

1.Implement Queue using Stacks

```
class MyQueue:

    def __init__(self):
        # Use two stacks, one for push and one for pop.
        self.push_stack = []
        self.pop_stack = []

    def push(self, x: int) -> None:
        # Push just consist of pushing the element into push_stack: This is
        # O(1) and the front of queue is at the bottom of push_stack
        self.push_stack.append(x)

    def pop(self) -> int:
        # if pop_stack is empty
        if not self.pop_stack:
            if not self.push_stack:
                return None
            # we move the elements from push_stack to pop_stack - the elements
            # are now in reverse order -
            while self.push_stack:
                self.pop_stack.append(self.push_stack.pop())
            # then, we just remove the top element of pop_stack
            return self.pop_stack.pop()

    def peek(self) -> int:
        if not self.empty():
            # if pop_stack is not empty
            if self.pop_stack:
                # we get the top of pop_stack
                return self.pop_stack[-1]
            else:
                # else we get the bottom of push_stack
                return self.push_stack[0]
        return None

    def empty(self) -> bool:
        return not self.push_stack and not self.pop_stack
```

2. Design HashSet

class MyHashSet:

```
def __init__(self):

    self.h = {}
```

```

def add(self, key: int) -> None:
    self.h[key] = key

def remove(self, key: int) -> None:
    if key in self.h:
        del self.h[key]

def contains(self, key: int) -> bool:
    if key in self.h:
        return True
    else:
        return False

```

33. Search in Rotated Sorted Array

class Solution:

```

def search(self, nums: List[int], target: int) -> int:
    start, end = 0, len(nums) - 1
    while start <= end:
        mid = start + (end - start) // 2
        if nums[mid] == target:
            return mid
        elif nums[mid] >= nums[start]:
            if target >= nums[start] and target < nums[mid]:
                end = mid - 1
            else:
                start = mid + 1
        else:
            if target <= nums[end] and target > nums[mid]:
                start = mid + 1
            else:
                end = mid - 1
    return -1

```

4.Reverse words in a string

class Solution:

```

def reverseWords(self, s: str) -> str:
    return " ".join(s.split()[::-1])

```

5.longest Prefix

```

class Solution(object):
    def longestCommonPrefix(self, strs):
        """
        :type strs: List[str]
        :rtype: str
        """
        # verify not empty
        if not strs:
            return ""

        # iterate through prefix in first string
        for i in range(0, len(strs[0])):
            chars = strs[0][i]

            # iterate through all strings
            for j in range(1, len(strs)):
                if i == len(strs[j]) or strs[j][i] != chars:
                    return strs[0][:i]

        # if empty string
        return strs[0]

```

6.Reverse of words in a sentence:

```

from collections import deque

```

```

class Solution:

```

```

    def reverseWords(self, s: str) -> str:

```

```

        left, right = 0, len(s) - 1

```

```

        # remove leading spaces

```

```

        while left <= right and s[left] == ' ':

```

```

            left += 1

```

```

        # remove trailing spaces

```

```

        while left <= right and s[right] == ' ':

```

```

            right -= 1

```

```

        d, word = deque(), []

```

```

        # push word by word in front of deque

```

```

        while left <= right:

```

```

    if s[left] == ' ' and word:
        d.appendleft("".join(word))
        word = []
    elif s[left] != ' ':
        word.append(s[left])
        left += 1
    d.appendleft("".join(word))

return ' '.join(d)

```

7.Heaters

<https://leetcode.com/problems/heaters/>

```
def findRadius(houses, heaters):
```

```

    """
    :type houses: List[int]
    :type heaters: List[int]
    :rtype: int
    """
    #verify there are heaters and houses
    #If there are no houses we set the distance to 0
    If not houses:
        return 0
    #If there are no heaters we set the distance to \infy
    If not heaters:
        return float('inf')

    #sort both lists
    houses.sort()
    heaters.sort()

    heat_index = 0
    min_dist = 0
    #Now iterate through houses and find the distance to closest heater
    for house in houses:
        #Increase the heater_index as long as the distance to the previous heater
        # (left of house) is bigger than the distance to the next heater (right of house).
        #Also stop if there are no heaters left
        while heat_index < len(heaters)-1 and \
            (heaters[heat_index+1]-house) <= (house-heaters[heat_index]):
            heat_index+=1
        #update the min_distance
        min_dist = max(min_dist,abs(heaters[heat_index]-house))

