Getting Started with Clojure

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Principles

Clojure

Programming

O'REILLY*

Chas Emerick, Brian Carper
& Christophe Grand

- The slideware is an outline
- Ask! Ponder! Discuss!
- Practice!
- The book as reference material



Syntax



Homoiconic

- Datastructures to represent the code
- No real syntax or reserved word



Atomic types

nil		
Boolean	true false	
Character	\h \newline \u12B4	
String	"hello world"	
Regex	#"[0-9]*"	
Numbers	8 0.8e1 24/3 0x8 010 2r1000 8N 8M	
Keyword	:name :ns/name ::alias/name	
Symbol*	'name 'ns/name `alias/name	



Types composites

List	(a b c)
Vector	[a b c]
Set	#{a b c}
Мар	{a b, c d}



Metadata

- Composite types and symbols can bear some metadata (as a map)
- ^{:meta "data"} [a b c]



Not quite

- Strictly speaking that's enough to write some Clojure
- In practice there are comments and syntaxic sugars



Comments

line comments	; comment ;; important comment
commented-out expression	#_(I'm not there) #_#_beware pitfall
shebang	#!line comment



Syntaxic sugars

- Introduced as we go
- Explained later on



Functional Programming



Differences

Prog:	Procedural	Object	Functional	
Data & logic	distinct	mixed	distinct	
Execution flow	fixed***	dynamic	dynamic	
Closures	sures no yes*		yes	
Side effects	endemic	endemic	controlled**	

^{*}More or less tedious depending on the language



^{**}A continuum ranging from frowned-upon to verboten or even impossible

^{***}Unless the language features function pointers

Differences

Prog:	Functional	Impacts
Data & logic	distinct	Polymorphism, coupling, serialisation
Execution flow	dynamic	Genericity (HOF and polymorphism)
Closures	yes	HOF catalyser
Side effects	controlled	«reasonable», readable

^{*}More or less tedious depending on the language



^{**}A continuum ranging from frowned-upon to verboten or even impossible

^{****}Unless the language features function pointers

Functions

Call	(f arg1 arg2 arg3)	
Global definition	on (defn sq [x] (* x x))	
Local definition	(fn [x y] (+ (sq x) (sq y)))	
Sugar	#(+ (sq %1) (sq %2))	



Control

	Example	Evaluates to
if	<pre>(if expr then else) (if expr then); else = nil</pre>	then or else, depending on expr
do	(do expr-1 expr-N)	the last expr (expr-N)
let	(let [x expr-x y expr-y] expr)	expr or the last expr when several (implicit do)



More control!

- Everything else is built on top of those «special forms» using macros
- Can be inspected by source

```
=> (source when)
(defmacro when
  "Evaluates test. If logical true, evaluates body in
an implicit do."
  {:added "1.0"}
  [test & body]
  (list 'if test (cons 'do body)))
```



About if

- Behind all boolean tests (see implementations of and, or etc.)
- In a boolean context:
 - nil and false are the only falses



loop/recur

- recur optimises self-recursive tail call
- loop allows to limit recur's scope (enclosing fn by default)



FP in Clojure

- Focus on values (data)
 - immutability, no wrappers
- Prefer sets and maps to indices and linear scans
 - «relational-oriented»



Sequences and collections



Large abstractions

- conj and seq are the two most important functions
- conj adds an item to a collection
- seq returns a sequential (list-like) view of a collection



Sequences

- A sequence has linked-list interface: first & rest
- seq on an empty sequence yields nil
 - idiomatic way to test for emptiness: (if (seq coll) ...)
 - super tasty with an if-let
- next = (comp seq rest)



Seqables

- Clojure collections and Java ones (incl. Map and all Iterables)
- Implementations of clojure.lang.Seqable
- Sequences themselves
- Java arrays
- Strings (CharSequences in truth)



Sequence API

- All those functions implicitly call seq on their arguments
 - applicable to anything seqable
- cons
- map
- reduce
- concat, take, drop, take-while, take-nth, droplast etc.

Sequence building

- cons, lazy-seq, lazy-cat
- Too low-level! Better use HOFs or for



Collection API

- More fragemented than the sequence API
- Fragmented by «aspect»
 - Collection : conj, count
 - Associative : assoc, get, find
 - Indexed : nth
 - Reversible : rseq
 - Stack : pop, peek
 - Set : disj
 - Map : dissoc
 - Sorted : subseq, rsubseq



Support

	Sequence	List	Vector	Мар	Set
Collection	(count O(n))				
Associative	×	×			XV
Indexed	✓ O(n)	✓ O(n)		×	×
Reversible	×	×		XV	XV
Stack	×			X	X
Set	X	X	X	X	/
Мар	X	X	X	/	X
Sorted	×	×	X	XV	The Ne

for: the Swiss Army knife

- «seq comprehension»
- combines map/mapcat/filter/take-while
- cartesian product



Concurrent programming



Reference types

- Mutability/articulation points
 - Keep the number of moving parts low
- Bear synchronisation semantics



Reference types

	independent	coordinated
synchronous	atom	ref
asynchronous	agent	?



