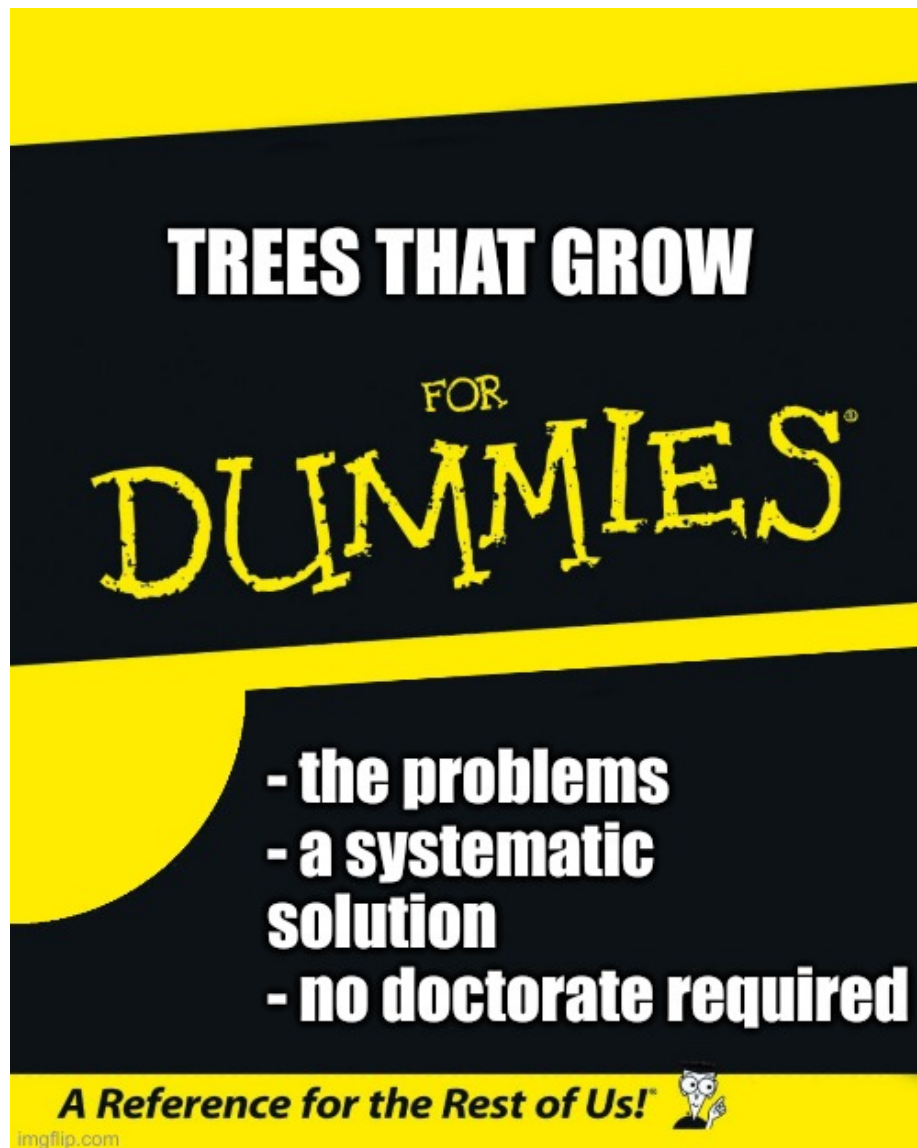


Trees That Grow for Dummies



\$ whoami

- Julien Debon
- Sir4ur0n
- Java / Haskell
- Decathlon

Trees

```
data Order = Order {
  recipientName :: Text,
  recipientAddress :: Address,
  shoppingBasket :: Map Item Quantity
}

data Item = Item {
  identifier :: ItemId
}

prepareOrder :: Order -> IO ()
```

... that grow

Price

What we have

```
-- / API Provided by Price team
loadCurrentPrice :: ItemId -> IO Price
```

What we want

```
quoteBasket :: Map Item Quantity -> Price
```

How do we implement the price feature?

Solution 1

Add a Price field to Item

```
data Order = Order {
  recipientName :: Text,
  recipientAddress :: Address,
  shoppingBasket :: Map Item Quantity
}

data Item = Item {
  identifier :: ItemId,
  price :: Price
}
```

```

data Order = Order {
  recipientName :: Text,
  recipientAddress :: Address,
  shoppingBasket :: Map Item Quantity
}

data Item = Item {
  identifier :: ItemId,
  price :: Price
}

quoteBasket :: Map Item Quantity -> Price

```

```

data Order = Order {
  recipientName :: Text,
  recipientAddress :: Address,
  shoppingBasket :: Map Item Quantity
}

data Item = Item {
  identifier :: ItemId,
  price :: Price
}

prepareOrder :: Order -> IO ()

```

Problem #1

Unnecessary pricing

Problem #1 bis

“Special value” for Price (0, $-\infty$, etc.)