```

```
return min_dist
```

8. Intersection of Two Arrays

class Solution:

```
def intersection(self, nums1: List[int], nums2: List[int]) -> List[int]:
    d = set(nums1)
    d2 = set(nums2)
    d3 = d2.intersection(d)
    d4 = list(d3)
    return d4
```

9. Find the Difference

<https://leetcode.com/problems/find-the-difference/>

class Solution:

```
def findTheDifference(self, s: str, t: str) -> str:
    s = sorted(s)
    t = sorted(t)
    for i in range(len(s)):
        if s[i] != t[i]:
            return t[i]
    return t[-1]
```

10. Word Pattern

<https://leetcode.com/problems/word-pattern/>

```
class Solution:
    def wordPattern(self, pattern: str, str: str) -> bool:
        from collections import Counter
        p = Counter(pattern)
        st = Counter(str.split())
        patt = list(p)
        string = list(st)
        if len(patt) != len(string):
            return False
        for i in range(len(patt)):
            if p[patt[i]] != st[string[i]]:
                return False
        return True
```

11. Two Sum

<https://leetcode.com/explore/interview/card/amazon/76/array-and-strings/508/>

```
kv = {}

for i in range(0, len(nums)):
    if target - nums[i] in kv:
        return [kv[target - nums[i]], i]

    kv[nums[i]] = i

raise Exception('No pairs found')
```

12. Most Common Words:

<https://leetcode.com/explore/interview/card/amazon/76/array-and-strings/2973/>

class Solution:

```
def mostCommonWord(self, paragraph: str, banned: List[str]) -> str:
    banset = set(banned)
    for c in "!?';,":
        paragraph = paragraph.replace(c, " ")
    count = collections.Counter(
        word for word in paragraph.lower().split())

    ans, best = "", 0
    for word in count:
        if count[word] > best and word not in banset:
            ans, best = word, count[word]

    return ans
```

13. Reorder Log Files

https://leetcode.com/explore/interview/card/amazon/76/array-and-strings/2974

class Solution:

```
def reorderLogFiles(self, logs: List[str]) -> List[str]:
    def rank(s):
        s = s.split()
        return " ".join(s[1:]+[s[0]])
    let = [i for i in logs if i.split()[1].isalpha()]
    dig = [i for i in logs if i.split()[1].isnumeric()]
    return sorted(let, key=rank) + dig
```

14.Trapping Rain Water:

15.Copy List with Random Pointer

<https://leetcode.com/explore/interview/card/amazon/77/linked-list/2978>

```
def copyRandomList(self, head: 'Node') -> 'Node':
    if not head:
        return None

    node = head
    map = {}

    while node:
        map[hash(node)] = Node(node.val)
        node = node.next

    node = head

    while node:
        new_node = map[hash(node)]
        new_node.next = map[hash(node.next)] if node.next else None
        new_node.random = map[hash(node.random)] if node.random else None
        node = node.next

    return map[hash(head)]
```

16.Merge Two Sorted Lists

<https://leetcode.com/explore/interview/card/amazon/77/linked-list/2976/>

class Solution:

```
def mergeTwoLists(self, l1: ListNode, l2: ListNode) -> ListNode:
    if l1 is None:
        return l2
    elif l2 is None:
        return l1
```

```

elif l1.val < l2.val:
    l1.next = self.mergeTwoLists(l1.next,l2)
    return l1
else:
    l2.next = self.mergeTwoLists(l1,l2.next)
    return l2

```

17.Reverse Nodes in k-Group

<https://leetcode.com/explore/interview/card/amazon/77/linked-list/2977>

class Solution:

```

def reverseKGroup(self, head: ListNode, k: int) -> ListNode:
    currK = head
    for i in range(k):
        if currK == None:
            return head
        currK = currK.next
    # after the first for loop we ensure that the first K nodes can be reversed

```

```

    prev = None
    curr = head
    while curr != currK:
        tmp = curr.next
        curr.next = prev
        prev = curr
        curr = tmp
    head.next = self.reverseKGroup(currK, k)
    return prev

