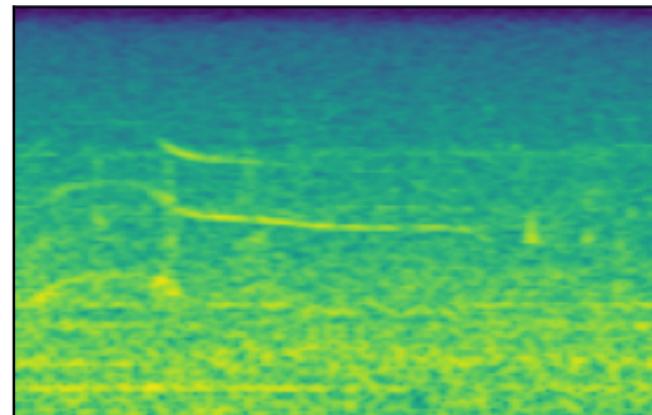
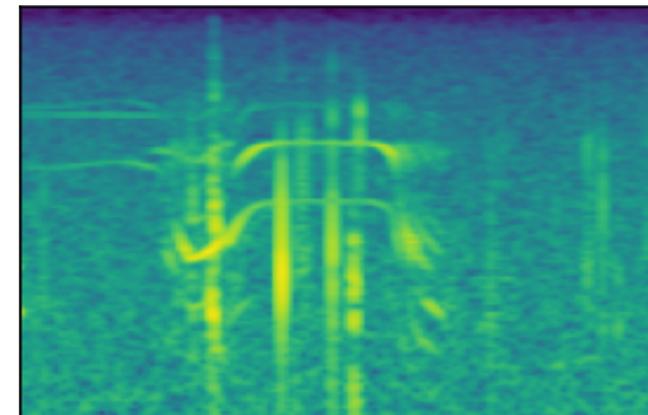


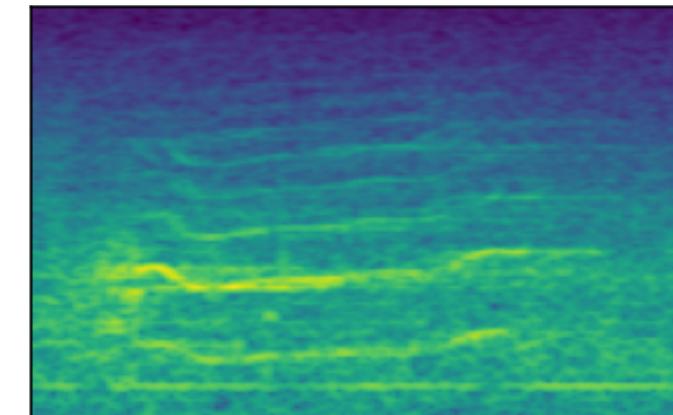
Frequency shift



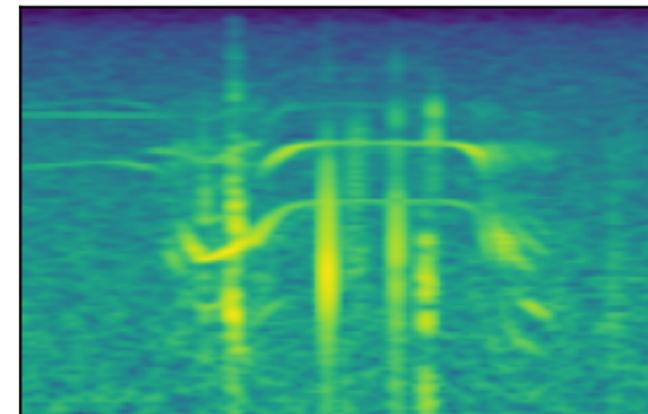
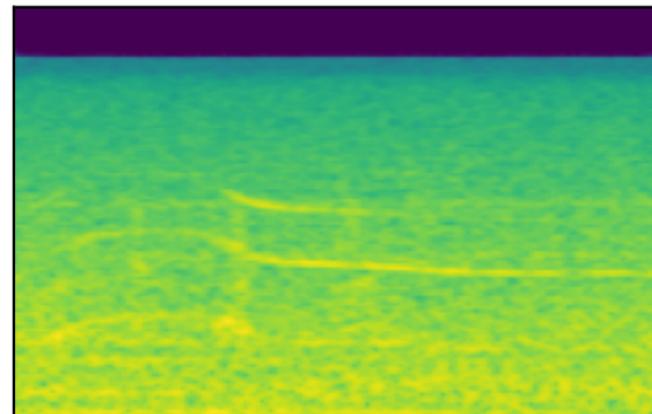
Time stretching



Time/frequency masking



Frequency (mel)



Time (sec)