Nick Shvelidze

Mobile / Full-Stack Web developer

Contact info

Email: captain@pirrate.me

Links

- [GitHub: shvelo](#)
- [AngelList: nick-shvelidze](#)
- [LinkedIn: shvelo](#)
- [Google+: +NickShvelidze](#)
- [Twitter: @libgrog](#)
- [CoderBits: shvelo](#)

Apps and Websites worked on

- [Tbilisi Bus](#) - Android app, Solo developer
- [Sadili.ge](#) - Website, Development lead
- [Various experiments on GitHub](#)

Skills:

- Android development:
  Java, [Kotlin](#), [Realm](#), [OKHttp](#), [Retrofit](#), [Conductor](#), AppCompat,
  Google Play Services
- Full-stack web development:
  Node.js, Ruby (Rails, Sinatra),
  Angular.js, jQuery, Sails.js, Express, Socket.IO, MongoDB
  SASS, CSS, LESS, PostCSS
  Gulp, Babel, PostHTML
- Ecommerce:
  Payments, Delivery management, Live delivery tracking,
  Inventory management
- Maps/GIS:
  NgMap (Google Maps, OSM), Google Maps (JS, Android),
  Leaflet, OSM, MapBox (Android), OSM Rendering,
  GraphHopper, MongoDB Geospatial
- Game Development:
  LibGDX, HaxeFlixel, Phaser, MelonJS, Tiled
- Source control: Git (advanced)
- Advanced Linux:
  Git-based deployment, SSH, Nginx, OpenWRT, Systemd, Arch

Linux (AUR Publishing)

Employment

- Lead Developer - Full-stack, Mobile
  Sadili.ge - 2015-present
- Front-End Web Developer
  Steady Logic - 2014
- Web / Android Developer
  LemonDo - 2013-2014
- Web Developer
  Omedia - 2013

Education

- Informatics
  Georgian Technical University
  2016-present
- Computer and Electrical Engineering
  Agricultural University of Georgia
  2014-2016

Interests

- Game Development
- Pixel Art, 8-bit sound
- Science (Biology, Physics, Astronomy)
- Music - Playing guitar, Sound recording and effects
- Electronics - Arduino, Freescale Kinetis and ESP8266, IoT, Analog audio hardware
- Retro Gaming, Emulation, Gaming on Microcontrollers
- Procedural Generation

Source on GitHub