



LAMBDACONF 2016

WITCHCRAFT

WHERE ARE FLIP, ID, CONST, FIX,
AND ALL OF THE OTHER FUNCTIONAL
NICETIES THAT WE'RE USED TO?

A variation on the Bulb Paradox

HOW CAN I MAKE THIS MORE LIKE
HASKELL?

A variation on the Bulb Paradox

DEFINITION

WITCHCRAFT [WICH-KRAFT, -KRAHFT] NOUN

1. The practice of, and belief in, magical skills and abilities that are able to be exercised by persons with the necessary esoteric secret knowledge
2. A math-/algebra-/category-inspired library for Elixir



**A LOT OF PEOPLE
APPROACH MATH-Y
ABSTRACTIONS AS IF
THEY WERE DARK MAGIC**

**THIS DOESN'T HAVE
TO BE THE CASE!**





**THE PURPOSE OF
ABSTRACTION IS NOT TO
BE VAGUE, BUT TO CREATE
A NEW SEMANTIC LEVEL
IN WHICH ONE CAN BE
ABSOLUTELY PRECISE**

Edsger W. Dijkstra

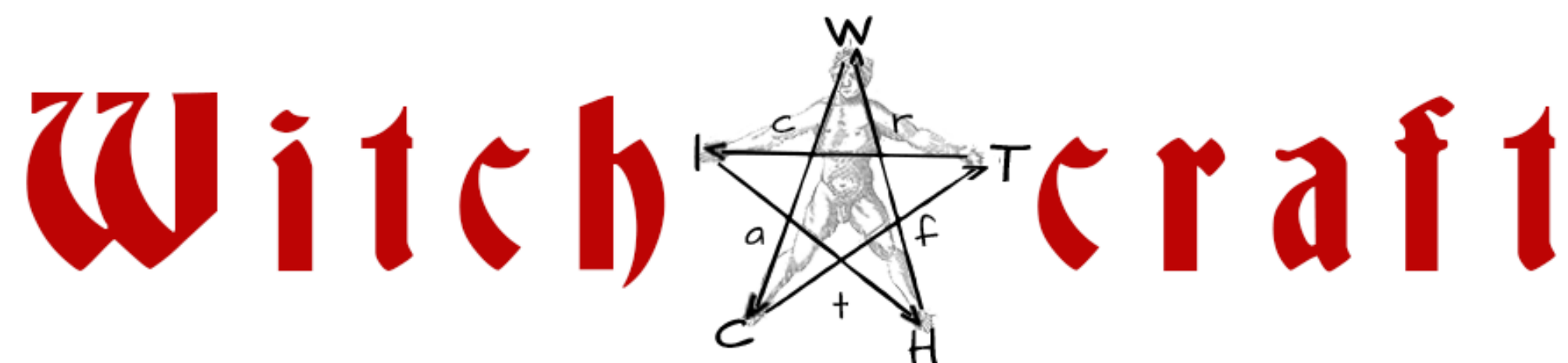
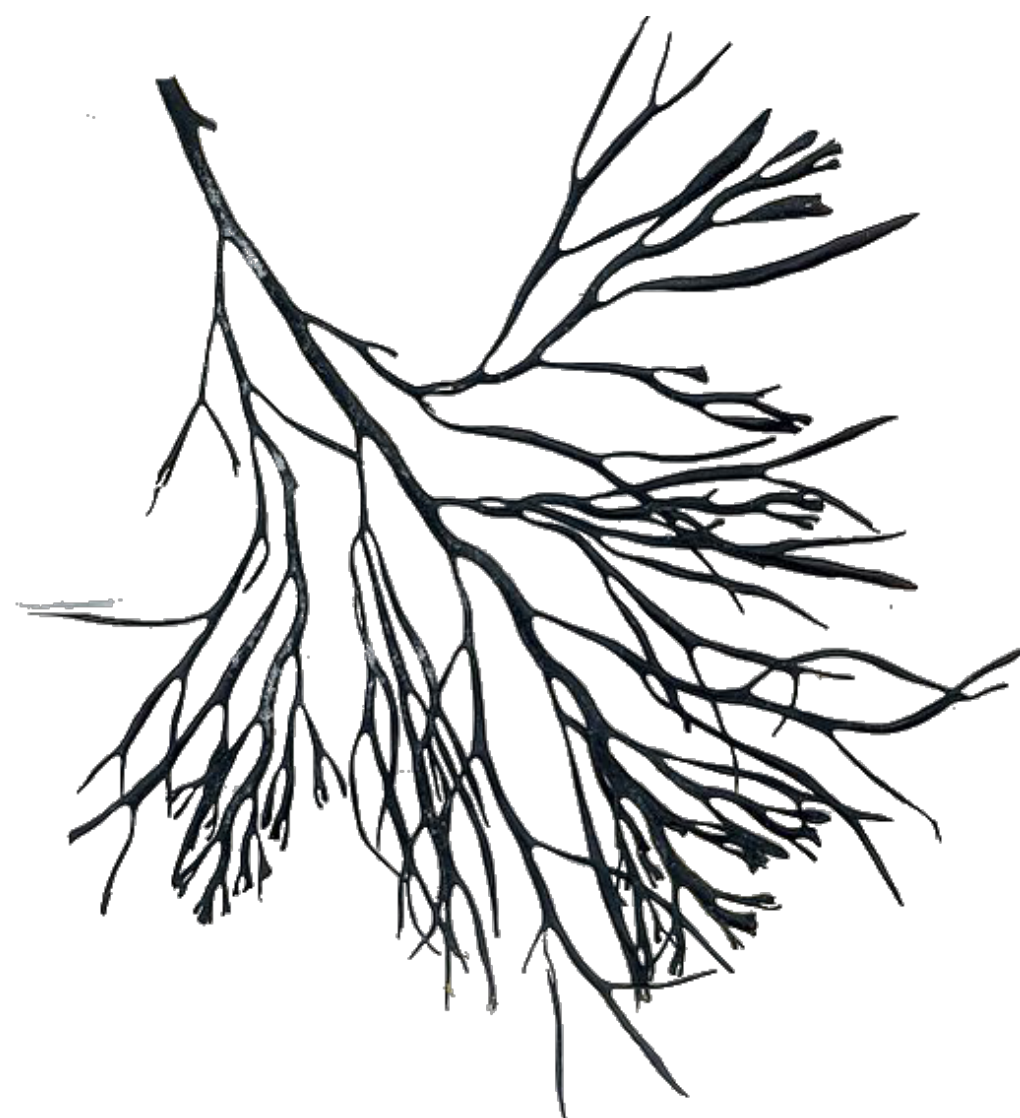
PRECISION

