

```

1  /*-----
2  Name Ron Kalin
3  Class: EE417 Summer 2024
4  Lesson 07 HW Question 01
5  Group: Ron Kalin/ Lamin Jammeh
6  Project Description: test-bench for sequential multiplier
7  -----*/
8  module Sequential_multiplier_tb ();
9
10 //set the parameters wires and registers
11 parameter word_size = 4; //bit length of word inputs
12 parameter half_cycle = 5; //half cycle time of clock
13 parameter full_cycle = 10; //full cycle time of clock
14 parameter cycle_time = 160; //number of cycles before next cycle
15 /*top level module under test original declaration
16 module Sequential_multiplier (product, final_product,
17                               Ready, start,
18                               word1, word2,
19                               clk, rst);*/
20 //define outputs as wires, inputs as registers
21 wire [2*word_size-1: 0] product, final_product;
22 wire Ready;
23 wire [word_size-2:0] stateProbe2; //internal probe wire for troubleshooting
24 wire [word_size-1:0] multiplierProbe;
25 wire [2*word_size-1: 0] multiplicandProbe;
26 reg [word_size-1: 0] multiplier2;
27 reg [2*word_size-1: 0] multiplicand1;
28 reg start, clk, rst;
29 integer cycles;
30 //define the unit under test UUT
31 Sequential_multiplier UUT (product, final_product,
32                             Ready, start,
33                             multiplicand1, multiplier2,
34                             clk, rst);
35 //internal probes to track logic and troubleshoot
36 //assign stateProbe = UUT.state;
37 assign stateProbe2 = UUT.M2.state; //UUT=top module, M2 =submodule instance name, state is
    register
38 assign multiplierProbe = UUT.M1.multiplier;
39 assign multiplicandProbe = UUT.M1.multiplicand;
40
41 //instantiate clock
42 initial
43     begin: clock_loop
44         clk = 1'b1;
45         cycles = 0;
46         forever begin
47             #half_cycle clk = ~clk;
48             cycles = cycles + 1;
49         end
50         if (cycles == cycle_time) disable clock_loop;
51     end
52
53 //define input words and observe the outputs
54 initial begin
55     start = 1; //start to high means start process
56     rst = 1; //reset high will set everything to zero and ready to high
57     multiplicand1 = 8'b0000_0101; //initialize both words random test values
58     multiplier2 = 4'b0101;
59     #10 rst = 0; //reset low
60     #cycle_time
61     rst = 1;
62     multiplicand1 = 8'b0000_1111; //initialize both words random test values
63     multiplier2 = 4'b1101;
64     #10 rst = 0;
65     #cycle_time //disable clock_loop;
66 //end
67 multiplier2 = 4'b0000;
68 multiplicand1 = 8'b0000_0000;

```

```
69  forever begin: input_loop
70      multiplier2 = multiplier2 + 1'b1; //increment multiplier
71      if (multiplier2 == 4'b1111) begin //if multiplier reaches max value
72          multiplier2 = 4'b0001; //reset multiplier to one
73          multiplicand1 = multiplicand1 + 1'b1; //incr multiplicand
74      end
75      if (multiplicand1 == 8'b1111_1111 && multiplier2 == 4'b1111) begin //both reach max value
76          disable input_loop; disable clock_loop; end
77      #cycle_time;
78  end
79  end
80  ////monitor and display the output
81  initial begin
82      $monitor("multiplicand1 = %b: multiplier2 = %b: stateProbe2=%d: product=%d:
83      final_product=%d:",multiplicand1, multiplier2,
84          stateProbe2,product, final_product);
85  end
86  endmodule
```