

DEMYSTIFYING PROCESS ADDRESS SPACE

HEAP, STACK, AND BEYOND

Piotr Wierciński
The Qt Company

AGENDA

- introduction
- some theory
- analyzing process on Linux

ABOUT ME

My name is Piotr Wierciński.

I work at the Qt Company in Oslo, at the Web Assembly platform team.
In my free time I'm just trying to figure out how computers and life works.

SOCIALS & SLIDES

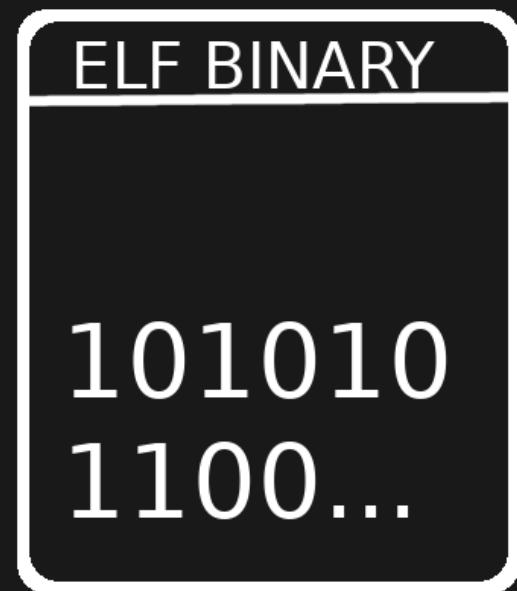
X & m @laminowany

Slides: <https://github.com/laminowany/Slides>



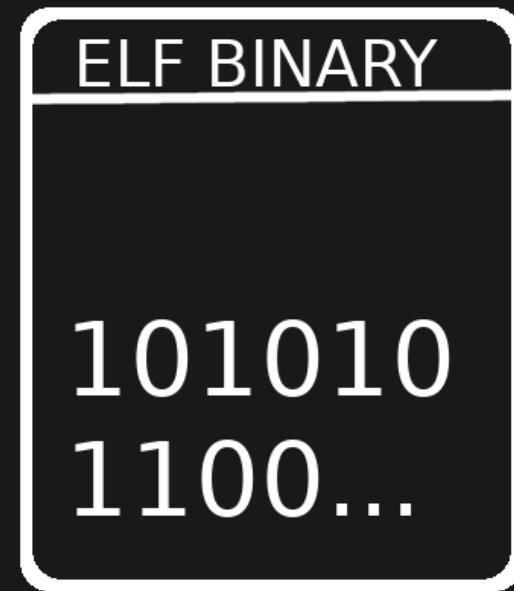
WHAT IS THIS TALK ABOUT?

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APPLICATION

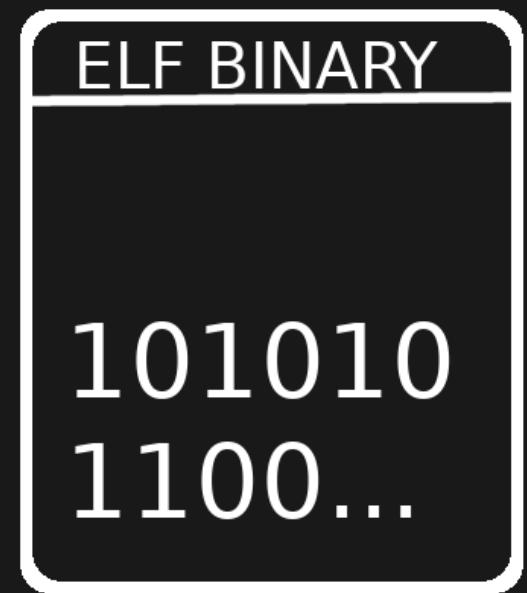
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APPLICATION

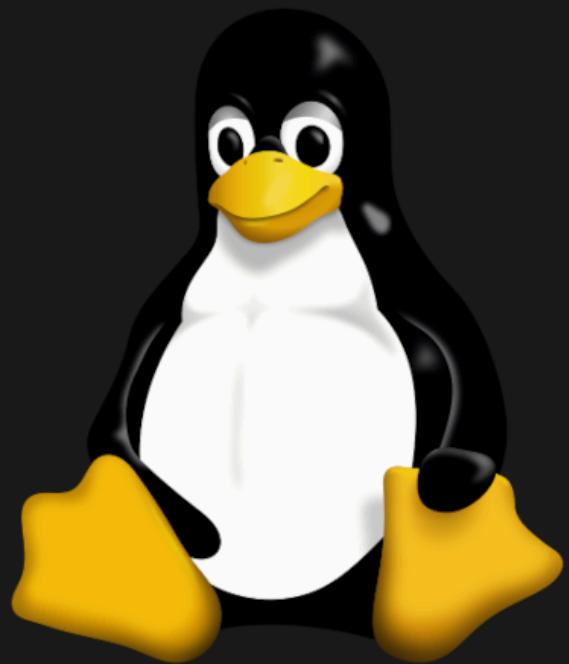
OS

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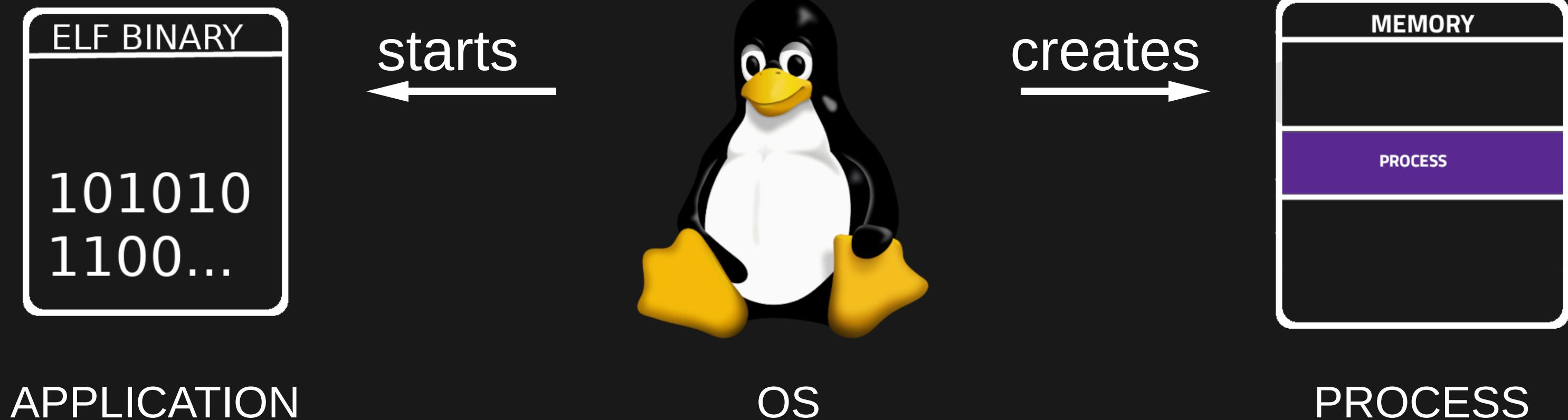
APPLICATION

starts
←

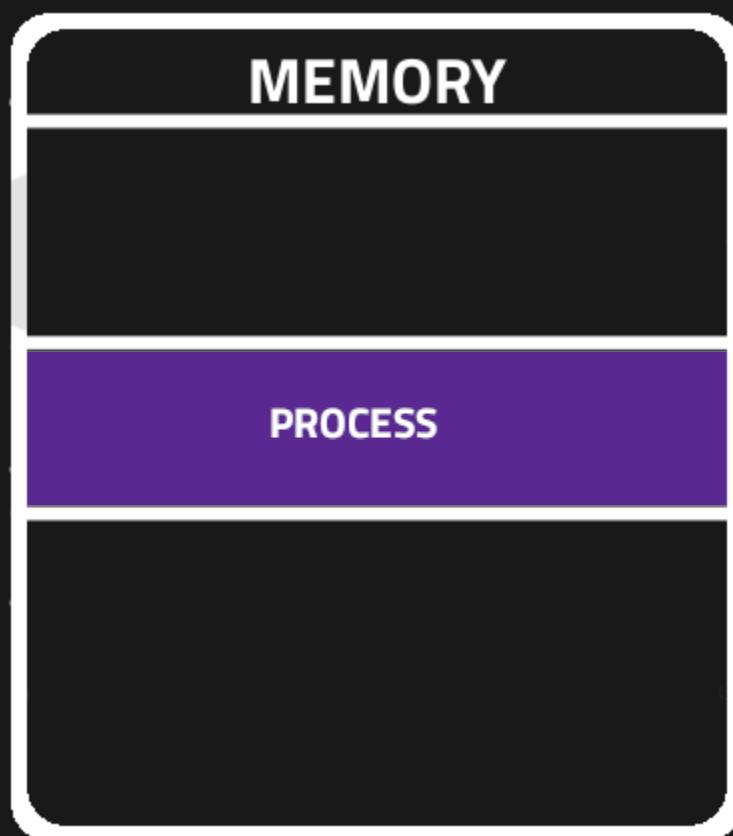


OS

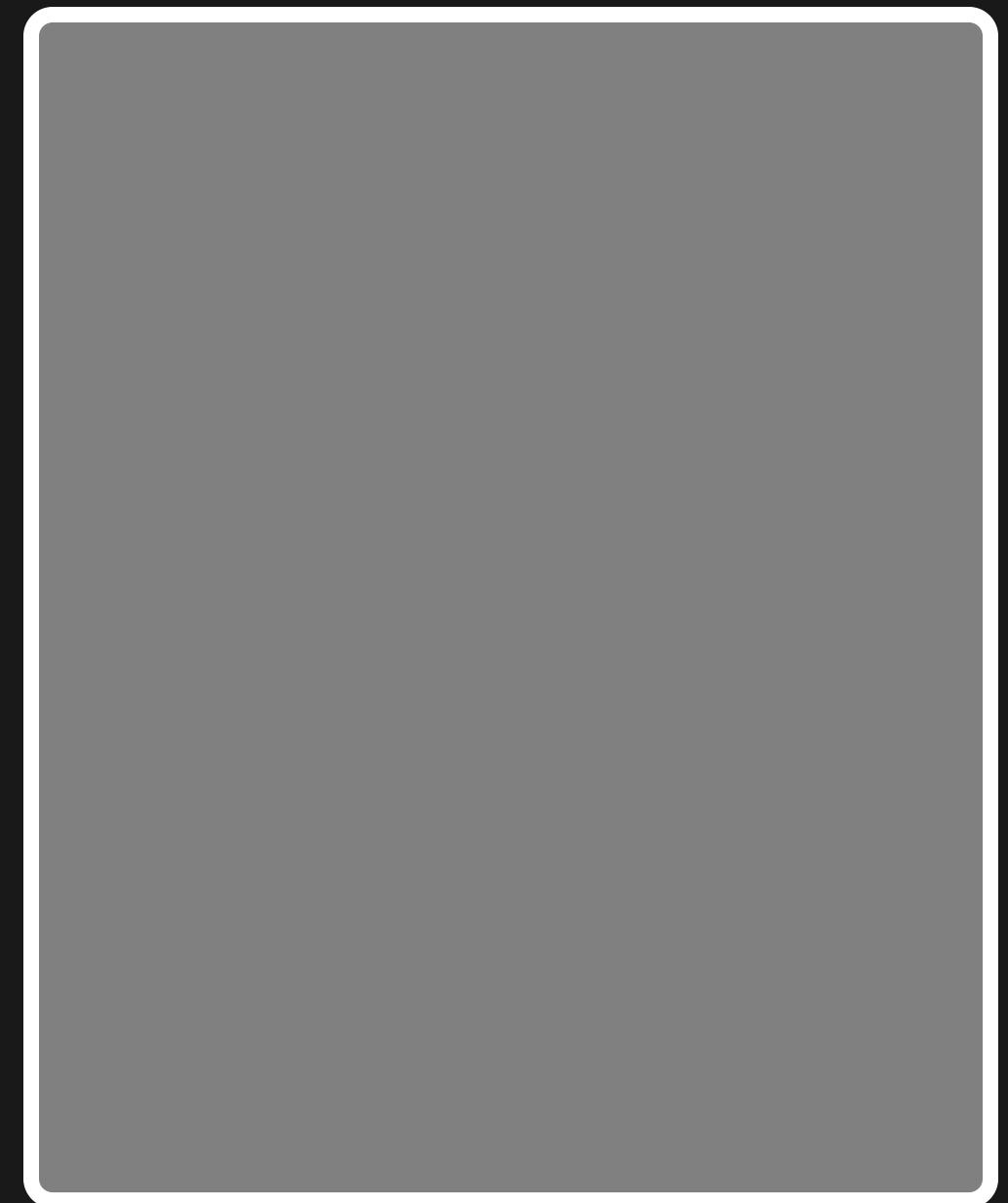
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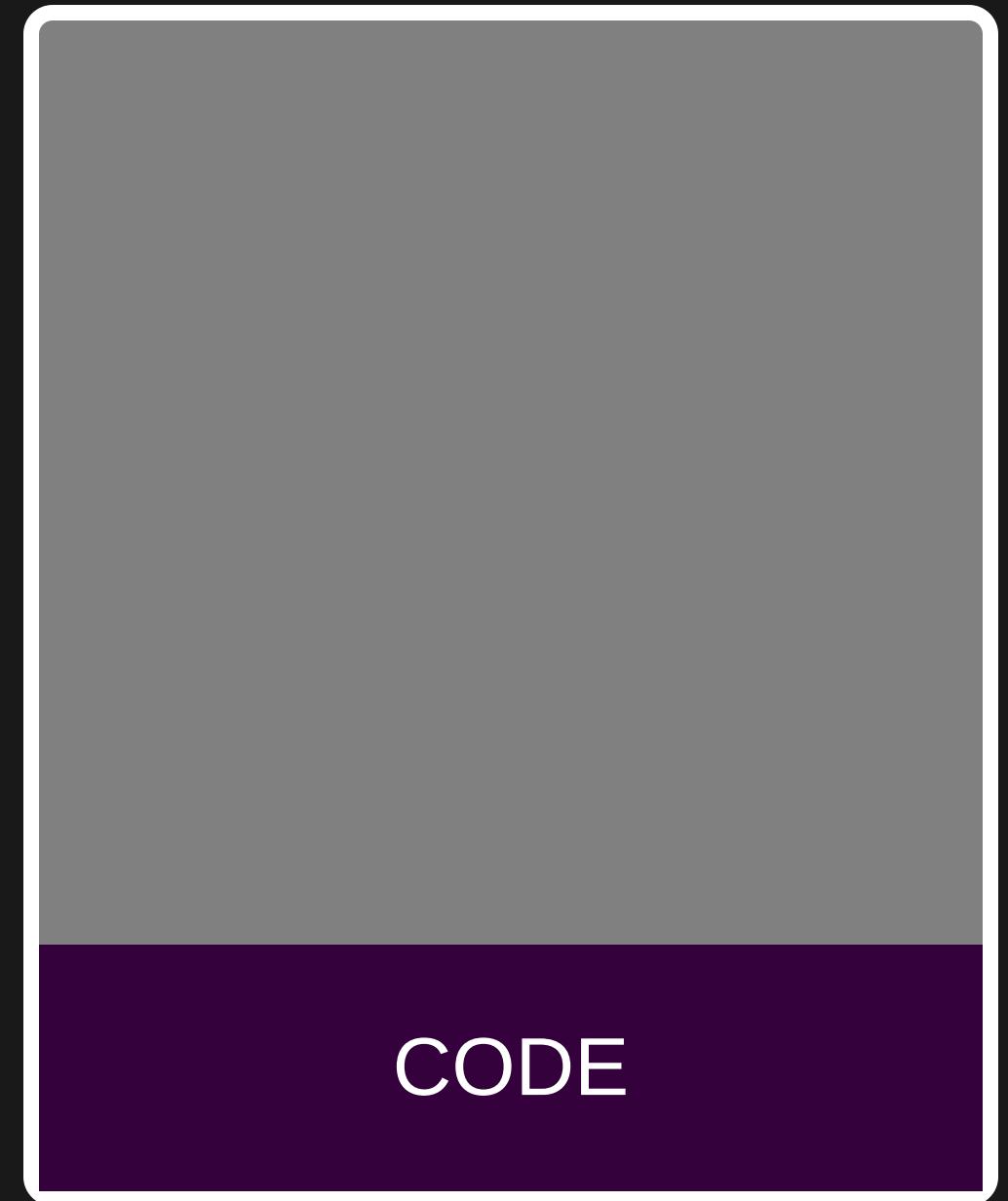
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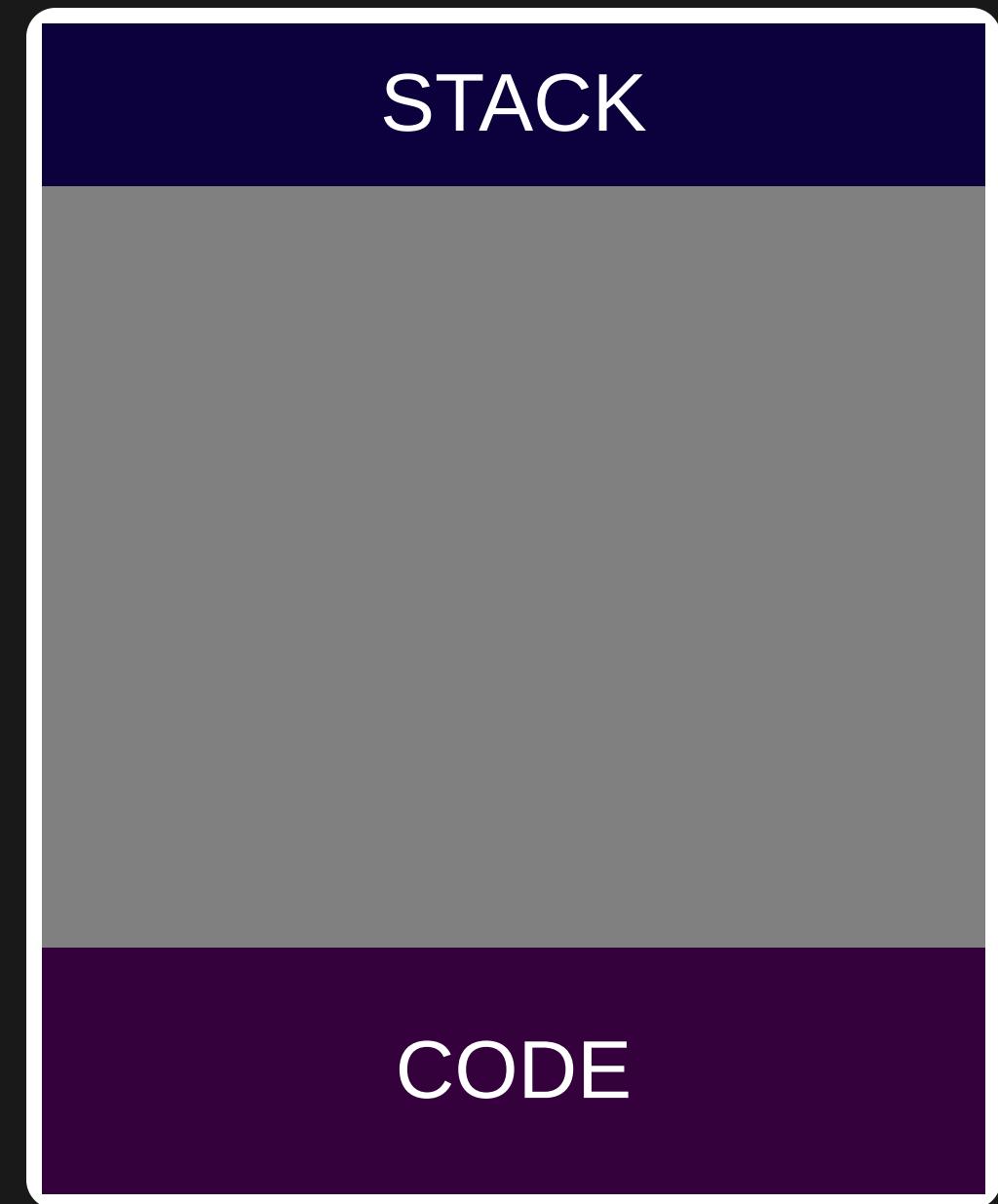
WHAT WAS MY INITIAL MENTAL MODEL?



