

Peripheral nerves

Atención periférica

- Mientras tenemos el foco en algo puntual, seguimos prestando atención en segundo plano a lo que pasa en nuestra periferia.
- Cómo diseñamos para “la periferia” del foco de atención del usuario?

Max adds his favorites to his personal playlist.



UIST talks to attend

Liz's thesis

Lab's presentations



Tactile Feedback

Monday 11:20-12:40

Room A



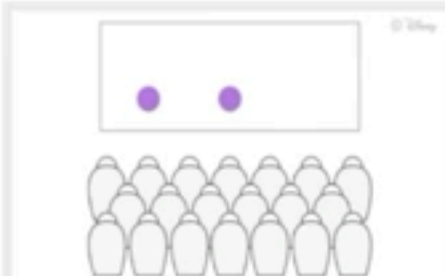
GelTouch: Localized Tactile Feedback Through Thin, Programmable Gel

Viktor Miruchna, Robert Walter, David Lindlbauer, Maren Lehmann, ...



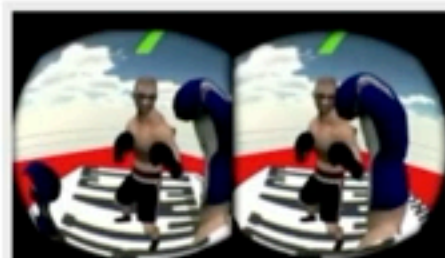
Improving Haptic Feedback on Wearable Devices through Accelerometer Measurements

Jeffrey R. Blum, Ilja Frissen, Jeremy R Cooperstock



Tactile Animation by Direct Manipulation of Grid Displays

Oliver S. Schneider, Ali Israr, Karon E MacLean



Impacto: Simulating Physical Impact by Combining Tactile Stimulation with Electrical Muscle Stimulation

Pedro Lopes, Alexandra Inn, Patrick Baurdich

Large Displays, Large Movements

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Room B



GravitySpot: Guiding Users in Front of Public Displays Using On-Screen Visual Cues

Florian Alt, Andreas Bulling, Gino Gravanis, Daniel Buschek



Gunslinger: Subtle Arms-down Mid-air Interaction

Mingyu Liu, Mathieu Nancel, Daniel Vogel



Tiltcasting: 3D Interaction on Large Displays using a Mobile Device

Krzysztof Pietroszek, James Wallace, Edward Lank

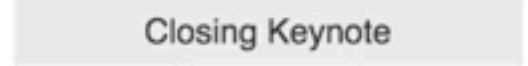


cLuster: Smart Clustering of Free-Hand Sketches on Large Interactive Surfaces

Florian Perteneder, Martin Bresler, Eva-Maria Beatrix Grossauer, Joanne Lepp, Michael Heller

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Opening Keynote



Poster Session



Closing Keynote

Monday

Tuesday

Wednesday

Carla F. Griggio, Nam Giang, Germán Leiva, and Wendy E. Mackay. The UIST Video Browser: Creating Shareable Playlists of Video Previews. UIST '16 Adjunct). <https://doi.org/10.1145/2984751.2985703>

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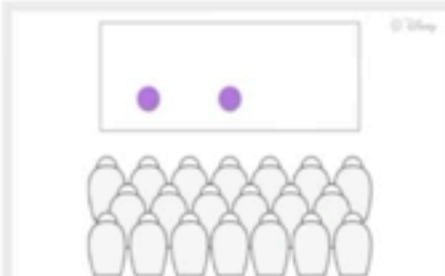
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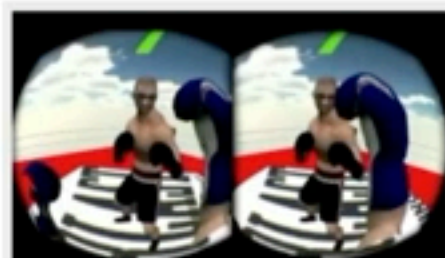
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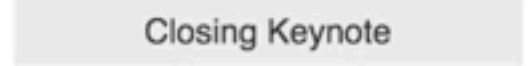


