

1. List any three text formatting tags in HTML.

Answer:

1. – Makes text bold
2. <i> – Makes text italic
3. <u> – Underlines text

2. Define URL.

Answer:

URL (Uniform Resource Locator) is the web address used to locate a resource on the Internet, such as a webpage, image, or video.

3. What is a domain name?

Answer:

A domain name is the human-readable address of a website, like www.google.com. It maps to the IP address of the server.

4. What is the role of W3C?

Answer:

W3C (World Wide Web Consortium) develops web standards and protocols to ensure that web technologies work uniformly across different platforms and browsers.

5. What is the client-server model?

Answer:

In the client-server model, the **client** sends a request (like a web browser), and the **server** responds by sending the requested data (like a web page).

6. Name two text editors used for HTML coding.

Answer:

1. Notepad++
2. Visual Studio Code

7. Define wireframing and storyboarding in web design.

Answer:

Wireframing is the process of creating a basic visual layout or blueprint of a web page, showing the structure of elements like headers, buttons, and text.

Storyboarding involves planning the flow or sequence of pages/screens, often used in UX design to visualize user journeys and site navigation.

8. Describe the basic structure of an HTML document.

```
<!DOCTYPE html>
<html>
<head>
  <title>My Web Page</title>
</head>
<body>
  <h1>Welcome</h1>
  <p>This is a sample page.</p>
</body>
</html>
```

9. What is Dreamweaver and what is a Site in Dreamweaver?

Answer:

Dreamweaver is a web design tool from Adobe that provides a visual (WYSIWYG) and code-based interface for building websites.

A **Site** in Dreamweaver refers to a project folder that contains all files, resources, and settings for a website. Defining a site helps in managing links, publishing, and working with FTP.

10. What is the purpose of the `<html>`, `<head>`, and `<body>` tags in an HTML document?

Answer:

- `<html>`: This is the root element that wraps the entire HTML document. All HTML content must be enclosed within it.
- `<head>`: Contains metadata about the document, such as the `<title>`, character set, CSS links, and scripts.
- `<body>`: Holds the visible content of the webpage such as headings, paragraphs, images, and links.

Together, these tags define the basic structure of a web page.

11. What is the `<marquee>` tag? Write its attributes with an example.

Answer:

The `<marquee>` tag is used to display scrolling text or images on a webpage. It is **non-standard** and not recommended for modern web development.

Common attributes:

- `direction` – scroll direction (left, right, up, down)
- `behavior` – scroll style (scroll, slide, alternate)
- `scrollamount` – speed of scrolling
- `loop` – number of times the marquee scrolls

```
<marquee direction="left" scrollamount="5">Welcome to our website!</marquee>
```

12. Explain the tag and its attributes with example.

Answer:

The tag was used in older versions of HTML to change the **font style, size, and color** of text. However, it is now **deprecated** in HTML5. Modern HTML uses **CSS** for styling.

Attributes:

- color: Changes the text color
- face: Sets the font style
- size: Defines the size (1 to 7)

Example:

html

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```
<font color="blue" size="4" face="Arial">This is styled text</font>
```

13. Describe working for the following with example:

A) Preserving White space

In HTML, **multiple spaces and line breaks** are usually **collapsed** into a single space. If you want to **preserve the exact white spaces**, tabs, and line breaks, you can use the <pre> tag.

Example:

html

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```
<pre>
```

```
  This  is   spaced   text.
```

```
  This stays exactly as written!
```

```
</pre>
```

B) Character entities

Description:

Character entities are used in HTML to display **reserved characters** (like <, >, &, ") or **special symbols**

< → <

> → >

& → &

" → "

© → ©

₹ → ₹ (Indian Rupee Symbol)

<p>5 < 10 and 10 > 5</p>

<p>Copyright © 2025</p>

C) Double digit fraction display

Description:

To display a **fraction like** $\frac{1}{2}$, $\frac{1}{4}$, $\frac{3}{4}$, you can use **character entities** or Unicode codes.

Example using HTML entities:

html

<p>One half = ½</p>

<p>One fourth = ¼</p>

<p>Three fourths = ¾</p>

Example using superscript and subscript:

html

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<p>One tenth = ¹&frac1₁₀</p>

14. Explain the evolution journey of Internet (Arpanet,BITNET, Cs-net, NSF net).

ARPANET (Advanced Research Projects Agency Network)

Year Started: 1969
Developed By: U.S. Department of Defense (ARPA)
Purpose:

- ARPANET was the **first packet-switching network** and the **foundation of the Internet**.
- Initially connected 4 computers at UCLA, Stanford, UC Santa Barbara, and the University of Utah.

