Hypervisors in Your Toolbox

Monitoring and Controlling System

Events with HyperPlatform

Satoshi Tanda Ahmed Samy

Takeaway



- HyperPlatfrom is
 - the simple hypervisor provides you ability to
 - flexibly handle a new class of system events, and
 - write hypervisor-based tools with high compatibility and efficiency
- Actions: revisit unaddressed challenges, review ability of virtualization technology, and develop ideas and solutions

About Us



- Low-level tech enthusiasts
- (Reverse | Software) engineers interested in Windows kernel
- Satoshi Tanda
 - Developer of HyperPlatfrom
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- Ahmed Samy
 - Developer of KSM hypervisor derived from HyperPlatform
 - asamy@protonmail.com

Background



- Virtualization technology (VT) is very handy
 - Dev & QA environment
 - Having multiple OS versions
 - Reverse engineering
 - Malware analysis
 - Vulnerability discovery
 - Additional security
 - Virtualization-based security (a.k.a Hyper Guard)
- Countless of research & implementation

Challenges



- VT is not accessible to Windows-centric researchers
 - No suitable hypervisor as a platform
- Existing lightweight hypervisors for Windows?
 - e.g., HyperDbg, VirtDbg, MoRE, SimpleVisor
 - No support of x64, multiprocessors, and Win10
 - Made for particular purpose, or overly simple for practical usage
- Comprehensive, consumer-oriented hypervisors?
 - e.g., Xen, VirtualBox, Bochs
 - Significantly complicated code base, lib dependencies, tool sets
 - Excessively slow

Requirements



- Compatibility
 - Support all the major Windows w/o no special settings
- Flexibility
 - Provide all key features of VT
 - Be applicable to a wide range of scenarios
- Simplicity
 - Be small, compatible with Windows dev tool sets, free from 3rd party libraries
 - Be documented well
- Efficiency
 - Not introduce excessive negative performance impact

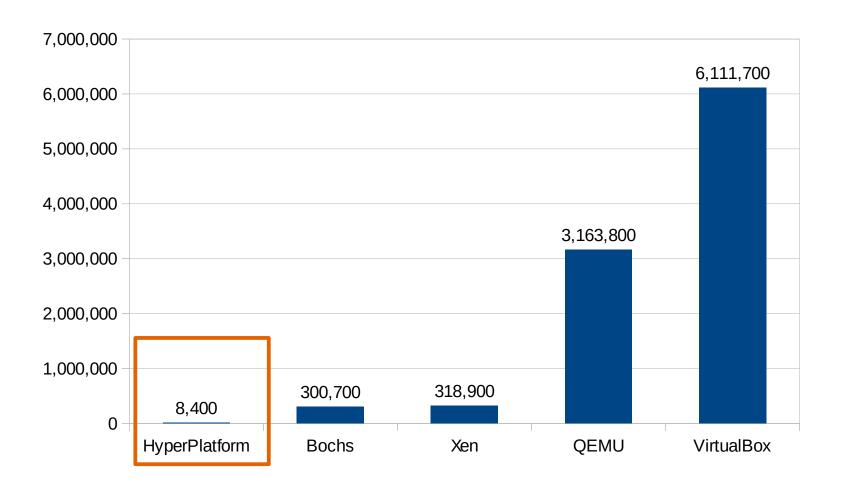
Solution: HyperPlatform



- Compatibility
 - Supports Windows 7-10 on x86/x64 (>= Nehalem)
- Flexibility
 - Designed as a platform for variety of scenarios
- Simplicity
 - Small (8KLOC) + full documents
 - Can be compiled on Visual Studio w/o any 3rd party libs
 - Can be debugged with Windbg + VMware
 - C++ and STL can be used
- Efficiency
 - Fast (about 10% of overhead)

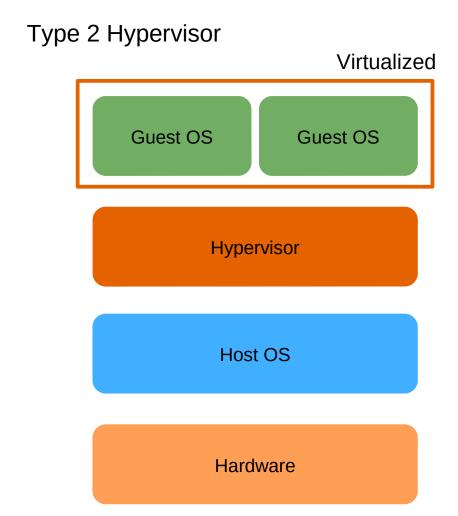
How Small?