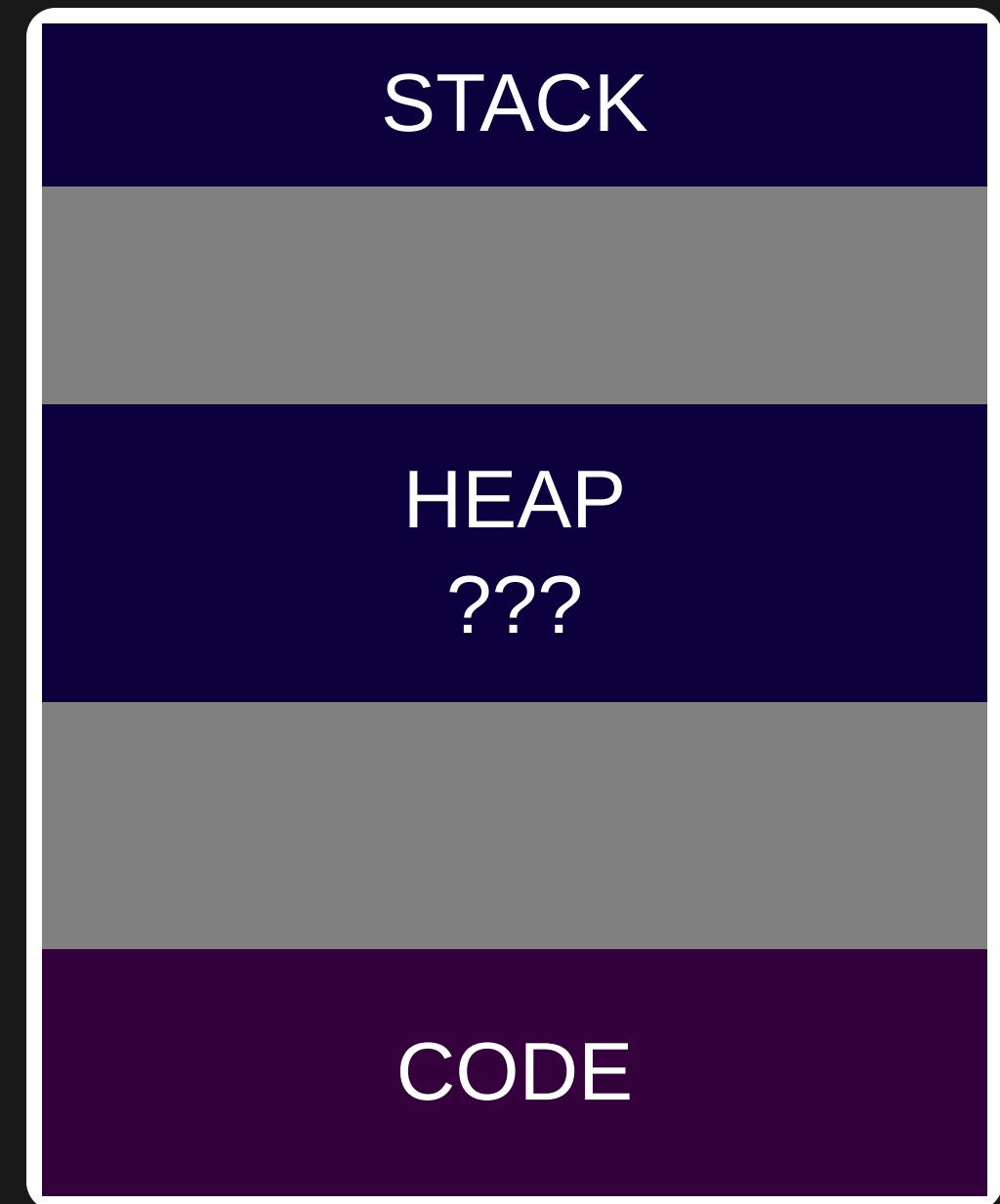
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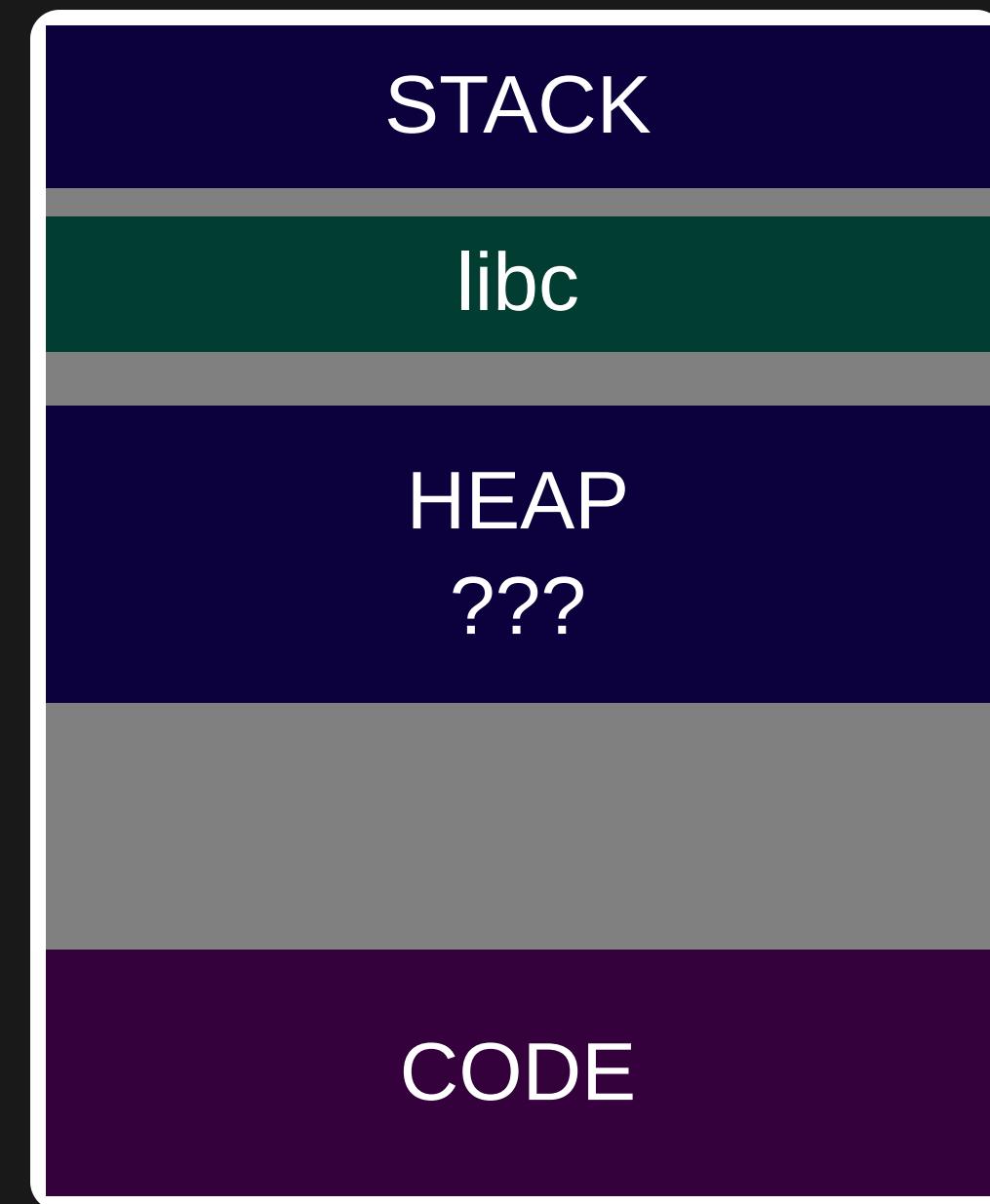
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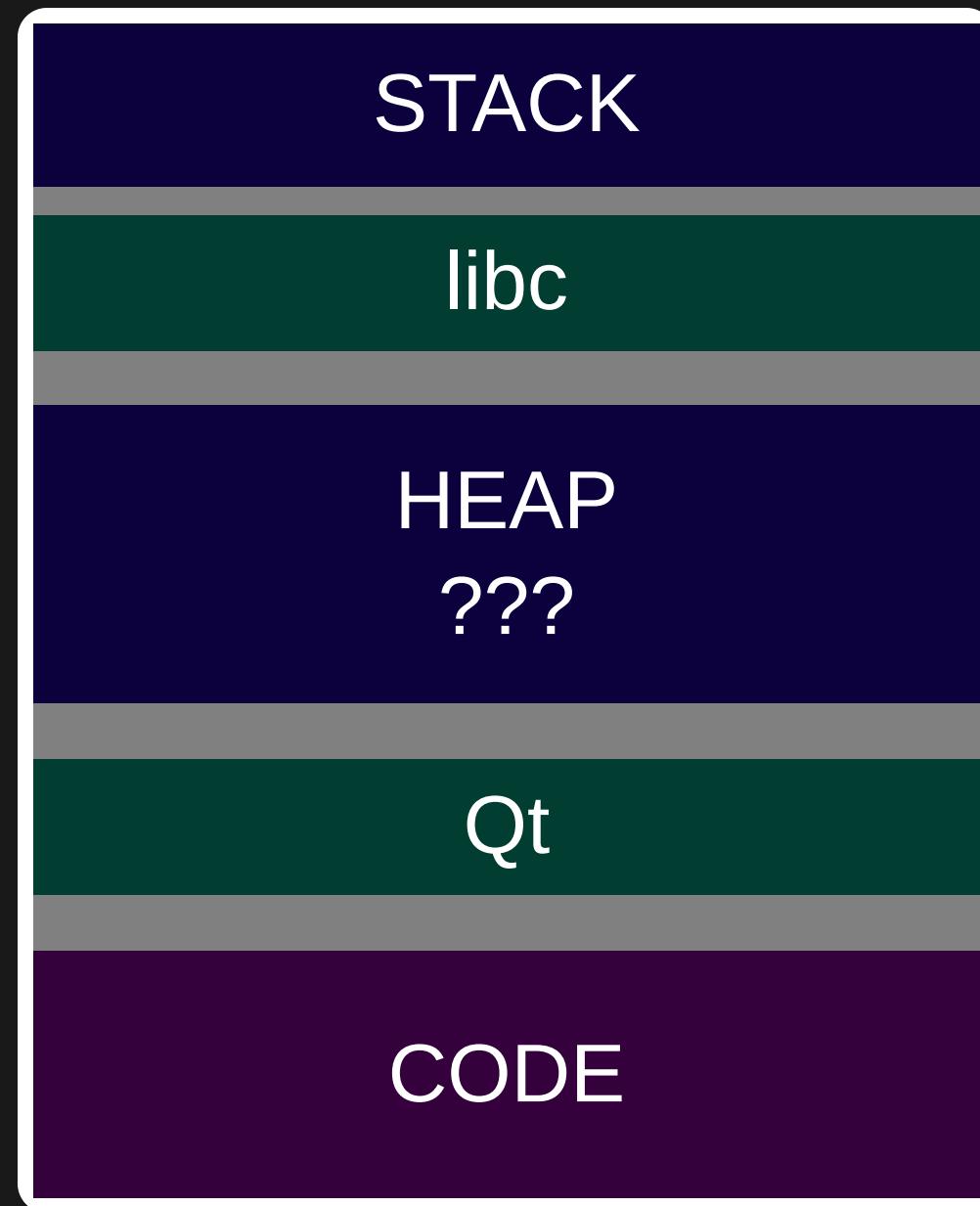
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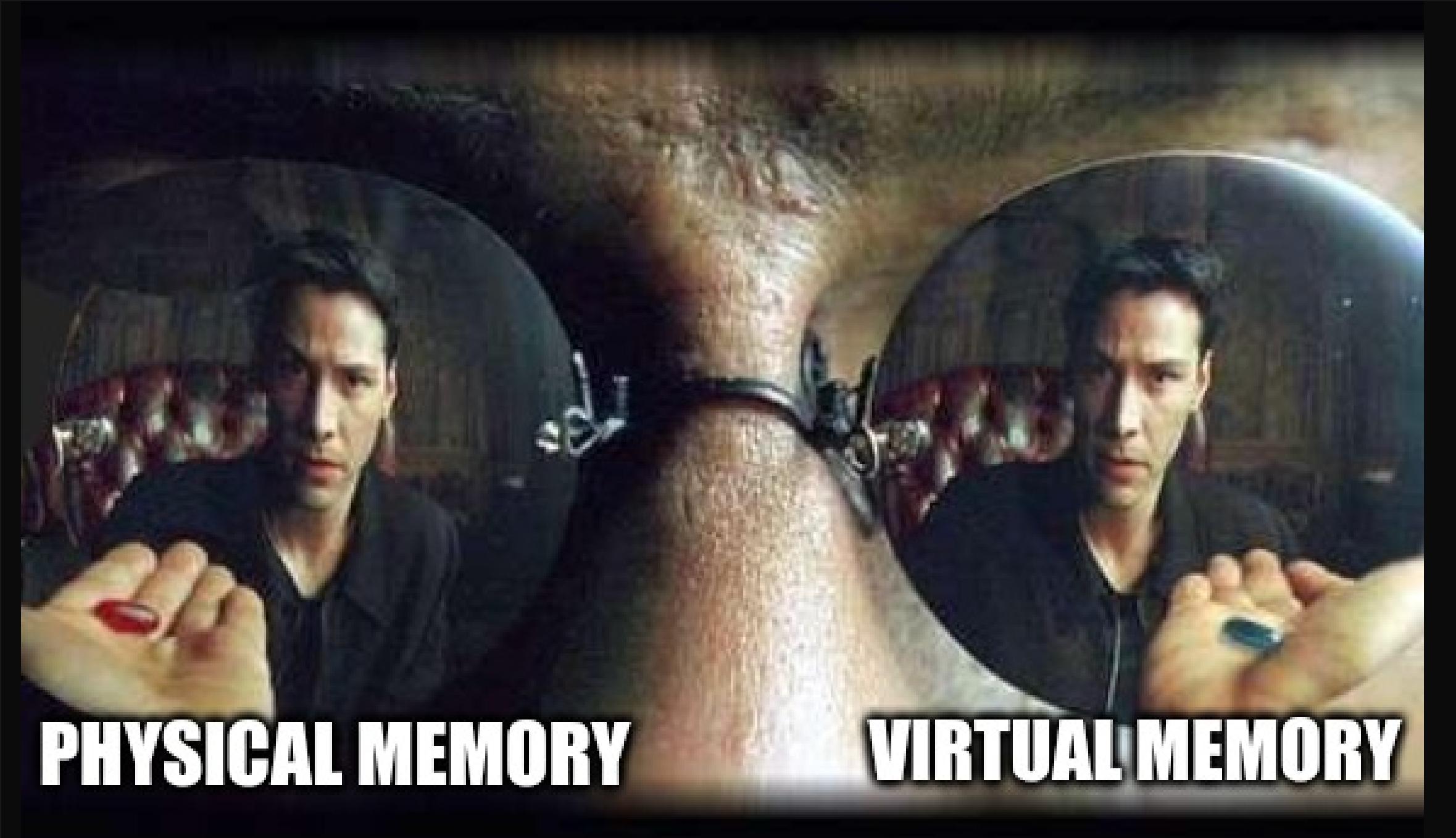


Do I need to know all this as a software engineer?