```

18. Reverse of Linked List

<https://leetcode.com/explore/interview/card/amazon/77/linked-list/2979/>

class Solution:

```

def reverseList(self, head: ListNode) -> ListNode:
    if head is None or head.next is None:
        return head
    reverse_list = self.reverseList(head.next)
    head.next.next = head
    head.next = None

```



```
return reverse_list
```

Second 2:

class Solution:

```
def reverseList(self, head: ListNode) -> ListNode:
```

```
    prev = None
```

```
    current = head
```

```
    while current is not None:
```

```
        next = current.next
```

```
        current.next = prev
```

```
        prev = current
```

```
        current = next
```

```
    return prev
```

19.Merge k Sorted Lists

<https://leetcode.com/explore/interview/card/amazon/77/linked-list/512>

class Solution:

```
def mergeKLists(self, lists: List[ListNode]) -> ListNode:
```

```
    merge, head, pointer = [], None, None
```

```
    for l in lists:
```

```
        while l:
```

```
            heapq.heappush(merge, l.val)
```

```
            l = l.next
```

```
    while merge:
```

```
        if head == None:
```

```
            head = ListNode(heapq.heappop(merge))
```

```
            pointer = head
```

```
        else:
```

```
            pointer.next = ListNode(heapq.heappop(merge))
```

```
            pointer = pointer.next
```

```
    return head
```

20. Median of Two Sorted Arrays

<https://leetcode.com/explore/interview/card/amazon/79/sorting-and-searching/2991/>

```
def findMedianSortedArrays(self, nums1: List[int], nums2: List[int]) -> float:
```

```
    full = nums1 + nums2
    full.sort()
    if len(full) % 2 != 0:
        return full[len(full)//2]
    elif len(full) % 2 == 0:
        return (full[len(full)//2 - 1] + full[len(full)//2])/2
```

21. Search in Rotated Sorted Array

<https://leetcode.com/explore/interview/card/amazon/79/sorting-and-searching/2992/>

```
def search(self, nums: List[int], target: int) -> int:
```

```
    start, end = 0, len(nums) - 1
    while start <= end:
        mid = start + (end - start) // 2
        if nums[mid] == target:
            return mid
        elif target >= nums[start] and target < nums[mid]:
            end = mid - 1
        else:
            start = mid + 1
    else:
        if target > nums[mid] and target <= nums[end]:
            start = mid + 1
        else:
            end = mid - 1
    return -1
```

22. Search in Rotated Sorted Array

class Solution:

```
    def search(self, nums: List[int], target: int) -> int:
```

```
        start, end = 0, len(nums) - 1
        while start <= end:
            mid = start + (end - start) // 2
            if nums[mid] == target:
```

```

        return mid
    elif nums[mid] >= nums[start]:
        if target >= nums[start] and target < nums[mid]:
            end = mid - 1
        else:
            start = mid + 1
    else:
        if target <= nums[end] and target > nums[mid]:
            start = mid + 1
        else:
            end = mid - 1
    return -1

```

23. Two Sum II - Input array is sorted

<https://leetcode.com/explore/interview/card/amazon/79/sorting-and-searching/2994>

class Solution:

```

    def twoSum(self, numbers: List[int], target: int) -> List[int]:

```

```

        left = 0

```

```

        right = len(numbers) - 1

```

```

        while left < right:

```

```

            sum = numbers[left] + numbers[right]

```

```

            if sum == target:

```

```

                return(left+1,right+1)

```

```

            elif sum < target:

```

```

                left+=1

```

```

            else:

```

```

                right-=1

```

```

        return []

```

24.Lowest Common Ancestor of a Binary Search Tree

<https://leetcode.com/problems/lowest-common-ancestor-of-a-binary-search-tree/>

```

def lowestCommonAncestor(self, root: 'TreeNode', p: 'TreeNode', q: 'TreeNode') ->
'TreeNode':

```

```

    # Value of current node or parent node.

