## The Iterated Mod Problem

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Soham Chatterjee The Iterated Mod Problem 1 / 2

## Contents

- 1 Iterated Integer Mod (IIM) Problem
  - Circuit Value Problem
  - $NANDCVP \leq_l IIM$
- 2 Super Increasing 0-1 Knapsack Problem
  - Introduction
  - Super Increasing Knaspsack Problem is *P*-complete
- 3 Polynomial Iterated Mod Problem (PIM)
  - Introduction
  - PIM is in NC

Soham Chatterjee The Iterated Mod Problem

### Introduction

- This paper is about the Iterated Mod Problem by Karloff and Ruzzo [KR89]
- Diferente de programas WYSWYG;
- Uma apresentação *Beamer* é como qualquer outro documento LaTeX, contém:
  - Preâmbulo e um corpo;
  - O preâmbulo pode-se dizer que é o "índice", tipo do documento e pacotes;
  - O corpo contém sections e subsections;
  - Os dispositivos deverão ser estruturados utilizando ambientes de item e enumerate, ou texto simples (curto).

### Contents

- 1 Iterated Integer Mod (IIM) Problem
  - Circuit Value Problem
  - $NANDCVP \leq_l IIM$
- 2 Super Increasing 0-1 Knapsack Problem
  - Introduction
  - Super Increasing Knaspsack Problem is *P*-complete
- 3 Polynomial Iterated Mod Problem (PIM)
  - Introduction
  - PIM is in NC

# Iterated Integer Mod Problem

• Given positive integers  $x, m_n, m_{n-1}, \ldots, m_1$  find if

$$((x \bmod m_n) \bmod m_{n-1}) \cdots) \bmod m_1) = 0$$

• We will show this problem is *P*-complete.

First we have

#### Theorem

Iterated Iinteger  $Mod \in P$ 

For any 2 numbers a and b, a mod b is in P. Here we are doing n iterated mods. So it still takes polynomial time. So  $IIM \in P$ .

## Circuit Value Problem

To show *IIM* is *P*-complete. We will use this theorem.

#### Theorem

Circuit Value Problem is P-complete.

Since we can replace every  $\land$ ,  $\lor$ ,  $\neg$  in a circuit with NAND gates and the size of the circuit still remains polynomial we only consider the circuits with NAND and NOT gates.We call this NANDCVP.

- A *NANDCVP* circuit the *r* nodes  $y_1, ..., y_r$  of indegree 0 are the inputs
- The *G* many nodes with indegree 2 are the gates. The gates are numbers 1,..., *G*. The gates are numbered in reverse topological order i.e. every edge is directed from a higher numbered gate to a lower numbered gate and the last gate with gate number 1 is the output with the edge going out of it is 0th edge.
- The edges E = 2G + 1 are numbered so that the two gates into gate g are numbered 2g and 2g 1.

# $NANDCVP \leq_l IIM$

Log-Space Reduction

Let n = 2G. The reduction from NANDCVP to the integer iterated mod problem is as follows:

- Let x is n + 1 = E-bit integer whose ith bit is Y<sub>j</sub> if the ith edge is incident from the input y<sub>i</sub>. Otherwise it is 1.
- For  $1 \le g \le G$  let

$$m_{2g} = 2^{2g} + 2^{2g-1} + \sum_{\substack{\text{jth edge} \\ \text{out-edge from } g}} 2^{j} \text{ and } m_{2g-1} = 2^{2g-1}$$

This reduction is a log-space reduction from NANDCVP to Integer Iterated Mod problem.

• Here  $m_{2g}$  and  $m_{2g-1}$  simulate the gate g

The next theorem proves that the output gate of the CVP instance is 0 iff

$$((\cdots((x \bmod m_{2G}) \bmod m_{2g-1})\cdots)) = 0$$

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# $NANDCVP \leq_l IIMI$

Correctnes:

#### Theorem

Let  $x_{G+1} = x$ . And for all  $1 \le g \le G$   $x_g = ((\cdots ((x \mod m_{2G}) \mod m_{2g-1}) \cdots \mod m_{2g}) \mod m_{2g-1}) = 0$ . Then:

- **1** For all  $1 \le g \le G + 1$ ,  $x_g \le 2^{2g-1}$
- **②** For all  $1 \le g \le G+1$ ,  $0 \le j \le 2g-1$  if the jth edge is an outgoing edge from an input node or from a gate h such that  $h \ge g$  then  $x_g$ 's jth bit is the value carried by jth edge otherwise 1

# $NANDCVP \leq_l IIM II$

Correctnes

Prove by downward induction:

Base Case (g = G + 1): We have  $x < 2^{2(G+1)-1} = 2^{2G+1} = 2^n$ . True as x is n-bit number. And second condition follows by constuction. Let the theorem holds for all g > k.