Similarities

Type:	Atom	Ref	Agent
creation	(atom x)	(ref x)	(agent x)
update	(swap! a * 2)	(alter r * 2) (commute r * 2)	(send a * 2) (send-off a * 2)
reset	(reset! a y)	(ref-set r y)	(restart-agent a y)* (send a (constantly y))
read	@x (deref x)		
validators	set-validator! get-validator		
watchers	add-watch remove-watch		

*When agent in error



Uniform update model

- (alter r f arg2... argN) is a central pattern
- update-in uses it too
- It avoids closures creation
 - More esthetic, «fluid»
 - A tad more performant



STM

- (dosync ...) delimits a transaction's scope
- A transaction never fails*
- No retry notification

*Unless when the retry limit is reached, or when a validation error occurs. In both cases, an exception is thrown.

3 times

A transaction is bounded by two instants:

- its start point
- its end (commit point)
- in between, is the transaction time



In between

- deref of a ref:
 - if already modified, in-transaction value
 - else its value as if at the start point
 - no check on the actual (out-of-txn) value at commit



In between

- ensure of a ref:
 - like deref except the ref is guaranteed to not be modified by another transaction



In between

- ref-set or alter of a ref:
 - performs a deref
 - updates its in-transaction value
 - guarantees no concurrent update



In between

- commute of a ref:
 - performs a deref
 - updates its in-transaction value
 - at commit point, a to-be-committed value is recomputed based on the last out-oftransaction value!



Code smell

```
(dosync
  (if (test @x)
        (alter y action)))
```

- Nothing guarantees that (test @x) still holds at commit time
- «Ensure» when such a coherency is meaningful



commute or alter?

- When operations order don't matter
- Nor the coherency between several refs at the end of the transaction
- Then commute is preferable
 - Alter is the safe choice



Agents and transactions

- Sends and send-off are postponed to after the commit point
- Likewise inside an agent
 - but release-pending-sends when in urge



The other derefables

- delay, promise, futures
- more about dataflow and parallelism than concurrencey
- delays are interesting to alleviate concurrency on hot atoms/refs atoms/refs etc.
- realized? and deref + timeout



OO: the finest bits



00?

- Define abstractions
- Participate in abstractions
- Reuse implementations



Problems

- Is a POJO an abstraction?
- I inheritance = only I reuse
 Tedious delegation (and «this» is lost)
- Adapt a new abstraction to an existing type (-> choked to death by wrappers)
- Why does the 1st argument get all the love? It's so unfair!!!



Multimethods

- Fix all those problems (except POJO)
- Their expressivity is expensive (perfs)
- Optional system of hierarchies is complex
- No logical grouping



Protocols

- Performant to very performant
- Dispatch on the type of the 1st argument (= this)
 Types are this required
- Methods are grouped



Type creation

• Don't do it!



Type creation

- Anonymous type (and closure) reify
- Low-level techical type: deftype
 - may have private mutable fields with explicit synchronisation semantics
- «Business» types: defrecord
 - no mutable fields
 - access and update like maps -> POJO



defrecord

- Field access:
 - (.field obj)
 - (:field obj) <- preferable
- Maps are an abstraction



Interop



dot dot dot

- (ClassName. arg I ... arg N)
- (.field obj)
- (set! (.field obj) 42)
- (.method obj argl ... argN)
- ClassName/StaticField
- (ClassName/StaticMethod arg...)
- (set! ClassName/StaticField 42)



-> and doto



Implement

- In decreasing preference order:
 - reify/deftype/defrecord (interfaces/protos)
 - proxy (extends abstract (or not) classes without protected fields)
 - Java (seriously)
 - gen-class (:impl-ns is <u>very</u> important)
- See nice diagram flow in the book



Java's calling



Type hints

- NomClass (expression)
- (set! *warn-on-reflection* true)
- Type rarely, type upstream!
- Beware of type-hints-eating macros!



Macros



The macro club

- Don't write macros
- Use them wisely
 - Control
 - Syntaxic sugar
 - Optimisation



Homoiconic

- code is represented by regular types
- code is thus manipulated using the regular API
- a macro, at core, is just a function from code to code which is executed at compiletime



Macroexpansion

- Macro invocation = macroexpansion
- macroexpand and macroexpand-I
- From the outside to the inside



Syntax-quote

- Like quote except:
 - ns-qualify symbols, ::keywords and ::key/words but not symbols#, nor %N
 or :keywords or even :key/words.
 - replace all ~expr and ~@expr by what they evaluate to



Fill-in-the-blanks



Hygiene

- syntax-quote and autogensyms#
- compiler checks locals have no ns
 - catch missing #s
- prevents unwanted interactions with user code



Counter-example

