Improving Haptic Feedback on Wearable Devices through Accelerometer Measurements**

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**Tactile Animation by Direct Manipulation of Grid Displays**

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## Large Displays, Large Movements

Monday 11:20-12:40

Room B



**GravitySpot: Guiding Users in Front of Public Displays Using On-Screen Visual Cues**

*Florian Alt, Andreas Bulling, Gino Gravanis, Daniel Buschek*



**Gunslinger: Subtle Arms-down Mid-air Interaction**

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**Tiltcasting: 3D Interaction on Large Displays using a Mobile Device**

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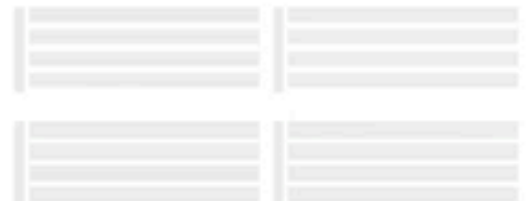


**cLuster: Smart Clustering of Free-Hand Sketches on Large Interactive Surfaces**

*Florian Perteneder, Martin Bresler, Eva-Maria Beatrix Grossauer, Joanne Lepp, Michael Heller*

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### Opening Keynote



### Poster Session



### Closing Keynote

Monday

Tuesday

Wednesday

Carla F. Griggio, Nam Giang, Germán Leiva, and Wendy E. Mackay. The UIST Video Browser: Creating Shareable Playlists of Video Previews. UIST '16 Adjunct). <https://doi.org/10.1145/2984751.2985703>

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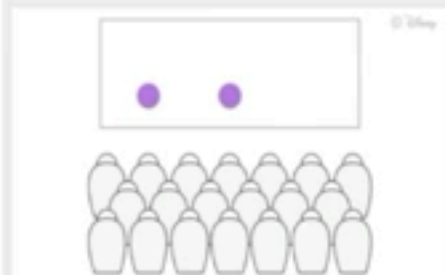
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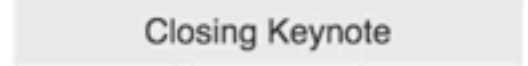


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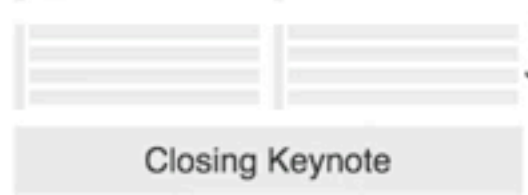
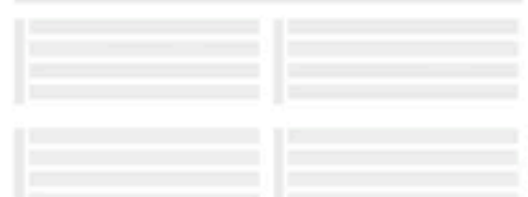
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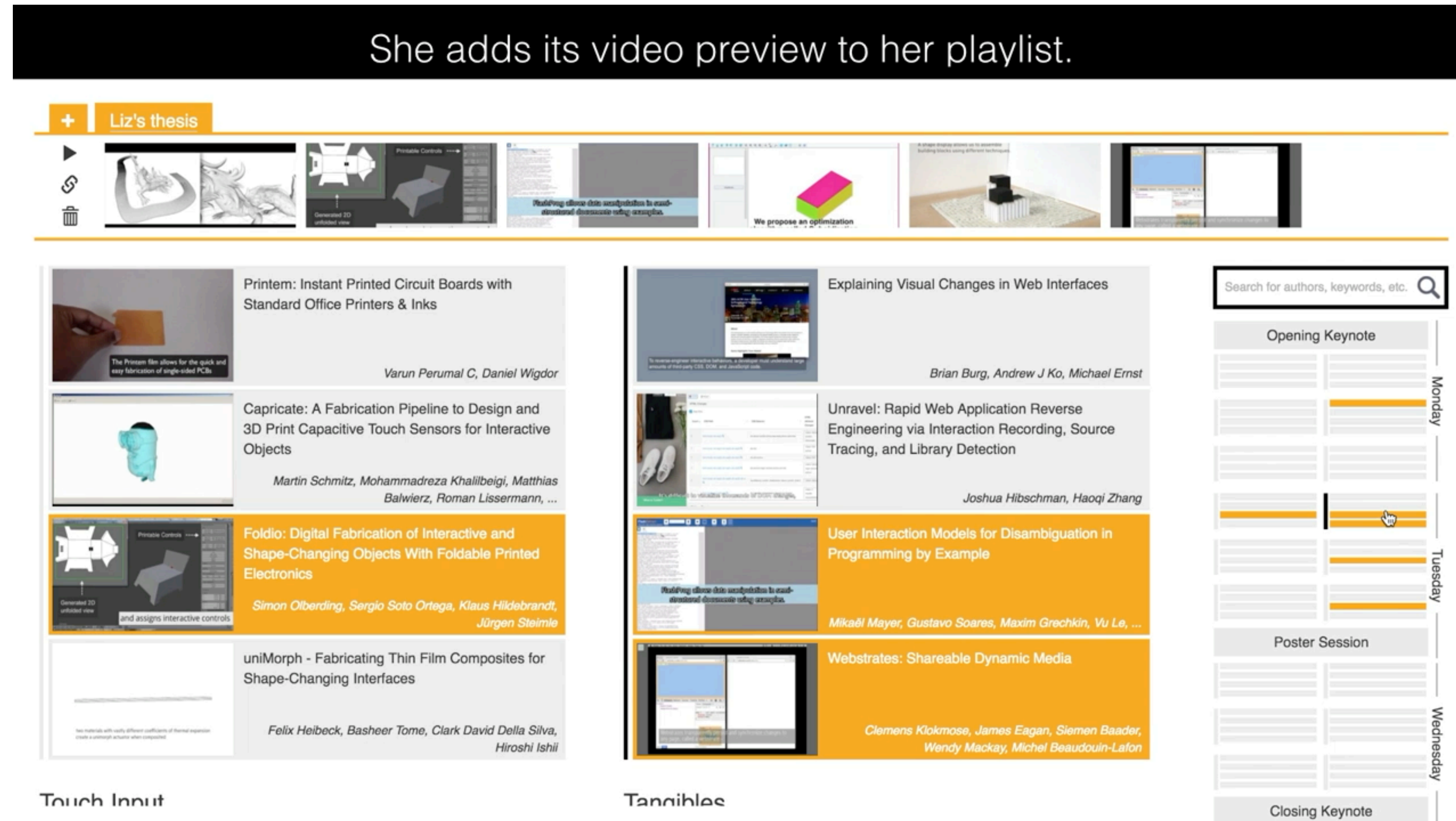
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