Make impossible states impossible

Solution 2

Add a Maybe Price field to Item

```

data Order = Order {
  recipientName :: Text,
  recipientAddress :: Address,
  shoppingBasket :: Map Item Quantity
}

data Item = Item {
  identifier :: ItemId,
  price :: Maybe Price
}

```

Problem #1

Inconsistency

```

inconsistentBasket :: Map Item Quantity
inconsistentBasket = fromList [
  (Item {identifier = id1, price = Just 42}, 1),
  (Item {identifier = id1, price = Nothing}, 1)
]

```

Problem #2

Unsafe

```

quoteBasket :: Map Item Quantity -> Price

unpricedBasket :: Map Item Quantity
unpricedBasket = fromList [
  (Item {identifier = id1, price = Nothing}, 1)
]

quoteBasket unpricedBasket

quoteBasket :: Map Item Quantity -> Maybe Price

unpricedBasket :: Map Item Quantity
unpricedBasket = fromList [
  (Item {identifier = id1, price = Nothing}, 1)
]

quoteBasket unpricedBasket == Nothing

```

Constraints must be pushed upstream, not downstream

The golden rule of software quality, Gabriel Gonzalez

The golden rule of software quality, Gabriel Gonzalez

```
-- / Downstream constraint
head :: [a] -> Maybe a

-- / Upstream constraint
head :: NonEmpty a -> a

-- / Downstream constraint
head :: [a] -> Maybe a

myList = [1,2,3]
case head myList of
  Nothing -> ???
  Just firstElem -> myBusiness firstElem

-- / Upstream constraint
head :: NonEmpty a -> a

myList = 1 :| [2,3]
firstElem = head myList
myBusiness firstElem

-- / Downstream constraint
quoteBasket :: Map Item Quantity -> Maybe Price

-- / Upstream constraint
quoteBasket :: ??? -> Price
```

Solution 3

Duplicate types

```

data UnpricedOrder = UnpricedOrder {
  recipientName :: Text,
  recipientAddress :: Address,
  shoppingBasket :: Map UnpricedItem Quantity
}

data UnpricedItem = UnpricedItem {
  identifier :: ItemId
}

data PricedOrder = PricedOrder {
  recipientName :: Text,
  recipientAddress :: Address,
  shoppingBasket :: Map PricedItem Quantity
}

data PricedItem = PricedItem {
  identifier :: ItemId,
  price :: Price
}

quoteBasket :: Map PricedItem Quantity -> Price

```

Problem #1

Extra noise/code

```

prepareUnpricedOrder :: UnpricedOrder -> IO ()
preparePricedOrder :: PricedOrder -> IO ()

prepareOrder :: Either UnpricedOrder PricedOrder -> IO ()

removePrice :: PricedOrder -> UnpricedOrder
prepareOrder :: UnpricedOrder -> IO ()

```

Problem #2

Double maintenance

Problem #3

Invisible coupling => Unsafe to add fields

```

data UnpricedItem = UnpricedItem {
  identifier :: ItemId,

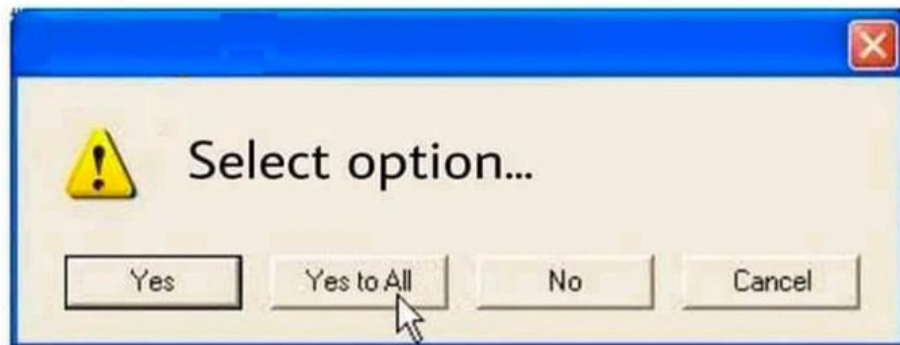
```

