IEGen

Automatically Generating Inspectors and Executors

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Overview

- 1 The Polyhedral Framework
 - Representation
 - Transformation
 - Generation
 - Scope
- 2 The Sparse Polyhedral Framework
 - Representation
 - Transformation
 - Generation
 - Scope
 - Why SPF?
- 3 IEGen

An example polyhedral computation

Physical Model:



Iteration Space:







An example polyhedral computation

An example polyhedral computation

```
affine example \{N \mid 1 < N\}
given (double X \{i \mid 0 \le i \le N-1\};)
returns (double FX \{i \mid 0 \le i \le N-1\};)
                                                      3
through
                                                      4
   FX[i] =
                                                      5
                                                      6
      case
          \{|i=0\}: X[i]-X[i+1];
          \{|0\langle i\langle N-1\rangle: X[i]-X[i-1]+
                                                      8
                          X[i]-X[i+1];
                                                      9
          \{|i=N-1\}:
                          X[i]-X[i-1]:
                                                      10
                                                      11
      esac;
                                                      12
```

Iteration space:

- ullet Constraint Representation: $\left[egin{array}{c}1\\-1\end{array}\right]\left[egin{array}{c}i\end{array}\right]\geq\left[egin{array}{c}1\\n-1\end{array}\right]$
- Vertex/Ray Representation: (1), (n-1)
- Set/Relation Syntax: $\{[i]: 1 \le i \le n-1\}$

Data spaces of x and fx:

$$ullet$$
 Constraint Representation: $\left[egin{array}{c}1\\-1\end{array}\right]\left[egin{array}{c}i\end{array}
ight]\geq\left[egin{array}{c}0\\n-1\end{array}
ight]$

- Vertex/Ray Representation: (0), (n-1)
- Set/Relation Syntax: $\{[i]: 0 \le i \le n-1\}$

Accesses:

S1's first access of x (x[i-1]):

$$\begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} i \\ i' \end{bmatrix} \ge \begin{bmatrix} 1 \\ n-1 \\ 1 \\ n-1 \\ -1 \\ 1 \end{bmatrix}$$

Set Relation Syntax:

$$\{[i] \rightarrow [i'] : 0 \le i \le n-1 \land 0 \le i' \le n-1 \land i' = i-1\}$$

Other accesses are similar...

Loop reversal:

Unimodular Transformation Framework:

$$[-1][i] = [-i]$$

Kelly-Pugh Transformation Framework:

$$\{[i] \rightarrow [i'] : i' = -i\}$$

Code Generators:

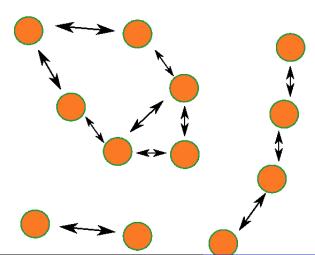
- CLooG
- Omega
- TLOG
- HiTLoG

Common libraries:

- Polylib
- PIP

Dwarf	Support
Dense Linear Algebra	√
Sparse Linear Algebra	X
Spectral Methods	√
N-Body Methods	X
Structured Grids	✓
Unstructured Grids	X
Monte Carlo	✓
Combinational Logic	X
Graph Traversal	X
Dynamic Programming	✓
Backtrack and Branch & Bound	X
Construct Graphical Methods	X
Finite State Machines	Х

An example sparse computation



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IEGen: Automatically Generating Inspectors and Executors

An example sparse computation

```
for(i=0; i<n_inter; i++){1
S1:
     fx[inter1[i]]+=
             x[inter1[i]]-
                               3
             x[inter2[i]]:
                               4
     fx[inter2[i]]+=
S2:
                               5
             x[inter1[i]]-
                               6
             x[inter2[i]]:
                               8
```

The following needs to be specified:

- Symbolic Constants
- Data Spaces
- Computation inputs/outputs
- Statements with iteration spaces and scattering functions
- Access Relations
- Data dependences
- Index Arrays (Uninterpreted Functions)

Three types acting on data spaces and iteration spaces:

	Data Space	Iteration Space
Permutation	CPack	LexMin
Projection	?	?
Embedding	Smashing	Tiling

Specify the relation from the original data/iteration space to the new data/iteration space.

Representation Transformation Generation Scope Why SPF?

Omega?

Other reordering specific Inspector/Executor generators.

Dwarf	Support
Dense Linear Algebra	✓
Sparse Linear Algebra	✓
Spectral Methods	✓
N-Body Methods	✓
Structured Grids	✓
Unstructured Grids	✓
Monte Carlo	✓
Combinational Logic	X
Graph Traversal	X
Dynamic Programming	✓
Backtrack and Branch & Bound	X
Construct Graphical Methods	X
Finite State Machines	Х

What is good about the SPF:

- Supports far more application domains
- Still relies on similar theory
- Can utilize existing tools for code generation (CLooG)

Assumptions we make about UFSs:

- $i = j \rightarrow f(i) = f(j)$
- Rectangular bounds

Issues when working with SPF:

- Free variable as parameter, must take inverse
- Computing bounds of input or output tuples

The Polyhedral Framework The Sparse Polyhedral Framework IEGen

Demo time!

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How do fuzzy dependences in Alphabets compare with UFSs in the SPF?