

Python Cheat Sheet

List Methods

Method	Purpose
<code>l.append(x)</code>	Adds <code>x</code> to the end of the list.
<code>l.extend(iterable)</code>	Adds all items from iterable to the list.
<code>l.insert(i, x)</code>	Inserts <code>x</code> at index <code>i</code> .
<code>l.index(x, start, end)</code>	Finds the index of <code>x</code> between <code>start</code> and <code>end</code> .
<code>l.remove(x)</code>	Removes the first occurrence of <code>x</code> .
<code>l.sort(key, reverse)</code>	Sorts the list in place. <code>key</code> is a function to transform items before sorting.
<code>l.pop(i)</code>	Removes and returns the item at index <code>i</code> .
<code>l.reverse()</code>	Reverses the list in place.

List Comprehensions

Syntax	Description
<code>[expression for x in iterable]</code>	Creates a list from an iterable.
<code>[x for x in iterable if condition]</code>	Adds a filter condition.

Functional List Operations

Function	Purpose
<code>filter(func, list)</code>	Filters elements using <code>func</code> .
<code>map(func, list)</code>	Applies <code>func</code> to each element.

Strings

Method	Purpose
<code>s.split(sep)</code>	Splits string into a list using <code>sep</code> . Defaults to whitespace.
<code>s.join(iterable)</code>	Joins elements of iterable with <code>s</code> as a separator.
<code>s.strip(chars)</code>	Removes <code>chars</code> from both ends of the string.
<code>s.lower()</code>	Converts string to lowercase.
<code>s.upper()</code>	Converts string to uppercase.

File Handling

- Open: `open(filename, mode)`
 - Modes: `r` (read), `w` (write), `a` (append).
- Read: `file.read()`, `file.readlines()`, `file.readline()`
- Write: `file.write(data)`
- Close: `file.close()`
- Use `with open()` for automatic cleanup.

FILE *fopen (const char *pszFilename, const char *szMode)

Mode	Description	Reading binary data fread(&struct_var, sizeof(struct_var), 1, file_ptr); Writing binary data fwrite(&struct_var, sizeof(struct_var), 1, file_ptr); Direct Positioning in a File int fseek (FILE *pFile, long lRelativeByteAddress , int iSeekMode)
R	Read (text mode)	
w	Write (overwrite, text mode)	
a	Append (text mode)	
rb	Read (binary mode)	
wb	Write (overwrite, binary mode)	
ab	Append (binary mode)	
r+	Read/Write (text mode)	
rb+	Read/Write (binary mode)	
wb+	Read/Write (binary mode), create file if needed	
ab+	Read/append (binary mode), create file if needed	

Low level I/O

Mode	Description	int read(int fd, void *psbBuf, long lCount) <ul style="list-style-type: none">Beginning with the current file position, read reads lCount bytes into the buffer. The data read can be binary. int write(int fd, void *psbBuf, long lCount) <ul style="list-style-type: none">Beginning with the current file position, write writes lCount bytes from the buffer to the file.
open	Opens a file and returns a file descriptor	
read	Reads data from a file	
write	Writes data to a file	
lseek	Sets the position in a file	
stat	Gets file metadata	
opendir	Opens a directory	
readdir	Reads directory entries	

Inode

<ul style="list-style-type: none">- size of the file in bytes- device ID of the device containing the file- user ID of the owner- group ID- file mode- timestamps for when the inode was last changed, content last modified, and last access- link count- 12 direct pointers to data blocks- one indirect pointer- one double indirect pointer- one triple indirect pointer	<p>Number of data blocks needed (N) = file size / block size</p> <p>Number of entries per block (E) = block size / length of address</p> <p>Blocks of direct pointers needed (D) = (N - 12) / E (round up to nearest integer value)</p> <p>Blocks of indirect pointers needed (I) = (D - 1) / E (round up to nearest integer value)</p> <p>Blocks of double indirect pointers needed (DI) = (I - 1) / E (round up to nearest integer value)</p> <p>Blocks of triple indirect pointers needed (TI) = (DI - 1) / E (round up to nearest integer value)</p> <p>Total blocks needed = N + D + I + DI + TI (not counting inode)</p> <p>Note: if D == 1, I = (D - 1)/E = 0 if I == 1, DI = (I - 1)/E = 0 if DI == 1, TI = (DI - 1)/E = 0</p>
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- pid_t fork(): Creates a child process. Returns: - 0: To the child process. - Child PID: To the parent process. - -1: If failed.	- getpid(): Get current process ID. - getppid(): Get parent process ID. - waitpid(): Wait for a child process to finish. (avoids creating orphans)
- Pipe: one-way communication between parent and child. - Example: pipe(fd) creates fd[0] for reading and fd[1] for writing.	Named Pipes (FIFOs): Persistent after processes terminate, allowing unrelated processes to communicate. - Example: mkfifo("mypipe", permissions); open("mypipe", mode)`.
Shared Memory: - Fastest IPC method. - Requires synchronization (e.g., locks). - Steps: 1. ftok(filename, proj_id): Generate key. 2. shmget(key, size, flags): Create/get shared memory. 3. shmat(shmid, NULL, 0): Attach shared memory. 4. Access and modify shared memory. 5. shmdt(ptr): Detach memory. 6. shmctl(shmid, IPC_RMID, NULL): Deallocate memory.	Process States - **Ready** : Process is waiting to be assigned to CPU. - **Running** : Process is executing. - **Waiting** : Waiting for resources (I/O, etc.). - **Terminated** : Completed execution.

Attempt	Conditions	Result
read	Empty pipe, writer attached	Read blocked
write	Full pipe, reader attached	Write blocked
read	Empty pipe, no writer attached	EOF returned
write	No reader	SIGPIPE