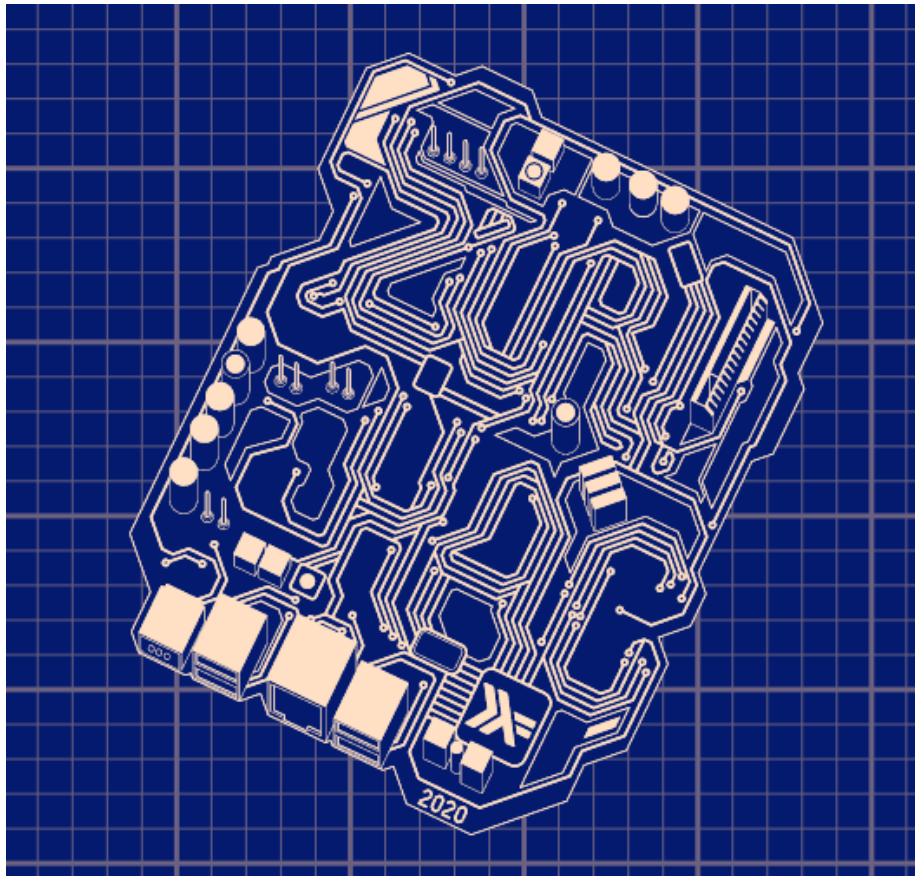
```
    description :: Text
}

data PricedItem = PricedItem {
    identifier :: ItemId,
    price :: Price
}
```