- ▶ Well-understood algebraic properties make us *free of edge cases*
- ▶ Can be thought of as “functional design patterns”
- ▶ Leverage the past 60+ years of progress
- ▶ Port patterns from other languages



Algae

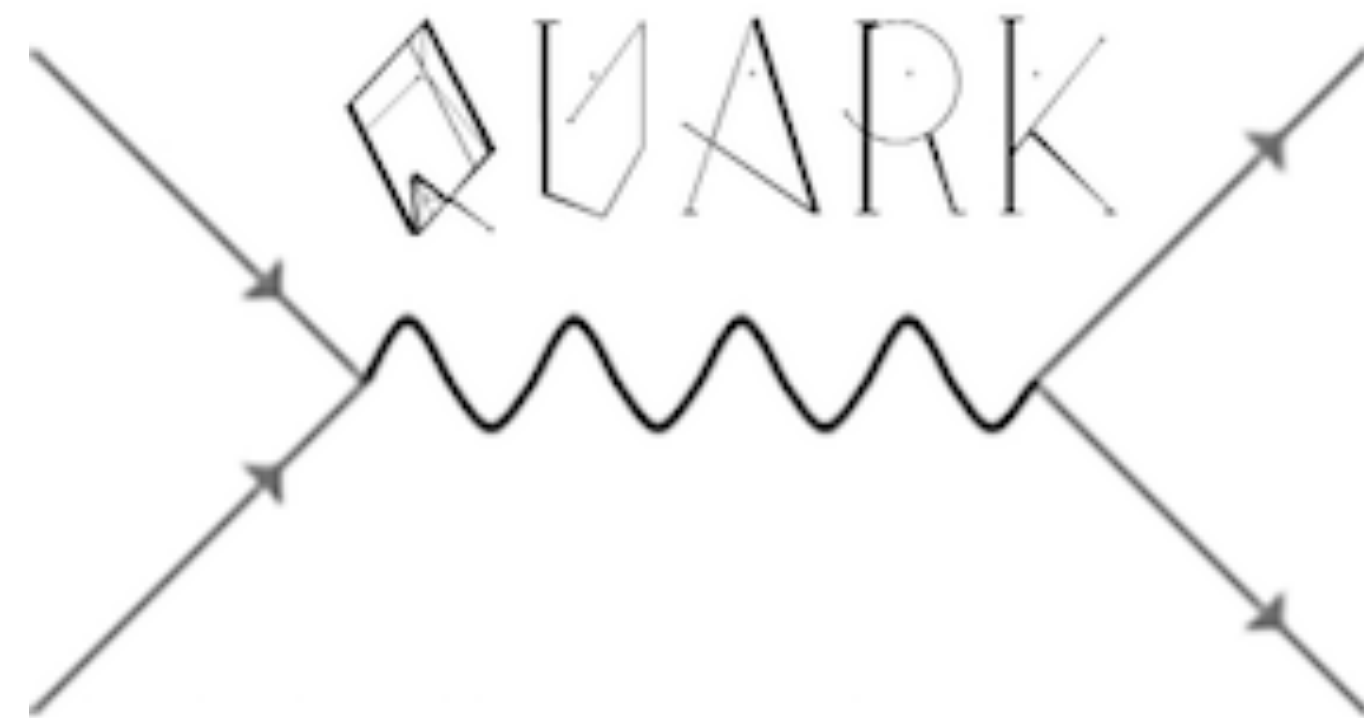
Bootstrapped
algebraic data types
for Elixir