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NO

THERE ARE TWO WAYS TO THINK ABOUT MEMORY



PHYSICAL MEMORY

VIRTUAL MEMORY

VIRTUAL MEMORY ILLUSIONS

PROCESS

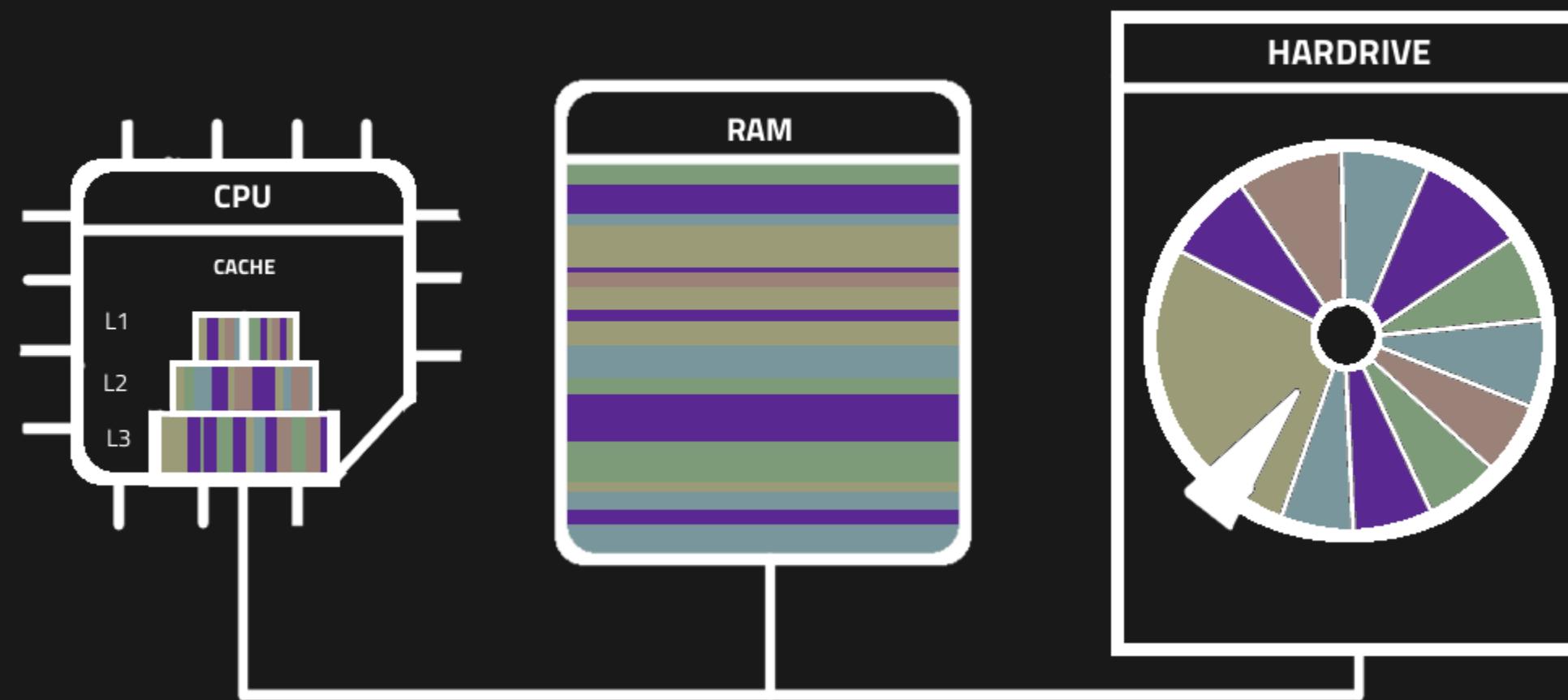
VIRTUAL MEMORY ILLUSIONS

PROCESS

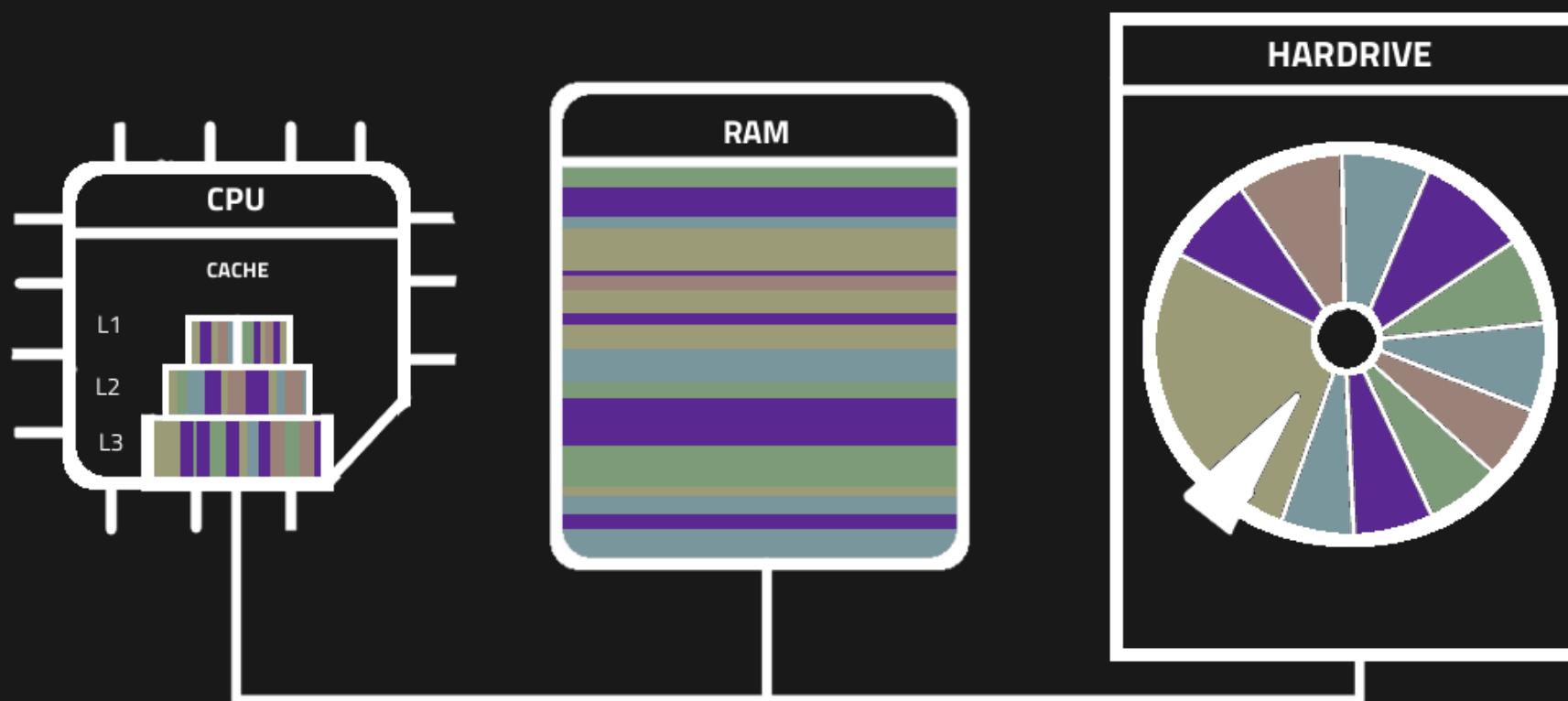
- continuous block of memory, no gaps
- entire address space available to the process
- can be larger than physical memory
- isolated from other processes

PHYSICAL MEMORY REALITY

PHYSICAL MEMORY REALITY

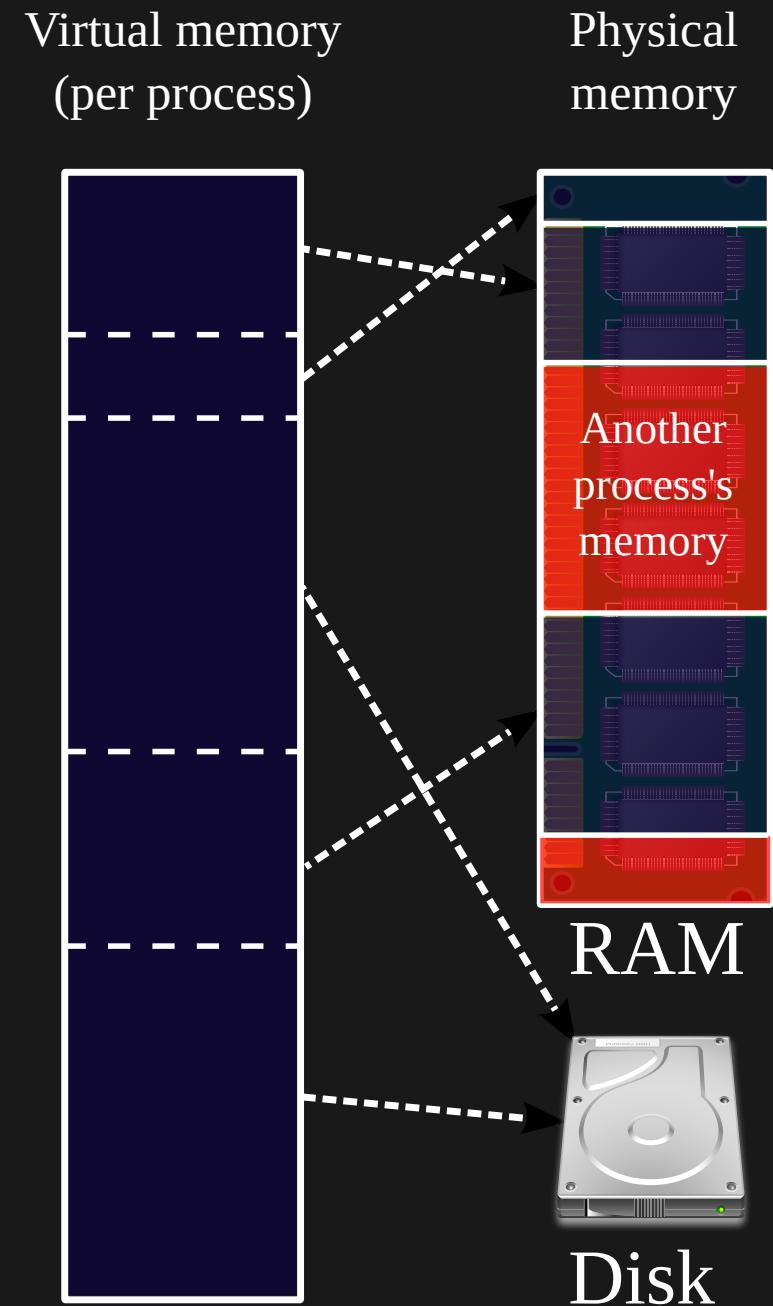


PHYSICAL MEMORY REALITY



- hierarchical
- fragmented
- no isolation between processes
- specialized (L1 cache)

VIRTUAL TO PHYSICAL



Disclaimers:

- x86 architecture
- virtual memory perspective
- focus on Linux
- gdb with `pwndbg` plugin (<https://github.com/pwndbg/pwndbg>)

HOW BIG IS THE PROCESS ADDRESS SPACE?

HOW BIG IS THE PROCESS ADDRESS SPACE?

32-BIT

$$2^{32} \text{ bytes} = 4\text{GB}$$

HOW BIG IS THE PROCESS ADDRESS SPACE?

32-BIT

2^{32} bytes = 4GB

64-BIT

2^{48} bytes = 256TB (256,000GB)

OR

2^{57} bytes = 4PB (4,000,000GB)

Why not 2^{64} on 64-bit?

- 2^{64} (16 exabytes) is still a theoretical limit of architecture
- 48 and 57 bits is what current implementations are supporting (for practical reasons)

Why 48 bits addressing?

- introduced by AMD Opteron in 2003 (first x86-64)
- 256TB was enough back then, and still is
- sensible default

Why 57 bits addressing?

- intended for specialized server CPUs
- often referred to as "Intel 5-level paging"
- supported in Linux since 4.14 (2017) and Windows server editions

Key takeaways:

Key takeaways:

- 32 bits virtual addressing for 32 bits CPU
- 48 bits virtual addressing for 64 bits CPU

Further reading

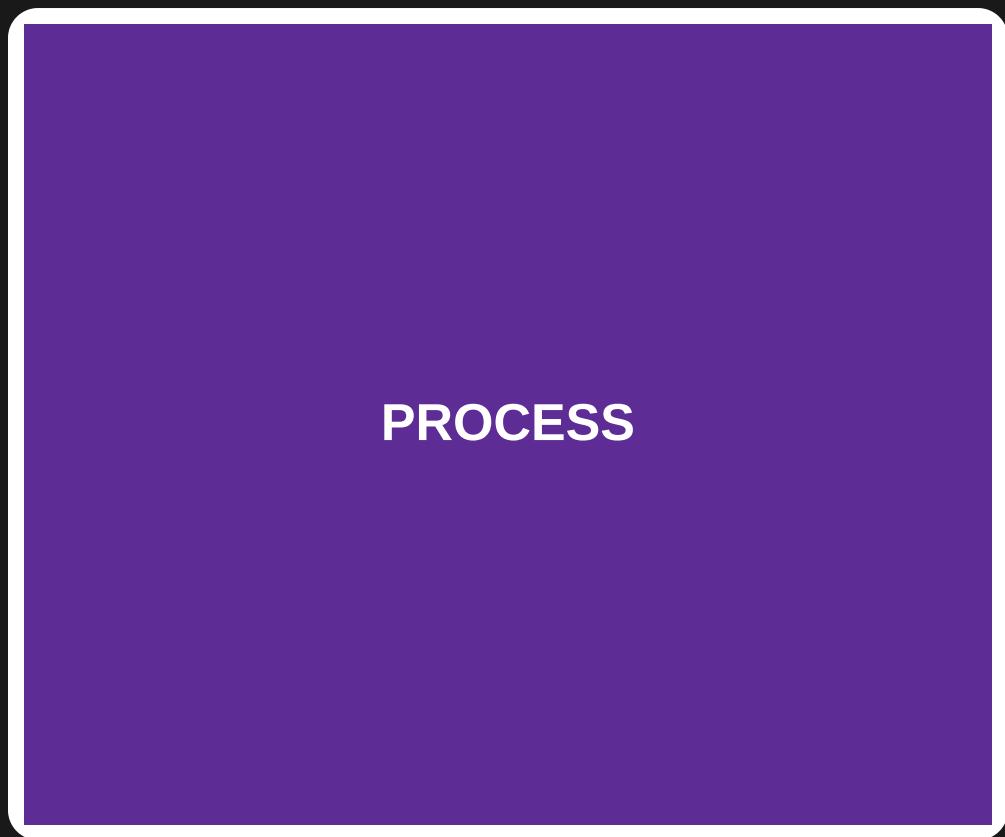
https://ocw.cs.pub.ro/courses/_media/asc/lab4/opteronoverview.pdf

https://en.wikipedia.org/wiki/Intel_5-level_paging

https://docs.kernel.org/next/x86/x86_64/5level-paging.html

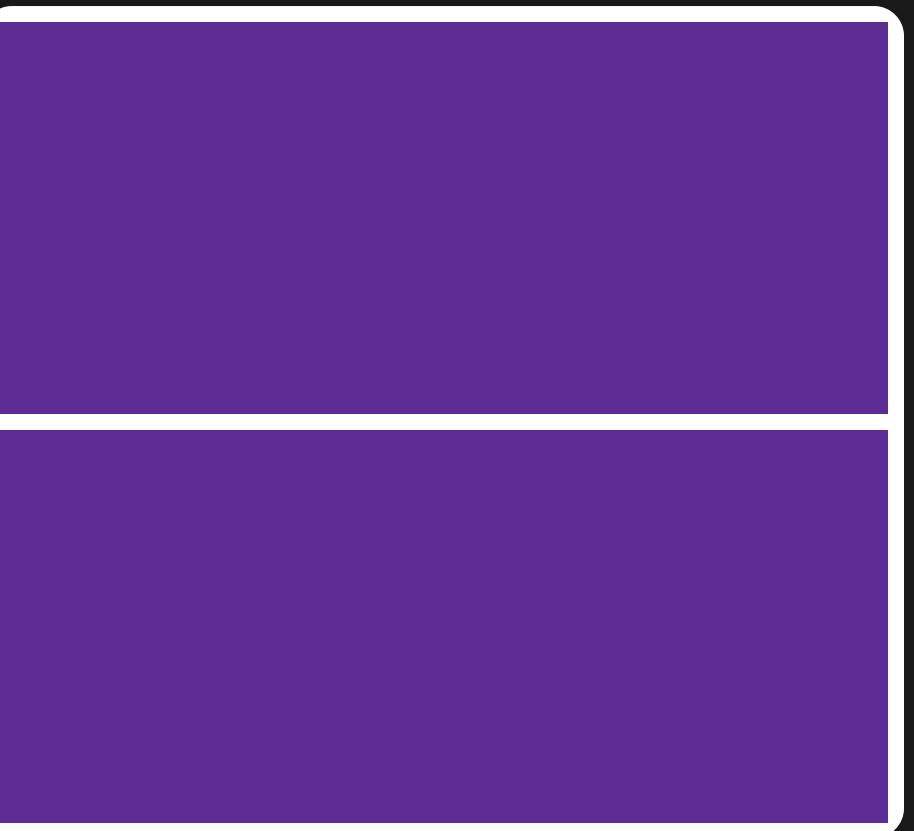
https://en.wikipedia.org/wiki/X86-64#Virtual_address_space_details

PROCESS ADDRESS SPACE



PROCESS ADDRESS SPACE

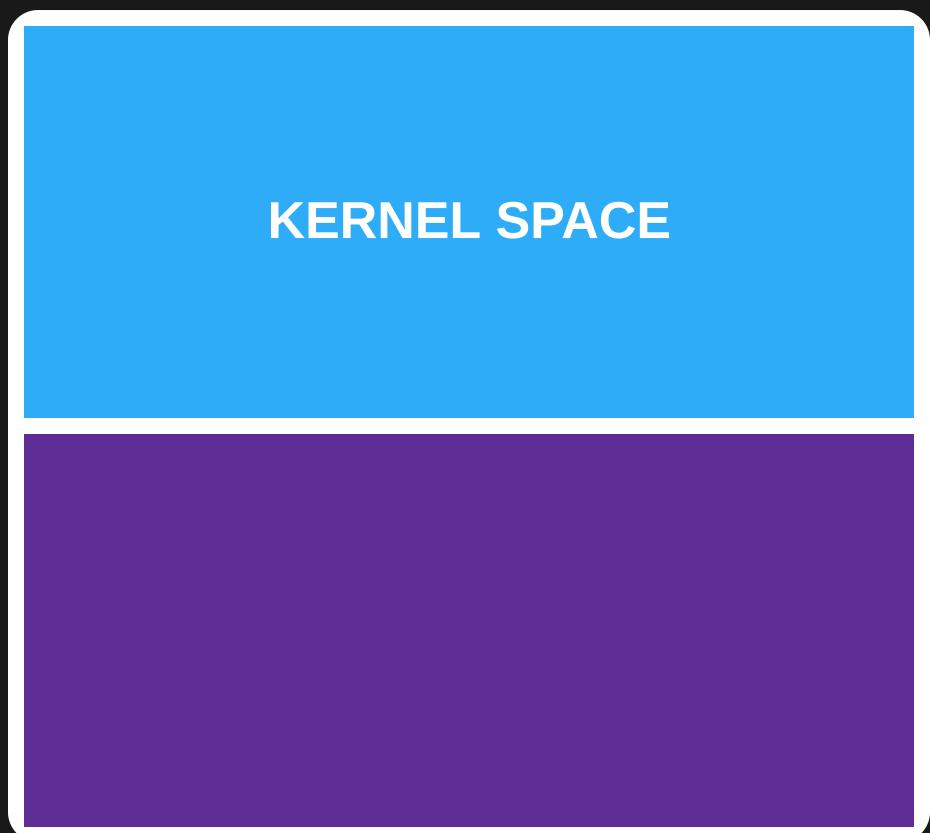
Divided into two parts:



PROCESS ADDRESS SPACE

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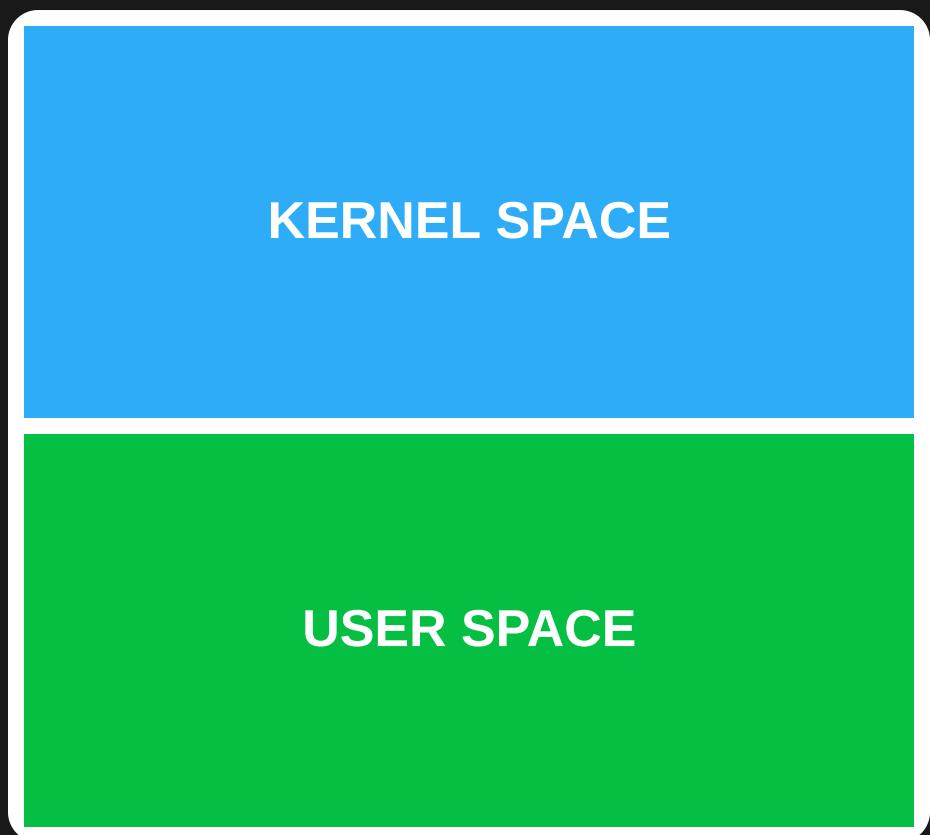
- kernel space



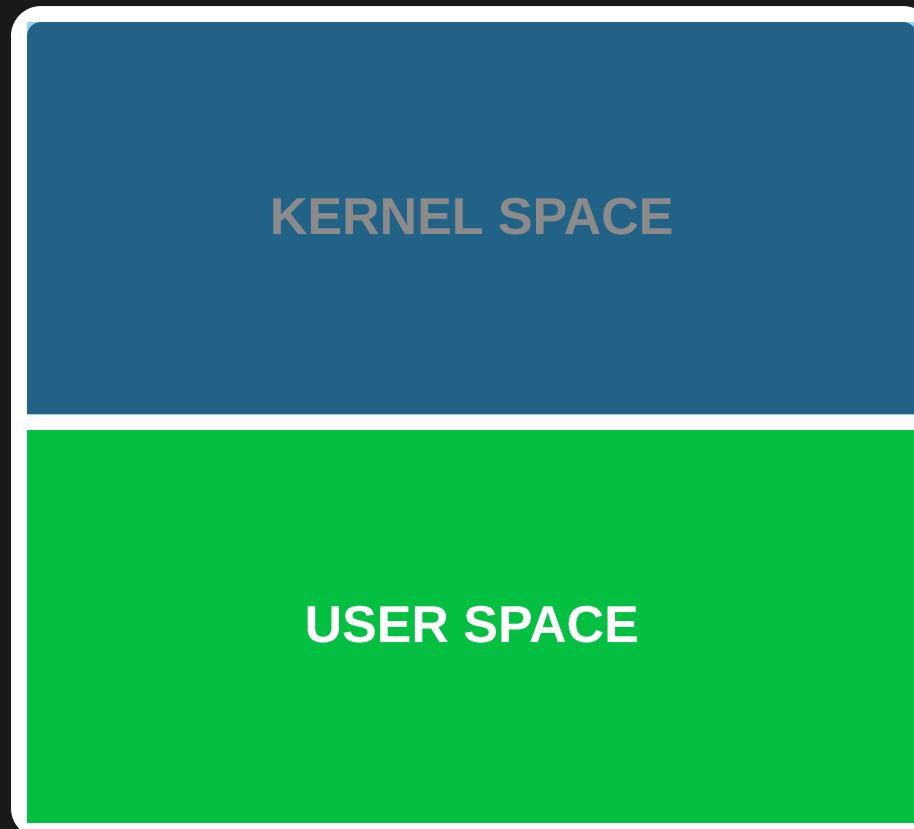
PROCESS ADDRESS SPACE

Divided into two parts:

