



Patchanges

Write code and patches **logically**.

```
< 1 gina.vim:status - gina.vim [master → origin/master] | +0 +5 | >8 Saclabox-A 300 Mbs | ♥ 97% | Thu 11/02 03:42
```

```
## master...origin/master [behind 5]
```

```
M autoload/gina/action/diff.vim
M autoload/gina/action/edit.vim
M autoload/gina/action/show.vim
M autoload/gina/command/blame.vim
M autoload/gina/command/log.vim
```

```
NORMAL gina://gina.vim:status ↵
```

```
gina-status utf-8
```

\$

11

1

1

11

1

2

10

10

1

1

10

10

1

1

1

1

## III

1

1

1

36

1

1

1

[No name]

utf-8

## master...origin/master [behind 5]

M autoload/gina/action/diff.vim  
M autoload/gina/action/edit.vim  
M autoload/gina/action/show.vim  
M autoload/gina/command/blame.vim  
M autoload/gina/command/log.vim

NORMAL gina://gina.vim:status ↵

gina-status utf-8



# Jumps to changes on a file

Diff between HEAD~ and Working tree

```
diff --git a/src/os_win32.c b/src/os_win32.c
index f1e1cad8e..7654c3100 100644
--- a/src/os_win32.c
+++ b/src/os_win32.c
@@ -5033,8 +5033,8 @@ job_io_fil
 * Turn the dictionary "env" into a NUL s
 * environment argument of vim_create_pro
 */
- static void
-make_job_env(garray_T *gap, dict_T *env)
+ void
+win32_build_env(dict_T *env, garray_T *ga
{
    hashitem_T *hi;
    int >----->----- todo = (
@@ -5133,7 +5133,7 @@ mch_job_st
}
-
if (options->io_env != NULL
```

ENTER

gina:///.../HEAD~:src/os\_win32.c

```
/*
 * Turn the dictionary "env" into a NUL s
 * environment argument of vim_create_pro
 */
static void
make_job_env(garray_T *gap, dict_T *env)
{
    hashitem_T *hi;
    int >----->----- todo = (int)env->dv_hasht
    LPVOID >----->----- base = GetEnvironmentStri
```

src/os\_win32.c

```
/*
 * Turn the dictionary "env" into a NUL s
 * environment argument of vim_create_pro
 */
void
win32_build_env(dict_T *env, garray_T *ga
{
    hashitem_T *hi;
    int >----->----- todo = (int)env->dv_hasht
    LPVOID >----->----- base = GetEnvironmentStri
```