A category library for Elixir

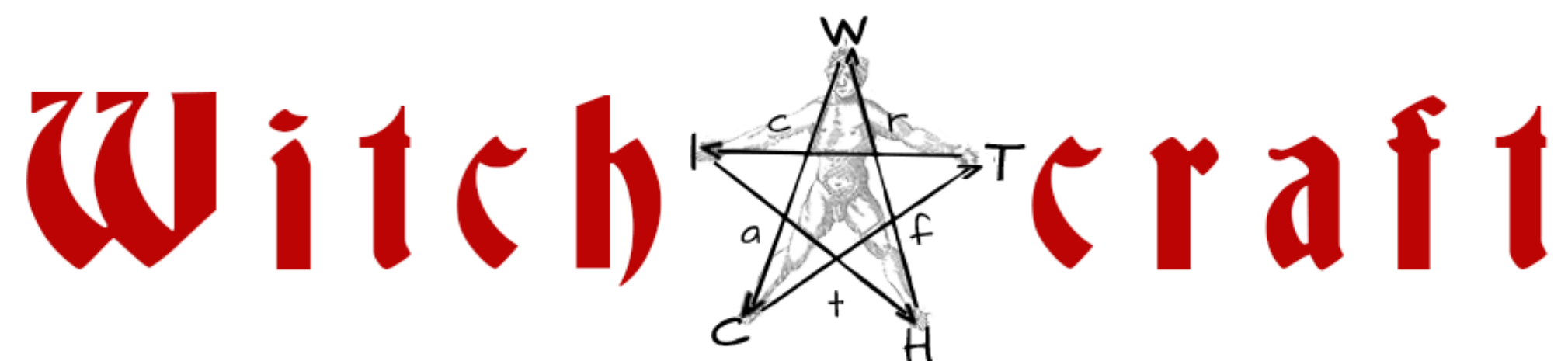
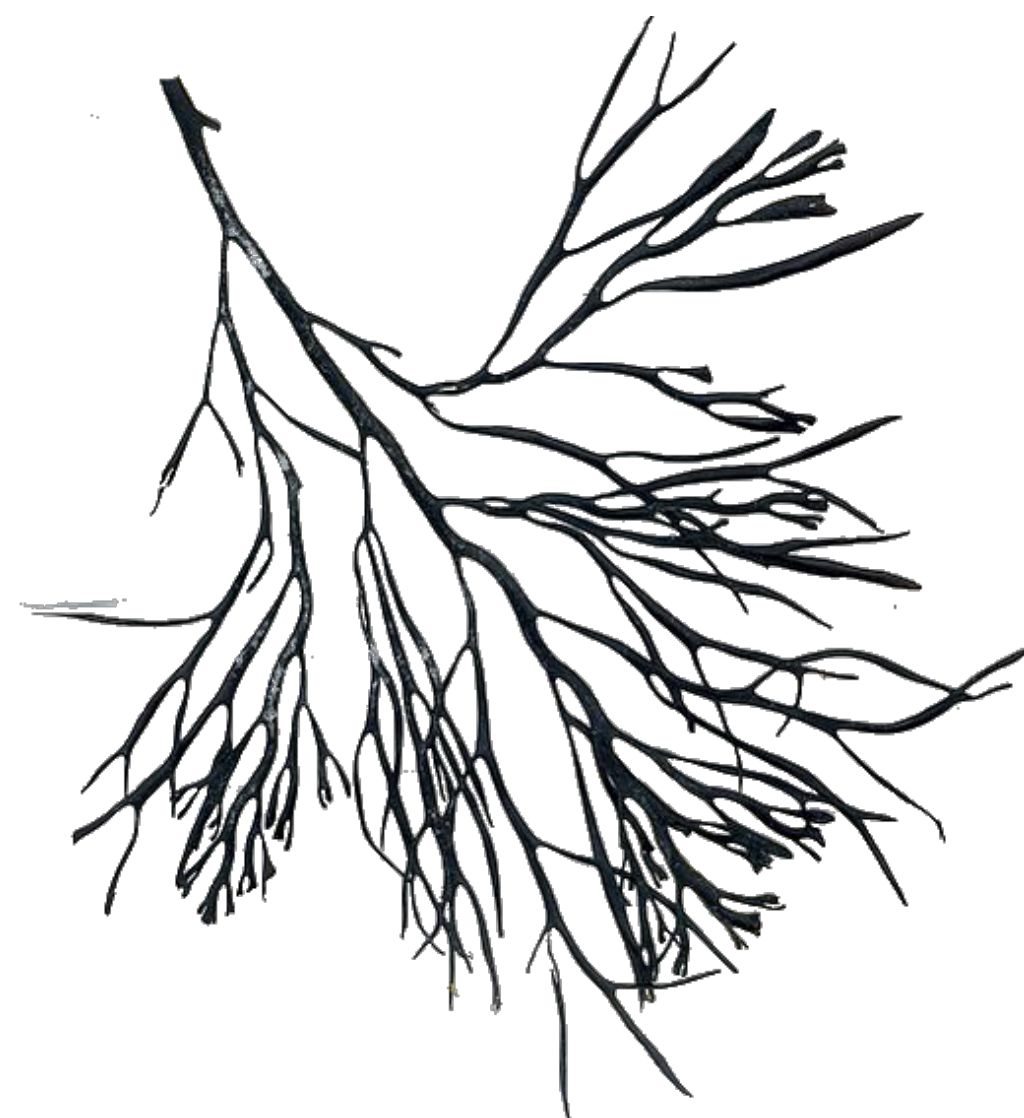
THREE LIBRARIES (BASICALLY “ELIXIRZ”)