- kernel space
- user space

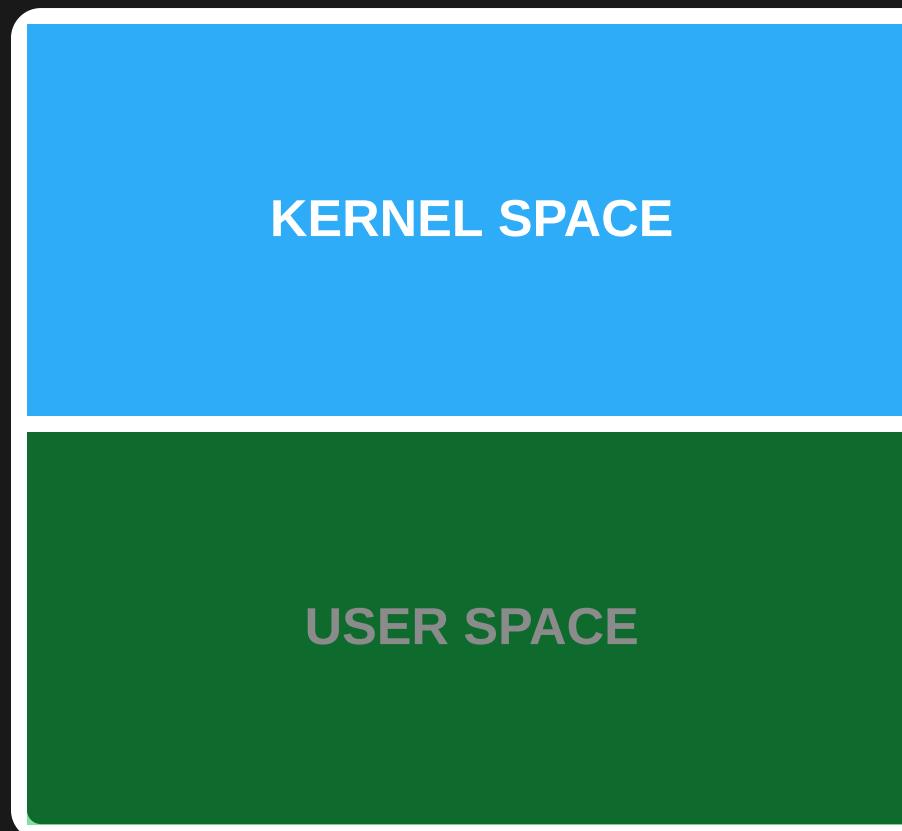


PROCESS ADDRESS SPACE



Contains the program that is being run

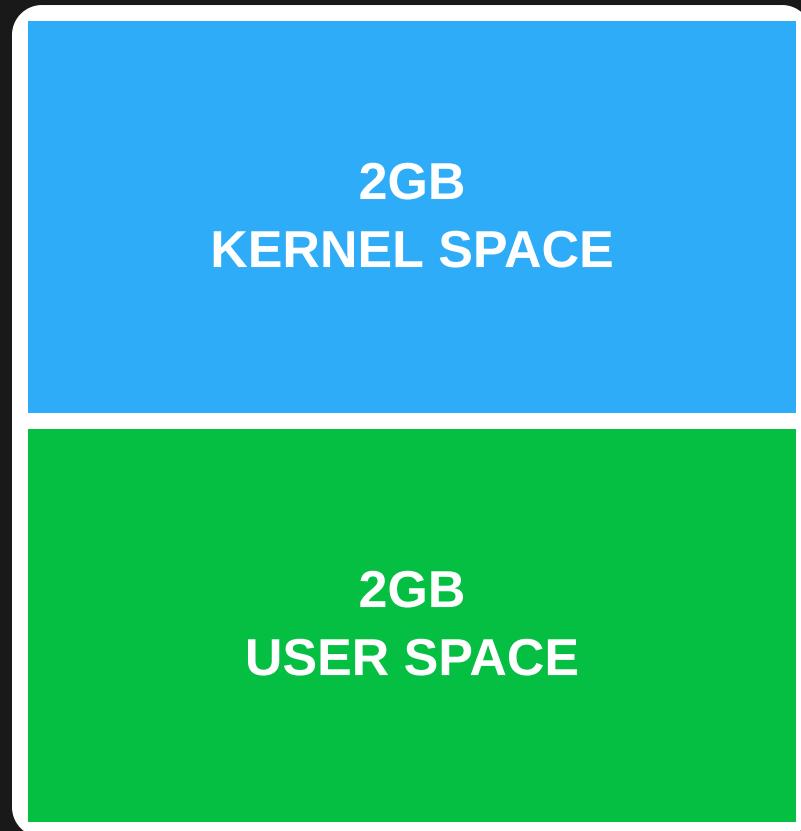
PROCESS ADDRESS SPACE



Contains OS kernel

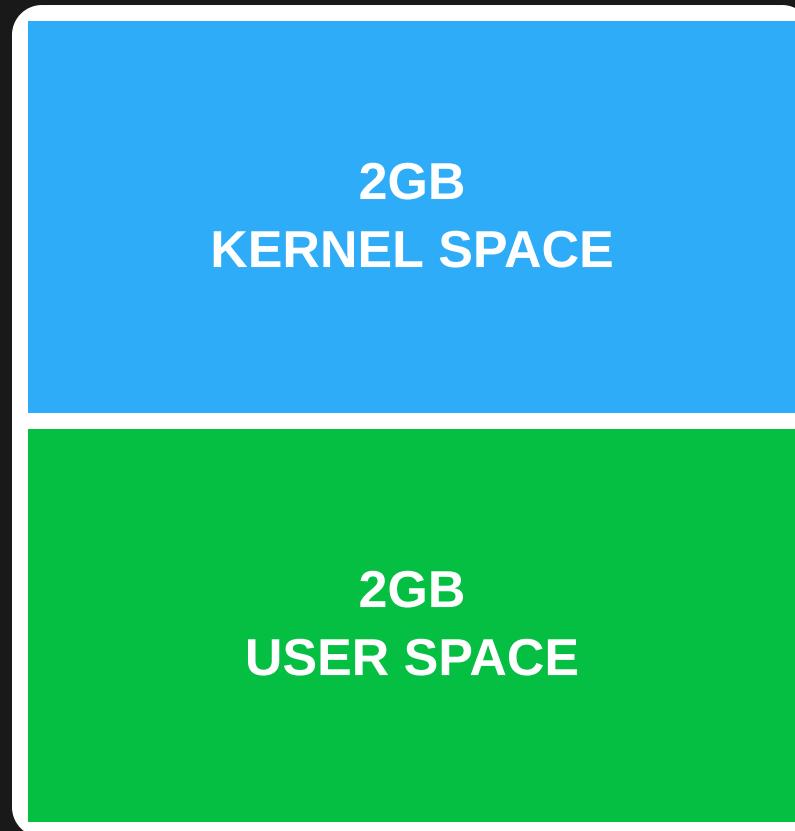
32 BIT SYSTEMS (4GB)

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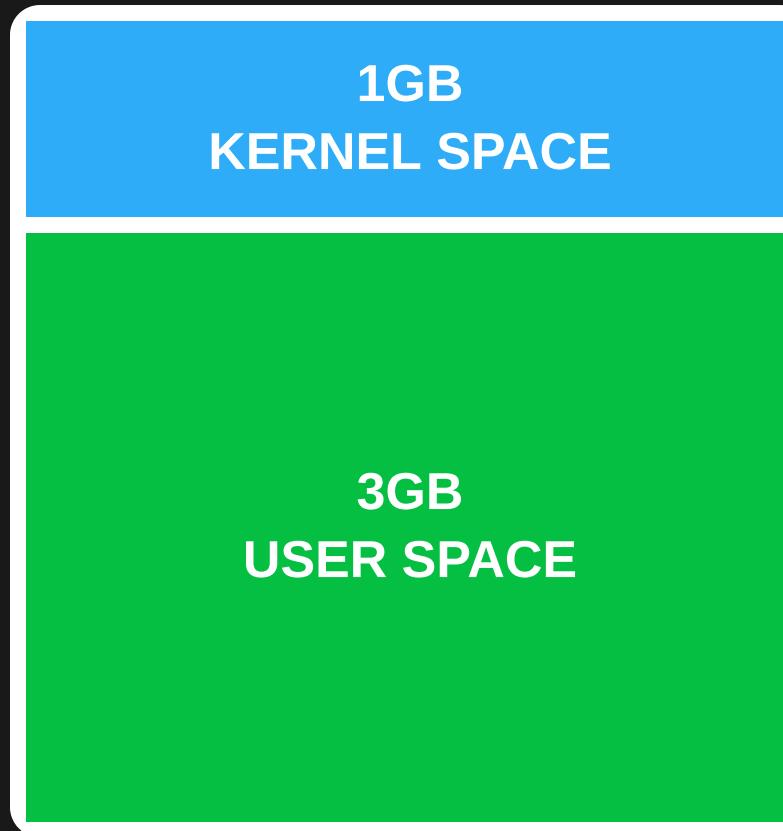


WINDOWS

32 BIT SYSTEMS (4GB)



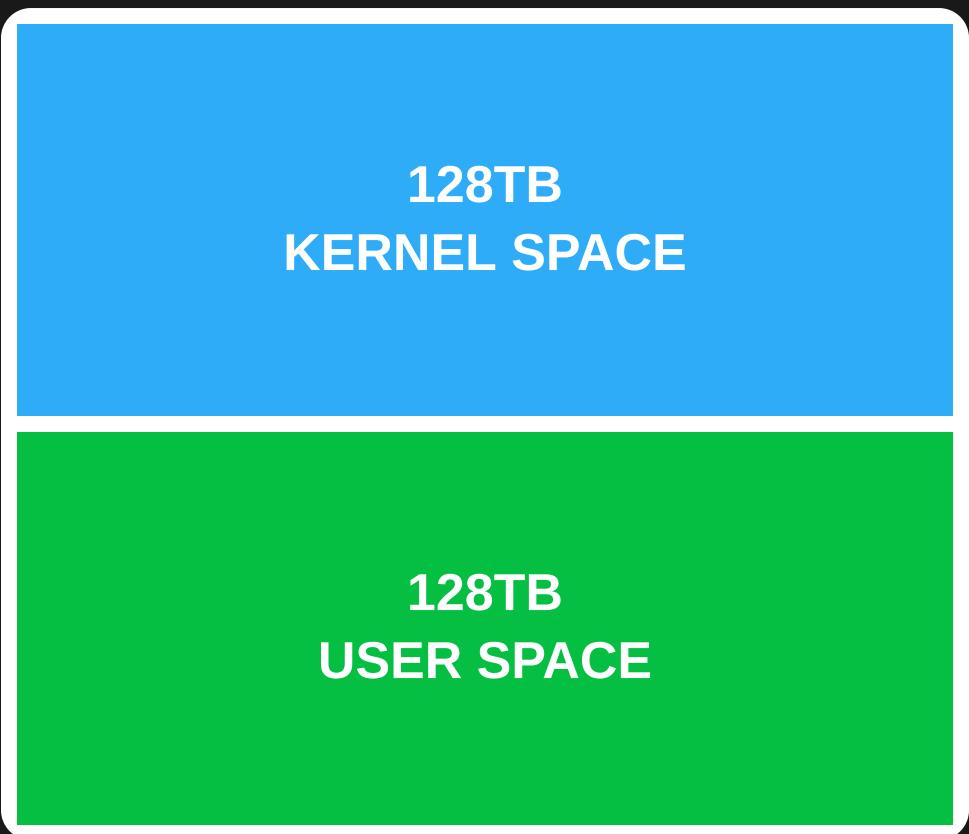
WINDOWS



LINUX
(often called "3/1 split")

64 BIT SYSTEMS (256TB)

64 BIT SYSTEMS (256TB)



LINUX & WINDOWS

Why one address space?

Why one address space?

Performance reasons:

- cheaper mode switch
- cheaper context switch (kernel stays mapped)
- less trashing TLB (Translation Lookaside Buffer)

USER <-> KERNEL SEPARATION

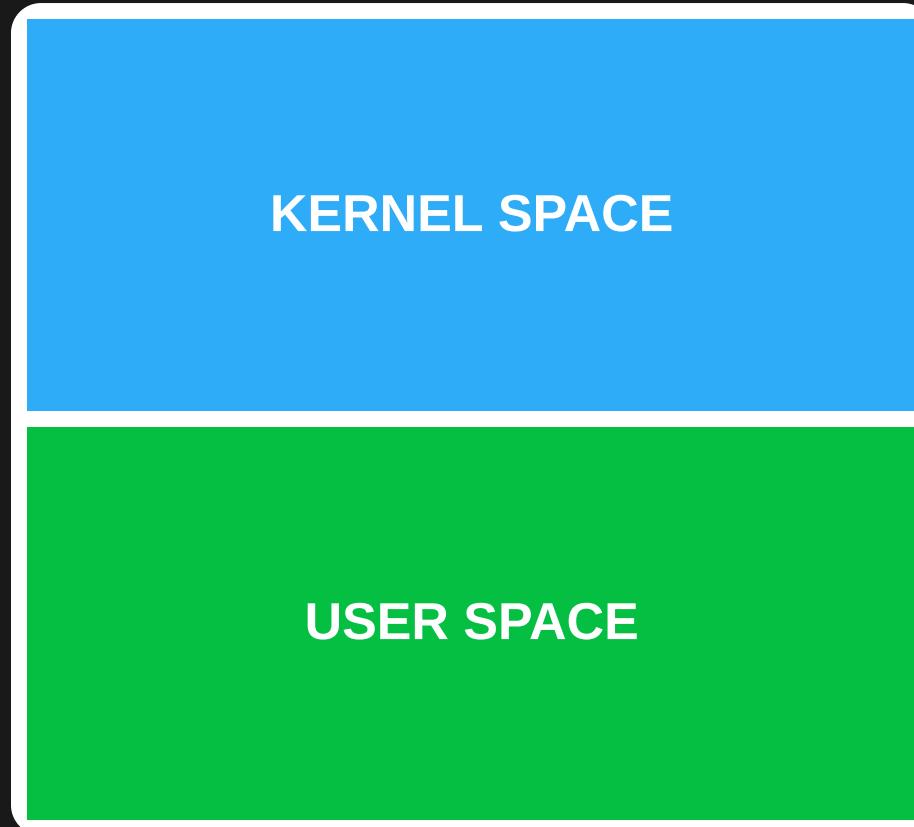
In 2003 there was a "4G/4G split" patch for linux kernel, to separate kernel and user address space (on 32 bits).



more details: <https://lwn.net/Articles/39283/>

MODERN LINUX

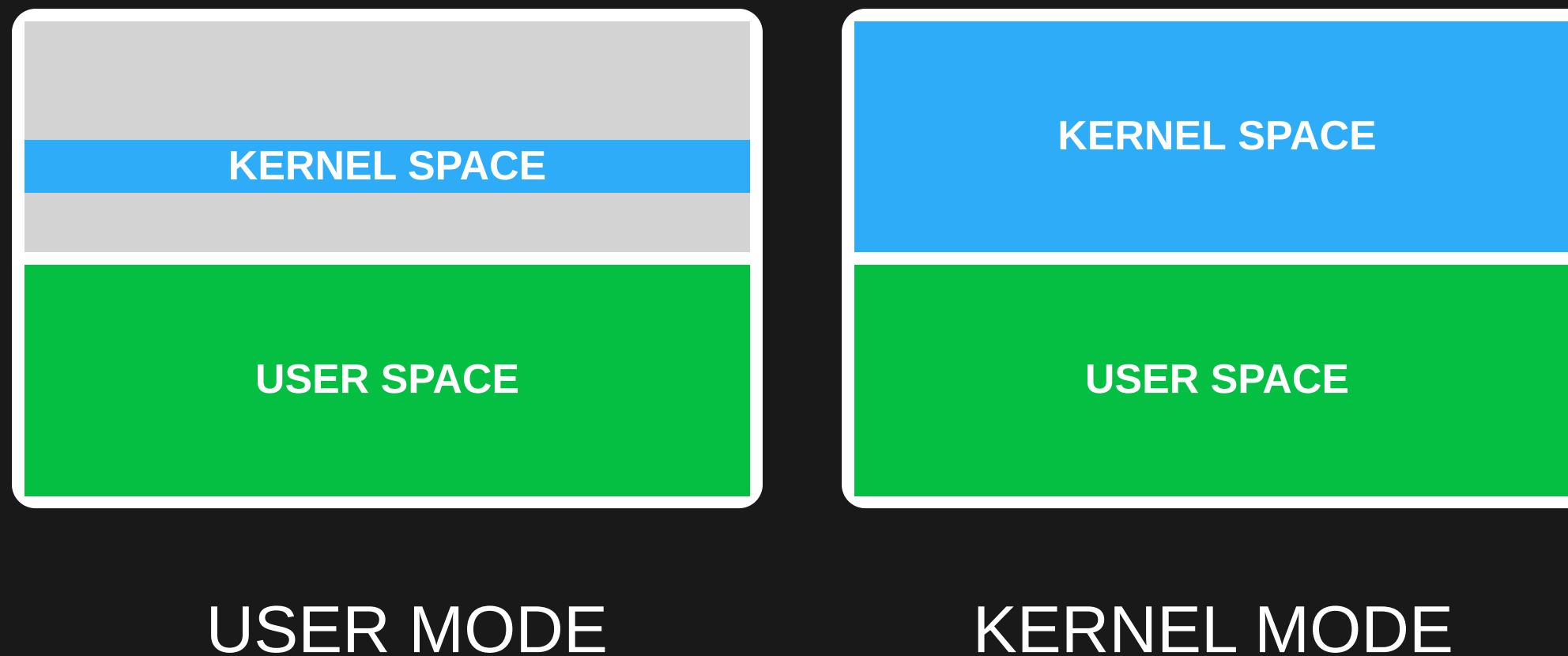
Linux KPTI (Kernel page-table isolation)



for security reasons, the entire kernel is usually
not always mapped

MODERN LINUX

Linux KPTI (Kernel page-table isolation)



Linux KPTI (Kernel page-table isolation):

- uses separate page table for kernel and user mode
- isolates user space and kernel space memory
- basic measure against Meltdown vulnerability
- degrades performance (5-30%)
- previously known as KAISER
- partial TLB flushes

More about KPTI:

<https://gruss.cc/files/kaiser.pdf> <https://lwn.net/Articles/738975/>

<https://lwn.net/Articles/741878/> https://en.wikipedia.org/wiki/Kernel_page-table_isolation <https://www.kernel.org/doc/html/next/x86/pti.html>

Enough theory, let's do some programming!

My setup:

- x86-64 arch
- 6.8.0 kernel

How to inspect memory layout of process on Linux?

pmap

man pmap

MAP(1)

NAME

pmap - report memory map of a process

SYNOPSIS

pmap [options] pid [...]

DESCRIPTION

The pmap command reports the memory map of a process or processes.

OPTIONS

-x, --extended

Show the extended format.

