Line Search Algorithm for Optimization

- Mathe 3 (CES)
- WS24
- Lambert Theisen (theisen@acom.rwth-aachen.de)

```
1 using PlutoUI, Calculus, Gadfly, LinearAlgebra
```

Define Objective

$$f(x) = x^2$$

```
f = #7 (generic function with 1 method)
1 f = (x -> x[1]^2)
```

Line Search

```
1. Given x^{(0)} 2. For k=0,1,2,\ldots do 1. Update: x^{(k+1)}=x^{(k)}+\alpha_k d^{(k)} 3. End
```

line_search (generic function with 1 method)

Check Line Search

• Observe that different step sizes change the result!

Gradient Descent

ullet Is line search with $d^{(k)} = -
abla f(x^{(k)})$

hessian (generic function with 9 methods)

```
begin

y = derivative

v = hessian

end
```

gradient_descent (generic function with 1 method)

```
function gradient_descent(f, x0, α, kmax)
return line_search(f, x0, α, (x->-∇(f, x)), kmax)
end
```

Check Gradient Descent

```
(2.03704e-10, [1, 0.8, 0.64, 0.512, 0.4096, 0.32768, 0.262144, 0.209715, 0.167772, more

1 gradient_descent(f, 1, (x->0.1), 100)

(2.65614e-5, [1, -0.9, 0.81, -0.729, 0.6561, -0.59049, 0.531441, -0.478297, 0.430467, more

1 gradient_descent(f, 1, (x->0.95), 100) # slower, oscillating but converging
```

Newton's Method for Optimization

ullet Is line search with $d^{(k)} = - \left[
abla^2 f(x^{(k)})
ight]^{-1}
abla f(x^{(k)})$

newton (generic function with 1 method)

```
1 function newton(f, x0, \alpha, kmax)
2 return <u>line_search(f, x0, \alpha, (x->-inv(\underline{\nabla}^2(f, x))*\underline{\nabla}(f, x)), kmax)
3 end</u>
```

Check Newton's Method

```
[(5.01609e-24, [1.0, -0.500001, 0.25, -0.125, 0.0625001, -0.0312501, 0.015625, -0.00781251]

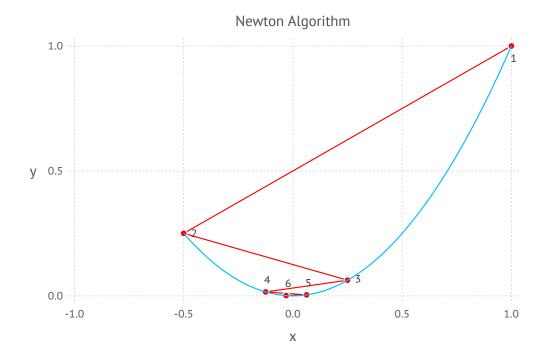
1 newton(f, 1., (x->1.5), 100) # works well 

(1.26764e30, [1.0, -2.0, 4.00001, -7.99999, 16.0, -31.9999, 63.9998, -128.0, 255.999, □ m

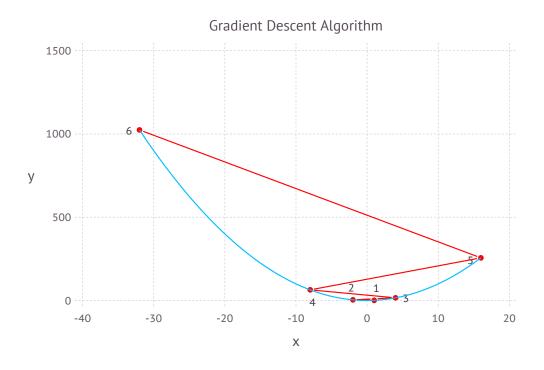
1 newton(f, 1., (x->3.0), 100) # diverged 

□
```

Visualize Results



```
1 begin
2    res_n = newton(f, 1., (x->1.5), 5)
3    Gadfly.plot(
4         Guide.title("Newton Algorithm"),
5         layer(f, minimum(res_n[2]), maximum(res_n[2])),
6         layer(x=res_n[2], y=f.(res_n[2]), label=string.(1:length(res_n[2])),
6         Geom.point, Geom.path, Geom.label, Theme(default_color=color("red")))
7    )
8 end
```



```
begin
res_gd = gradient_descent(f, 1., (x->1.5), 5)

Gadfly.plot(
Guide.title("Gradient Descent Algorithm"),
layer(f, minimum(res_gd[2]), maximum(res_gd[2])),
layer(x=res_gd[2], y=f.(res_gd[2]), label=string.(1:length(res_gd[2])),
Geom.point, Geom.path, Geom.label, Theme(default_color=color("red")))
end
```

Two-Dimensional Optimization

Define Objective

$$g(x,y) = x^2 + y^2$$

```
g = \#25 (generic function with 1 method)

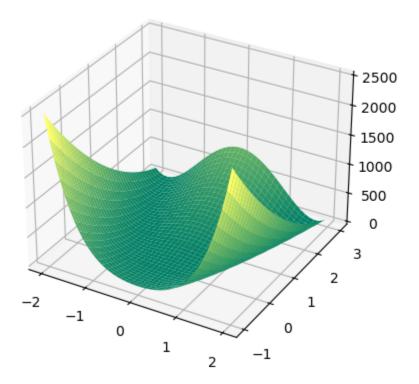
1 g = (x->x[1]^2+x[2]^2)
```

