

PROJECT PRESENTATION



# BHIMASPHERE

HUNTING FOR EXOPLANETS WITH AI



TEAM MEMBERS:

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**01.** Build an AI/ML model using NASA's Kepler, K2, and TESS datasets.

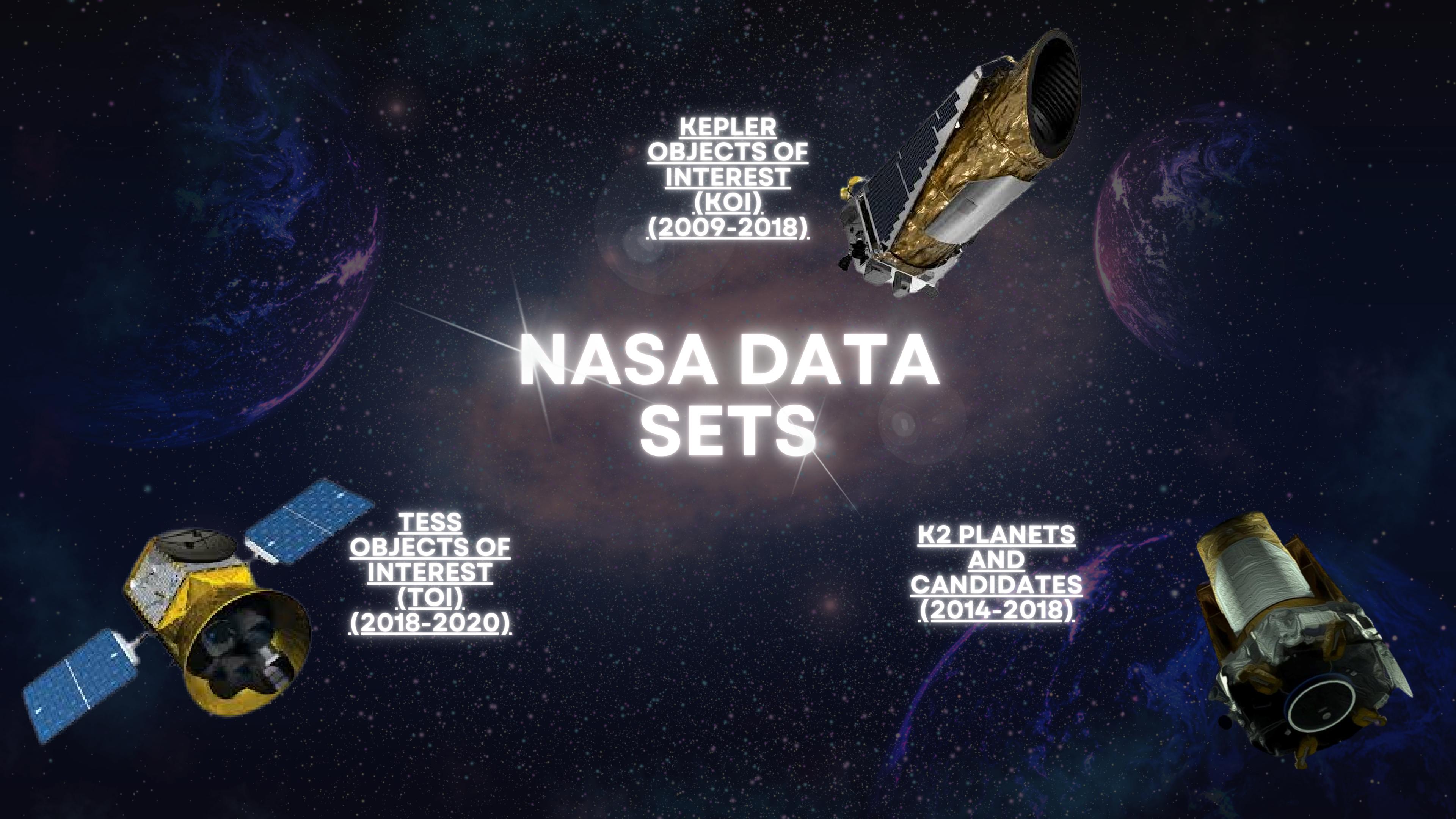
**02.** Using features like orbital period, transit duration, and planetary radius.

**03.** Enable options for data upload, retraining, and exploration

# PROJECT OBJECTIVES

OUR GOAL: To create a web interface for scientists and the public to interact with a model that classifies exoplanets if they are *Confirmed*, *Candidate*, or *False Positive*. Trying to discover new worlds more accurately, efficiently, and accessibly.