- ▶ Quark
 - ▶ github.com/robot-overlord/quark
 - ▶ Common combinators & functional helpers
 - ▶ SKI, currying, &c
- ▶ Algae
 - ▶ github.com/robot-overlord/algae
 - ▶ Common datatypes
 - ▶ Maybe, Either, Tree, Free, &c
- ▶ Witchcraft
 - ▶ github.com/robot-overlord/witchcraft
 - ▶ Common algebras
 - ▶ Functor, applicative, monad, arrow, &c



Algae

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A category library for Elixir

VALUES

- ▶ Lower barrier to entry
- ▶ Consistency
- ▶ Pragmatism
- ▶ Compatibility / idiomatic
- ▶ Pedagogy

WHAT DOES IT GET US? (HIGH LEVEL)

- ▶ Vertical and horizontal, or strategy and tactics
- ▶ Generalization makes for highly reusable code
- ▶ Write really (computationally) semantic code
- ▶ Less stuff to test
 - ▶ The abstraction portion can be tested separately, but used in many scenarios
- ▶ Fun!
 - ▶ Porting stuff and using patterns from other languages

HANDY COMBINATORS, LIKE FIXED-POINTS

```
factorial =  
  fn (0, _) -> 1  
    (1, _) -> 1  
    (n, fun) -> n * fun.(n - 1, fun)  
end
```

Manual recursion, common pattern,
can be abstracted out

```
fac = fn fac ->  
  fn 0 -> 0  
    1 -> 1  
    n -> n * fac.(n - 1)  
  end  
end
```

```
factorial = fix fac
```

```
iex> factorial.(9)  
362880
```

Only the "guts" of the calculation

Pass to `fix` to get the same result

BONUS: nice to test each the decoupled inner logic, as is simpler (no recursion)

