



Assignment 3

Simple JavaScript Game

We're back again! Congratulations on completing your second assignment. We hope you enjoyed it. Now the third and last assignment is at hand, and here are the guidelines. Please read them carefully.

Objective

In this assignment, you are supposed to implement a simple **Flappy Bird** Game using JavaScript. **Flappy Bird** is a game that involves a bird that the player can control. The player has to save the bird from colliding with the hurdles like pipes. Each time the bird passes through the pipes, the score gets incremented by one. The game ends when the bird collides with the pipes or falls down due to gravity.

NOTE: This journey is primarily intended to help you develop your skills and learn something relevant that will benefit your career advancement. So, treat this task as your own personal challenge with results that will make you proud. Your accomplishments are awaited!

Output

Please note that you have 7 days to work on your assignment starting today, so you are supposed to submit your work before **Friday 9 December, 2022** at evening.

To complete your assignment, please create your own repository on GitHub and commit your work to it. When you are ready for us to look at it, send us a link to your repo via WhatsApp message at the following phone number: +96171095262, and feel free to contact us if you need any assistance during your assignment.

Good Luck!

Interphase Dev Team