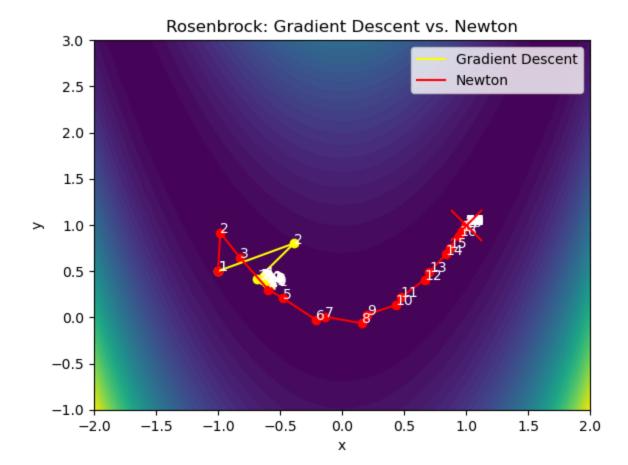
Check Methods

both work

Test Gradient Descent vs Newton for 2D Rosenbrock

Rosenbrock Function





```
1 begin
       # Rosenbrock function with x* = [a,a^2], f(x*)=0
3
4
       b = 100
5
       h = (x -> (a-x[1])^2 + b*(x[2]-x[1]^2)^2)
6
7
       x0 = [-1.0, 0.5]
8
9
       # Gradient Descent
       res_gd_2d_rb = gradient_descent(h, x0, (x->0.003), 20)
10
11
       res_gd_2d_rb_x = [res_gd_2d_rb[2][i][1] for i=1:length(res_gd_2d_rb[2])]
       res_gd_2d_rb_y = [res_gd_2d_rb[2][i][2]  for i=1:length(res_gd_2d_rb[2])]
12
13
14
       # Newton
       res_n_2d_rb = newton(h, x0, (x->0.9), 50)
15
16
       res_n_2d_rb_x = [res_n_2d_rb[2][i][1] for i=1:length(res_n_2d_rb[2])]
17
       res_n_2d_rb_y = [res_n_2d_rb[2][i][2] for i=1:length(res_n_2d_rb[2])]
18
19
       clf()
20
       \Delta = 0.1
       X=collect(-2:\Delta:2)
21
22
       Y=collect(-1:\Delta:3)
       F=[h([X[j],Y[i]]) for i=1:length(X), j=1:length(Y)]
23
24
       contourf(X,Y,F, levels=50)
25
       PyPlot.title("Rosenbrock: Gradient Descent vs. Newton")
26
       # res_gd_2d_rb
27
28
       PyPlot.plot(res_gd_2d_rb_x, res_gd_2d_rb_y, color="yellow", label="Gradient
       Descent")
       PyPlot.scatter(res_gd_2d_rb_x, res_gd_2d_rb_y, color="yellow")
29
       for i=1:length(res_gd_2d_rb_x)
30
31
           annotate(string(i), [res_gd_2d_rb_x[i], res_gd_2d_rb_y[i]], color="w",
           zorder=2)
32
       end
33
       # res_n_2d_rb
34
35
       PyPlot.plot(res_n_2d_rb_x, res_n_2d_rb_y, color="red", label="Newton")
       PyPlot.scatter(res_n_2d_rb_x, res_n_2d_rb_y, color="red")
36
37
       for i=1:length(res_n_2d_rb_x)
           annotate(string(i), [res_n_2d_rb_x[i], res_n_2d_rb_y[i]], color="w",
38
           zorder=2)
39
       end
40
       # legend(["Gradient Descent", "Newton"])
41
       legend()
42
43
44
       xlabel("x")
       ylabel("y")
45
46
47
       # Mark minimum
       scatter(a, a^2, color="r", s=500, zorder=3, marker="x")
48
49
50
       gcf()
```

or end

Broyden's Method

Homework: Adapt GD and Newton to use the generic framework

line_search2 (generic function with 1 method)

```
1 function line_search2(f, x0, α, B0, Bk, kmax, tol)
 2
        x = x0
 3
        B = B0
 4
        \mathbf{k} = 0
 5
        \Delta x = Inf
        hist = []
 6
 7
        push!(hist, x)
8
        while (k \le kmax) \&\& (norm(\Delta x) > tol)
 9
             # invB = length(x) == 1 ? 1/B
10
             d = -inv(B) * \underline{\nabla}(f, x)
             \Delta x = \alpha(x) * d
11
12
             x = x + \Delta x
13
             B = Bk(x, d, f, B)
             push!(hist, x)
14
15
             k = + 1
16
        end
17
         return x, hist
18 end
```

broyden (generic function with 1 method)

```
1 function broyden(f, x0, α, kmax, tol)
2    return line_search2(
3          f, x0, α,
4          I(length(x0)),
5          (x,d,f,B)->(B + (∇(f, x) * d') / (norm(d,2)^2)), kmax, tol
6    )
7 end
```

```
[[-1.04412e-22, -1.04412e-22], [[1.0, 1.0], [0.2, 0.2], [-2.64139e-12, -2.64139e-12], [-1.

1 <u>broyden(g, [1.,1.], (x->0.4), 100, 1E-10)</u> # works quite fast
```

```
([2.05496e-22, 2.98015e-22], [[1.0, 1.0], [0.6, 0.6], [0.36, 0.36], [0.216, 0.216], [0.1296

1 <u>newton(g, [1.,1.], (x->0.4), 100)</u> # slower than Broyden **
```

```
__([-5.59446e-22], [[1], [0.8], [-6.48059e-11], [-5.59446e-22]])

1 broyden(f, [1], (x->0.1), 100, 1E-10) # works
```