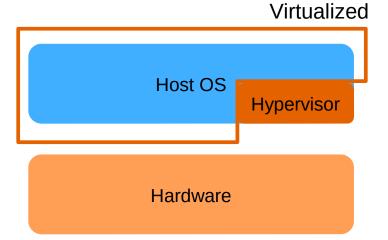


Overview: No Guest Architecture



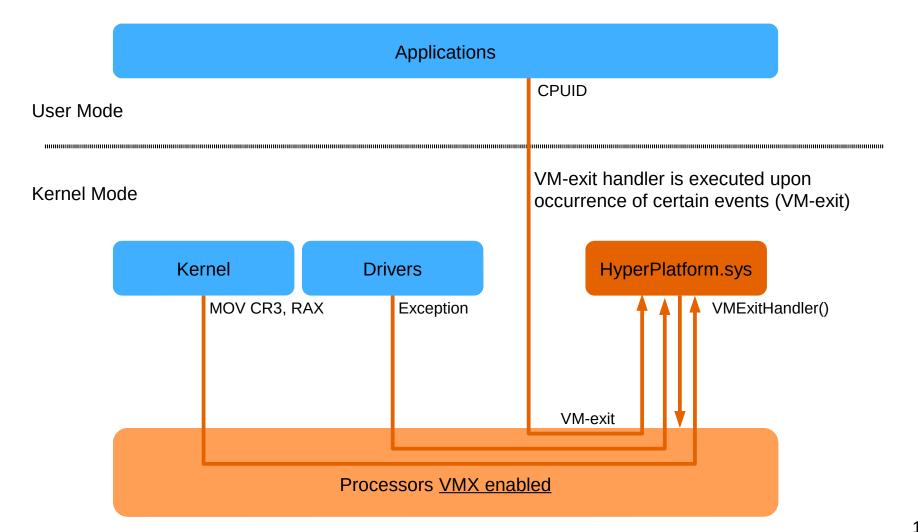


HyperPlatform



Overview: No Guest Architecture





Overview: VM-exit Handler



```
void VMExitHandler(
   GuestRegisters* context,
   int exit_reason)
{
   switch (exit_reason)
   {
      case VMEXIT_CPUID:
        CpuidHandler(context); break;
      case VMEXIT_EXCEPTION:
        ExceptionHandler(context); break;
   //...
}
Invoked on VM-exit

Context of the system and
VM-exit reason are given

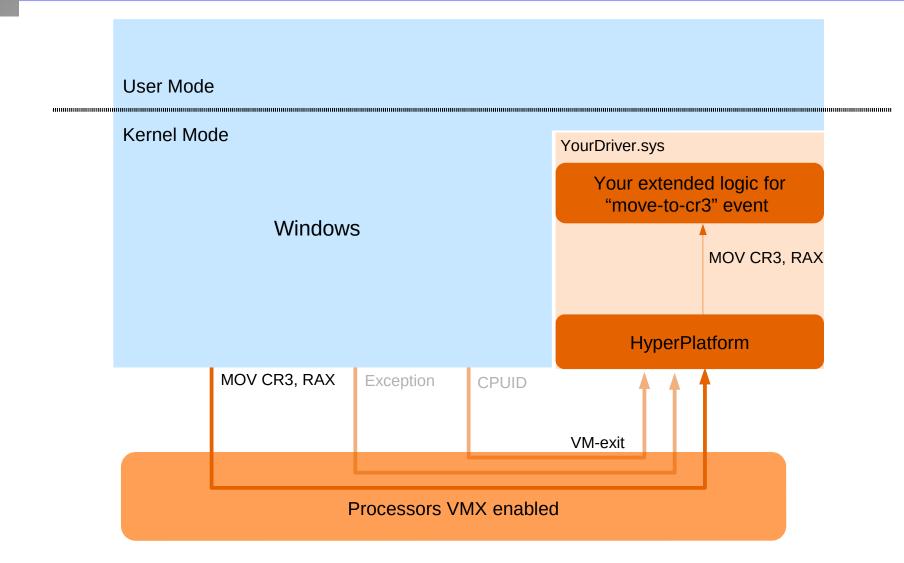
Handle an event accordingly

**The provided on VM-exit

**The provided o
```

