Amy Le

(405) 397-8085 | amyle360@gmail.com | linkedin.com/in/amy-le-0

EDUCATION

University of Oklahoma, Norman, OK

B.S. in Computer Science, Expected May 2020

- Minor in Japanese
- GPA: 3.34

EXPERIENCE

Software Development Intern

Tinker Air Force Base | Midwest City, OK | May 2018 - Aug 2018

- Redesigned a graphical user interface to filter and display aircraft information into data grids using C# and XAML
- Developed a file input/output program that calculated electromagnetic field components for use in a Finite Difference Time Domain solver

System Support Specialist

OU Human Resources | Norman, OK | Aug 2017 - May 2018

- Provided technical assistance to hiring managers from the University of Oklahoma
- Managed and maintained user accounts using Oracle Taleo Enterprise Suite
- Researched issues involving Taleo's current user interface

Graphic Designer

OU Student Media - AdForce | Norman, OK | Jan 2017 - May 2017

 Utilized Adobe Illustrator and Adobe InDesign to design advertisements for local businesses and the University of Oklahoma

LEADERSHIP

Advertising & Media Director

Hacklahoma | Norman, OK | Jan 2017 - present

- Develop logo, branding, and documentation for the hackathon
- Collaborate with a team to create and manage the website
- Manage social media accounts and general promotion of Hacklahoma

Graphic Design Chair

Society of Asian Scientists and Engineers | Norman, OK | May 2017 - May 2018

Designed social media graphics and apparel to promote the organization

PROJECTS

Oklahackers

HackTX | Oct 2017

- Collaborated with a small team to build a resource website that connects students to the general tech community in Oklahoma
- Designed logo and user interface

Project Splatter

Spartahack | Jan 2017

- Collaborated with teammates to create a Splatoon VR game on the HTC Vive
- Participated in front-end development of website to display real-time image of the game's map

SKILLS

Languages: Java, C++, C, HTML, CSS

Tools: Adobe Creative Cloud, Microsoft Office Suite, Eclipse IDE, Visual Studio, Git, Linux/UNIX