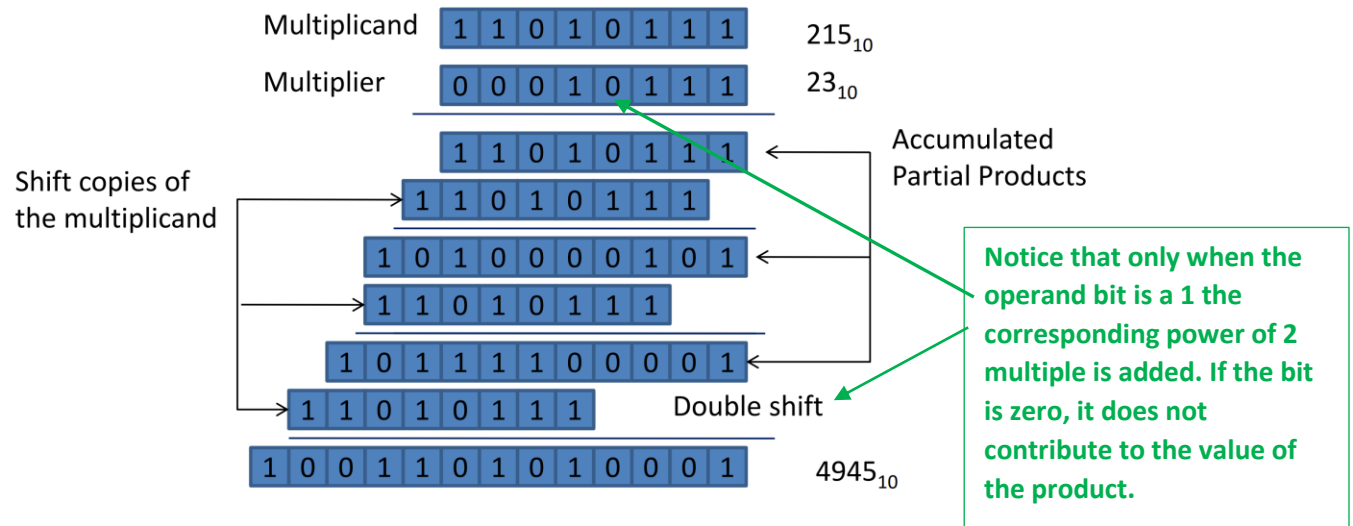


Assignment: DataPath Controller:

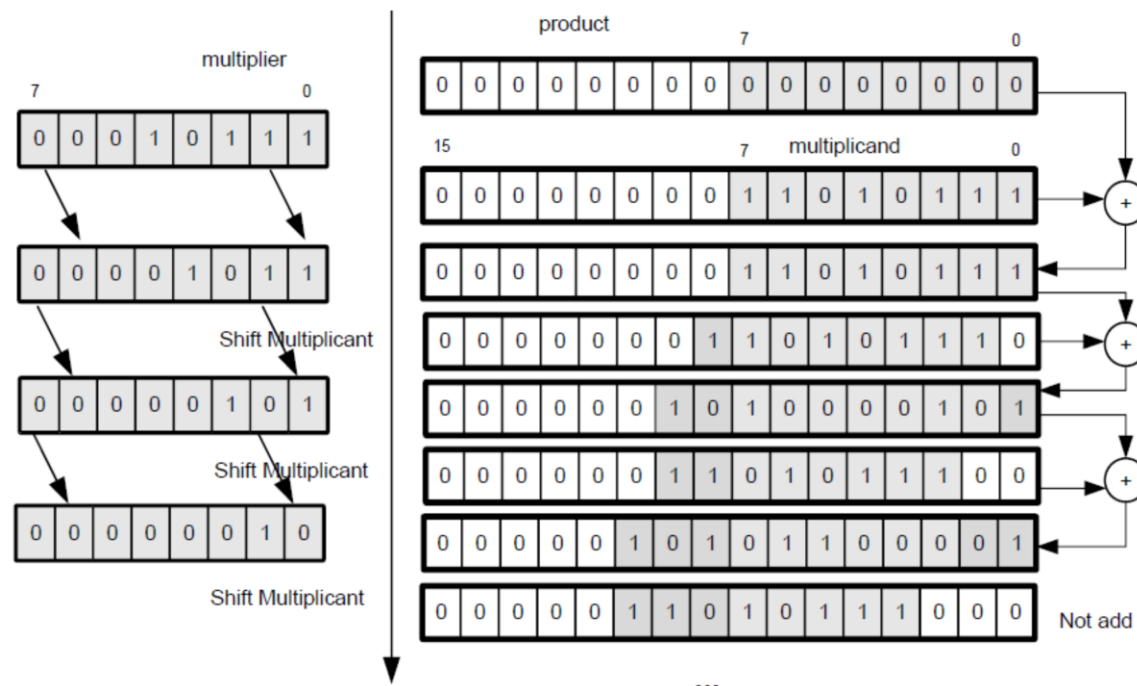
Consider the following technique used for combinational binary multiplying. If you want to multiply 215 by 23, you can add ($215 \cdot 2^0 + 215 \cdot 2^1 + 215 \cdot 2^2 + 215 \cdot 2^4 = 215 \cdot 1 + 215 \cdot 2 + 215 \cdot 4 + 215 \cdot 16 = 215(1+2+4+16) = 215(23)$)