HANDY ABSTRACTIONS, LIKE APPLICATIVE FUNCTORS

- ▶ Works on any datatype in the protocol
- ▶ Guarantees (more on this later)
 - ▶ Always works as expected
 - ▶ Fewer things to test / tests included
- ▶ Operator and function notations
 - ▶ Choose of data flow direction
- ▶ Semantic behaviour for each datatype
 - ▶ List can represent “nondeterminism”
 - ▶ Maybe can represent presence/emptiness

```
# Applicative list
## Example helpers
add_one = &(&1 + 1)
times_ten = &(&1 * 10)
prod = fn x -> (fn y -> x * y end) end

[1,2,3] ~>> [add_one, times_ten]
#=> [2,3,4,10,20,30]

[9, 10] ~>> ([1,2,3] ~> prod)
#=> [9, 10, 18, 20, 27, 30]

prod <~ [1,2,3] <<~ [9, 10]
#=> [9, 10, 18, 20, 27, 30]
```

LEVERAGE PROPERTIES

- ▶ ex. Monoids guarantee identity and associativity
- ▶ Could do something like break up a complex problem over many processes
 - ▶ As long as the parts are reassembled in the correct order eventually, the actual joining can happen in any order
 - ▶ Could ignore identity inputs
 - ▶ Don't have to worry about "wrong type" errors
- ▶ Automagically works on any datatype defined for `Witchcraft.Monoid`
- ▶ This hypothetical application could now be a reusable library for any monoid!

```
# Binary combining operation <|>,
# always returns same kind of monoid
@spec MType <|> MType :: MType

# Identity
identity <|> x = x
x <|> identity = x

# Associative
a <|> b <|> c
(a <|> b) <|> c
a <|> (b <|> c)
```


WHAT ARE THE DOWNSIDES?

- ▶ Higher barrier to entry
 - ▶ Puts more burden on the programmer up-front, delayed gratification
 - ▶ ie: need to learn concepts, patterns, ways of thinking, &c
 - ▶ Similar to how in OOO, everyone learns the Gang of Four patterns
 - ▶ Some abstractions can be mind-bending at first
- ▶ Attempting to mitigate this as much as possible with explanatory docs, examples, and doctests

DIFFERING WAYS

|> OF THINKING

<<~ ARE COMPATIBLE

BREAKING THE MODEL

- ▶ Some of this requires currying by default for generality
 - ▶ Lots of partial application
 - ▶ But Elixir is an arity-based language!
- ▶ Elixir code is often pretty concrete
- ▶ Bootstrapping into Elixir relies on additional tools
 - ▶ ex. Dialyzer, QuickCheck