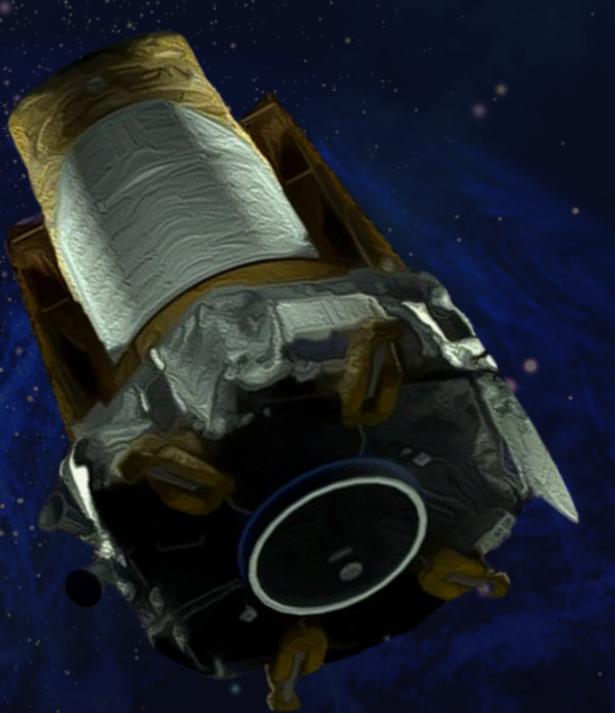


**KEPLER**  
**OBJECTS OF**  
**INTEREST**  
**(KOI)**  
**(2009-2018)**

# NASA DATA SETS

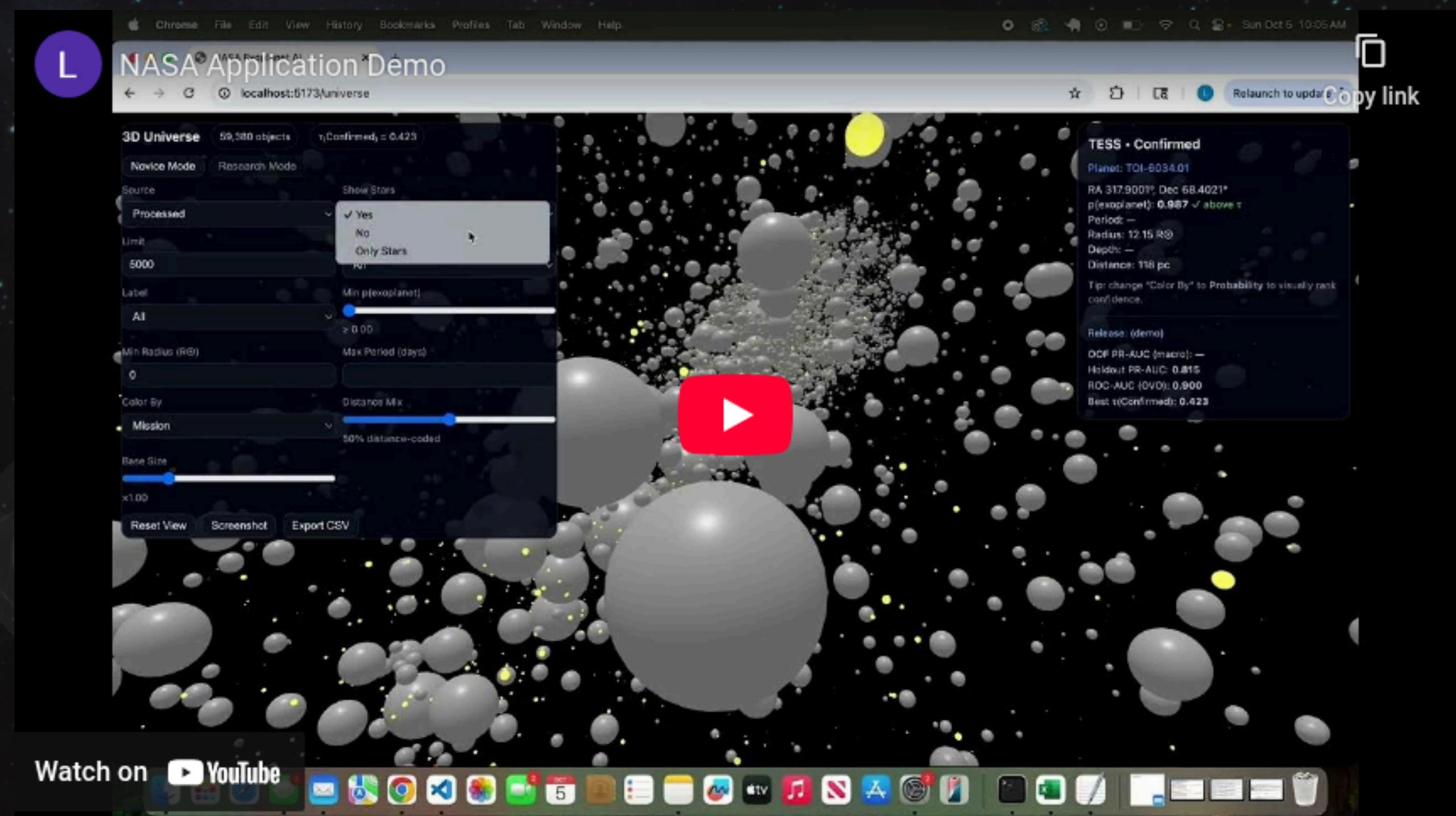


**TESS**  
**OBJECTS OF**  
**INTEREST**  
**(TOI)**  
**(2018-2020)**



**K2 PLANETS**  
**AND**  
**CANDIDATES**  
**(2014-2018)**

# OUR SOLUTION:



# PHYSICS

## 1. Astrometry and 3D Kinematics

$$x = R \cos \delta \cos \alpha, \quad y = R \cos \delta \sin \alpha, \quad z = R \sin \delta$$