Example 1

```
#include <stdio.h>

int main() {
    printf("Hello, NDC TECHTOWN!");
    getchar();
    return 0;
}
```

to see memory mappings:

```
./userProgram & pmap $! -XX
```

Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]
7fff13783000	r-xp	00000000	0	8	4	0	[vds0]
7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
7fff13748000	rw-p	00000000	0	132	16	16	[stack]
7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
7ba3601c7000	rw-p	00000000	0	8	4	4	
7ba3601af000	rw-p	00000000	0	12	8	8	
7ba360005000	rw-p	00000000	0	52	20	20	
7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap]
5ee2b656e000	rw-p	00003000	5251000	4	4	4	userProgram
5ee2b656d000	r--p	00002000	5251000	4	4	4	userProgram
5ee2b656c000	r--p	00002000	5251000	4	4	0	userProgram
5ee2b656b000	r-xp	00001000	5251000	4	4	0	userProgram
5ee2b656a000	r--p	00000000	5251000	4	4	0	userProgram
<hr/>							
			=====	====	=====		
			2684	356		100	

1

Address
ffffffffff600000
7fff13783000
7fff1377f000
7fff13748000
7ba360201000
7ba3601ff000
7ba3601f5000
7ba3601ca000
7ba3601c9000
7ba3601c7000
7ba3601af000
7ba360005000
7ba360003000
7ba35ffff000
7ba35ffb0000
7ba35fe28000
7ba35fe00000
5ee2b7ed8000
5ee2b656e000
5ee2b656d000
5ee2b656c000
5ee2b656b000
5ee2b656a000

1

Address
ffffffffffff600000
7fff13783000
7fff1377f000
7fff13748000
7ba360201000
7ba3601ff000
7ba3601f5000
7ba3601ca000
7ba3601c9000
7ba3601c7000
7ba3601af000
7ba360005000
7ba360003000
7ba35ffff000
7ba35ffb0000
7ba35fe28000
7ba35fe00000
5ee2b7ed8000
5ee2b656e000
5ee2b656d000
5ee2b656c000
5ee2b656b000
5ee2b656a000

2

Address
ffffffffffff600000
7ffde8ff6000
7ffde8ff2000
7ffde8e9d000
72450ee3c000
72450ee3a000
72450ee30000
72450ee05000
72450ee04000
72450ee02000
72450ede5000
72450ec05000
72450ec03000
72450ebff000
72450ebb0000
72450ea28000
72450ea00000
604e6c7a2000
604e6b93e000
604e6b93d000
604e6b93c000
604e6b93b000
604e6b93a000

1

Address
ffffffffffff600000
7fff13783000
7fff1377f000
7fff13748000
7ba360201000
7ba3601ff000
7ba3601f5000
7ba3601ca000
7ba3601c9000
7ba3601c7000
7ba3601af000
7ba360005000
7ba360003000
7ba35ffff000
7ba35ffb0000
7ba35fe28000
7ba35fe00000
5ee2b7ed8000
5ee2b656e000
5ee2b656d000
5ee2b656c000
5ee2b656b000
5ee2b656a000

2

Address
ffffffffffff600000
7ffde8ff6000
7ffde8ff2000
7ffde8e9d000
72450ee3c000
72450ee3a000
72450ee30000
72450ee05000
72450ee04000
72450ee02000
72450ede5000
72450ec05000
72450ec03000
72450ebff000
72450ebb0000
72450ea28000
72450ea00000
604e6c7a2000
604e6b93e000
604e6b93d000
604e6b93c000
604e6b93b000
604e6b93a000

3

Address
ffffffffffff600000
7ffcabdf000
7ffcabdf9000
7ffcabdd1000
7bc88ec4a000
7bc88ec48000
7bc88ec3e000
7bc88ec13000
7bc88ec12000
7bc88ec10000
7bc88ebf3000
7bc88ea05000
7bc88ea03000
7bc88e9ff000
7bc88e9b0000
7bc88e828000
7bc88e800000
58ccc0f78000
58ccbff3e000
58ccbff3d000
58ccbff3c000
58ccbff3b000
58ccbff3a000

ADDRESS SPACE LAYOUT RANDOMIZATION (ASLR)

ADDRESS SPACE LAYOUT RANDOMIZATION (ASLR)

Increase security of binaries:

- randomizes position of some regions (program, mmap, stack and VDSO)
- introduces random offsets before start of some segments (heap, stack)

ADDRESS SPACE LAYOUT RANDOMIZATION (ASLR)

Controlled by `/proc/sys/kernel/randomize_va_space` on Linux.

- `randomize_va_space = 0` - disabled
- `randomize_va_space = 1` - conservative randomization
- `randomize_va_space = 2` - full randomization (default)

Binary must be compiled as Position Independent Executable
in order for ALSR to work.

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vds0]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35ffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap]
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	userProgram
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	userProgram
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	userProgram
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	userProgram
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	userProgram
24					=====	=====	=====	
25					2684	356	100	
26								

48 BITS ADDRESS?

ffffffffff600000

7fff13783000

48 BITS ADDRESS?

ffffffffff600000

7fff13783000 = 12 x 4 = 48bits

48 BITS ADDRESS?

ffffffffff600000 = 16 x 4 = 64bits???

7fff13783000 = 12 x 4 = 48bits

48 BITS ADDRESS?

fffff600000

48 BITS ADDRESS?

kernel space:

user space:

48 BITS ADDRESS?

kernel space:

FFFFFFFFFFFFFFFF

-

FFFF800000000000

user space:

00007FFFFFFFFF

-

0000000000000000

more info

https://en.wikipedia.org/wiki/X86-64#Canonical_form_addresses

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7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
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10	7ba3601c7000	rw-p	00000000	0	8	4	4	
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22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	userProgram
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2	7fff13783000	r - xp	00000000	0	8	4	0	[vdso]
3	7fff1377f000	r - p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw - p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw - p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r - p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r - p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r - xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r - p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw - p	00000000	0	8	4	4	
11	7ba3601af000	rw - p	00000000	0	12	8	8	
12	7ba360005000	rw - p	00000000	0	52	20	20	
13	7ba360003000	rw - p	00202000	788908	8	8	8	libc.so.6
14	7ba35ffff000	r - p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r - p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r - xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r - p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw - p	00000000	0	132	4	4	[heap]
19	5ee2b656e000	rw - p	00003000	5251000	4	4	4	userProgram
20	5ee2b656d000	r - p	00002000	5251000	4	4	4	userProgram
21	5ee2b656c000	r - p	00002000	5251000	4	4	0	userProgram
22	5ee2b656b000	r - xp	00001000	5251000	4	4	0	userProgram
23	5ee2b656a000	r - p	00000000	5251000	4	4	0	userProgram
24					=====	=====	=====	
25					2684	356	100	
26								

WHAT IS IN THE ELF FILE?

Content of ELF files is structured into **sections**.

To display ELF sections:

```
readelf -S userProgram
```

1 There are 31 section headers, starting at offset 0x3728:

2 Section Headers:

3	[Nr]	Name	Type	Address	Off	Size
4	[0]		NULL	0000000000000000	000000	000000
5	[1]	.interp	PROGBITS	00000000000318	000318	00001c
6	[2]	.note.gnu.property	NOTE	00000000000338	000338	000020
7	[3]	.note.gnu.build-id	NOTE	00000000000358	000358	000024
8	[4]	.note.ABI-tag	NOTE	0000000000037c	00037c	000020
9	[5]	.gnu.hash	GNU_HASH	000000000003a0	0003a0	000024
10	[6]	.dynsym	DYNSYM	000000000003c8	0003c8	0000c0
11	[7]	.dynstr	STRTAB	00000000000488	000488	000097
12	[8]	.gnu.version	VERSYM	00000000000520	000520	000010
13	[9]	.gnu.version_r	VERNEED	00000000000530	000530	000030
14	[10]	.rela.dyn	RELA	00000000000560	000560	0000c0
15	[11]	.rela.plt	RELA	00000000000620	000620	000030
16	[12]	.init	PROGBITS	000000000001000	001000	00001b
17	[13]	.plt	PROGBITS	000000000001020	001020	000030
18	[14]	.plt.got	PROGBITS	000000000001050	001050	000008
19	[15]	.text	PROGBITS	000000000001060	001060	00011a
20	[16]	.fini	PROGBITS	00000000000117c	00117c	00000d
21	[17]	.rodata	PROGBITS	000000000002000	002000	000019
22	[18]	.eh_frame_hdr	PROGBITS	00000000000201c	00201c	00002c
23	[19]	.eh_frame	PROGBITS	000000000002048	002048	000094
24	(...)					

WHICH SECTIONS ARE MAPPED?

This information of **WHAT** to load **WHERE** is stored in **program headers**.

To display program headers:

```
readelf -l userProgram
```

```
1 Program Headers:
2      Type            Offset    FileSiz   MemSiz   Flg Align
3      PHDR           0x000040  0x0002d8  0x0002d8 R     0x8
4      INTERP          0x000318  0x00001c  0x00001c R     0x1
5      LOAD            0x000000  0x000688  0x000688 R     0x1000
6      LOAD            0x001000  0x000181  0x000181 R E   0x1000
7      LOAD            0x002000  0x0000d4  0x0000d4 R     0x1000
8      LOAD            0x002dc8  0x000258  0x000260 RW    0x1000
9      DYNAMIC          0x002dd8  0x0001e0  0x0001e0 RW    0x8
10     NOTE             0x000338  0x000020  0x000020 R     0x8
11     NOTE             0x000358  0x000044  0x000044 R     0x4
12     GNU_PROPERTY      0x000338  0x000020  0x000020 R     0x8
13     GNU_EH_FRAME       0x00201c  0x00002c  0x00002c R     0x4
14     GNU_STACK          0x000000  0x000000  0x000000 RW    0x10
15     GNU_RELRO          0x002dc8  0x000238  0x000238 R     0x1
16
17 Section to Segment mapping:
18 00
19 01 .interp
20 02 .interp .note.gnu.property .note.gnu.build-id .note.ABI-tag \
21           .gnu.hash .dynsym .dynstr .gnu.version .gnu.version_r \
22           .rela.dyn .rela.plt
23 03 .init .plt .plt.got .text .fini
24 04 .rodata .eh_frame_hdr .eh_frame
25 05 .init_array .fini_array .dynamic .got .got=plt .data .bss
26 06 .dynamic
27 07 .note.gnu.property
28 08 .note.gnu.build-id .note.ABI-tag
29 09 .note.gnu.property
```

```
1 Program Headers:
2      Type          Offset    FileSiz   MemSiz   Flg Align
3      PHDR         0x000040  0x0002d8  0x0002d8 R     0x8
4      INTERP        0x000318  0x00001c  0x00001c R     0x1
5      LOAD          0x000000  0x000688  0x000688 R     0x1000
6      LOAD          0x001000  0x000181  0x000181 R E   0x1000
7      LOAD          0x002000  0x0000d4  0x0000d4 R     0x1000
8      LOAD          0x002dc8  0x000258  0x000260 RW    0x1000
9      DYNAMIC        0x002dd8  0x0001e0  0x0001e0 RW    0x8
10     NOTE           0x000338  0x000020  0x000020 R     0x8
11     NOTE           0x000358  0x000044  0x000044 R     0x4
12     GNU_PROPERTY   0x000338  0x000020  0x000020 R     0x8
13     GNU_EH_FRAME   0x00201c  0x00002c  0x00002c R     0x4
14     GNU_STACK       0x000000  0x000000  0x000000 RW    0x10
15     GNU_RELRO       0x002dc8  0x000238  0x000238 R     0x1
16
17 Section to Segment mapping:
18 00
19 01 .interp
20 02 .interp .note.gnu.property .note.gnu.build-id .note.ABI-tag \
21           .gnu.hash .dynsym .dynstr .gnu.version .gnu.version_r \
22           .rela.dyn .rela.plt
23 03 .init .plt .plt.got .text .fini
24 04 .rodata .eh_frame_hdr .eh_frame
25 05 .init_array .fini_array .dynamic .got .got=plt .data .bss
26 06 .dynamic
27 07 .note.gnu.property
28 08 .note.gnu.build-id .note.ABI-tag
29 09 .note.gnu.property
```

```
4    INTERP          0x000318 0x00001c 0x00001c R  0x1
5    LOAD           0x000000 0x000688 0x000688 R  0x1000
6    LOAD           0x001000 0x000181 0x000181 R E 0x1000
7    LOAD           0x002000 0x0000d4 0x0000d4 R  0x1000
8    LOAD           0x002dc8 0x000258 0x000260 RW 0x1000
9    DYNAMIC        0x002dd8 0x0001e0 0x0001e0 RW 0x8
10   NOTE           0x000338 0x000020 0x000020 R  0x8
11   NOTE           0x000358 0x000044 0x000044 R  0x4
12   GNU_PROPERTY   0x000338 0x000020 0x000020 R  0x8
13   GNU_EH_FRAME   0x00201c 0x00002c 0x00002c R  0x4
14   GNU_STACK      0x000000 0x000000 0x000000 RW 0x10
15   GNU_RELRO      0x002dc8 0x000238 0x000238 R  0x1
```

```
16
17 Section to Segment mapping:
18 00
19 01 .interp
20 02 .interp .note.gnu.property .note.gnu.build-id .note.ABI-tag \
21   .gnu.hash .dynsym .dynstr .gnu.version .gnu.version_r \
22   .rela.dyn .rela.plt
23 03 .init .plt .plt.got .text .fini
24 04 .rodata .eh_frame_hdr .eh_frame
25 05 .init_array .fini_array .dynamic .got .got=plt .data .bss
26 06 .dynamic
27 07 .note.gnu.property
28 08 .note.gnu.build-id .note.ABI-tag
29 09 .note.gnu.property
30 10 .eh_frame_hdr
31 11
32 12 .init_array .fini_array .dynamic .got
```

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	-xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap]
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	userProgram
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	userProgram
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	userProgram
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	userProgram
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	userProgram
24					=====	=====		
25					2684	356	100	
26								

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	-xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap]
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24					=====	=====		
25					2684	356	100	
26								

ASLR=1

ASLR=2

ASLR=1

ASLR=2

ASLR=1

ASLR=2

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	-xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap]
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24					=====	=====		
25					2684	356	100	
26								

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	-xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap]
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	====	=====		
25				2684	356	100		
26								

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 int main() {
6     const int length = 1*1024;
7     char *bytes = malloc(length);
8     memset(bytes, 0, length);
9
10    getchar();
11 }
```

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 int main() {
6     const int length = 1*1024;
7     char *bytes = malloc(length);
8     memset(bytes, 0, length);
9
10    getchar();
11 }

```

	1	Size	Rss	Anon	Mapping
2	4	0	0	[vsyscall]	
3	8	4	0	[vdso]	
4	16	0	0	[vvar]	
5	132	16	16	[stack]	
6	8	8	8	ld-linux-x86-64.so.2	
7	8	8	8	ld-linux-x86-64.so.2	
8	40	40	0	ld-linux-x86-64.so.2	
9	172	172	0	ld-linux-x86-64.so.2	
10	4	4	0	ld-linux-x86-64.so.2	
11	8	4	4		
12	12	8	8		
13	52	20	20		
14	8	8	8	libc.so.6	
15	16	16	16	libc.so.6	
16	316	0	0	libc.so.6	
17	1568	864	0	libc.so.6	
18	160	160	0	libc.so.6	
19	132	4	4	[heap]	
20	4	4	4	[.got.plt .data .bss]	
21	4	4	4	[.*_array .dynamic .got]	
22	4	4	0	[.rodata .eh_frame*]	
23	4	4	0	[.init .plt*.text .fini]	
24	4	4	0	[.interp .note.* .gnu.*	
25				.dyn* .rela.*]	

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 int main() {
6     const int length = 10*1024;
7     char *bytes = malloc(length);
8     memset(bytes, 0, length);
9
10    getchar();
11 }

```

	1	Size	Rss	Anon	Mapping
2	4	0	0	[vsyscall]	
3	8	4	0	[vdso]	
4	16	0	0	[vvar]	
5	132	16	16	[stack]	
6	8	8	8	ld-linux-x86-64.so.2	
7	8	8	8	ld-linux-x86-64.so.2	
8	40	40	0	ld-linux-x86-64.so.2	
9	172	172	0	ld-linux-x86-64.so.2	
10	4	4	0	ld-linux-x86-64.so.2	
11	8	4	4		
12	12	8	8		
13	52	20	20		
14	8	8	8	libc.so.6	
15	16	16	16	libc.so.6	
16	316	0	0	libc.so.6	
17	1568	864	0	libc.so.6	
18	160	160	0	libc.so.6	
19	132	16	16	[heap]	
20	4	4	4	[.got.plt .data .bss]	
21	4	4	4	[.*_array .dynamic .got]	
22	4	4	0	[.rodata .eh_frame*]	
23	4	4	0	[.init .plt*.text .fini]	
24	4	4	0	[.interp .note.* .gnu.*	
25				.dyn* .rela.*]	

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 int main() {
6     const int length = 100*1024;
7     char *bytes = malloc(length);
8     memset(bytes, 0, length);
9
10    getchar();
11 }

```

	1	Size	Rss	Anon	Mapping
2		4	0	0	[vsyscall]
3		8	4	0	[vdso]
4		16	0	0	[vvar]
5		132	16	16	[stack]
6		8	8	8	ld-linux-x86-64.so.2
7		8	8	8	ld-linux-x86-64.so.2
8		40	40	0	ld-linux-x86-64.so.2
9		172	172	0	ld-linux-x86-64.so.2
10		4	4	0	ld-linux-x86-64.so.2
11		8	4	4	
12		12	8	8	
13		52	20	20	
14		8	8	8	libc.so.6
15		16	16	16	libc.so.6
16		316	0	0	libc.so.6
17		1568	864	0	libc.so.6
18		160	160	0	libc.so.6
19		132	104	104	[heap]
20		4	4	4	[.got.plt .data .bss]
21		4	4	4	[.*_array .dynamic .got]
22		4	4	0	[.rodata .eh_frame*]
23		4	4	0	[.init .plt*.text .fini]
24		4	4	0	[.interp .note.* .gnu.*
25					.dyn* .rela.*]

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 int main() {
6     const int length = 120*1024;
7     char *bytes = malloc(length);
8     memset(bytes, 0, length);
9
10    getchar();
11 }

```

	1	Size	Rss	Anon	Mapping
2	4	0	0	[vsyscall]	
3	8	4	0	[vdso]	
4	16	0	0	[vvar]	
5	132	16	16	[stack]	
6	8	8	8	ld-linux-x86-64.so.2	
7	8	8	8	ld-linux-x86-64.so.2	
8	40	40	0	ld-linux-x86-64.so.2	
9	172	172	0	ld-linux-x86-64.so.2	
10	4	4	0	ld-linux-x86-64.so.2	
11	8	4	4		
12	12	8	8		
13	52	20	20		
14	8	8	8	libc.so.6	
15	16	16	16	libc.so.6	
16	316	0	0	libc.so.6	
17	1568	864	0	libc.so.6	
18	160	160	0	libc.so.6	
19	132	124	124	[heap]	
20	4	4	4	[.got.plt .data .bss]	
21	4	4	4	[.*_array .dynamic .got]	
22	4	4	0	[.rodata .eh_frame*]	
23	4	4	0	[.init .plt*.text .fini]	
24	4	4	0	[.interp .note.* .gnu.*	
25				.dyn* .rela.*]	

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 int main() {
6     const int length = 140*1024;
7     char *bytes = malloc(length);
8     memset(bytes, 0, length);
9
10    getchar();
11 }

```

	1	Size	Rss	Anon	Mapping
2		4	0	0	[vsyscall]
3		8	4	0	[vdso]
4		16	0	0	[vvar]
5		132	16	16	[stack]
6		8	8	8	ld-linux-x86-64.so.2
7		8	8	8	ld-linux-x86-64.so.2
8		40	40	0	ld-linux-x86-64.so.2
9		172	172	0	ld-linux-x86-64.so.2
10		4	4	0	ld-linux-x86-64.so.2
11		8	4	4	
12		156	152	152	
13		52	20	20	
14		8	8	8	libc.so.6
15		16	16	16	libc.so.6
16		316	0	0	libc.so.6
17		1568	864	0	libc.so.6
18		160	160	0	libc.so.6
19		132	4	4	[heap]
20		4	4	4	[.got.plt .data .bss]
21		4	4	4	[.*_array .dynamic .got]
22		4	4	0	[.rodata .eh_frame*]
23		4	4	0	[.init .plt*.text .fini]
24		4	4	0	[.interp .note.* .gnu.*
25					.dyn* .rela.*]

WHY IS THIS HAPPENING?

