Project: moving\_average\_filter

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// ee417 lesson 9 Assignment 1 L9A1
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 3
     // Design: moving average FIR filter of overlapping windows of 4 input samples
 4
     // FIR order will be a power of 2, paramterized with word_size
 5
     // top level module
 6
     module moving_average_filter #(parameter word_size=4, order=4, n=2)(
7
          output reg [2*word_size-1:0] filtered_sample,
8
          input
                       [word_size-1:0]
                                            sample_in,
9
          input
                                            enable, clk, reset
10
     );
11
          // Coefficient values for a 4-tap moving average filter
          //reg [word_size-1:0] coeff [0:order] = {16'h1000, 16'h1000, 16'h1000, 16'h1000};
12
          reg [word_size-1:0] coeff0 = 4'd1; //coefficients of one were selected
13
14
          reg [word_size-1:0] coeff1 = 4'd1; //because for moving average they aren't needed
15
          reg [word_size-1:0] coeff2 = 4'd1;
16
          reg [word_size-1:0] coeff3 = 4'd1;
17
          reg [word_size-1:0] tap_outputs [0:3];
18
19
          // Circular buffer to store input samples
          reg [word_size-1:0] buffer0, buffer1, buffer2, buffer3;
20
          reg [word_size-1:0] buffer [0:order-1];
21
22
          always @(posedge clk) begin
23
               if (reset || ~enable) begin
                    buffer0 = 0;
24
25
                    buffer1 = 0;
26
                   buffer2 = 0;
                    buffer3 = 0;
27
28
               end else if (enable) begin
29
                    buffer3 = buffer2;
30
                    buffer2 = buffer1;
31
                    buffer1 = buffer0;
32
                    buffer0 = sample_in;
33
34
            // Multipliers and accumulator
            tap_outputs [0] = buffer0 * coeff0; //coeff[0];
tap_outputs [1] = buffer1 * coeff1; //coeff[1];
tap_outputs [2] = buffer2 * coeff2; //coeff[2];
tap_outputs [3] = buffer3 * coeff3; //coeff[3];
35
36
37
38
39
40
            filtered_sample = (buffer0 + buffer1 + buffer2 + buffer3); // >> 2;
41
          //filtered_sample = buffer[0] + buffer[1] + buffer[2] + buffer[3];
42
          //filtered_sample <= (tap_outputs[0] + tap_outputs[1] + tap_outputs[2] + tap_outputs[3]);</pre>
43
          // Right shift by 2 bits to approximate division by 4
            filtered_sample = (filtered_sample >> n); //shift n places to divide by 2^n //shift n places requires 2^n samples (buffers and coefficients)
44
45
46
          end
47
     endmodule
```