As a VM-exit Filtering Platform





Recap – Advantages of VT



- VM-exit is a new class of events
 - access to system registers
 - occurrence of exceptions and interruptions
 - execution of certain instructions
 - access to memory
- VM-exit handler is flexible
 - Can return different register values and memory contents
- None of them is easy to achieve without VT

Demo

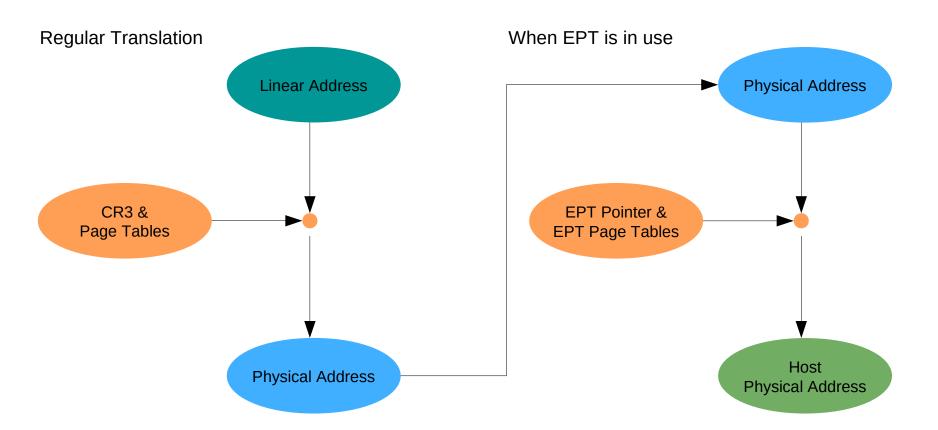


- Straightforward development process
- Example application to security
 - Detection of system resource modification (CR4.SMEP)
 - vs. Capcom.sys
 - See: twitter.com/TheWack0lian/status/779397840762245124

Extended Page Tables (EPT): Translation



Additional address translation



Extended Page Tables (EPT): Logic & Data



- Resembles to x64 address translation
 - Use physical address
 - instead of linear address
 - Use EPT pointer
 - instead of CR3
 - Use EPT page tables
 - instead of page tables

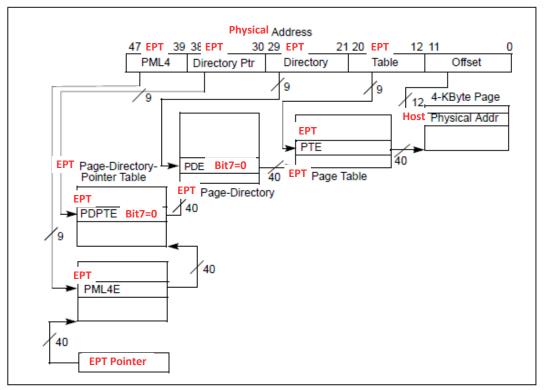


Figure 4-8. Linear-Address Translation to a 4-KByte Page using IA-32e Paging

Extended Page Tables (EPT): Protection



- Defines protection of each page along with translation
 - Page Table Entry

Table 4-19. Format of an IA-32e Page-Table Entry that Maps a 4-KByte Page

	Bit Position(s)	Contents		
1 (R/W) Read/write; i 0, writes may not be allowed to the 4-KByte page referenced by this entry (see Section 4.6)				
	(M-1):12	Physical address of the 4-KByte page referenced by this entry		
	63 (XD)	If IA32_EFER.NXE = 1, execute-disable if 1, instruction fetches are not allowed from the 4-KByte page controlled by this entry, see Section 4.6), otherwise, reserved (must be 0)		

EPT Page Table Entry

Table 28-6. Format of an EPT Page-Table Entry that Maps a 4-KByte Page

	Bit Position(s)	Contents		
П	0	Read access; ind	cates whether reads are allowed from the 4-KByte page referenced by this entry	
	1	Write access; inci	cates whether writes are allowed to the 4-KByte page referenced by this entry	
	2	Execute access;	ndicates whether instruction fetches are allowed from the 4-KByte page referenced by this entry	
	(N-1):12	Physical address of the 4-KByte page referenced by this entry ¹		

Application #1: Memory Access Monitoring

- Protection violation causes VM-exit (instead of #PF)
- Any access to arbitrary memory can be monitored
 - ept_pte.writable = false;
 will cause VM-exit on any write access
- We can write hypervisor-based protection for sensitive regions
 - pa = MmGetPhysicalAddress(HalDispatchTable); EptGetEptEntry(pa)->writable = false;