`malloc()` has 2 ways to allocate memory:

- use segment data [heap]
- use anonymous `mmap()`

the choice between both methods usually depends on M_MMAP_THRESHOLD parameter

the choice between both methods usually depends on M_MMAP_THRESHOLD parameter

more info: <https://man7.org/linux/man-pages/man3/mallopt.3.html>

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 int main() {
6     const int length = 140*1024;
7     char *bytes = malloc(length);
8     memset(bytes, 0, length);
9
10    getchar();
11 }
```

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 int main() {
6     const int length = 140*1024;
7     char *bytes = malloc(length);
8     memset(bytes, 0, length);
9
10    getchar();
11 }
```

->

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4 #include <malloc.h>
5
6 int main() {
7     mallopt(M_MMAP_THRESHOLD,
8             200000);
9     const int length = 140*1024;
10    char *bytes = malloc(length);
11    memset(bytes, 0, length);
12
13    getchar();
14 }
```

	Size	Rss	Anon	Mapping
1	4	0	0	[vsyscall]
2	8	4	0	[vdso]
3	16	0	0	[vvar]
4	132	16	16	[stack]
5	8	8	8	ld-linux-x86-64.so.2
6	8	8	8	ld-linux-x86-64.so.2
7	40	40	0	ld-linux-x86-64.so.2
8	172	172	0	ld-linux-x86-64.so.2
9	4	4	0	ld-linux-x86-64.so.2
10	8	4	4	
11	156	152	152	
12	52	20	20	
13	8	8	8	libc.so.6
14	16	16	16	libc.so.6
15	316	0	0	libc.so.6
16	1568	864	0	libc.so.6
17	160	160	0	libc.so.6
18	132	4	4	[heap]
19	4	4	4	[.got=plt .data .bss]
20	4	4	4	[.*_array .dynamic .got]
21	4	4	0	[.rodata .eh_frame*]
22	4	4	0	[.init .plt*.text .fini]
23	4	4	0	[.interp .note.* .gnu.*
24				.dyn* .rela.*]
25				

1	Size	Rss	Anon	Mapping
2	4	0	0	[vsyscall]
3	8	4	0	[vdso]
4	16	0	0	[vvar]
5	132	16	16	[stack]
6	8	8	8	ld-linux-x86-64.so.2
7	8	8	8	ld-linux-x86-64.so.2
8	40	40	0	ld-linux-x86-64.so.2
9	172	172	0	ld-linux-x86-64.so.2
10	4	4	0	ld-linux-x86-64.so.2
11	8	4	4	
12	156	152	152	
13	52	20	20	
14	8	8	8	libc.so.6
15	16	16	16	libc.so.6
16	316	0	0	libc.so.6
17	1568	864	0	libc.so.6
18	160	160	0	libc.so.6
19	132	4	4	[heap]
20	4	4	4	[.got.plt .data .bss]
21	4	4	4	[.*_array .dynamic .got]
22	4	4	0	[.rodata .eh_frame*]
23	4	4	0	[.init .plt*.text .fini]
24	4	4	0	[.interp .note.* .gnu.*
				.dyn* .rela.*]
25				

1	Size	Rss	Anon	Mapping
2	4	0	0	[vsyscall]
3	8	4	0	[vdso]
4	16	0	0	[vvar]
5	132	16	16	[stack]
6	8	8	8	ld-linux-x86-64.so.2
7	8	8	8	ld-linux-x86-64.so.2
8	40	40	0	ld-linux-x86-64.so.2
9	172	172	0	ld-linux-x86-64.so.2
10	4	4	0	ld-linux-x86-64.so.2
11	8	4	4	
12	12	8	8	
13	52	20	20	
14	8	8	8	libc.so.6
15	16	16	16	libc.so.6
16	316	0	0	libc.so.6
17	1568	864	0	libc.so.6
18	160	160	0	libc.so.6
19	272	144	144	[heap]
20	4	4	4	[.got.plt .data .bss]
21	4	4	4	[.*_array .dynamic .got]
22	4	4	0	[.rodata .eh_frame*]
23	4	4	0	[.init .plt*.text .fini]
24	4	4	0	[.interp .note.* .gnu.*
				.dyn* .rela.*]
25				

->

takeaway: what we call "heap" is not really a single region of memory

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	-xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap]
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	====	=====		
25				2684	356	100		
26								

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	-xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	====	=====		
25				2684	356	100		
26								

ASLR=1

ASLR=2

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

ASLR=1

ASLR=2

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

ASLR=1

ASLR=2

[heap] (not really)

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	-xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	====	=====		
25					2684	356	100	
26								

1	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
2	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]
3	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
4	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
5	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
6	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
8	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
9	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
10	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
11	7ba3601c7000	rw-p	00000000	0	8	4	4	
12	7ba3601af000	rw-p	00000000	0	12	8	8	
13	7ba360005000	rw-p	00000000	0	52	20	20	
14	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
15	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
16	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
17	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
18	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
19	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
20	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
21	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
22	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
23	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
24	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
25				=====	====	=====		
26				2684	356	100		

Problem: syscalls are slow as they require switch between kernel and user mode.

Problem: syscalls are slow as they require switch between kernel and user mode.

Solution: don't require switch to kernel mode for some syscall.

vsyscall (Virtual System Call):

- kernel maps a fixed memory region directly into user space
- contains fast implementations of certain system calls (e.g. `gettimeofday()`)
- eliminates the need for a mode switch to kernel space

vsyscall problems:

- fixed memory location makes it vulnerable to attack
- limited number of supported syscall
- deprecated in favor of vDSO

vdso (Virtual Dynamically-linked Shared Object):

- kernel maps a small shared library into user space
- supports ASLR
- can accommodate more syscalls than vsyscall

vvar:

- read-only variables for VDSO
- exposes necessary kernel variable to user space

more info:

<https://lwn.net/Articles/446528/>

<https://man7.org/linux/man-pages/man7/vdso.7.html>

1	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
2	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]
3	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
4	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
5	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
6	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
8	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
9	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
10	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
11	7ba3601c7000	rw-p	00000000	0	8	4	4	
12	7ba3601af000	rw-p	00000000	0	12	8	8	
13	7ba360005000	rw-p	00000000	0	52	20	20	
14	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
15	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
16	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
17	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
18	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
19	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
20	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
21	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
22	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
23	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
24	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
25				=====	====	=====		
26				2684	356	100		

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]-
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso] -accelerate some syscalls
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	====	=====		
25				2684	356	100		
26								

ASLR=1

ASLR=2

[heap] (not really)

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

vsyscall

0xffffffffffff600000

ASLR=1

ASLR=2

[heap] (not really)

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

vsyscall

0xffffffffffff600000

ASLR=1

ASLR=2

[heap] (not really)

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

ASLR=1

ASLR=2

vsyscall

0xffffffffffff600000

vdso

vvar

[heap] (not really)

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]-
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso] -accelerate some syscalls
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	====	=====		
25				2684	356	100		
26								

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]-
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]----- -accelerate some syscalls
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	====	=====		
25				2684	356	100		
26								

HOW BIG IS THE STACK?

HOW BIG IS THE STACK?

```
$ ulimit -s  
8192
```

DOES STACK ALWAYS GROW DOWNWARDS?

DOES STACK ALWAYS GROW DOWNWARDS?



imgflip.com



Intel® 64 and IA-32 Architectures Software Developer's Manual

Volume 2 (2A, 2B, 2C, & 2D):
Instruction Set Reference, A-Z

NOTE: The Intel 64 and IA-32 Architectures Software Developer's Manual consists of four volumes:
Basic Architecture, Order Number 253665; *Instruction Set Reference, A-Z*, Order Number 325383;
System Programming Guide, Order Number 325384; *Model-Specific Registers*, Order Number
335592. Refer to all four volumes when evaluating your design needs.

<https://cdrdv2-public.intel.com/782156/325383-sdm-vol-2abcd.pdf>

PUSH

Description

Decrements the stack pointer and then stores the source operand on the top of the stack. Address and operand sizes are determined and used as follows:

- Address size. The D flag in the current code-segment descriptor determines the default address size; it may be overridden by an instruction prefix (67H).

The address size is used only when referencing a source operand in memory.

- Operand size. The D flag in the current code-segment descriptor determines the default operand size; it may be overridden by instruction prefixes (66H or REX.W).

The operand size (16, 32, or 64 bits) determines the amount by which the stack pointer is decremented (2, 4 or 8).

If the source operand is an immediate of size less than the operand size, a sign-extended value is pushed on the stack. If the source operand is a segment register (16 bits) and the operand size is 64-bits, a zero-extended value is pushed on the stack; if the operand size is 32-bits, either a zero-extended value is pushed on the stack or the segment selector is written on the stack using a 16-bit move. For the last case, all recent Intel Core and Intel Atom processors perform a 16-bit move, leaving the upper portion of the stack location unmodified.

POP

Description

Loads the value from the top of the stack to the location specified with the destination operand (or explicit opcode) and then **increments** the stack pointer. The destination operand can be a general-purpose register, memory location, or segment register.

Address and operand sizes are determined and used as follows:

- Address size. The D flag in the current code-segment descriptor determines the default address size; it may be overridden by an instruction prefix (67H).

The address size is used only when writing to a destination operand in memory.

- Operand size. The D flag in the current code-segment descriptor determines the default operand size; it may be overridden by instruction prefixes (66H or REX.W).

The operand size (16, 32, or 64 bits) determines the amount by which the stack pointer is incremented (2, 4 or 8).

- Stack-address size. Outside of 64-bit mode, the B flag in the current stack-segment descriptor determines the size of the stack pointer (16 or 32 bits); in 64-bit mode, the size of the stack pointer is always 64 bits.

The stack-address size determines the width of the stack pointer when reading from the stack in memory and when incrementing the stack pointer. (As stated above, the amount by which the stack pointer is incremented is determined by the operand size.)

Stack grows upwards on:

- Hewlett-Packard PA-RISC (HP-PA)
- 8051
- SPARC (in some privileged modes)

takeaway: stack is both a software and hardware feature

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]-
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]----- -accelerate some syscalls
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
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18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	=====	=====		
25				2684	356	100		
26								

Example 4

```
int foo() {
    return 0x55; //BREAKPOINT HERE
}

int bar() {
    return foo();
}

int main(int argc, char *argv[]) {
    long a = 0x9999999999999999; //stored on stack
    int b = bar();
}
```

```
1 pwndbg> stack
2
3 +038      1
4 +030      0x7fffffffdb8 -> 0x7fffffff026 <- '/home/userProgram'
5 +028      0x9999999999999999
6 +020      0
7 +018      0x55555555179 (main+41)
8 +010      0x7fffffffdb90 -> ...
9 +008      0x55555555149 (bar+9)
10 rbp, rsp 0x7fffffffdb60 -> ...
```

```
1 pwndbg> stack
2
3 +038      1
4 +030      0x7fffffffdb8 -> 0x7fffffff026 <- '/home/userProgram'
5 +028      0x9999999999999999
6 +020      0
7 +018      0x55555555179 (main+41)
8 +010      0x7fffffffdb90 -> ...
9 +008      0x55555555149 (bar+9)
10 rbp, rsp 0x7fffffffdb60 -> ...
```

```
1 pwndbg> stack
2
3 +038      1
4 +030      0x7fffffffdb8 -> 0x7fffffff026 <- '/home/userProgram'
5 +028      0x9999999999999999
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7 +018      0x55555555179 (main+41)
8 +010      0x7fffffffdb90 -> ...
9 +008      0x55555555149 (bar+9)
10 rbp, rsp 0x7fffffffdb60 -> ...
```

```
1 pwndbg> stack
2
3 +038      1
4 +030      0x7fffffffdb8 -> 0x7fffffff026 <- '/home/userProgram'
5 +028      0x9999999999999999
6 +020      0
7 +018      0x55555555179 (main+41)
8 +010      0x7fffffffdb90 -> ...
9 +008      0x55555555149 (bar+9)
10 rbp, rsp 0x7fffffffdb60 -> ...
```

Example 5

```
#include <stdio.h>

int main(int argc, char *argv[])
{
    for (int i = 0; i < argc; i++) {
        printf("Argument %d: %s\n", i, argv[i]);
    }
}
```

```
./userProgram one two three  
  
Argument 0: ./userProgram  
Argument 1: one  
Argument 2: two  
Argument 3: three
```

```
1 pwndbg> stack
2
3 rbp 0x7fffffffdfc20 -> ...
4 -008 4
5 -010 0x7fffffffdfca8 -> 0x7fffffff031 ← '/home/userProgram'
6 -018 0x7ffff7fe5af0 (dl_main)
7 rsp 0
```

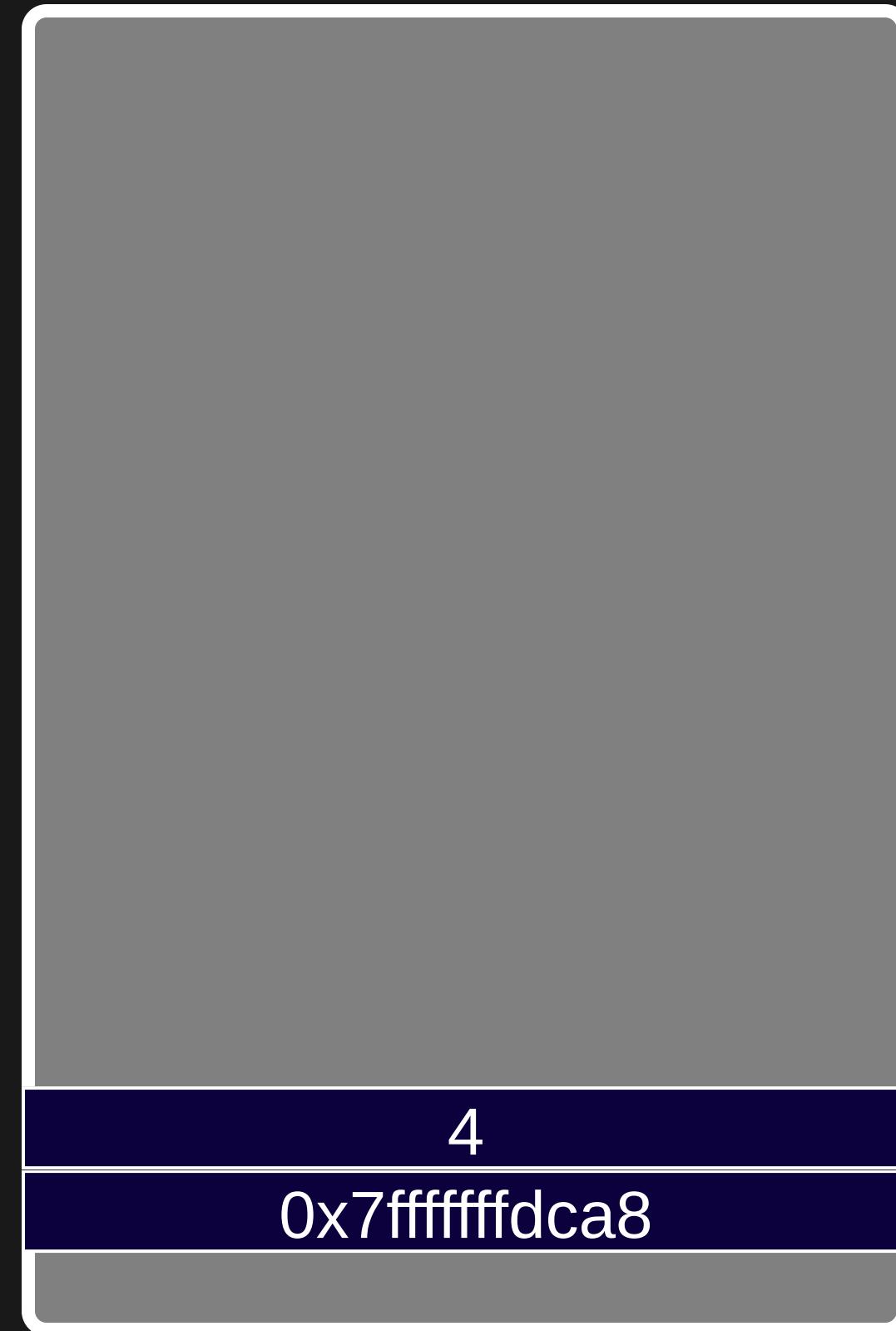
STACK

argc
*argv[]



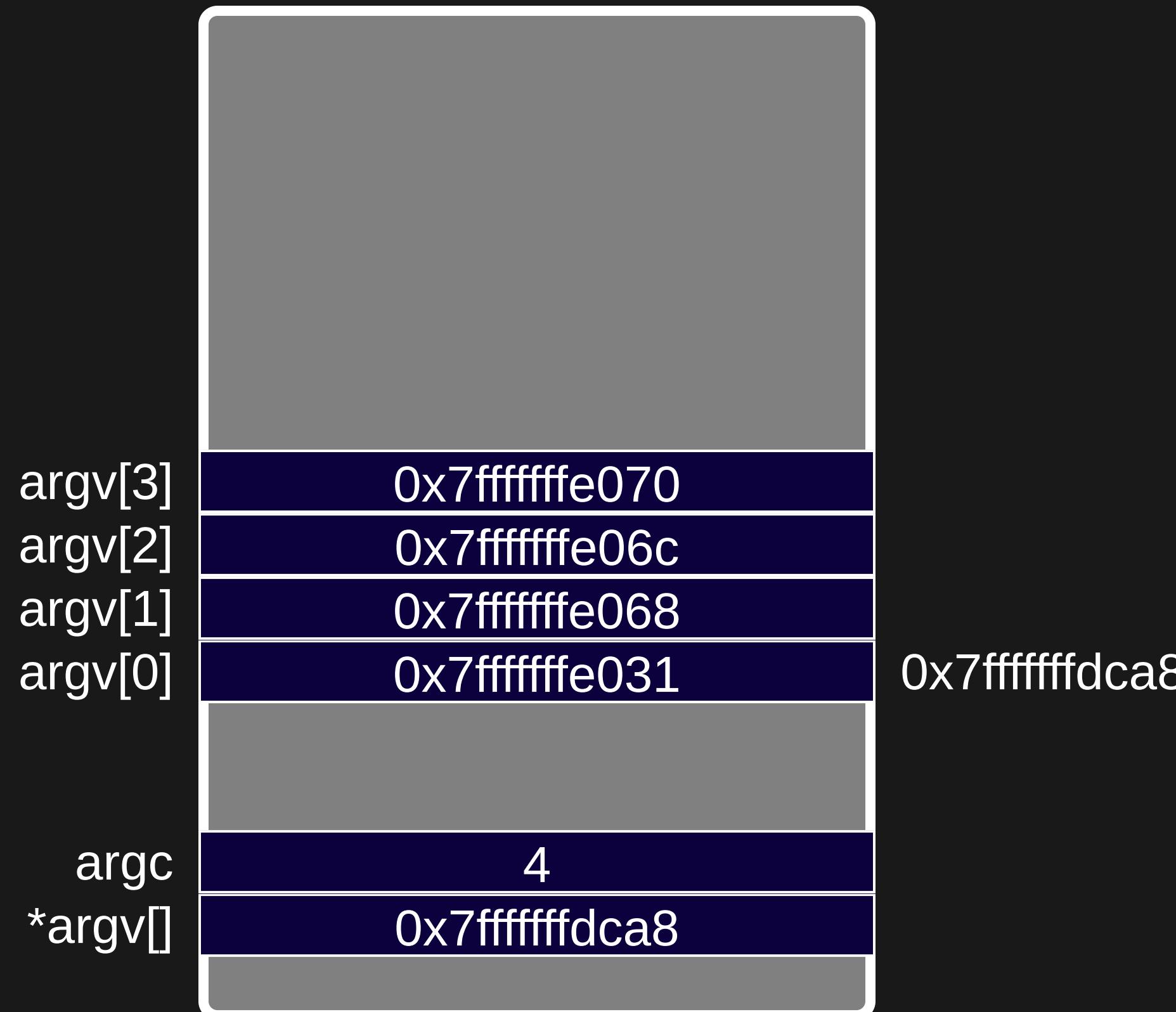
STACK

argc
*argv[]



0x7fffffffdfca8

STACK



STACK

		0x7fffffff070
		0x7fffffff06c
		0x7fffffff068
		0x7fffffff031
argv[3]	0x7fffffff070	
argv[2]	0x7fffffff06c	
argv[1]	0x7fffffff068	
argv[0]	0x7fffffff031	0x7fffffff0dca8
argc	4	
*argv[]	0x7fffffff0dca8	

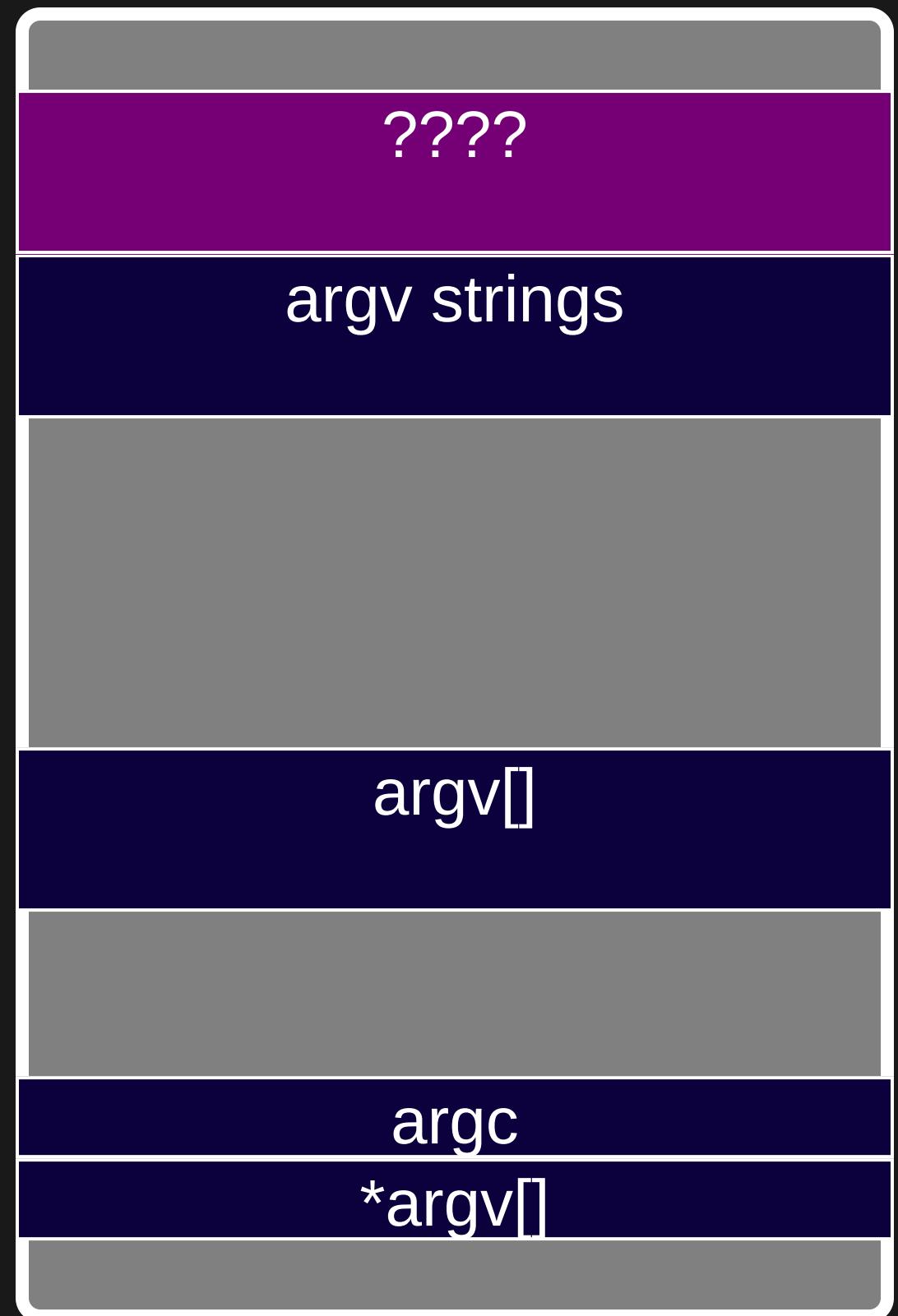
STACK

argv[3]	"three"	0x7fffffff070
argv[2]	"two"	0x7fffffff06c
argv[1]	"one"	0x7fffffff068
argv[0]	"/home/userProgram"	0x7fffffff031
argc	4	
*argv[]	0x7fffffff0dca8	

STACK



STACK



Example 6

