

CIS 441/541: Project #1C

Due October 12th, 2016 (meaning 6am October 13th)

Worth 3% of your grade (NOTE: this is a crazy small amount, given that this is the hardest project for most students. I'm just going to go with it.)

Instructions

- 1) Download `get_triangles.cxx`. It has a routine to read triangles from a file. Incorporate its `GetTriangles` routine in the place of `GetTriangles` from project 1B.
- 2) Download the geometry file "`proj1c_geometry.vtk`".
- 3) Implement the scanline algorithm for arbitrary triangles and fill up the image buffer with their colors.
- 4) Note that the output image is 1786x1344. You should change the image size and initialize the buffer to be black (0,0,0). This was done for you in `project1b.cxx`, so just make sure that code didn't go anywhere.
- 5) The correct image is posted to the website.

Note that:

- a file is available online that is helpful for debugging. For each pixel, it says which triangle deposited a color onto that pixel. When differencer tells you a pixel is wrong, you can use this file to narrow down debugging to the exact triangle.

When you are done, submit the following to Canvas:

- your code
- a screen shot of the differencer program congratulating you
- if there are differences, send me the `differenceMap.png` that differencer produces and image output of the program. Programs with differences will be graded harshly ... I prefer a correct picture late over an incorrect picture on time.

Don't forget to use double precision and the `floor441` and `ceil441` functions.