To get the power 2 multiples of the multiplicand, all what we need to do is to shift it to the right as many positions as the exponent or power value. This is an optimized method compared to adding the multiplicand 23 times!

Design the Multiplier operation using a DataPath design layout. Test your design and verify the functionality.



The following is the datapath idea of operation:



```

module Datapath (product, final_product,
                multiplier_LSB, zero_flag,
                word1, word2,
                Load_words, Shift, Add, latch,
                clk, rst);

    parameter L_WORD= 4;

    output reg    [2*L_WORD-1: 0]    product, final_product;
    output        [ L_WORD-1: 0]    multiplier_LSB;
    input         [ L_WORD-1: 0]    word1, word2;
    input         Load_words, Shift, Add, latch;
    input         clk, rst;

    reg          [2*L_WORD-1: 0]    multiplicand;
    reg          [ L_WORD-1: 0]    multiplier;

    assign multiplier_LSB = multiplier[0];
    assign zero_flag     = (multiplier == 0);

    always @ (posedge clk)
        begin
            if (rst)
                begin multiplier <= 0;
                    multiplicand <= 0;
                    product <= 0;
                    final_product <= 0; end
            else if (Load_words)
                begin multiplicand <= word1;
                    multiplier <= word2; |
                    product <= 0;
                    final_product <= 0; end
            else if (Shift)
                begin multiplier <= multiplier >> 1;
                    multiplicand <= multiplicand << 1; end
            else if (Add)
                begin product <= product+ multiplicand; end
            else if (latch)
                begin final_product <= product; end
            end
        end

endmodule

```

The following is the suggested top module. The module should raise a ready flag when it is ready to load new input words. The user should activate a start input to indicate that a new multiplication operation needs to be started.

```

module Sequential_Multiplier (product, final_product,
                             Ready, start,
                             word1, word2,
                             clk, rst);

    parameter L_WORD= 4; // Datapathsize
    output [2*L_WORD-1: 0] product, final_product;
    output Ready;
    input  [L_WORD -1: 0] word1, word2;
    input  start, clk, rst;

    wire multiplier_LSB, Load_words, shift, Add, latch, zero_flag;

    Datapath M1 (product, final_product,
                multiplier_LSB, zero_flag,
                word1, word2,
                Load_words, shift, Add, latch,
                clk, rst);

    Controller M2 (Load_words, shift, Add, latch,
                  Ready, multiplier_LSB, start, zero_flag,
                  clk, rst);

endmodule

```