Intro to C programming and Ubuntu Commands

Course: Introduction to Programming and Data Structures

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Ubuntu Commands



List files/directories and change path

For windows: install mobaxterm

- 1 $pwd \rightarrow Print Working Directory$
- ${\bf 2}$ \$ 1s \rightarrow List : print the list of files and directories in current path
- \$ 1s <targetDirPath $> \rightarrow$ List : print the list of files and directories in the targeted directory Path
- \P \$ cd \to Change working directory to Home directory.
- **5** d < targetDirPath > Orange working directory to targeted directory
- **6** $\$ cd . \rightarrow Change to **Current** directory
- \P \$ cd ... \rightarrow Change to **Parent** directory



Make/Delete/Copy a file/directory

- proopsize \$ cp < srcFilePath > < destFilePath > → COPY a File at srcFilePath to destFilePath
- \blacksquare \$ cp -r <srcDirPath> <destDirPath> o COPY a directory
- \blacksquare \$ exit, \land d \rightarrow EXIT an ongoing program
- \$ mkdir <directoryName> → MAKE the directory
- \$ rmdir <directoryName> → REMOVE the directory
- \$ rm <fileName> → REMOVE the file fileName
- \$ rmdir <directoryName> → REMOVE the directory
- \$ rm -r <directoryName> → REMOVE the directory
- \$ mv <srcFilePath> <destFilePath> → MOVE the file



Printing Contents of a File

- 1 \$ cat <fileName> → whole content
- 2 \$ head <fileName> → HEAD of the file
- 3 \$ man <cmdName> → show MANUAL of cmdName
- 4 Press "q" to Quit
- $\$ \text{ top} \rightarrow \text{Display ongoing programs}$
- **6** $kill -9 < programID \rightarrow Kill the program with id programID$
- 7 others—\$ wget, time,



Basic input/output from/to a file



```
// Program to compute average of two float variables
  #include < stdio . h>
  float average(float a, float b){
5
6
7
      return ((a+b)/2.0);
8
  int main(){
      float a, b, avg;
10
      scanf("%f %f", &a, &b); // taking input from terminal
11
12
      avg = average(a, b); //Compauting avarage
13
      printf("%f", avg); //writing on terminal
      return 0;
15 }
```



```
// Program to compute average of two float variables
#include<stdio.h>

float average(float a, float b){
    return ((a+b)/2.0);
}

int main(){
    float a, b, avg;

scanf("%f %f", &a, &b); // taking input from terminal
avg = average(a, b); // Compauting avarage
printf("%f",avg); // writing on terminal
return 0;
}
```

- Sometimes input is large—
- Sometime we have many inputs
- embedding data directly into the source code— a bad idea and Not practical
- We require to take input data from files.

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fscanf and fprintf works same as scanf and printf

```
// Program to learn basic file operation
  #include < stdio . h>
  float average(float a, float b){
       return ((a+b)/2.0);
6
7
8
  int main(){
       float a, b, avg;
10
11
       FILE * inp file ptr, * out file ptr; //File type pointer must be declared
12
       inp file ptr = fopen("input file.txt", "r"); // Opening input file for
            reading
       fscanf(inp file ptr, "%f %f", &a, &b); // taking input from file
14
15
       fclose(inp file ptr); // closing the input file
16
17
       avg = average(a, b);
                             //Compauting avarage
18
19
       out file ptr = fopen("output file.txt", "w");
       fprintf(out file ptr, "%f", avg); //writing on output file
20
       fclose(out file ptr); //closing the output file
       return 0;
                                                                                    Inventing Harmoninus Future
```

Command Line Arguments



Why inputs from command line

- Another form of input
- Useful when you want to control your program from outside.
- To override defaults and have more direct control over the application

Example:

```
int main(int argc, char *argv[]) {
    /* ... */
}
```

```
or
```



```
1 // Program to compute average of two float variables
  #include < stdio . h>
  #include < stdlib.h > //that contains atof
  float average(float a, float b){
6
       return ((a+b)/2.0);
7
8
  int main(int argc, char *argv[]){
9
       float a. b. avg:
10
       if (argc==3){
11
           a = atof(argv[1]); //converting string to float
12
           b = atof(argv[2]);
13
       }else{
14
           scanf("%f %f", &a, &b); // taking input from terminal
15
16
       avg = average(a, b);
                               //Compauting avarage
17
       printf("%.2f", avg); //writing on terminal
18
       return 0;
19|}
```

```
1 // Program to compute average of two float variables
  #include < stdio . h>
  #include < stdlib.h > //that contains atof
  float average(float a, float b){
      return ((a+b)/2.0);
  int main(int argc, char *argv[]){
      float a, b, avg;
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      if (argc==3){
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           scanf("%f %f", &a, &b); // taking input from terminal
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      avg = average(a, b); //Compauting avarage
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       printf("%.2f", avg); //writing on terminal
18
       return 0;
19 }
```

- argc (ARGument Counter): is The number of command-line arguments passed. It includes the name of the program
- argv (ARGument Vector): An array of strings pointers listing all the arguments.
- argv[0] is the name of the program , After that till argv[argc-1] every element is command-line arguments.
- Only strings can be taken from command line.

Compiling C program

