Blame lines

Easy to **distinguish** each commit chunks.

```
<com/vim/vim  1 Makefile  vim [master → origin/master] | f0 ↑3 |  >15  Saclabox-A 1300 Mbs  | ▼ 88%  | Fri 11/03 19:57
#   any personal preferences or the changes mentioned above.$
# - Check file protections to be "644" for text and "755" for executables (run$
#   the "check" script).$
# - Check compiling on Amiga, MS-DOS and MS-Windows.$
# - Delete all *~, *.sw?, *.orig, *.rej files$
# - "make unixall", "make html"$
# - Make diff files against the previous release: "makediff7 7.1 7.2"$
#$
# Amiga: (OBSOLETE, Amiga files are no longer distributed)$
# - "make amisrc", move the archive to the Amiga and compile:$
#   "make -f Make_manx.mak" (will use "big" features by default).$
# - Run the tests: "make -f Make_manx.mak test"$
# - Place the executables Vim and Xxd in this directory (set the executable$
#   flag).$
# - "make amirt", "make amibin".$
#$
# MS-Windows:$
# - Run make on Unix to update the ".mo" files.$
# - Get 32 bit libintl-8.dll, libiconv-2.dll and libgcc_s_sjlj-1.dll. E.g. from$
#   https://mlocati.github.io/gettext-iconv-windows/ .$
#   Use the "shared-32.zip file and extract the archive to get the files.$
#   Put them in the gettext32 directory, "make dosrt" uses them.$
# - Get 64 bit libintl-8.dll and libiconv-2.dll. E.g. from$
#   https://mlocati.github.io/gettext-iconv-windows/ .$
#   Use the "shared-64.zip file and extract the archive to get the files.$
#   Put them in the gettext64 directory, "make dosrt" uses them.$
# - > make dossrc$
#   > make dosrt$
#   Unpack dist/vim##rt.zip and dist/vim##src.zip on an MS-Windows PC.$
#   This creates the directory vim/vim80 and puts all files in there.$
# Win32 console version build:$
NORMAL  Makefile                                                                  make  utf-8
```

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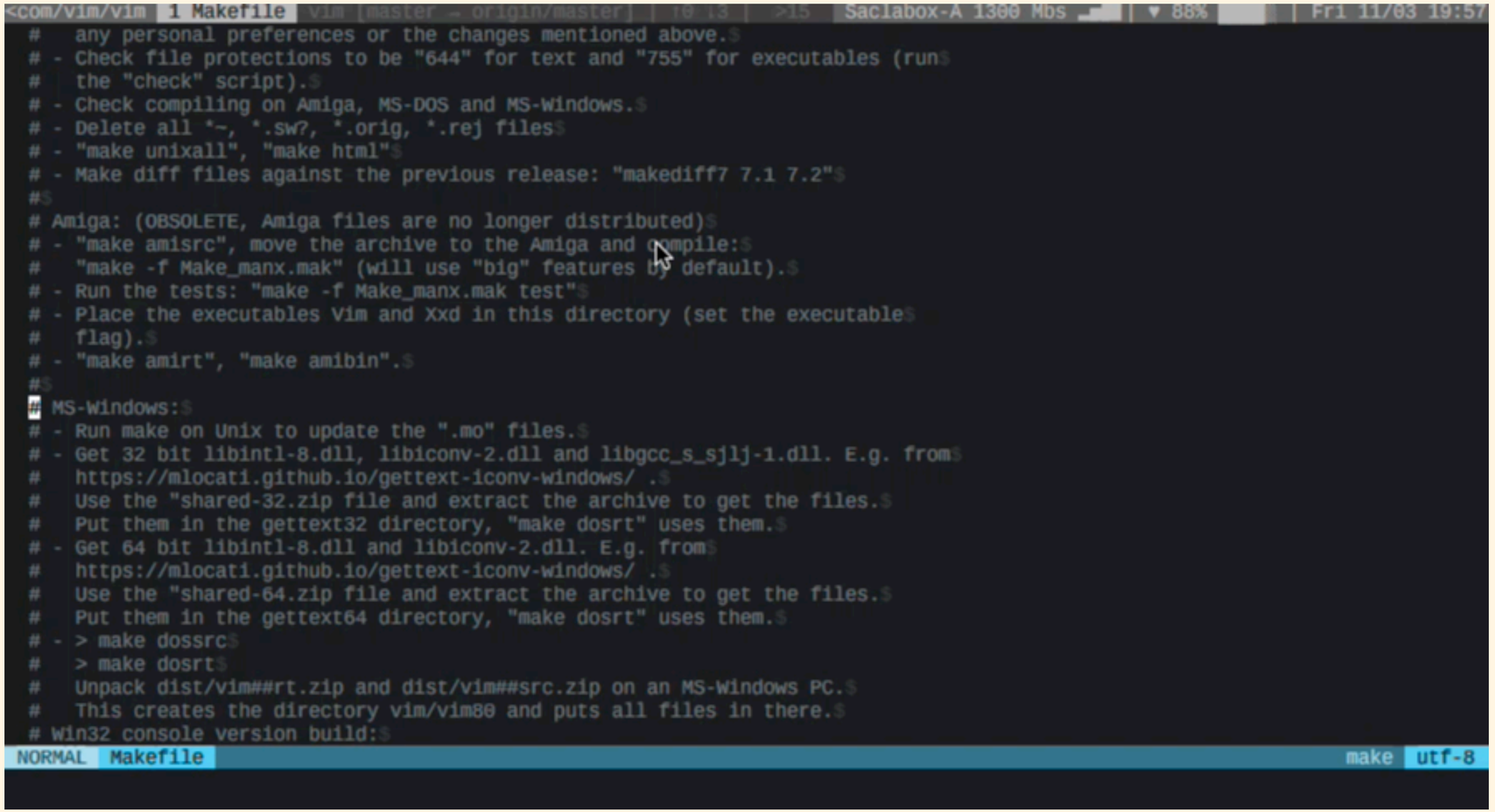

Blame lines

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Asynchronous executor