Contribution:

- Introduced **packet switching**, which is the basic principle behind data transfer on the Internet.

BITNET (Because It's Time Network)

Year Started: 1981
Purpose:

- BITNET was created to connect **academic institutions** for **email** and **file transfer**.
- Primarily used by **universities in the U.S.**

Contribution:

- Provided services like **email** and **LISTSERV** (early mailing list management).
- It helped to **popularize electronic communication** in academia.

CSNET (Computer Science Network)

Year Started: 1981
Developed By: National Science Foundation (NSF), in collaboration with universities
Purpose:

- Built to extend network access to **university computer science departments** not connected to ARPANET.

Contribution:

- Provided email and networking services to a wider academic community.
- Bridged the gap between ARPANET and universities with limited resources.

NSFNET (National Science Foundation Network)

Year Started: 1985

Purpose:

- Replaced ARPANET as the main **backbone of the Internet**.
- Connected **supercomputing centers** and supported high-speed academic networking.

Contribution:

- Became the **core of the early Internet**.
- Enabled the **transition to the modern Internet** by linking various regional networks.
- Was decommissioned in 1995, giving way to commercial ISPs and the open Internet.

15. Explain Web Development Life Cycle in detail.

- 1) Planning: Identifying goals or purpose of website.
- 2) Analysis: Decision about the website content and functionality.
- 3) Design and Development: organise the web content.
- 4) Testing: Review of web page content, functionality and usability.
- 5) Implementation and Maintenance: Publishing of web pages to web server

16. Explain HTML colors with an example.

In HTML, colors are used to style the text, background, borders, and other elements on a web page. Colors can be defined using:

1. Color names (e.g., red, green, blue)
2. Hexadecimal values (e.g., #FF0000 for red)
3. RGB values (e.g., rgb(255, 0, 0))
4. HSL values (e.g., hsl(0, 100%, 50%))

Example :

```
<!DOCTYPE html>
<html>
<head>
  <title>HTML Colors Example</title>
</head>
<body>
<h2 style="color: red;">This text is red (color name)</h2>

<p style="color: #00FF00;">This text is green (hex code)</p>

<p style="color: rgb(0, 0, 255);">This text is blue (RGB)</p>

<p style="background-color: yellow; color: black;">
  Yellow background with black text
</p>
</body>
</html>
```


17. Differentiate between wire-framing and story boarding.

Feature	Wireframing	Storyboarding
Definition	A visual layout or blueprint of a single web page	A sequence of frames or scenes showing user flow
Purpose	Shows structure, placement of elements (text, image, buttons)	Shows the navigation flow or interaction steps between pages
Focus Area	Page-level layout and content structure	Overall user journey and website flow
Used By	Designers and developers	Designers, UX teams, and stakeholders
Output Format	Static layout (low-fidelity sketch or digital design)	A series of sketches, screens, or slides (like a comic strip)
Example Use Case	Planning the home page design layout	Visualizing how a user signs up and moves through a website

18. Web Browser and Web Server – Explained with Example

Web Browser:

Definition:

A web browser is a software application that allows users to access, retrieve, and display content from the World Wide Web (WWW).

Examples:

Google Chrome, Mozilla Firefox, Microsoft Edge, Safari.

Functions:

- Sends a request to a web server using HTTP/HTTPS.
- Displays HTML web pages to the user.

Web Server:

Definition:

A web server is a software or hardware system that stores, processes, and delivers web pages to clients (browsers) via HTTP/HTTPS.

Examples:

Apache, Nginx, Microsoft IIS.

Functions:

- Accepts HTTP requests from browsers.
- Sends the correct HTML/CSS/JS files in response.

- Hosts websites and web apps.

Example:

When a browser requests `www.example.com`, the server where `example.com` is hosted responds with the homepage file (e.g., `index.html`).

19. Define Internet. Explain IP Address and DNS Conversion with Diagram

Definition:

The **Internet** is a global network of computers that allows users to share information and access services like websites, email, file transfer, etc. It connects millions of private, public, academic, business, and government networks.

IP Address (Internet Protocol Address):

- It is a **unique numerical label** assigned to each device connected to the Internet.
- It identifies both the **host** and its **location** on the network.
- IP addresses are of two types:
 - **IPv4** (e.g., 192.168.1.1)
 - **IPv6** (e.g., 2001:0db8:85a3:0000:0000:8a2e:0370:7334)

20. DNS (Domain Name System):

- DNS is like the “**phonebook**” of the Internet.
- It translates **domain names** (like `www.google.com`) into **IP addresses** (like `142.250.183.206`).
- This lets users use readable names instead of remembering numeric IPs.

`www.amazon.in` → DNS converts it → `65.8.186.116` → Browser sends request to this IP