### Part (a):

$$x_k = (x_{k+1} \mod m_{2k}) \mod m_{2g-1}$$
.  $m_{2k-1} = 2^{2k-1}$ . So  $x_k$  has  $2k-1$  bits so  $x_k < 2^{2k-1}$ . So Part (a) is proved.

### Part (b):

- The only bits differ between x<sub>k+1</sub> and x<sub>k</sub> are the bits corresponding to edges incident on kth vertex (in and out). In x<sub>k+1</sub> the jth bits are 1 if jth edge going out from gate k.
- The 2k and 2k 1th edges are in edges of gate k. So in  $x_{k+1}$  the (2k)th and (2k-1)th bits are the value carried by the (2k) and (2k-1)th edges. Two cases to consider:

# $NANDCVP \leq_l IIM III$

Correctnes

## Both (2k) and (2k+1)th bits are 1:

$$x_{k+1} \ge m_{2k}$$
 and  $x_{k+1} < 2m_{2k}$ . So

 $x_{k+1} \mod m_{m_{2k}} = x_{k+1} - m_{2k} < 2^{2k-1} \implies x_{k+1} - m_{2k} \mod m_{2k-1} = x_{k+1} - m_{2k}$ . So  $x_k$  obtained is deleting the leading two 1's and replacing the 1 in position j by a 0 where jth bit of  $m_{2k}$  is 1. So at every edge leaving k has value 0=NAND(1,1)

### At least one of the bits 2k, 2k - 1 is 0:

Then  $x_{k+1} < m_{2k} \implies x_{k+1} \mod m_{2k} = x_{k+1}$ . So  $x_k$  has the rightmost 2k-1 bits of  $x_{k+1}$ . So the jth bit of  $x_k$  has 1 where jth bit of  $m_{2k}$  is 1. So every edge leaving k has value 1=NAND(1,0)=NAND(0,1)=NAND(0,0) So with previous theorem true after  $m_1$  we have  $x_1 < 2^1$  which is the value carried by the 0th edge which is the value of the CVP instance. Hence  $NANDCVP \le IIM$ 

# IIM is P-complete

So with previous theorem true after  $m_1$  we have  $x_1 < 2^1$  which is the value carried by the 0th edge which is the value of the CVP instance. Hence  $NANDCVP \le IIM$ 

### Theorem

Integer Iterated Mod Problem is P-complete

### Contents

- 1 Iterated Integer Mod (IIM) Problem
  - Circuit Value Problem
  - NANDCVP <1 IIM
- 2 Super Increasing 0-1 Knapsack Problem
  - Introduction
  - Super Increasing Knaspsack Problem is P-complete
- 3 Polynomial Iterated Mod Problem (PIM)
  - Introduction
  - PIM is in NC

# Super Increasing Knaspsack Problem (SIK)

Introduction

### Definition (0-1 Knapsack Problem)

Given an integer w and a sequence of integers  $w_1, w_2, \ldots, w_n$  is there a sequence of

$$0-1$$
 valued variables  $x_1, \dots x_n$  such that  $w = \sum_{i=1}^n x_i w_i$ .

- 0-1 Knapsack Problem is known to be NP-complete. [GJ90]
- A knapsack instance is called super increasing (*SIK*) if each weight  $w_i$  is larger than the sum of the previous weights i.e. for all  $2 \le i \le n$  we have  $w_i > \sum_{i=1}^{i-1} w_j$

#### Theorem

Super Increasing Knaspsack Problem ∈ P

Greedy strategy considering the  $w_i'$  in decreasing order gives a linear time algorithm for solving super increasing knapsack problem.

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# SIK is P-complete I

### Theorem

Super Increasing Knapsack Problem is P-complete

We will show  $NANDCVP \le SIK$  and the proof is very much like  $NANDCVP \le IIM$ . Here we will consturct base 4 numbers instead of binary. The reduction goes like this:

- Let x is n + 1 = E-length base 4 number whose ith digit is Y<sub>j</sub> if the ith edge is
  incident from the input y<sub>j</sub>. Otherwise it is 1.
- For  $1 \le g \le G$  let

$$m_{2g} = 4^{2g} + 4^{2g-1} + \sum_{\substack{j \text{th edge} \\ \text{out-edge from } g}} 4^j, \ m_{2g-0.5} = 4^{2g} - 4^{2g-1}, \ m_{2g-1} = 4^{2g-1}$$

Define for all 1 < G,

 $x_g = ((\cdots ((x \mod m_{2G}) \mod m_{2g-1}) \cdots \mod m_{2g}) \mod m_{2g-1}) = 0 \text{ and } x_{G+1} = x.$ 

