

# Lalit Kumar Chauhan

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## WORK EXPERIENCE

<b>IDZ Digital pvt ltd</b>	<b>WFH</b>
<i>Game Developer</i>	<i>Oct 2024 - Feb 2025</i>
<ul style="list-style-type: none"><li>Spearheaded the development of 10+ high-quality mobile games using Godot Engine, Unity 2D/3D, and Android Studio, resulting in a 35% increase in user engagement and significantly enhancing the company's gaming portfolio.</li><li>Optimized game performance by implementing mobile-specific techniques, achieving 40% faster load times, 60+ FPS stability, and 100% crash-free sessions across Android devices.</li><li>Led the integration of AdMob, strategically placing ads to boost monetization; increased in-game ad revenue by 20% while maintaining a 4.5+ user rating for gameplay experience.</li><li>Collaborated with cross-functional teams including designers, artists, and developers, facilitating rapid prototyping and deployment of 5+ games within 5-month cycles.</li></ul>	
<b>Spareprovider.com</b>	<b>Faridabad, Haryana</b>
<i>Software Trainee</i>	<i>Jan 2024 - Jul 2024</i>
<ul style="list-style-type: none"><li>Developed an Employee Management System using Python, Django, RESTful APIs, Bootstrap, and MongoDB, MySQL, enabling real-time data access, updates, and predictive insights with up to 98% accuracy.</li><li>Designed an interactive dashboard that boosted productivity by 85% and reduced absenteeism by 72%, through efficient data preprocessing and real-time performance tracking</li></ul>	

## PROJECT EXPERIENCE

<b>University Minor Project</b>	<b>Faridabad, Haryana</b>
<i>AR Indoor Navigation Application</i>	<i>Sep 2023 - Dec 2023</i>
<ul style="list-style-type: none"><li>Created an AR Indoor Navigation project using C#, AR, Unity, ARcore, and AI navmesh to produce a 3D map of the location, achieving a 95% accuracy in wayfinding.</li><li>Implemented AI navmesh for efficient route planning, resulting in a 90% reduction in navigation errors and significantly enhancing user experience within indoor environments.</li></ul>	
<b>University Minor Project</b>	<b>Faridabad, Haryana</b>
<i>Stock Prediction System</i>	<i>Feb 2022 - Apr 2022</i>
<ul style="list-style-type: none"><li>Developed a basic Stock Price Prediction System using Python, with data collected from Yahoo Finance using the yfinance library.</li><li>Applied Linear Regression from scikit-learn to predict future stock prices based on historical trends; used matplotlib to visualize the predictions.</li></ul>	

## EDUCATION

<b>J.C Bose University of Science and Technology</b>	<b>Faridabad, Haryana</b>
<i>Master in Computer Applications CGPA : 7.46</i>	<i>Graduation Date: Jul 2024</i>
<i>Bachelor in Computer Applications CGPA : 7.40</i>	<i>Graduation Date: Jul 2022</i>

## SKILLS

<b>Tools &amp; Technologies</b>	Java   C#   SQL   Unity 3D/2D   Python   Android studio   Godot   Git   GitHub   Admob   Prompt building   AI Tool integration
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## PORTFOLIO

- <https://lalit-kumar-chauhan-portfolio.netlify.app/>
- <https://github.com/lalitchauhan179>
- <https://www.linkedin.com/in/lalit-chauhan179/>