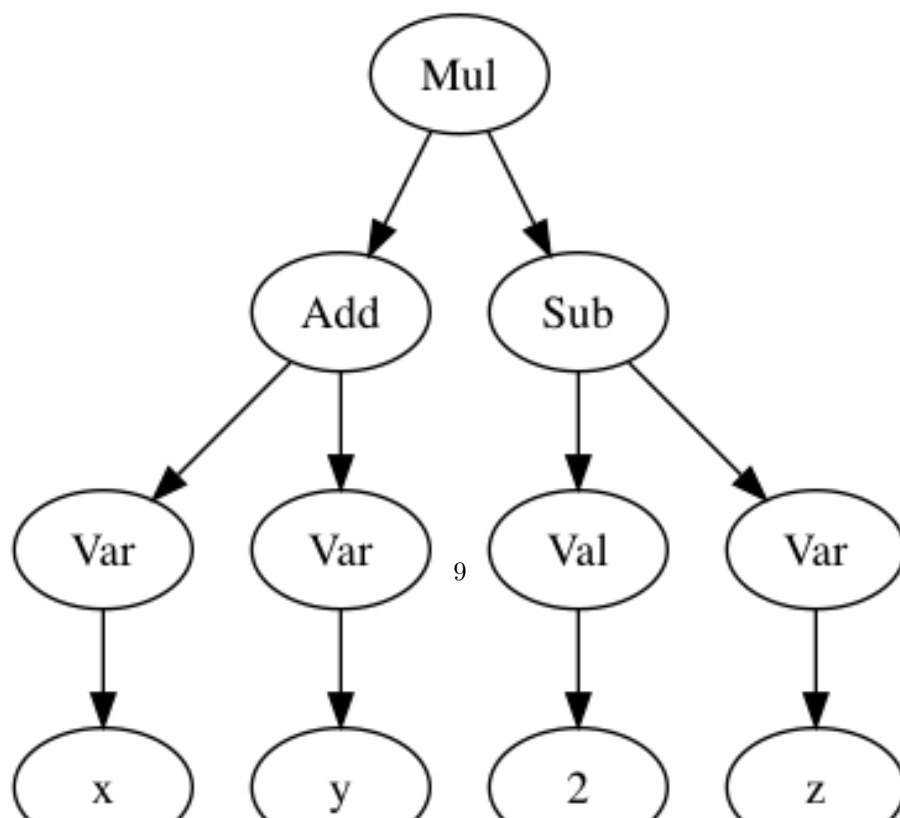
Criteria

- Full type safety
- Functional coupling is type checked
- Be able to express “Pricing is not required” in functions
- Be able to express “Pricing does matter” in functions (upstream constraint)
- Low verbosity
- Low maintenance





$$(x + y) * (2 - z)$$



Trees that Grow

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extensibility in functional data types

adding new data constructors, and/or [...] adding new fields to its
existing data constructors

data $Exp_X \ \xi = Lit_X \ (X_{Lit} \ \xi) Integer$	type family $X_{Lit} \ \xi$
$Var_X \ (X_{Var} \ \xi) Var$	type family $X_{Var} \ \xi$
$Ann_X \ (X_{Ann} \ \xi) (Exp_X \ \xi) Typ$	type family $X_{Ann} \ \xi$
$Abs_X \ (X_{Abs} \ \xi) Var \ (Exp_X \ \xi)$	type family $X_{Abs} \ \xi$
$App_X \ (X_{App} \ \xi) (Exp_X \ \xi) (Exp_X \ \xi)$	type family $X_{App} \ \xi$
$Exp_X \ (X_{Exp} \ \xi)$	type family $X_{Exp} \ \xi$

$$\boxed{\Gamma \vdash M : A} \quad \frac{}{\Gamma \vdash i : \mathbf{Int}} \quad \frac{(x : A) \in \Gamma}{\Gamma \vdash x : A} \quad \frac{\Gamma \vdash M : A}{\Gamma \vdash M :: A : A}$$

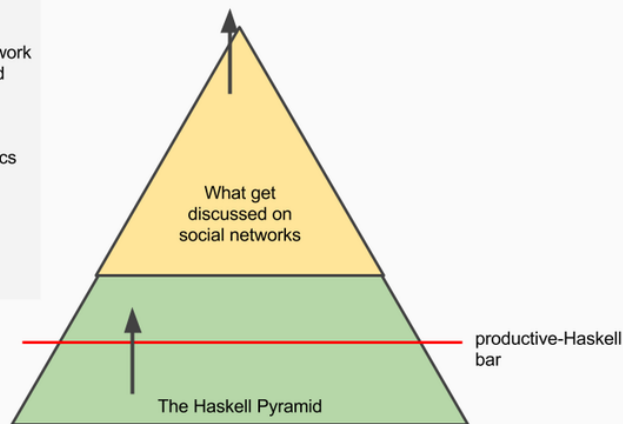
$$\frac{x : A, \Gamma \vdash N : B}{\Gamma \vdash \lambda x. N : A \rightarrow B} \quad \frac{\Gamma \vdash L : A \rightarrow B \quad \Gamma \vdash M : A}{\Gamma \vdash L M : B}$$

type $Exp^{TC} = Exp_X \ TC$	type instance $X_{Ann} \ TC = Void$
data TC	type instance $X_{Abs} \ TC = Void$
type instance $X_{Lit} \ TC = Void$	type instance $X_{App} \ TC = Typ$
type instance $X_{Var} \ TC = Void$	type instance $X_{Exp} \ TC = Void$



One difficult aspect of Haskell is that people discussing on social network mostly have reached and outgrown the productive-Haskell bar.

Hence, they discuss topics that seem out of reach.



Demo time

Extension descriptor

```
data ExpX ξ = LitX (XLit ξ) Integer
              | VarX (XVar ξ) Var
              | AnnX (XAnn ξ) (ExpX ξ) Typ
              | AbsX (XAbs ξ) Var (ExpX ξ)
              | AppX (XApp ξ) (ExpX ξ) (ExpX ξ)
              | ExpX (XExp ξ)
```

- ξ is a type index to Exp_X . We call ξ the *extension descriptor*, because it describes which extension is in use. For example $Exp_X TC$ might be a variant of Exp_X for the type checker for a language; we will see many examples shortly.

