## Command Line Arguments and Arrays

Course: Introduction to Programming and Data Structure

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# Command Line Arguments



### Why inputs from command line

- Another form of input
- Useful when you want to control your program from outside.
- To override defaults and have more direct control over the application

#### Example:

```
int main(int argc, char *argv[]) {
```

```
or
```

```
int main(int argc, char **argv) {
```

tcg crest

```
1 // Program to compute average of two float variables
  #include < stdio . h>
  #include < stdlib.h > //that contains atof
  float average(float a, float b){
6
       return ((a+b)/2.0);
7
8
  int main(int argc, char *argv[]){
9
       float a. b. avg:
10
       if (argc==3){
11
           a = atof(argv[1]); //converting string to float
12
           b = atof(argv[2]);
13
       }else{
14
           scanf("%f %f", &a, &b); // taking input from terminal
15
16
       avg = average(a, b);
                               //Compauting avarage
17
       printf("%.2f", avg); //writing on terminal
18
       return 0;
19|}
```



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  #include < stdlib.h > //that contains atof
  float average(float a, float b){
      return ((a+b)/2.0);
  int main(int argc, char *argv[]){
      float a, b, avg;
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      if (argc==3){
           a = atof(argv[1]); //converting string to float
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       return 0;
19 }
```

- argc (ARGument Counter): is The number of command-line arguments passed. It includes the name of the program
- argv (ARGument Vector): An array of strings pointers listing all the arguments.
- argv[0] is the name of the program, After that till argv[argc-1] every element is command-line arguments.
- Only strings can be taken from command line.

## 1-Dimensional Array

### String: Array of Characters

```
• char name[] = "crest";
```

```
o char *name = "crest";
```

#### Integer array

- int val[] = { 1, 2, 3,4 }; // declaration and initialization
- int \*val = { 1, 2, 3, 4};

#### **Problems**

- Find concatenation of two strings
- find the number of appearances of a sub-string in a string
- 3 Replace a specific sub-string of a string with another sub-string

## Multi-Dimensional Array

- char \*names[] = {"Soumya", "Prabal", "Rajani"};
- How the memories are allocated for above strings?
- How argc, argvs are allocated. (main(int argc, char \*argv[]))

#### Matrix

- int A[n][m];
- int \*A = (int \*)malloc(n\*sizeof(int)); instead A[n]
- int \*\*A = (int \*\*)malloc(n\*sizeof(int \*));
  for (i =0; i < n; i++)
  { int \*A = (int \*)malloc(m\*sizeof(int)); }</pre>
- Accessing element: A[i][j];



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- Accessing element: A[i][j];

### Benefits of malloc over A[n][m]?

• Low rate of failure for large dimension.



## Multi-Dimensional Array

#### Class works

- Define your own my\_Malloc\_int(n, m), with error message, that returns integer matrix of size n × m
- ② Declare two matrices A and B of size  $n \times m$ . Allocate integer memory for them. take input from a input file.
- define add\_matrix(A,B,n,m) that adds two matrices.
- define add\_matrix(A,B,n,m) that multiply two matrices.



## Play with Matrices

### Write a program that add two matrices

- Step 1: Write function "matrix\_add(A, B, m, n)" that takes input pointers to the two matrices A, B and outputs another matrix C.
- Step2: write a function that prints elements of a matrix. Then print the result matrix



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- use the same program.
- 4 Homework



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### Write a program that multiply two matrices

use the same program.