Emmett Lam

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EDUCATION

University of Washington Seattle, WA

B.S. Electrical Engineering: Embedded Software Systems

Sept 2011 - Dec 2015

HIGHLIGHTS

- Excellent interpersonal and communication skills
- Organized, detail-oriented, reliable, hard-working
- Ability to guickly adapt to new technologies and work environments
- Team player, able to work on diverse teams both on and off-site
- Demonstrates time-management and proven track-record of meeting customer deadlines

SKILLS

Languages

• HTML, CSS, Less, JavaScript, jQuery, JSON, PHP, SQL, Java, Python, Visual Basic, C, C++, C#

Tools

- Git, Node.js, NPM, Grunt, Bower, Bash, Vim, Linux, Windows
- IBM Rational Unified Process (RUP): DOORS, Change, Synergy

General

- Performance and scalability optimization
- User experience and interactive tool design
- Version control and peer review process
- Agile/Scrum methodology
- Dynamic, responsive web design
- Ajax/JSON API integration

EXPERIENCE

Crane Aerospace & Electronics

Embedded Software Engineer

Feb 2016 - Present

- Junior engineer working on the tire pressure indication system for the Airbus A330 Neo
- Designed software requirements to be agreed upon by customer (IBM Rational DOORS)
- Developed safety-critical (DO-178B Level A/B) production software (C, assembly)
- Verified software compliance via test scripts (C++) run against a target hardware simulator
- · Performed internal design reviews between each development phase

Crane Aerospace & Electronics

Systems Engineering Intern

Jun 2015 - Sep 2015

- Performed verification tests of the door sensing system to be deployed on the COMAC C919 commercial aircraft
- · Documented overall system requirements and designed test procedures to verify these were met
- Worked on Visual Basic tools which communicated with LabVIEW tools on development units to examine input and output signals
- Produced tool documentation to qualify the VBA tools according to FAA industry standards. Documented tool
 requirements and test procedures performed

Faithlife / Logos Bible Software

Web Development Intern

Jun 2014 - Sep 2014

- Developed five interactive web-applications for integration with the Logos 6 platform
- Participated in Agile Software Development, including sprints, scrums, daily standups, etc
- Mentorship program and performed weekly code review and demonstrations
- JavaScript, CSS/Less, jQuery, D3, Handlebars.js, Grunt, Bower, Node.js

King's High School Shoreline, WA

FIRST Robotics Mentor

Sep 2011 - Present

- Volunteer software mentor teaching introductory C programming to high school students
- Assist in requirement analysis, brainstorming, design, and competition phases of the season