```

```

parent_val = root.val

# Value of p
p_val = p.val

# Value of q
q_val = q.val

# If both p and q are greater than parent
if p_val > parent_val and q_val > parent_val:
    return self.lowestCommonAncestor(root.right, p, q)
# If both p and q are lesser than parent
elif p_val < parent_val and q_val < parent_val:
    return self.lowestCommonAncestor(root.left, p, q)
# We have found the split point, i.e. the LCA node.
else:
    return root

```

25. Kth Smallest Element in a BST

<https://leetcode.com/problems/kth-smallest-element-in-a-bst/>

class Solution:

```

def kthSmallest(self, root: TreeNode, k: int) -> int:

```

```

    stack = [ ]

```

```

    while True:

```

```

        while root:

```

```

            stack.append(root)

```

```

            root = root.left

```

```

        root = stack.pop()

```

```

        k-=1

```

```

        if k == 0:

```

```

            return root.val

```

```

        root = root.right

```

26.Kth Largest Element:

<https://leetcode.com/explore/interview/card/amazon/79/sorting-and-searching/482>

```
def findKthLargest(self, nums: List[int], k: int) -> int:
    p = sorted(nums,reverse = True)
    count = 1
    if len(p) == 1:
        return p[0]

    for i in range(len(p)):
        if (count == k):
            return p[count-1]
        count+=1
    return 0
```

Sol:2

class Solution:

```
    def findKthLargest(self, nums: List[int], k: int) -> int:

        return heapq.nlargest(k,nums)[-1]
```

27.Top K Frequent Elements

<https://leetcode.com/explore/interview/card/amazon/79/sorting-and-searching/2995/>

Solution

```
def topKFrequent(self, nums: List[int], k: int) -> List[int]:

    from collections import Counter

    num_dic = Counter(nums)

    return heapq.nlargest(k,num_dic.keys(),key=num_dic.get)
```

28. K Closest Points to Origin

<https://leetcode.com/explore/interview/card/amazon/79/sorting-and-searching/2996>

```
import math
import heapq

import math
import heapq
class Solution:
    def kClosest(self, points: List[List[int]], K: int) -> List[List[int]]:

        c = list()
        ans = list()

        for point in points:
            d = self.find_distance(point)
            heapq.heappush(c, (d, point))

        for _ in range(K):
            ans.append(heapq.heappop(c) [1])
            K-=1

        return ans

    def find_distance(self, point):
        return math.sqrt(point[0]**2 + point[1]**2)
```

29. Validate Binary Search Tree

<https://leetcode.com/explore/interview/card/amazon/78/trees-and-graphs/507/>

```
class Solution:
    def isValidBST(self, root):

        def helper(node, minValue, maxValue):

            if not node:
                return True

            if node.val <= minValue or node.val >= maxValue:
```

```

        return False

    return helper(node.left,minValue,node.val) and
    helper(node.right,node.val, maxValue)

    return helper(root, float("-inf"), float("inf"))

```

30.Lowest Common Ancestor of a Binary Tree

[https://leetcode.com/explore/interview/card/amazon/78/trees-and-graphs/2984/discuss/499118/Python-O\(-n-\)-sol.-by-DFS-recursion.-With-explanation](https://leetcode.com/explore/interview/card/amazon/78/trees-and-graphs/2984/discuss/499118/Python-O(-n-)-sol.-by-DFS-recursion.-With-explanation)

```

class Solution:
    def lowestCommonAncestor(self, root: 'TreeNode', p: 'TreeNode', q:
'TreeNode') -> 'TreeNode':

        if root and ( root is p or root is q ):
            # hit
            # root is either node p or node q
            return root

        if root is None:
            # empty tree or empty node
            return None

        else:
            # common ancestor of p, q exists in left sub-tree
            left_ancestor = self.lowestCommonAncestor( root.left, p ,q)

            # common ancestor of p, q exists in right sub-tree
            right_ancestor = self.lowestCommonAncestor( root.right, p ,q)

            if left_ancestor and right_ancestor:
                # p, q reside in two sides, one in left sub-tree, the
                other in right sub-tree
                return root

            elif left_ancestor:
                # both p, q reside in left sub-tree
                return left_ancestor

            elif right_ancestor:

```

```

        # both p, q reside in right sub-tree
        return right_ancestor

    else:
        # both p, q do not exist in current binary tree
        return None

```

31 Longest Palindromic Substring

<https://leetcode.com/problems/longest-palindromic-substring/>

```

class Solution:
    def longestPalindrome(self, s: str) -> str:
        m=0
        res=''
        for i in range(len(s)):
            for j in range(i+1, len(s)+1):
                a=s[i:j]
                if (a==a[::-1] and len(s[i:j])>m):
                    res=s[i:j]
                    m=len(s[i:j])
        return res