DIRECTIONALITY

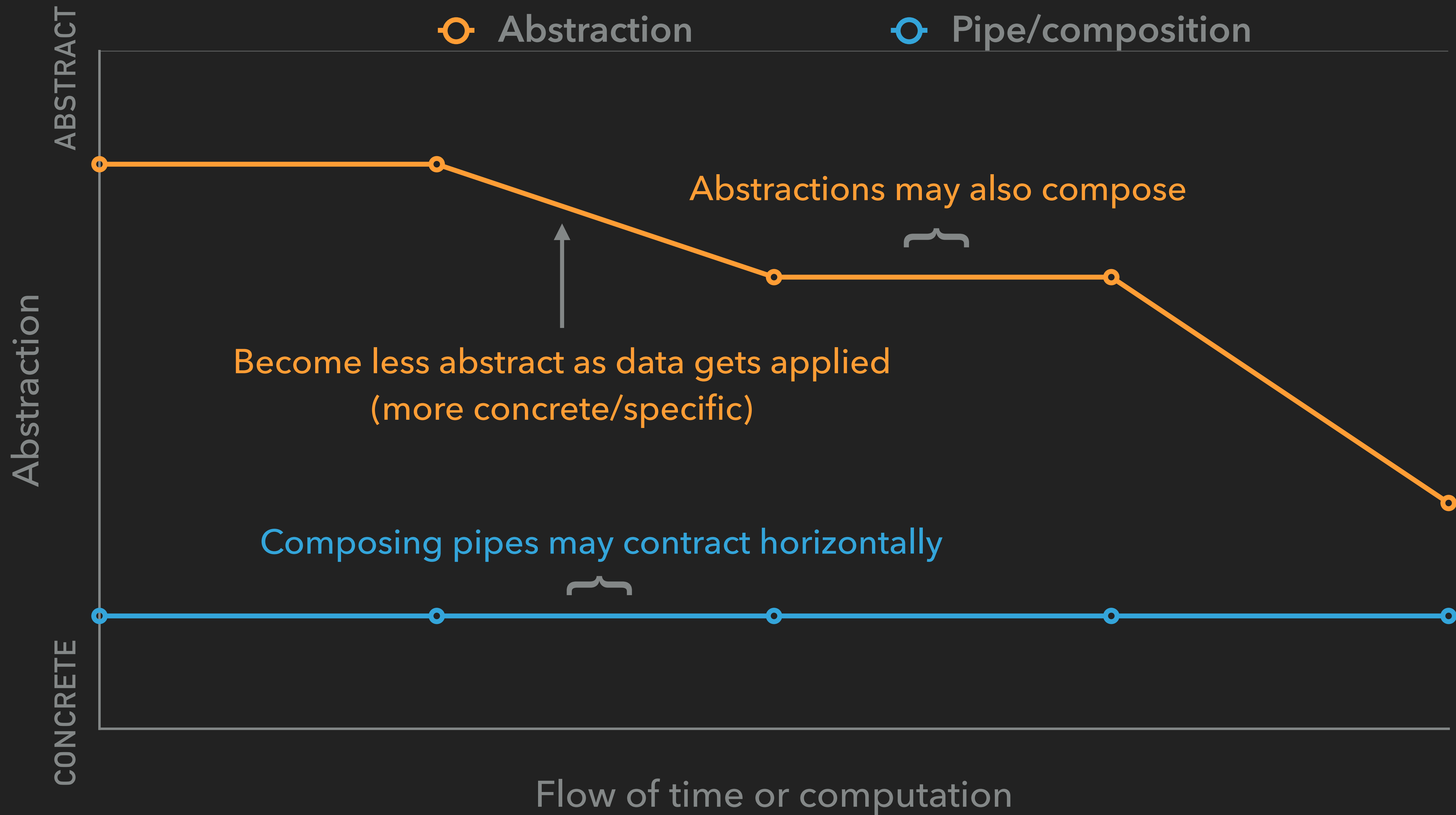
- ▶ One characteristic of FP structural solutions or being data-oriented
- ▶ In Elixir, we generally think from linearly, left-to-right
 - ▶ “forward”
 - ▶ “flow”
- ▶ In maths, LISPs, and MLs, we often think multi-dimensionally
 - ▶ Property-based (ex. monoid)
 - ▶ Point-free style

LINEARITY

- ▶ Data flow is easy to think of as being linear
- ▶ Abstract functions are (often) also composable
- ▶ Can think of abstractions as being the vertical to data flow's horizontal

STRATEGY VS TACTICS

- ▶ Big-picture vs details
- ▶ Decouple thinking in the large from specifics (choosing protocol vs defimpl)
- ▶ Broad class of problem vs specific problem



BECOMES LESS ABSTRACT?

- ▶ Simple example:
 - ▶ `fold` is more general than `map`
 - ▶ **Elixir:** `Enum.map(list, f) = right_reduce(list, &([f.(&1) | &2]))`
 - ▶ **Haskell:** `fmap = foldr (\x xs → f x : xs) []`
- ▶ More complex example (applicative function akin to scanning)
 - ▶ **Witchcraft:** `&(&1 + &2) <~ foo <<~ bar`
 - ▶ **Haskell:** `(+) <$> foo <*> bar`

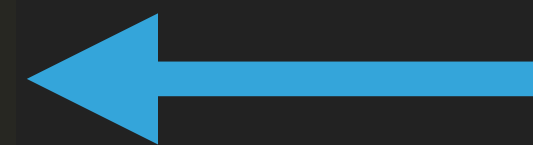
LET'S TALK ABOUT

TYPES

PORTING ADTS

SEVERAL ATTEMPTS TO PORT COMMON DATATYPES TO ELIXIR ("MAYBE" IS SHOWN)

```
{:just, "something"}  
# OR  
{:error}
```



Idiomatic Elixir, but not as general as could be

```
defmodule Maybe do  
  defstruct just: nil, nothing: false  
end  
  
# But what about this case?  
%Maybe{just: "something", nothing: true}
```

