

## Linked list

- 1) Reverse a linked list
- 2) Detect cycle in a linked list
- 3) Find middle of linked list
- 4) Merge 2 linked lists
- 5) Intersection point of 2 linked lists
- 6) Clone a linked list with random pointers

## Binary Tree

- 1) Find Max/Min element
- 2) Find Height/Depth of Binary Tree
- 3) Check if Binary Tree is balanced
- 4) Check if Binary Tree is symmetric
- 5) Find Diameter of Binary Tree
- 6) Find Lowest Common Ancestor of Binary Tree

## Stacks/Queues

- 1) Tower of Hanoi
- 2) Maximum element in stack
- 3) Next greater element using stack
- 4) Histogram Area using stack
- 5) Create a Min Stack
- 6) Create a Max Stack
- 7) Sliding window maximum
- 8) ~~Stack w~~
- 8) Implement stack using Queues
- 9) Implement Queues using stack

## Graphs

- 1) DFS, BFS
- 2) Dijkstra's algorithm (shortest path)
- 3) Bellman-Ford algorithm (shortest path)
- 4) Prim's algorithm (minimum node)
- 5) Kruskal's algorithm
- 6) Topological Sorting
- 7) Find strongly connected components