Extra field

data $Exp_X \ \xi =$	$Lit_X \ (X_{Lit} \ \xi) \ Integer$ $ \ Var_X \ (X_{Var} \ \xi) \ Var$ $ \ Ann_X \ (X_{Ann} \ \xi) \ (Exp_X \ \xi) \ Typ$ $ \ Abs_X \ (X_{Abs} \ \xi) \ Var \ (Exp_X \ \xi)$ $ \ App_X \ (X_{App} \ \xi) \ (Exp_X \ \xi) \ (Exp_X \ \xi)$ $ \ Exp_X \ (X_{Exp} \ \xi)$	$type \ family \ X_{Lit} \ \xi$ $type \ family \ X_{Var} \ \xi$ $type \ family \ X_{Ann} \ \xi$ $type \ family \ X_{Abs} \ \xi$ $type \ family \ X_{App} \ \xi$ $type \ family \ X_{Exp} \ \xi$
-----------------------------	--	--

- Each data constructor C has an extra field of type $X_C \ \xi$, where X_C is a type family, or type-level function [Chakravarty et al., 2005]. We can use this field to extend a data constructor with extra fields (Section 3.3). For example, if we define $X_{App} \ TC$ to be Typ , the App constructor of a tree of type $Exp_X \ TC$ will have a Typ field.

type $Exp^{TC} = Exp_X \ TC$

data TC

type instance $X_{Lit} \ TC = Void$

type instance $X_{Var} \ TC = Void$

type instance $X_{Ann} \ TC = Void$

type instance $X_{Abs} \ TC = Void$

type instance $X_{App} \ TC = Typ$

type instance $X_{Exp} \ TC = Void$

Extension descriptor Extra field

Add a constructor

Criteria

- Full type safety
- Functional coupling is type checked
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- Be able to express “Pricing does matter” in functions (upstream constraint)
- Low verbosity
- Low maintenance

Caveat #1

- More type machinery/astronomy
- More indirection

Caveat #2

Typeclass instances boilerplate

```

class Foo a where
  foo :: a -> Text

instance Foo (Item 'Unpriced) where
  foo _ = "unpriced"

instance Foo (Item 'Priced) where
  foo _ = "priced"

doesNotCompile :: Item isPriced -> Text
doesNotCompile item = foo item -- Compilation failure
-- No instance for (Foo (Item isPriced)) arising from a use of 'foo'

doesCompile :: Foo (Item isPriced) => Item isPriced -> Text
doesCompile item = foo item

```

Caveat #3

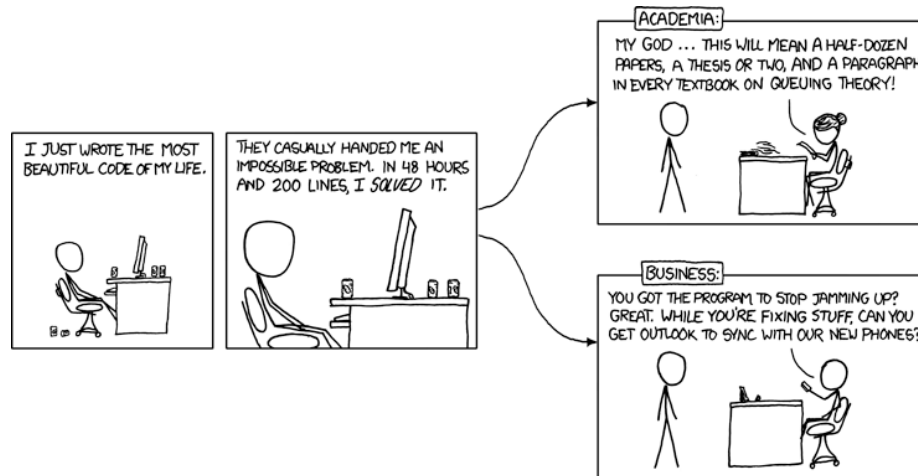
() and Void don't fare well with Generic

Going further

- Type parameters
- Existential types
- GADTs
- Type synonyms for comfort
- Hierarchy of extension descriptors

Conclusion

Questions



References

- <https://www.microsoft.com/en-us/research/uploads/prod/2016/11/trees-that-grow.pdf>
- <http://www.haskellforall.com/2020/07/the-golden-rule-of-software-quality.html>
- https://www.youtube.com/watch?v=bhhE2DxbrJM&ab_channel=Z%C3%BCrichFriendsofHaskell
- <https://xkcd.com/664/>