- Converts RA/Dec/Distance to Cartesian coordinates (x, y, z) in parsecs for the 3D Universe visualization module

## 2. Stellar Structure and Radiation Laws

- Surface gravity:

$$g = \frac{GM_*}{R_*^2}$$

- Enables recovery of stellar mass from radius and log g when missing.

## 3. Stellar density:

$$\rho_* = \frac{3M_*}{4\pi R_*^3}$$

- Used to calculate the star's density to check if the planet's transit shape makes physical sense.

## 4. Transit Geometry & Light-Curve Physics:

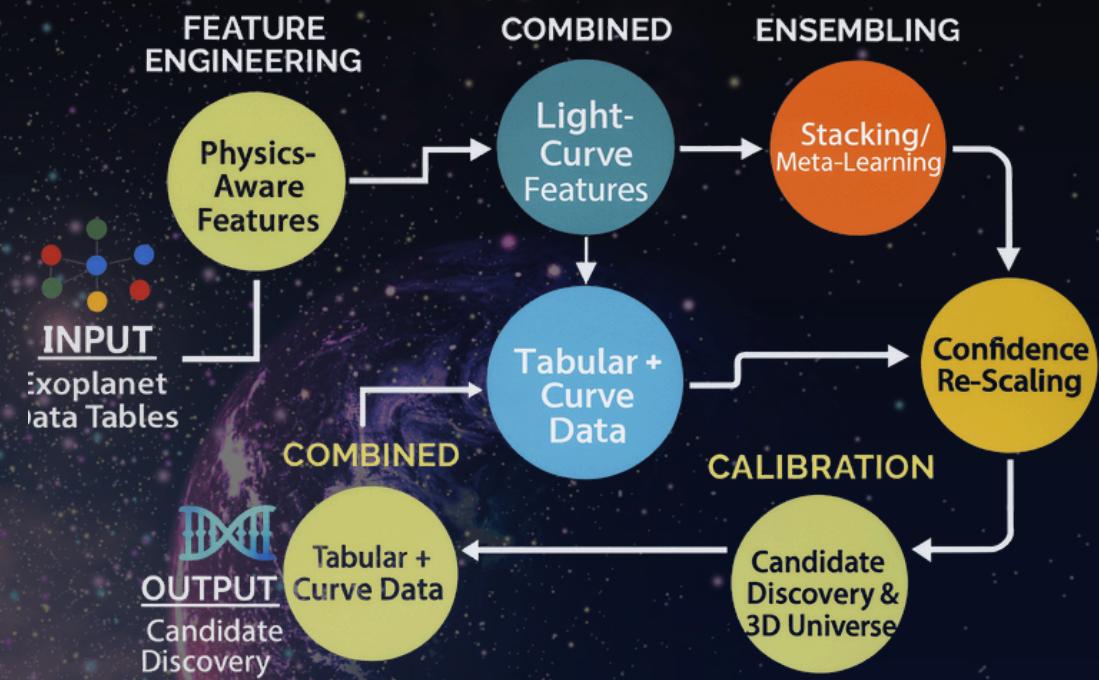
$$\delta = \left( \frac{R_p}{R_*} \right)^2, \quad T_{14} \approx \frac{P}{\pi} \frac{R_*}{a} \frac{\sqrt{(1 + R_p/R_*)^2 - b^2}}{\sin i}$$

- This centers on detecting light dips from planetary transits. Our model encodes the exact transit-duration equation and depth relation

# AI/ML PART

A left-to-right pipeline with six stages:

1. Data Preparation
  2. Feature Extraction (TSFRESH for light curves)
  3. Deep Learning Core (TabTransformer/MLP for tabular + CNN→BiLSTM for sequences)
  4. Ensemble + Stacking (trees + neural outputs → logistic meta-learner)
  5. Calibration & Explainability (temperature scaling, SHAP)
  6. Discovery & 3D Universe viewer (RA/Dec/Distance; mission/confidence coloring; retrain via CSV)
- A call-out at the bottom: Deep learning begins at Stage 3, feeds stacking, then gets calibrated and explained before rendering in the 3D viewer.





# WORK CITED

1

Research Article #1:  
Exoplanet Detection Using Machine Learning

2

Research Article #2:  
Assessment of Ensemble-Based Machine Learning Algorithms for Exoplanet Identification

**GITHUB LINK:**  
**[HTTPS://GITHUB.COM/LALITHBHIMA/BHIMASPERE](https://github.com/lalithbhima/bhimisphere)**



# THANK YOU

NASA Space Apps  
Challenge 2025