Application #1: Demo



- Example application to security
 - Prevention of LPE exploit for ngs64.sys (CVE-2014-0816)

Application #2: Stealth API Hook



- Can force system to read from fake pages, while hooks are executed
 - Arrange two EPT settings for PA to fake, e.g., 0x1000(PA):

Settings	PA	Host PA	Protection
ForExec	0x1000	0x1000	E
ForRW	0x1000	0x2000	RW-

```
0x1000(HPA) = Hooked code
0x2000(HPA) = Fake contents to show
0x1000:
    jmp trampoline
    push rbx
    push rbp
    push rbp

push rbp

push rbp

ox2000(HPA) = Fake contents to show
0x2000:
    push rbp

push rbp

push rbp

ox2000 triple push rbp

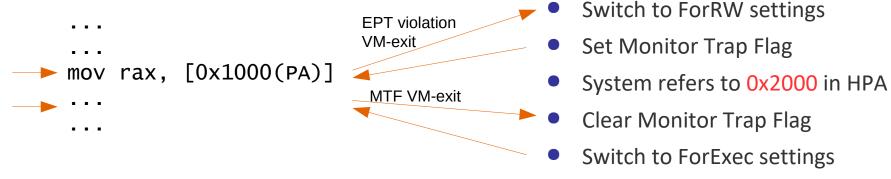
push rbp
```

Use ForExec as default => hooked code is executed normally

Application #2: Stealth API Hook



Hiding hook from read



Settings	PA	Host PA	Protection
ForExec	0x1000	0x1000	E
ForRW	0x1000	0x2000	RW-

System reads fake contents

Application #2: Demo



- Example application to reverse engineering
 - Monitoring pool-allocation with stealth API hook
 - Invisible from the system

Limitation



- Requires hardware VT support (i.e., not run inside VirtualBox)
- No AMD-V support (Issue #2)
- Not run with other hypervisors simultaneously (Issue #14)

Future Work

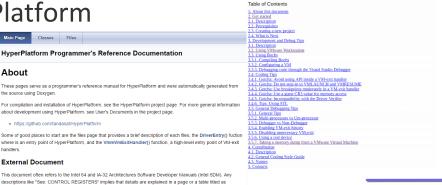


- Memory access tracing for MMIO monitoring
- Addressing the limitation #14
- Stealth API hook for user-mode
- Looking for more ideas and feedback

Conclusion



- HyperPlatfrom is
 - the simple hypervisor provides you ability to
 - flexibly handle a new class of system events, and
 - write hypervisor-based tools with high compatibility and efficiency
- Actions: revisit unaddressed challenges, review ability of virtualization technology, and develop ideas and solutions
- Learn more at GitHub and talk to us with your ideas
 - github.com/tandasat/HyperPlatform



HyperPlatform User Document

One more in your toolbox...

KSM

https://github.com/asamy/ksm
Ahmed Samy asamy@protonmail.com
GPL v2 Licensed

A (rather) really simple x64 hypervisor with a unique feature set aimed at sandboxing, real-time virtualization.

Facts

- Written by an Ancient Egyptian Pharaoh
- Lightweight



- Super fast, pure simple C code (with a bit of Assembly.
- Supports Intel processors only (>= Haswell)
- Random 3-letter name with K(ernel) in it.
- Aims real-time virtualization (sandboxing, malware detection, ...).



Lost and f0wnd

- Lost: VM exit costs a lot of cycles! Not to mention reading/writing to VMCS is another story.
- f0wnd: Virtualization Exceptions (currently only EPT violations are supported).

#VE via Guest's IDT

- Uses IDT index 20
- Requires a 4-KByte page
- Can be caught via exception bitmap
- Same severity as Page Faults
- Rare case: it may be diverted as VM-Exit. E.g. when delivering another exception.
- "exception mask" to control delivery (take the VM-exit road instead if set to FFFFFFFh)
- Very fast as it's delivered through guest's IDT in this case we must trust the running kernel.