```

32. House Robber

<https://leetcode.com/problems/house-robber/>

class Solution:

```

    def rob(self, nums: List[int]) -> int:
        n = len(nums)
        if n == 0:
            return 0
        if n == 1:
            return nums[0]
        if n == 2:
            return max(nums[0], nums[1])

```



```

dp = [0]*n
dp[0] = nums[0]
dp[1] = max(nums[0], nums[1])

for i in range(2, n):
    dp[i] = max(nums[i]+dp[i-2], dp[i-1])
return dp[-1]

```

33.Symmetric Tree

<https://leetcode.com/explore/interview/card/amazon/78/trees-and-graphs/507/>

```

class Solution:
    def isSymmetric(self, root: TreeNode) -> bool:
        return self.isMirror(root,root)

    def isMirror(self, t1: TreeNode, t2: TreeNode ) -> bool:
        if (t1 is None and t2 is None):
            return True
        if (t1 is None or t2 is None):
            return False
        else:
            return (t1.val == t2.val) and self.isMirror(t1.left,t2.right) and
self.isMirror(t1.right,t2.left)

```

34.Number of Islands

<https://leetcode.com/problems/number-of-islands/>

```

class Solution:
    def numIslands(self, grid: List[List[str]]) -> int:
        island_num = 0
        if grid == []:
            return island_num
        x_length = len(grid)
        y_length = len(grid[0])

```

```

def resetCurlIsland(grid, i, j):
    if grid[i][j] == "0":
        return grid
    else:
        grid[i][j] = "0"

    if i + 1 < x_length:
        grid = resetCurlIsland(grid, i+1, j)
    if j + 1 < y_length:
        grid = resetCurlIsland(grid, i, j+1)
    if i - 1 > -1:
        grid = resetCurlIsland(grid, i-1, j)
    if j - 1 > -1:
        grid = resetCurlIsland(grid, i, j-1)
    return grid

for i in range(x_length):
    for j in range(y_length):
        if grid[i][j] == '1':
            island_num += 1
            grid = resetCurlIsland(grid, i, j)

return island_num

```

35.Zombie Matrix:

<https://leetcode.com/discuss/interview-question/411357/>

lass Solution:

```

    def minHour(self, rows, columns, grid):
        if not rows or not columns:
            return 0

        q = [[i,j] for i in range(rows) for j in range(columns) if
grid[i][j]==1]
        directions = [[1,0],[-1,0],[0,1],[0,-1]]
        time = 0

        while True:
            new = []

```

```

        for [i,j] in q:
            for d in directions:
                ni, nj = i + d[0], j + d[1]
                if 0 <= ni < rows and 0 <= nj < columns and grid[ni][nj] ==
0:
                    grid[ni][nj] = 1
                    new.append([ni,nj])
            q = new
            if not q:
                break
            time += 1

    return time

```

36. Binary Tree Level Order Traversal

<https://leetcode.com/explore/interview/card/amazon/78/trees-and-graphs/506>

class Solution:

```
def levelOrder(self, root: TreeNode) -> List[List[int]]:
```

```
    levels = []
```

```
    if not root:
```

```
        return levels
```

```
    def helper(node,level):
```

```
        if len(levels) == level:
```

```
            levels.append([])
```

```
levels[level].append(node.val)
```

```
if node.left:
```

```
    helper(node.left,level+1)
```

```
if node.right:
```

```
    helper(node.right,level+1)
```

```
helper(root,0)
```

```
return levels
```

37. Binary Tree Zigzag Level Order Traversal

<https://leetcode.com/explore/interview/card/amazon/78/trees-and-graphs/2980>

class Solution:

```
    def zigzagLevelOrder(self, root: TreeNode) ->  
    List[List[int]]:
```

```
def traversal(root, level, res):
```

```
    if root is None:
```

```
        return
```

```
    if level % 2 == 0:
```

```
        res[level].append(root.val)
```

```
    else:
```

```
        res[level].appendleft(root.val)
```

```
    traversal(root.left, level + 1, res)
```

```
    traversal(root.right, level + 1, res)
```

```
res = collections.defaultdict(collections.deque)
```

```
traversal(root, 0, res)
```

```
return res.values()
```

