47

48 49 endmodule

```
// ee417 lesson 9 Assignment 1 L9A1
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 3
      // Design: moving average FIR filter of overlapping windows of 4 input samples // FIR order will be a power of 2, paramterized with word_size
 5
      // top level module
 6
      module moving_average_filter #(parameter word_size=8, order=4, n=2)(
7
           output reg [2*word_size-1:0] filtered_sample,
8
           input
                         [word_size-1:0]
                                                sample_in,
9
           input
                                                enable, clk, reset
10
      );
11
           // Coefficient values for a 4-tap moving average filter
12
           //reg [word_size-1:0] coeff [0:order] = {16'h1000, 16'h1000, 16'h1000, 16'h1000};
          reg [word_size-1:0] coeff0 = 4'd1; //coefficients of one were selected
reg [word_size-1:0] coeff1 = 4'd1; //because for moving average they aren't needed
reg [word_size-1:0] coeff2 = 4'd1;
reg [word_size-1:0] coeff3 = 4'd1;
reg [word_size-1:0] coeff3 = 4'd1;
13
14
15
16
17
           reg [word_size-1:0] tap_outputs [0:3];
18
           // Circular buffer to store input samples
reg [word_size-1:0] buffer0, buffer1, buffer2, buffer3;
19
20
           reg [word_size-1:0] buffer [0:order-1];
21
22
           always @(posedge clk) begin
23
                if (reset || ~enable) begin
                     buffer0 = 0;
24
25
                     buffer1 = 0;
26
                     buffer2 = 0;
27
                     buffer3 = 0;
28
                end else if (enable) begin
29
                     buffer3 = buffer2;
30
                     buffer2 = buffer1;
31
                     buffer1 = buffer0;
32
                     buffer0 = sample_in;
33
34
             // Multipliers and accumulator
             tap_outputs[0] = buffer0 * coeff0; //coeff[0];
35
             tap_outputs[1] = buffer1 * coeff1; //coeff[1];
tap_outputs[2] = buffer2 * coeff2; //coeff[2];
tap_outputs[3] = buffer3 * coeff3; //coeff[3];
36
37
38
39
             filtered_sample = (buffer0 + buffer1 + buffer2 + buffer3); // >> 2;
40
41
           //filtered_sample = buffer[0] + buffer[1] + buffer[2] + buffer[3];
42
           //filtered_sample <= (tap_outputs[0] + tap_outputs[1] + tap_outputs[2] + tap_outputs[3])</pre>
43
           // Right shift by 2 bits to approximate division by 4
44
             filtered_sample = (filtered_sample >> n); //shift n places to divide by 2^n
45
             //shift n places requires 2^n samples (buffers and coefficients)
46
           end
```