LIAM DWIGHT

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New UCSD HCI graduate currently exploring the intersection of AI and full-stack web development. Skilled in engineering, programming, and problem-solving, with a passion to combine data and user-centered design. Experienced in both B2C and SaaS product development, bridging creative design and robust technical execution to drive measurable UI, UX, and product growth.

EDUCATION

University of California, San Diego, La Jolla, CA   **June 2024**
Bachelor of Science, Human Computer Interaction
- Provost Honors
- Relevant Coursework: AI Design for Creativity/Productivity, Data Science in Practice, Interaction Design, Social Computing, Prototyping, Design of Everyday Things, Principles of Data Science, Engineering Computation, Digital and Analog Design, Programming and Computational Problem-Solving: Accelerated Pace

EXPERIENCE

Block Ape Scissors - ARCAS   **July 2021 - January 2022**
Project and Community Moderator
Managed communication between developers and an investor community, contributing to a 10-20x in growth.
- Facilitated community engagement efforts for a Gaming DeFi project, fostering growth which saw the holder base increase from 5,000 →50,000.
- Collaborated with founders and devs to communicate updates, address technical inquiries, facilitate project launches and implement user feedback, enhancing community retention and sentiment which helped drive the market cap from $7M→ $150M+.
- Gained expertise in blockchain development and decentralized applications (DApps), bridging technical insights and user-friendly communication for a diverse audience.

VaynerX - VaynerCommerce   **June 2021 - October 2021**
Engineering Intern
Tested production readiness of e-commerce websites viewed by tens of thousands of users daily (BodyBuilding.com, SnowDays.com, GreysonClothiers.com, etc.)
- Collaborated with CTO, QA management, software engineers, and tech leads to ensure smooth integration and performance of various e-commerce platforms.
- Conducted comprehensive testing to identify and resolve bugs, improving platform stability and user experience.
- Designed and developed content for e-commerce sites, contributing to visually engaging and functional digital storefronts.
- Analyzed ADA and WCAG web compliance, creating and presenting actionable recommendations to engineering and development leads.

Project Tomorrow, Irvine, CA   **May 2019 - October 2019**
Data Analysis Intern
Led data analysis for an international research project on the impact of STEAM education on curriculum development.
- Analyzed thousands of survey responses, generating insights and producing comprehensive reports on educational trends and outcomes
- Synthesized complex datasets into actionable findings, contributing to reports presented to Congress that advocated for critical reforms in U.S. STEAM education.

SKILLS AND ACTIVITIES

- Currently building full-stack AI web applications utilizing RAG and Vector DB's, familiar with implementing a front end, user auth, and databases (Next.js, Python, Supabase, Pinecone).
- In my free time I enjoy rock climbing, playing soccer, video games, or tinkering with my computer hardware.