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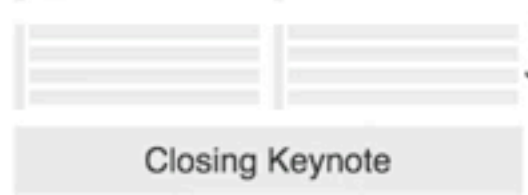
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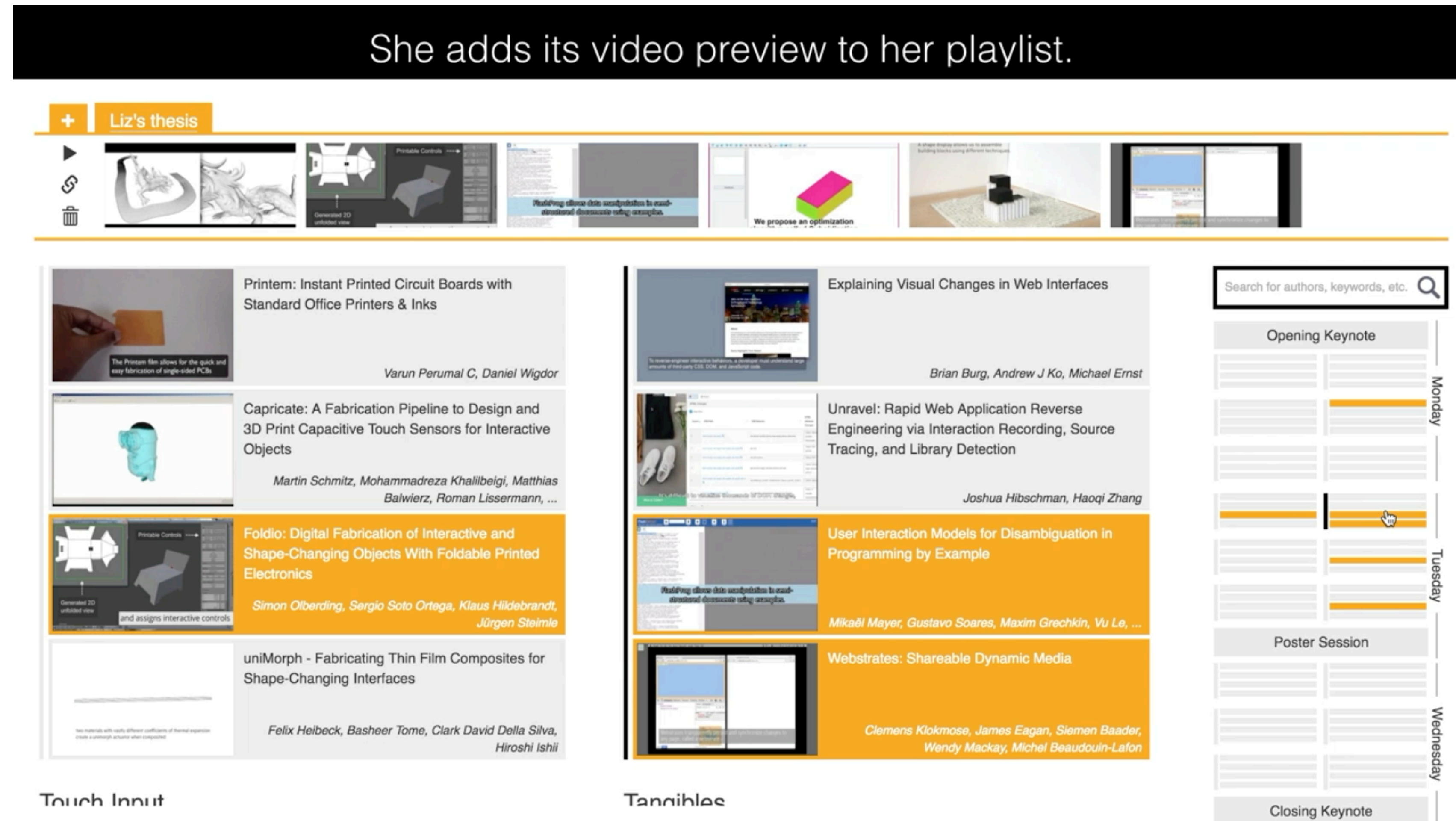
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