```
#include <stdio.h>

int main(int argc, char *argv[]) {
    char *ptr = argv[0];

    for (int i = 0; i < 20; i++) {
        printf("%s\n", ptr);
        while (*ptr++ != '\0');
    }
}
```

```
./userProgram one two three
```

```
userProgram
one
two
three
SYSTEMD_EXEC_PID=2714
SSH_AUTH_SOCK=/run/user/1000/keyring/ssh
SESSION_MANAGER=local/Ubuncia:k:@/tmp/.ICE-unix/2544,unix/Ubuncia:k:/tmp/.ICE-uni
GNOME_TERMINAL_SCREEN=/org/gnome/Terminal/screen/859d2947_eb5d_476c_800e_a8cbf4
LANG=en_US.UTF-8
XDG_CURRENT_DESKTOP=ubuntu:GNOME
PWD=/home/piotr/repos/DemystifyingCode/example6
QT_IM_MODULE=ibus
GPG_AGENT_INFO=/run/user/1000/gnupg/S.gpg-agent:0:1
DESKTOP_SESSION=ubuntu
USER=piotr
XDG_MENU_PREFIX=gnome-
HOME=/home/piotr
DBUS_SESSION_BUS_ADDRESS=unix:path=/run/user/1000/bus
```

STACK



STACK

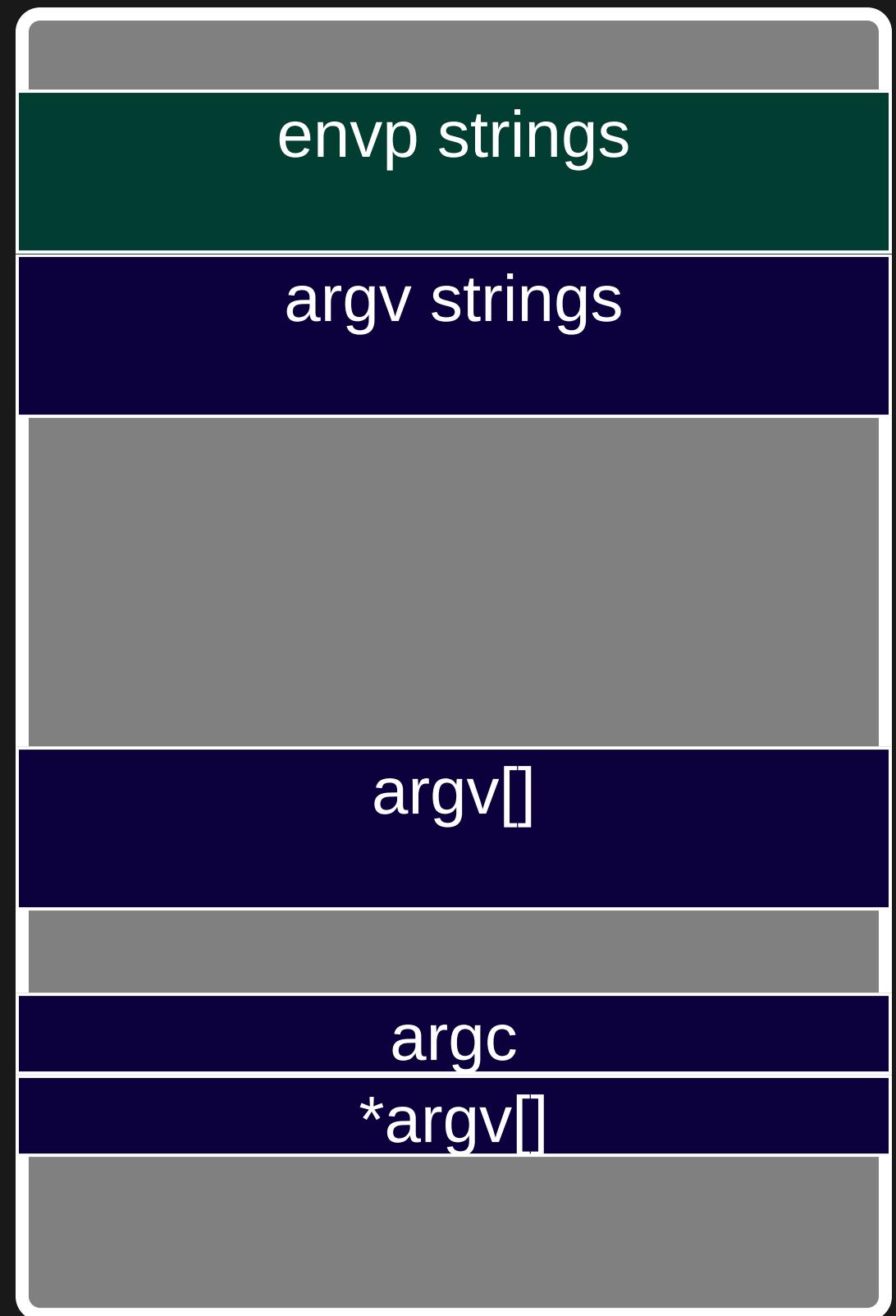


Example 7 (Unix specific)

```
#include <stdio.h>

int main(int argc, char *argv[], char *envp[]) {
    for (char **env = envp; *env != NULL; ++env) {
        printf("%s\n", *env);
    }
}
```

STACK



STACK



STACK



STACK



Example 8

```
#include <stdio.h>
#include <stdint.h>

typedef struct {
    uint64_t type;
    uint64_t value;
} THING;

int main(int argc, char *argv[], char *envp[]) {
    while (*envp++ != NULL) {

        THING *ptr = (THING *)envp;
        for ( ; ptr->type != 0; ptr++)
        {
            printf("%.2ld : %lx\n", ptr->type, ptr->value);
        }
    }
}
```

```
./userProgram

21 : 7ffff7fc3000
33 : d30
10 : 178bfbff
06 : 1000
11 : 64
03 : 55555554040
04 : 38
05 : d
07 : 7ffff7fc5000
08 : 0
09 : 55555555050
0b : 3e8
0c : 3e8
0d : 3e8
0e : 3e8
17 : 0
19 : 7fffffff089
1a : 2
1f : 7fffffffefea
0f : 7fffffff099
1b : 1c
1c : 20
```

```
./userProgram
```

```
21 : 7ffff7fc3000
33 : d30
10 : 178bfbff
06 : 1000
11 : 64
03 : 55555554040
04 : 38
05 : d
07 : 7ffff7fc5000
08 : 0
09 : 555555555050
0b : 3e8
0c : 3e8
0d : 3e8
0e : 3e8
17 : 0
19 : 7fffffff089
1a : 2
1f : 7fffffff0fea
0f : 7fffffff099
1b : 1c
1c : 20
```

```
./userProgram
```

```
21 : 7fffff7fc3000
33 : d30
10 : 178fbfbff
06 : 1000
11 : 64
03 : 555555554040
04 : 38
05 : d
07 : 7fffff7fc5000
08 : 0
09 : 555555555050
0b : 3e8
0c : 3e8
0d : 3e8
0e : 3e8
17 : 0
19 : 7fffffff089
1a : 2
1f : 7fffffffefea
0f : 7fffffff099
1b : 1c
1c : 20
```

```
LD_SHOW_AUXV=1 ./userProgram
```

```
AT_SYSINFO_EHDR: 0x7fffff7fc3000
AT_MINSIGSTKSZ: 3376
AT_HWCAP: 178fbfbff
AT_PAGESZ: 4096
AT_CLKTCK: 100
AT_PHDR: 0x555555554040
AT_PHENT: 56
AT_PHNUM: 13
AT_BASE: 0x7fffff7fc5000
AT_FLAGS: 0x0
AT_ENTRY: 0x555555555050
AT_UID: 1000
AT_EUID: 1000
AT_GID: 1000
AT_EGID: 1000
AT_SECURE: 0
AT_RANDOM: 0x7fffffff089
AT_HWCAP2: 0x2
AT_EXECFN: ./userProgram
AT_PLATFORM: x86_64
AT_??? (0x1b): 0x1c
AT_??? (0x1c): 0x20
```

```
$ gdb userProgram  
info auxv
```

33	AT_SYSINFO_EHDR	System-supplied DSO's ELF header	0x7ffff7fc3000
51	AT_MINSIGSTKSZ	Minimum stack size for signal delivery	0xd30
16	AT_HWCAP	Machine-dependent CPU capability hints	0x178bfbff
6	AT_PAGESZ	System page size	4096
17	AT_CLKTCK	Frequency of times()	100
3	AT_PHDR	Program headers for program	0x55555554040
4	AT_PHENT	Size of program header entry	56
5	AT_PHNUM	Number of program headers	13
7	AT_BASE	Base address of interpreter	0x7ffff7fc5000
8	AT_FLAGS	Flags	0x0
9	AT_ENTRY	Entry point of program	0x55555555050
11	AT_UID	Real user ID	1000
12	AT_EUID	Effective user ID	1000
13	AT_GID	Real group ID	1000
14	AT_EGID	Effective group ID	1000
23	AT_SECURE	Boolean, was exec setuid-like?	0
25	AT_RANDOM	Address of 16 random bytes	0x7fffffff019
26	AT_HWCAP2	Extension of AT_HWCAP	0x2
31	AT_EXECFN	File name of executable	0x7fffffffefc1 "/home/
15	AT_PLATFORM	String identifying platform	0x7fffffff029 "x86_64
27	AT_RSEQ_FEATURE_SIZE	rseq supported feature size	28
28	AT_PSE52_ALIGNMENT	pse52 alignment alignment	22

Auxiliary Vector is meant to pass information about program from kernel to user space.

Auxiliary Vector is meant to pass information about program from kernel to user space.

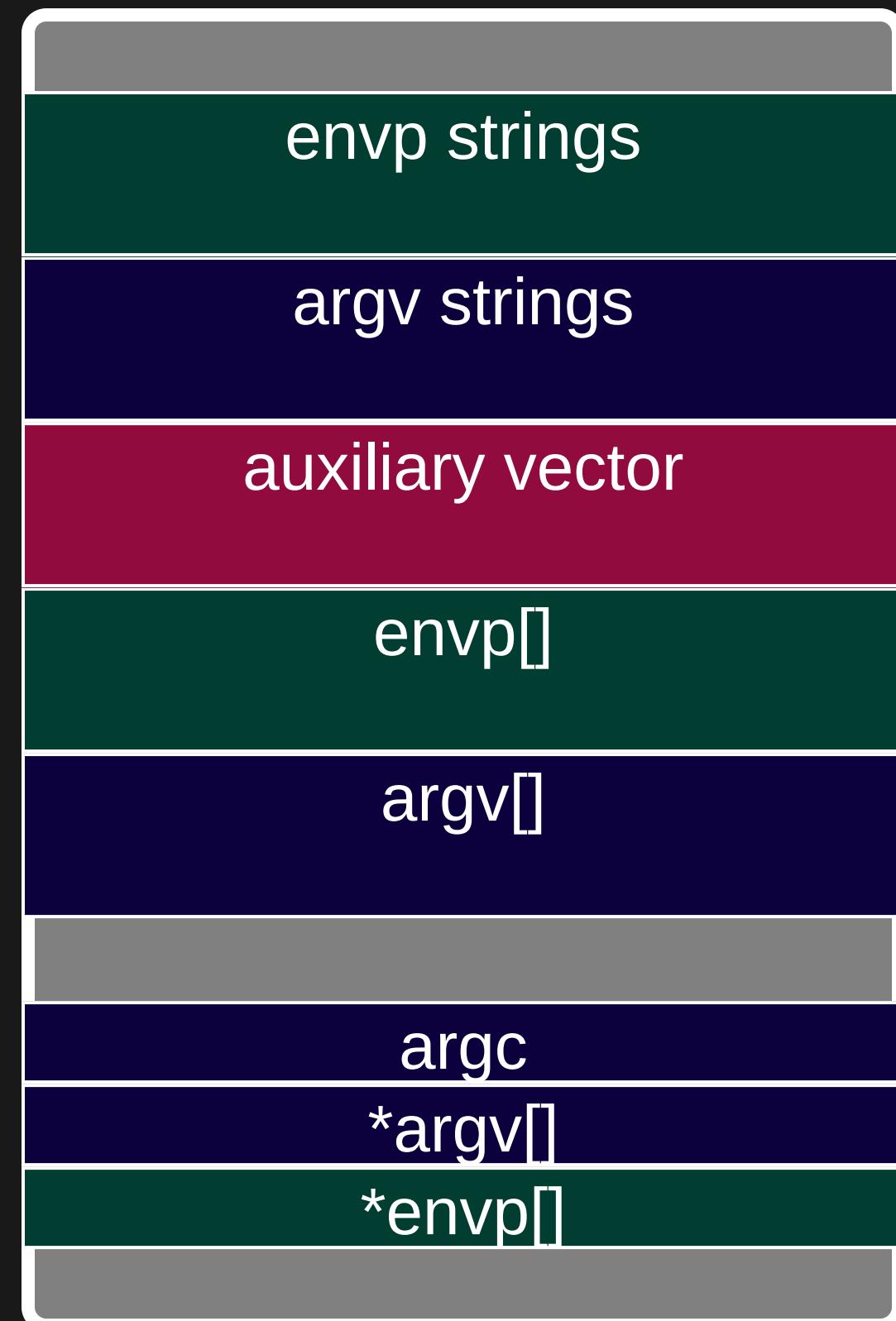
More info:

<https://man7.org/linux/man-pages/man3/getauxval.3.html>

STACK



STACK



	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	- -xp	00000000	0	4	0	0	[vsyscall]-
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso] -accelerate some syscalls
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
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8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
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10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
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18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	=====	=====		
25				2684	356	100		
26								

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]-
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso] -accelerate some syscalls
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack] (env vars + aux vector)
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	====	=====		
25					2684	356	100	
26								

ASLR=1

ASLR=2

vsyscall

0xffffffffffff600000

vdso

vvar

[heap] (not really)

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

ASLR=1

ASLR=2

vsyscall

0xffffffffffff600000

vdso

vvar

[heap] (not really)

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

ASLR=1

ASLR=2

vsyscall

0xffffffffffff600000

vdso

vvar

stack

[heap] (not really)

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]-
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso] -accelerate some syscalls
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack] (env vars + aux vector)
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	====	=====		
25					2684	356	100	
26								

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
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2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso] -accelerate some syscalls
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack] (env vars + aux vector)
5	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6
18	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
19	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
20	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
21	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
22	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
23	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
24				=====	====	=====		
25					2684	356	100	
26								

1	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
2	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]-
3	7fff13783000	r-xp	00000000	0	8	4	0	[vdso] -accelerate some syscalls
4	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
5	7fff13748000	rw-p	00000000	0	132	16	16	[stack] (env vars + aux vector)
6	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2 -
7	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
8	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
9	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
10	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
11	7ba3601c7000	rw-p	00000000	0	8	4	4	Memory
12	7ba3601af000	rw-p	00000000	0	12	8	8	-- Mapping
13	7ba360005000	rw-p	00000000	0	52	20	20	Segment
14	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
15	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
16	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
17	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
18	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6 -----
19	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
20	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
21	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
22	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
23	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
24	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
25				=====	====	=====		
26				2684	356	100		

ASLR=1

ASLR=2

vsyscall

0xffffffffffff600000

vdso

vvar

stack

[heap] (not really)

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

ASLR=1

ASLR=2

vsyscall

0xffffffffffff600000

vdso

vvar

stack

Memory Mapping Segment

[heap] (not really)

[.got.plt .data .bss]

[.init_array .fini_array .dynamic .got]

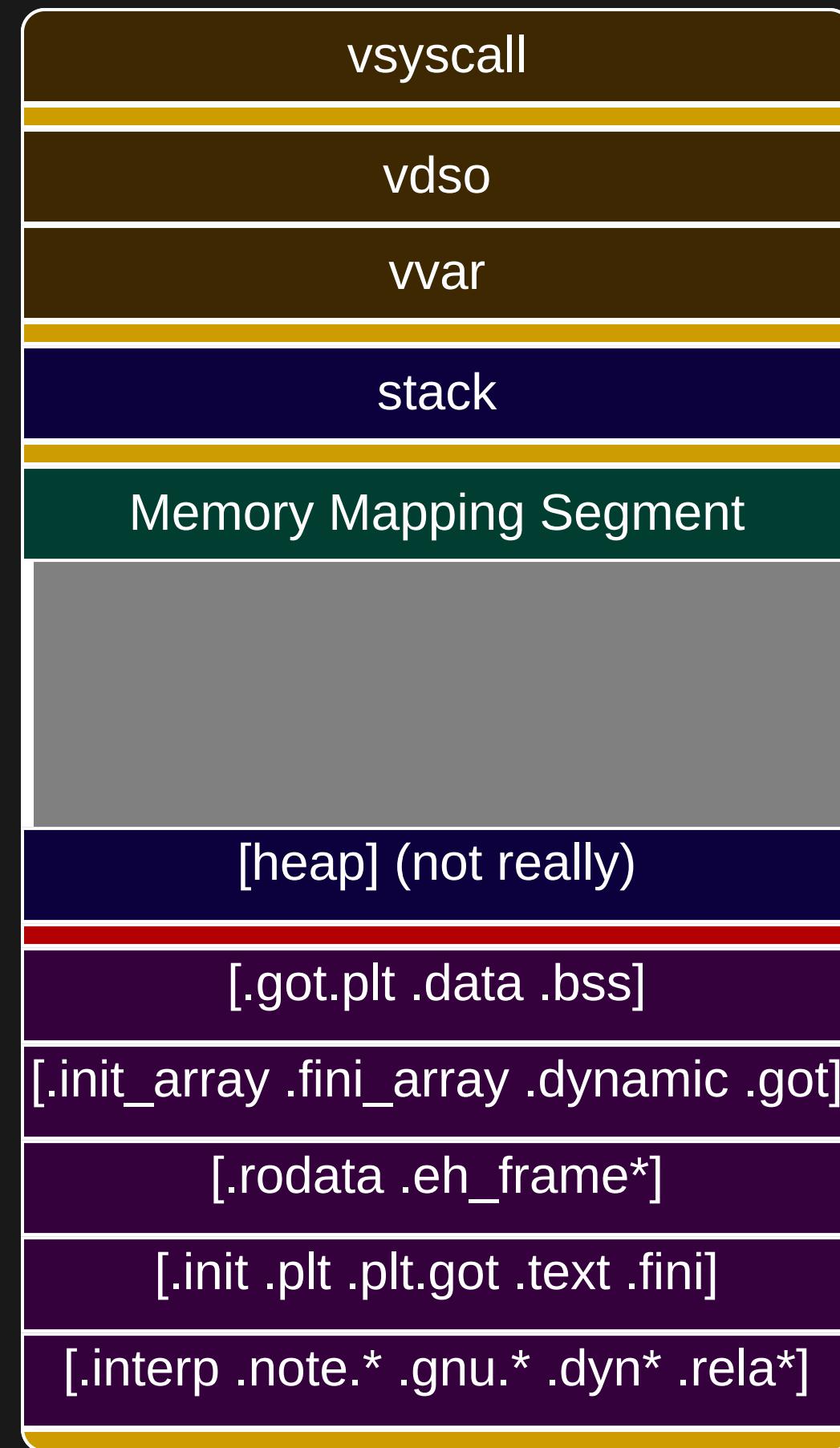
[.rodata .eh_frame*]

[.init .plt .plt.got .text .fini]

[.interp .note.* .gnu.* .dyn* .rela*]

let's compare my initial mental model with final result...





Can we minimize the process layout further?

Example 1