38.Binary Tree Maximum Path Sum

<https://leetcode.com/explore/interview/card/amazon/78/trees-and-graphs/2981>

```
class Solution:
```

```
    def maxPathSum(self, root: TreeNode) -> int:
```

```
        max_sum = float('-inf')
```

```
        def gain(node):
```

```
            nonlocal max_sum
```

```
            if not node:
```

```
return 0
```

```
cur = node.val
```

```
left = gain(node.left)
```

```
right = gain(node.right)
```

```
cur_gain = cur + left + right
```

```
max_sum = max(max_sum, cur_gain)
```

```
return max(0, cur + max(left, right))
```

```
gain(root)
```

```
return max_sum
```

39.Diameter of Binary Tree

<https://leetcode.com/explore/interview/card/amazon/78/trees-and-graphs/2985/>

```
class Solution:
```

```
def diameterOfBinaryTree(self, root: TreeNode) -> int:
```

```
    self.ans = 1
```

```
    def helper(node):
```

```
        if not node:
```

```
            return 0
```

```
            L = helper(node.left)
```

```
            R = helper(node.right)
```

```
            self.ans = max(self.ans, L+R+1)
```

```
            return max(L,R) + 1
```

```
    helper(root)
```

```
    return self.ans - 1
```


40. Distant Barcodes

<https://leetcode.com/problems/distant-barcodes/>

class Solution:

```
def rearrangeBarcodes(self, barcodes: List[int]) -> List[int]:
```

```
    n = len(barcodes)
```

```
    if n <= 2:
```

```
        return barcodes
```

```
    count = collections.Counter(barcodes)
```

```
    sort_k = [ ]
```

```
    for k,cnt in count.most_common():
```

```
        sort_k.extend([k]*cnt)
```

```
    j = 0
```

```
    new_sorted = [0]*n
```

```
    for i in range(0,n,2):
```

```
        new_sorted[i] = sort_k[j]
```

```
        j+=1
```

```
for i in range(1,n,2):  
  
    new_sorted[i] = sort_k[j]  
  
    j+=1  
  
return new_sorted
```

41.Merge Intervals:

<https://leetcode.com/problems/merge-intervals/>

class Solution:

```
def merge(self, intervals: List[List[int]]) -> List[List[int]]:
```

```
    merged = []
```

```
    intervals.sort(key = lambda x:x[0])
```

```
    for interval in intervals:
```

```
        if not merged or merged[-1][1] < interval[0]:
```

```
            merged.append(interval)
```

```
        else:
```

```
            # If overlaps
```

```
            merged[-1][1] = max(merged[-1][1],interval[1])
```

```
return merged
```

42. Maximum Average Subtree

<https://leetcode.com/problems/maximum-average-subtree/>

```
class Solution:
```

```
    res = 0
```

```
    def maximumAverageSubtree(self, root: TreeNode) -> float:
```

```
        def dfs(root):
```

```
            left_sum, ln = dfs(root.left) if root.left else (0,0)
```

```
            right_sum, rn = dfs(root.right) if root.right else (0,0)
```

```
            self.res = max(self.res, (left_sum + right_sum + root.val) / (ln + rn + 1))
```

```
            return left_sum + right_sum + root.val, ln + rn + 1
```

```
        dfs(root)
```

```
    return self.res
```

43. Prison Cells After N Days

<https://leetcode.com/discuss/interview-question/344650/Amazon-Online-Assessment-Questions>

```
class Solution:
```

```
    def prisonAfterNDays(self, cells: List[int], N: int) -> List[int]:
```

```
        seen ,count = 0,0
```

```
        record = []
```

```
        while seen == 0:
```

```
            temp = []
```

```
            temp.append(0)
```

```
            for i in range(1,7):
```

```
                if cells[i-1] == cells[i+1]:
```

```
                    val = 1
```

```
                else:
```

```
                    val = 0
```

```
                temp.append(val)
```

```
            temp.append(0)
```

```
        cells = tuple(temp)
```

```
if cells in record:
```

```
    seen = 1
```

```
else:
```

```
    record.append(cells)
```

```
    count+=1
```

```
return record[(N-1)%count]
```