Nothing \neq :error

SURE, ELIXIR DOESN'T HAVE ADTS

BUT WE CAN FAKE IT WITH STRUCTS

```
defmodule Algae.Maybe do
  use Quark.Partial

  @type t :: Just.t | Nothing.t

  defmodule Nothing do
    @type t :: %Nothing{}
    defstruct []
  end

  defmodule Just do
    @type t :: %Just{just: any}
    defstruct [:just]
  end

  # Convenience functions
end
```

ELIXIR CAN'T ENFORCE PROPERTIES

BUT IT HAS PROTOCOLS


```
defprotocol Witchcraft.Applicative do
  # Docs

  @fallback_to_any true

  @spec wrap(any, any) :: any
  def wrap(specimen, bare)

  @spec seq(any, (... -> any)) :: any
  def seq(wrapped_value, wrapped_function)
end
```

```
defimpl Witchcraft.Applicative, for: Algae.Id do
  import Quark.Curry, only: [curry: 1]
  alias Algae.Id, as: Id
```

```
  def wrap(_, bare), do: %Algae.Id{id: bare}
  def seq(%Id{id: value}, %Id{id: fun}), do: %Id{id: curry(fun).(value)}
end
```

The only custom code for this data type
(low effort required)



```

defmodule Witchcraft.Applicative.Property do
  # Docs & imports

  @spec spotcheck_identity(any) :: boolean
  def spotcheck_identity(value), do: (value ~>> wrap(value, &id/1)) == value

  @spec spotcheck_composition(any, any, any) :: boolean
  def spotcheck_composition(value, fun1, fun2) do
    wrap(value, &compose/2) <<~ fun1 <<~ fun2 <<~ value == fun1 <<~ (fun2 <<~ value)
  end

  @spec spotcheck_homomorphism(any, any, fun) :: boolean
  def spotcheck_homomorphism(specemin, val, fun) do
    curried = curry(fun)
    wrap(specemin, val) ~>> wrap(specemin, curried) == wrap(specemin, curried.(val))
  end

  def spotcheck_interchange(bare_val, wrapped_fun) do
    wrap(wrapped_fun, bare_val) ~>> wrapped_fun
    == wrapped_fun ~>> wrap(wrapped_fun, &(bare_val |> curry(&1).()))
  end

  @spec spotcheck_functor(any, fun) :: boolean
  def spotcheck_functor(wrapped_value, fun) do
    wrapped_value ~> fun == wrapped_value ~>> wrap(wrapped_value, fun)
  end
end