```
#include <stdio.h>

int main() {
    printf("Hello, NDC TECHTOWN!");
    getchar();
    return 0;
}
```

1	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
2	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]-
3	7fff13783000	r-xp	00000000	0	8	4	0	[vdso] -accelerate some syscalls
4	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
5	7fff13748000	rw-p	00000000	0	132	16	16	[stack] (env vars + aux vector)
6	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2 -
7	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
8	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
9	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
10	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
11	7ba3601c7000	rw-p	00000000	0	8	4	4	Memory
12	7ba3601af000	rw-p	00000000	0	12	8	8	-- Mapping
13	7ba360005000	rw-p	00000000	0	52	20	20	Segment
14	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
15	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
16	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
17	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
18	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6 -----
19	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
20	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
21	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
22	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
23	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
24	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
25				=====	====	=====		
26				2684	356	100		

1	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
2	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]-
3	7fff13783000	r-xp	00000000	0	8	4	0	[vdso] -accelerate some syscalls
4	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]-----
5	7fff13748000	rw-p	00000000	0	132	16	16	[stack] (env vars + aux vector)
6	7ba360201000	rw-p	00038000	788905	8	8	8	ld-linux-x86-64.so.2 -
7	7ba3601ff000	r--p	00036000	788905	8	8	8	ld-linux-x86-64.so.2
8	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
9	7ba3601ca000	r-xp	00001000	788905	172	172	0	ld-linux-x86-64.so.2
10	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
11	7ba3601c7000	rw-p	00000000	0	8	4	4	Memory
12	7ba3601af000	rw-p	00000000	0	12	8	8	-- Mapping
13	7ba360005000	rw-p	00000000	0	52	20	20	Segment
14	7ba360003000	rw-p	00202000	788908	8	8	8	libc.so.6
15	7ba35fffff000	r--p	001fe000	788908	16	16	16	libc.so.6
16	7ba35ffb0000	r--p	001b0000	788908	316	0	0	libc.so.6
17	7ba35fe28000	r-xp	00028000	788908	1568	864	0	libc.so.6
18	7ba35fe00000	r--p	00000000	788908	160	160	0	libc.so.6 -----
19	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap] (not really)
20	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
21	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
22	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
23	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
24	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn* .rela.*]
25				=====	====	=====		
26				2684	356	100		

Example 3

```
1 int _start() {  
2     while(1) {}  
3 }
```

```
clang main.c -o userProgram -nostdlib
```

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00036000	788905	16	16	8	ld-linux-x86-64.so.2
6	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
7	7ba3601ca000	r-xp	00001000	788905	172	168	0	ld-linux-x86-64.so.2
8	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
9	7ba3601c7000	rw-p	00000000	0	8	8	8	
10	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap]
11	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.dynamic]
12	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.eh_frame_hdr .eh_frame]
13	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.text]
14	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn*]
15				=====	====	=====		
16				2684	356		100	
17								

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vdso]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	7ba360201000	rw-p	00036000	788905	16	16	8	ld-linux-x86-64.so.2
6	7ba3601f5000	r--p	0002c000	788905	40	40	0	ld-linux-x86-64.so.2
7	7ba3601ca000	r-xp	00001000	788905	172	168	0	ld-linux-x86-64.so.2
8	7ba3601c9000	r--p	00000000	788905	4	4	0	ld-linux-x86-64.so.2
9	7ba3601c7000	rw-p	00000000	0	8	8	8	
10	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap]
11	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.dynamic]
12	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.eh_frame_hdr .eh_frame]
13	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.text]
14	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note.* .gnu.* .dyn*]
15				=====	====	=====		
16				2684	356		100	
17								

Example 3

```
1 int _start() {  
2     while(1) {}  
3 }
```

```
clang main.c -o userProgram -nostdlib -static
```

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vds0]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.eh_frame_hdr .eh_frame]
6	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.text]
7	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.note.gnu.build-id]
8				=====	====	=====		
9					2684	356	100	
10								

Example 3

```
1 int _start() {  
2     while(1) {}  
3 }
```

```
clang main.c -o userProgram -nostdlib -static -fno-asynchronous-unwind-table
```

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffff600000	--xp	00000000	0	4	0	0	[vsyscall]
2	7fff13783000	r-xp	00000000	0	8	4	0	[vds0]
3	7fff1377f000	r--p	00000000	0	16	0	0	[vvar]
4	7fff13748000	rw-p	00000000	0	132	16	16	[stack]
5	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.text]
6	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.note.gnu.build-id]
7					=====	=====		
8					2684	356	100	
9								

There is one [stack] segment per program.

There is one [stack] segment per program.
What about multithreaded programs?

Example 9

```
1 #include <stdio.h>
2 #include <pthread.h>
3
4 void* thread_function(void *arg) {
5     printf("Hello from the thread!\n");
6     getchar();
7     return NULL;
8 }
9
10 int main() {
11     pthread_t thread;
12     pthread_create(&thread, NULL, thread_function, NULL);
13     pthread_join(thread, NULL);
14
15     printf("Hello from the main thread!\n");
16 }
```

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffffff600000	--xp	00000000		0	4	0	0 [vsyscall]
2	7fff13783000	r-xp	00000000		0	8	4	0 [vdso]
3	7fff1377f000	r--p	00000000		0	16	0	0 [vvar]
4	7fff13748000	rw-p	00000000		0	132	16	16 [stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	8 ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	8 ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	0 ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	0 ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	0 ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000		0	8	4	4
11	7ba3601af000	rw-p	00000000		0	12	8	8
12	7ba360005000	rw-p	00000000		0	52	20	20
13	7ba360003000	rw-p	00202000	788908	8	8	8	8 libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	16 libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	0 libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	0 libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	0 libc.so.6
18	7ba357201000	rw-p	00000000		0	8192	8	8
19	7ba357200000	r--p	00000000		0	4	0	0
20	7ba350021000	r--p	00000000		0	65404	0	0
21	7ba350000000	rw-p	00000000		0	132	8	8
22	5ee2b7ed8000	rw-p	00000000		0	132	4	4 [heap]
23	5ee2b656e000	rw-p	00003000	5251000	4	4	4	4 [.got.plt .data .bss]
24	5ee2b656d000	r--p	00002000	5251000	4	4	4	4 [.*_array .dynamic .got]
25	5ee2b656c000	r--p	00002000	5251000	4	4	0	0 [.rodata .eh_frame*]
26	5ee2b656b000	r-xp	00001000	5251000	4	4	0	0 [.init .plt*.text .fini]
27	5ee2b656a000	r-p	00000000	5251000	4	4	0	0 [.intern note* .cpu* .dyn* .rel*]

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffffff600000	--xp	00000000		0	4	0	0 [vsyscall]
2	7fff13783000	r-xp	00000000		0	8	4	0 [vdso]
3	7fff1377f000	r--p	00000000		0	16	0	0 [vvar]
4	7fff13748000	rw-p	00000000		0	132	16	16 [stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	8 ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	8 ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	0 ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	0 ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	0 ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	8 libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	16 libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	0 libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	0 libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	0 libc.so.6
18	7ba357201000	rw-p	00000000	0	8192	8	8	(thread [stack])
19	7ba357200000	r--p	00000000	0	4	0	0	(guard page)
20	7ba350021000	r--p	00000000	0	65404	0	0	
21	7ba350000000	rw-p	00000000	0	132	8	8	
22	5ee2b7ed8000	rw-p	00000000	0	132	4	4	[heap]
23	5ee2b656e000	rw-p	00003000	5251000	4	4	4	[.got.plt .data .bss]
24	5ee2b656d000	r--p	00002000	5251000	4	4	4	[.*_array .dynamic .got]
25	5ee2b656c000	r--p	00002000	5251000	4	4	0	[.rodata .eh_frame*]
26	5ee2b656b000	r-xp	00001000	5251000	4	4	0	[.init .plt*.text .fini]
27	5ee2b656a000	r--p	00000000	5251000	4	4	0	[.interp .note* .cpu* .dyn* .rel*]

Example 9

```
1 #include <stdio.h>
2 #include <pthread.h>
3
4 void* thread_function(void *arg) {
5     printf("Hello from the thread!\n");
6     getchar();
7     return NULL;
8 }
9
10 int main() {
11     pthread_t thread;
12     pthread_create(&thread, NULL, thread_function, NULL);
13     pthread_create(&thread, NULL, thread_function, NULL);
14     pthread_create(&thread, NULL, thread_function, NULL);
15     pthread_create(&thread, NULL, thread_function, NULL);
16     pthread_join(thread, NULL);
17
18     printf("Hello from the main thread!\n");
19 }
```

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffffff600000	--xp	00000000		0	4	0	0 [vsyscall]
2	7fff13783000	r-xp	00000000		0	8	4	0 [vdso]
3	7fff1377f000	r--p	00000000		0	16	0	0 [vvar]
4	7fff13748000	rw-p	00000000		0	132	16	16 [stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	8 ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	8 ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	0 ld-linux-x86-64.so.2
8	7ba3601ca000	r-xp	00001000	788905	172	172	0	0 ld-linux-x86-64.so.2
9	7ba3601c9000	r--p	00000000	788905	4	4	0	0 ld-linux-x86-64.so.2
10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	8 libc.so.6
14	7ba35fffff000	r--p	001fe000	788908	16	16	16	16 libc.so.6
15	7ba35ffb0000	r--p	001b0000	788908	316	0	0	0 libc.so.6
16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	0 libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	0 libc.so.6
18	7ba357411000	rw-p	00000000	0	8192	8	8	
19	7ba357410000	r--p	00000000	0	4	0	0	
20	7ba357321000	rw-p	00000000	0	8192	8	8	
21	7ba357320000	r--p	00000000	0	4	0	0	
22	7ba357241000	rw-p	00000000	0	8192	8	8	
23	7ba357240000	r--p	00000000	0	4	0	0	
24	7ba357201000	rw-p	00000000	0	8192	4	4	
25	7ba357200000	r--p	00000000	0	4	0	0	
26	7ba350021000	r--p	00000000	0	65404	0	0	
27	7ba350000000	rw-p	00000000	0	132	0	0	

	Address	Perm	Offset	Inode	Size	Rss	Anonymous	Mapping
1	ffffffffffff600000	--xp	00000000		0	4	0	0 [vsyscall]
2	7fff13783000	r-xp	00000000		0	8	4	0 [vdso]
3	7fff1377f000	r--p	00000000		0	16	0	0 [vvar]
4	7fff13748000	rw-p	00000000		0	132	16	16 [stack]
5	7ba360201000	rw-p	00038000	788905	8	8	8	8 ld-linux-x86-64.so.2
6	7ba3601ff000	r--p	00036000	788905	8	8	8	8 ld-linux-x86-64.so.2
7	7ba3601f5000	r--p	0002c000	788905	40	40	0	0 ld-linux-x86-64.so.2
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10	7ba3601c7000	rw-p	00000000	0	8	4	4	
11	7ba3601af000	rw-p	00000000	0	12	8	8	
12	7ba360005000	rw-p	00000000	0	52	20	20	
13	7ba360003000	rw-p	00202000	788908	8	8	8	8 libc.so.6
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16	7ba35fe28000	r-xp	00028000	788908	1568	864	0	0 libc.so.6
17	7ba35fe00000	r--p	00000000	788908	160	160	0	0 libc.so.6
18	7ba357411000	rw-p	00000000	0	8192	8	8	(thread 4 [stack])
19	7ba357410000	r--p	00000000	0	4	0	0	
20	7ba357321000	rw-p	00000000	0	8192	8	8	(thread 3 [stack])
21	7ba357320000	r--p	00000000	0	4	0	0	
22	7ba357241000	rw-p	00000000	0	8192	8	8	(thread 2 [stack])
23	7ba357240000	r--p	00000000	0	4	0	0	
24	7ba357201000	rw-p	00000000	0	8192	4	4	(thread 1 [stack])
25	7ba357200000	r--p	00000000	0	4	0	0	
26	7ba350021000	r--p	00000000	0	65404	0	0	
27	7ba350000000	rw-p	00000000	0	132	0	0	

stacks for threads are just created by mmap()

How JIT compilers can put code into memory and execute it?

Getting machine code for function

```
clang func.c -c -o func  
1 int add(int a, int b) {  
2     return a + b;  
3 }
```

Getting machine code for function

```
clang func.c -c -o func  
1 int add(int a, int b) {  
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3 }
```

```
objdump func -dC
```

Disassembly of section .text:

```
0000000000000000 <add>:  
 0: 55                      push   %rbp  
 1: 48 89 e5                mov    %rsp,%rbp  
 4: 89 7d fc                mov    %edi,-0x4(%rbp)  
 7: 89 75 f8                mov    %esi,-0x8(%rbp)  
 a: 8b 45 fc                mov    -0x4(%rbp),%eax  
 d: 03 45 f8                add    -0x8(%rbp),%eax  
10: 5d                      pop    %rbp  
11: c3                      ret
```

```
objdump func -dC
```

Disassembly of section .text:

```
0000000000000000 <add>:
```

0:	55	push %rbp
1:	48 89 e5	mov %rsp,%rbp
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a:	8b 45 fc	mov -0x4(%rbp),%eax
d:	03 45 f8	add -0x8(%rbp),%eax
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```
objdump func -dC
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d:	03 45 f8	add	-0x8(%rbp),%eax
10:	5d	pop	%rbp
11:	c3	ret	

my machine code:

55 48 89 e5 89 7d fc 89 75 f8 8b 45 fc 03 45 f8 5d c3

```
1 #include <stdio.h>
2 #include <string.h>
3 #include <stdlib.h>
4 #include <sys/mman.h>
5
6 int main(int argc, char *argv[ ]) {
7     void *memory = mmap(0, 4096, PROT_READ | PROT_WRITE | PROT_EXEC,
8                         MAP_PRIVATE | MAP_ANONYMOUS, -1, 0);
9
10    unsigned char code[ ] = {
11        0x55, 0x48, 0x89, 0xe5, 0x89, 0x7d, 0xfc, 0x89, 0x75,
12        0xf8, 0x8b, 0x45, 0xfc, 0x03, 0x45, 0xf8, 0x5d, 0xc3
13    };
14    memcpy(memory, code, sizeof(code));
15    int (*func)(int, int) = memory;
16
17    int arg1 = atoi(argv[1]);
18    int arg2 = atoi(argv[2]);
19    int res = func(arg1, arg2);
20    printf("%d + %d = %d\n", arg1, arg2, res);
21 }
```

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17    int arg1 = atoi(argv[1]);
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19    int res = func(arg1, arg2);
20    printf("%d + %d = %d\n", arg1, arg2, res);
21 }
```

```
$ ./userProgram 10 15  
10 + 15 = 25
```

more to read:

LWN: How programs get run Janina Mincer-Daszkiewicz : Process address space
Adrian Huang: Process Address Space

more to watch:

<https://youtu.be/dOfucXtyEsU> <https://youtu.be/OGPmZzhDPYw>

<https://youtu.be/fGnbGX88z3Y>

Thank you for your attention!



Any questions?