EPTP Switching VMFUNC

Apart from **#VE** (one does not imply the other)

- Intel allows up to 512 entries, thus you have to allocate a page for the "EPTP list" (512 * 8).
- Easily switch EPT pointers from within guest on demand.
- Causes a vm-exit when function specified is not supported or EPTP index is too high (>= 512)
- No CPL Checks! (Sometimes an advantage)

IDT Hooking

PatchGuard protects the IDT, we cannot simply just modify the entry and get away with it, eventually we end up with a bug-check. The solution is quite simple:

- By enabling the desc-table (GDT/IDT/LDT/TR)
 exiting bit in secondary processor control, we
 can easily establish a "shadow IDT".
- We also allocate a separate "shadow" IDT for obvious reasons.
- Viola.

An example

Note: It's simpler to do this, but other ideas are too wide to implement as an example.

- If we wanted to hook a kernel function (we use 3 EPTP: EXEC, RW, RWX normal):
- EXEC: eXe-cute-only, redirects to our shadow PFN.
- RW: rw-, and redirects to normal page in case of read/write fault (PG for example)
- 3. RWX-normal: redirects to normal page with all accesswrites so we can call "original" function and switch back when done.

An example (contd.)

- You may have guessed: By using VMFUNC, we can simply just switch to appropriate EPTP on #VE
- We simply switch to the RWX EPTP ("Normal")
 when we need to call an original function from
 within a hooked function and switch back to
 EXHOOK.
- Still saves a nice amount of time. Violations like this are likely to occur. Standard interrupt handling.
- Same approach can also be applied to virtualizing user processes / kernel device drivers, etc.

Cons

- Xen supports nesting for this, but difficult to get running.
- KVM struggles with Windows VM nesting and does not support it.
- Other good VMs are either not open source or just do not support it at all.
- Easy to make mistakes with but end result is very nice and fast.

Thank You

https://github.com/asamy/ksm

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KSM Alum

Open for opportunities

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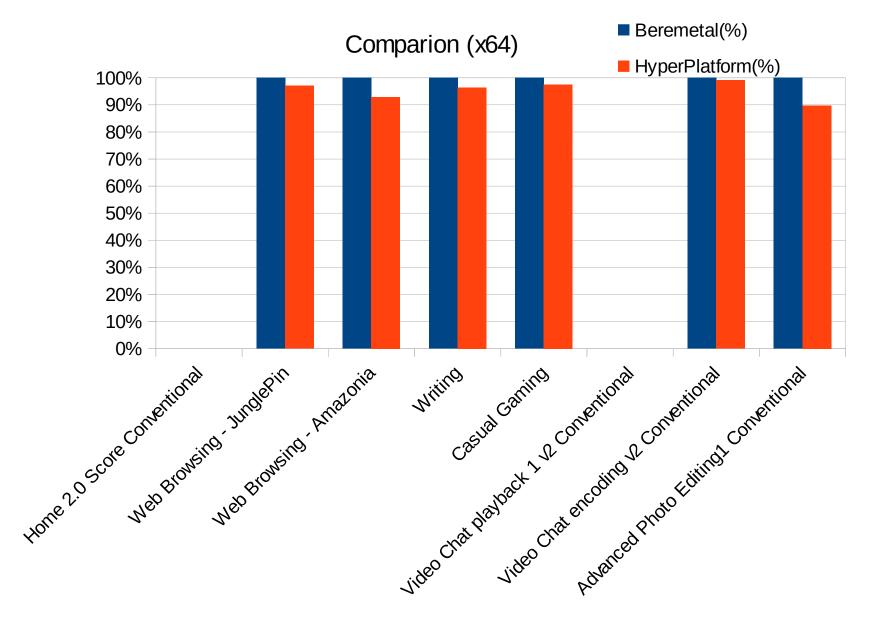
HyperPlatform developer

Questions?

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Resources

- Slides
 - http://tandasat.github.io/HyperPlatform/
- Demo2: MemoryMonRWE
 - https://github.com/tandasat/MemoryMon/tree/rwe_bh
- Demo3: DdiMon
 - https://github.com/tandasat/DdiMon/tree/demo_bh
- SimpleVisor excellent resource for learning hypervisor programming
 - https://github.com/ionescu007/SimpleVisor
- Benchmark with PCMark8 (bare-metal vs HyperPlatform)
 - On Win10 x64 (Haswell)
 - http://www.3dmark.com/compare/pcm8hm3/264434/pcm8hm3/264440
 - On Win10 x86 (Westmere)
 - http://www.3dmark.com/compare/pcm8hm3/264436/pcm8hm3/264442



^{*} For some reasons, PCMark8 never generated scores for the Video Chat playback test on the system regardless of whether HyperPlatform was installed or not