```

Uses your defimpl definitions

Class hierarchy

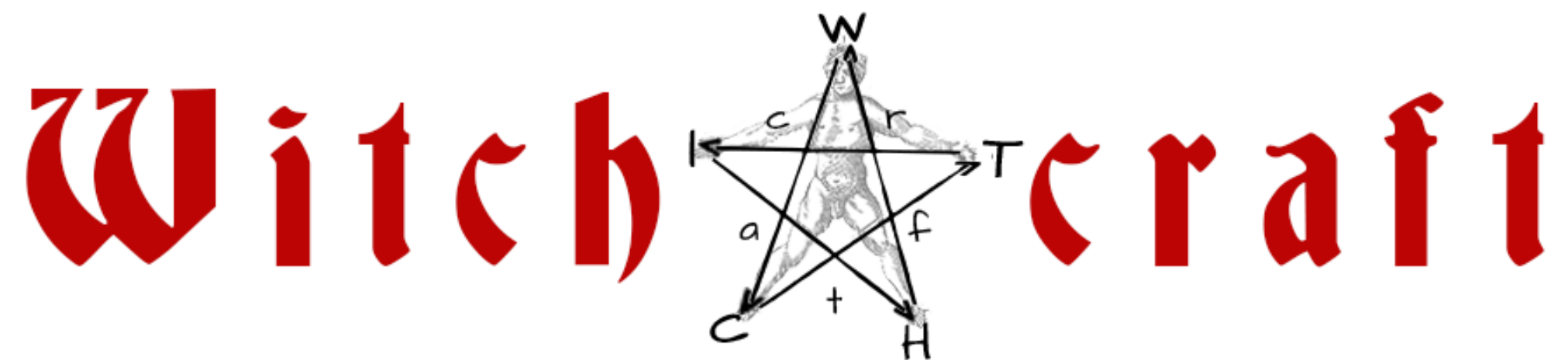
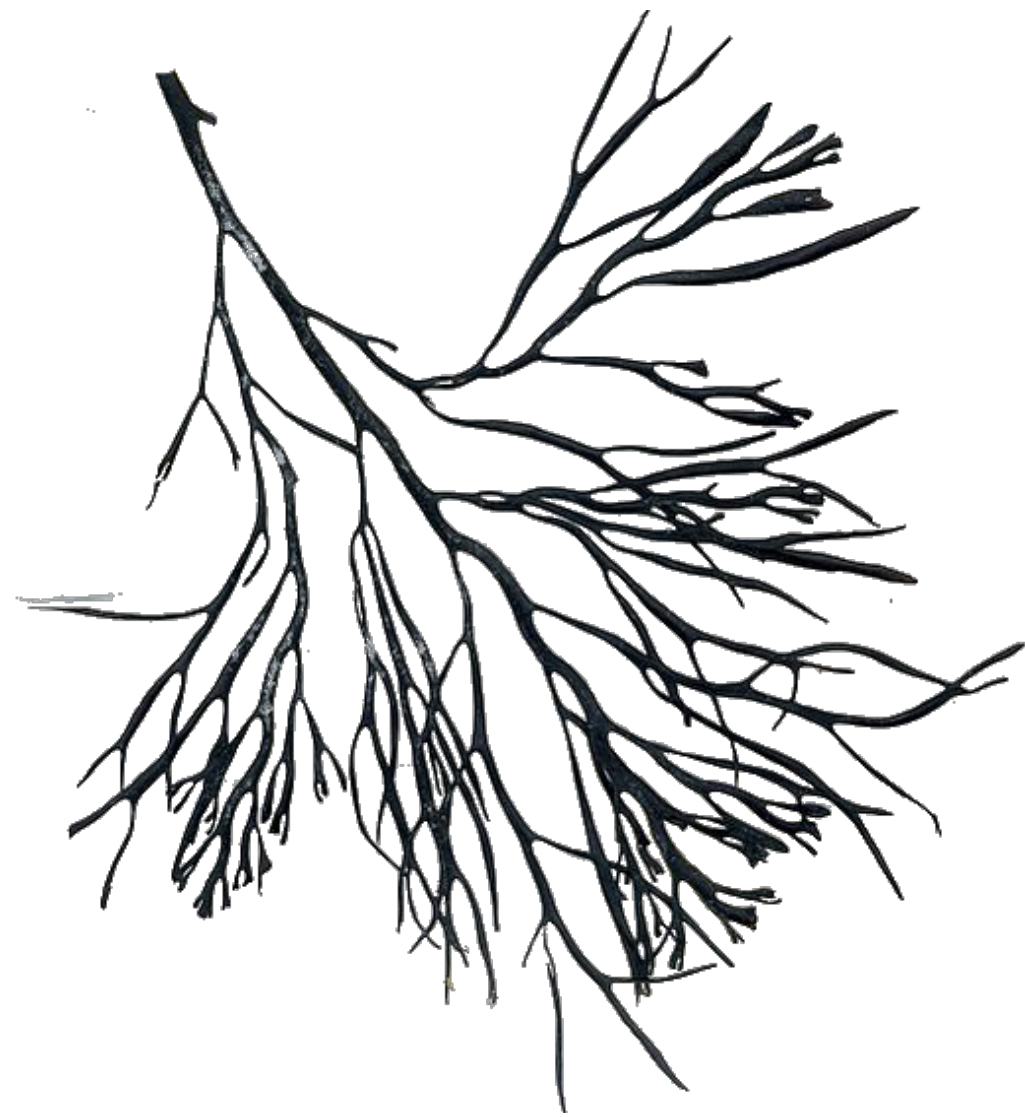
SUMMARY

- ▶ Abstraction is a handy tool in Elixir
- ▶ Pipes are compatible with other abstractions
- ▶ Thinking
 - ▶ 2-dimensionally
 - ▶ With properties
- ▶ Often have to break the arity model
- ▶ Can “fake” a lot of ADTs in Elixir



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THE END

- ▶ Please contribute, open feature requests, and so on!
 - ▶ github.com/robot-overlord/quark
 - ▶ github.com/robot-overlord/algae
 - ▶ github.com/robot-overlord/witchcraft
- ▶ Get in touch :)
 - ▶ bez@brooklynzelenka.com
 - ▶ [@expede](https://twitter.com/expede)
 - ▶ medium.com/@expede
 - ▶ github.com/expede