• 
$$x_k \le 4^{2k-1}$$
 for all  $1 \le g \le G+1$ ,  $x_k < 4^{2g-1}$ 

Soham Chatteriee The Herated Mod Problem 14/22

# SIK is P-complete II

### Theorem

For all  $1 \le g \le G+1$ ,  $0 \le j \le 2g-1$  if the jth edge is an outgoing edge from an input node or from a gate h such that  $h \ge g$  then  $x_g$ 's jth bit is the value carried by jth edge otherwise 1

- Prove by downward induction. Base case g = G + 1 is true.
- $x_{k+1}$  and  $x_k$  differs at the positions corresponding to the edges incident on kth vertex.
- 2k and 2k 1th edges are in-edges of vertex k so they are the values carried by 2k and 2k 1th edges

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# SIK is P-complete III

#### If both of them 1:

Then

$$4m_{2k} > x_{k+1} \ge m_{2k} \implies x_{k+1} \mod m_{2k} = x_{k+1} - m_{2k} < 4^{2k-1}$$

So

$$(x_{k+1} - m_{2k} \mod m_{2k-0.5}) \mod m_{2k-1} = x_{k+1} - m_{2k}$$

In  $x_k$  the positions where  $m_{2k}$  has 1 will have 0=NAND(1,1)

### If at least one of them 0:

Then  $x_{k+1} \mod m_{2k} = x_{k+1}$ . So after that the positions in  $x_k$  where  $m_{2k}$  has 1 will have 1=NAND(1,0)=NAND(0,1)=NAND(0,0). Now

$$x_{k+1} = a \times 4^{2k} + b \times 4^{2k-1} + c$$

where  $a, b \in \{0, 1\}$ .

• 
$$a = 1, b = 0$$
:

$$(x_{k+1} \mod m_{2k-0.5}) \mod m_{2k-1} = 1 \times 4^{2k-1} + c \mod m_{2k-1} = c$$

• 
$$b = 0/1$$
:

$$(x_{k+1} \mod m_{2k-0.5}) \mod m_{2k-1} = b \times 4^{2k-1} + c \mod m_{2k-1} = c$$

# SIK is P-complete IV

Using this theorem like in the Iterated Integer Mod after  $m_1$  we have  $x_1 < 2^1$  which is the value carried by the 0th edge which is the value of the CVP instance.

Notice: The modulos satisfies the super increasing knapsack problem.

Since

$$\sum_{g=1}^k m_{2g} + m_{2g-0.5} + m_{2g-1} = \sum_{g=1}^k m_{2g} + 4^{2g} < 4^{2k+1} = m_{2(k+1)-1}$$

So:

- ① Sum of weights till  $m_{2k}$  is strictly  $< m_{2(k+1)-1}$
- ② Sum of weights till  $m_{2k-1} = (\text{sum of weights till } m_{2k}) + m_{2(k+1)-1} < 2 \times 4^{2(k+1)-1} < 3 \times 4^{2(k+1)-1} = m_{2(k+1)-0.5}$
- Sum of weights till  $m_{2k-0.5}$  = (sum of weights till  $m_{2k}$ ) +  $m_{2(k+1)-1}$  +  $m_{2(k+1)-0.5}$  <  $2 \times 4^{2(k+1)-1} + 3 \times 4^{2(k+1)+1}$  =  $4^{2(k+1)} + 4^{2(k+1)-1} < m_{2(k+1)}$

# SIK is P-complete V

### Theorem

If  $w_1, \ldots, w_n$  are such that  $\forall i \in [n-1] \sum_{k=1}^i w_k < w_{i+1}$  then there is a 0-1 sequence of variables  $x_1, \ldots, x_n$  such that  $\sum_{i=1}^n x_i w_i = w$  iff

$$((\cdots((w \bmod w_n) \bmod w_{n-1})\cdots) \bmod w_2) \bmod w_1 = 1$$

So now we have an reduction of NANDCVP to SIK.

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- 1 Iterated Integer Mod (IIM) Problem
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# Polynomial Iterated Mod Problem

## Definition (Polynomial Iterated Mod Problem)

Given univariate polynomials a(x),  $b_1(x)$ , ...,  $b_n(x)$  over a field  $\mathbb{F}$  compute the residue  $((\cdots ((a(x) \bmod b_1(x)) \bmod b_2(x)) \cdots \bmod b_{n-1}(x)) \bmod b_n(x))$ 

## PIM is in NC

Beamer Introduction

Beamer is a LATEX class.

### References

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- [GJ90] Michael R. Garey and David S. Johnson. Computers and Intractability; A Guide to the Theory of NP-Completeness. USA: W. H. Freeman & Co., 1990. ISBN: 0716710455.

Soham Chatterjee The Iterated Mod Problem