Mykhailo Pustovit

Most recent position: Team Lead of Payments Mobile at WIX

Brief overview

Hello! My name is Mykhailo (Misha), and I'm a software engineer. I began my professional programming career in 2012, during my fifth year at the Computer Science faculty of Kyiv Polytechnic University, initially as **a Java developer**. Soon after, I transitioned to **Android development**. For the last 3 years, I've been working at **Wix**, focusing on **React Native** and **people management** as a **team lead**.

I have contributed to a variety of applications for app stores and been involved in **full-cycle development** - from initial estimation to release and support. I have extensive experience as an **Android** (Kotlin/Java) and **React Native** (JS/TS) developer. Additionally, I have experience with **Swift** (SDK creation and maintenance, minor UI features), **team process facilitation** (Scrum Master and Team Lead roles), and **extreme programming practices** (TDD, CI, pair programming).

Contacts

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Areas of Expertise

- Mobile application (SDK/libraries) development
  - Android (Kotlin/Java)
  - React Native (JS/TS)
  - iOS (Swift)
- Dev team work facilitation
  - Communication with product owners
  - People management (1-1s, growth plans, etc)
  - Estimation and planning
  - Had a scrum master role
  - Extreme programming practices (TDD, pair programming, CI/DI)
- Team Management and Tech guidance of 3rd party development teams

Experience

- **Team Lead of Payments Mobile** at **Wix** — Apr 2022 – Present
  Leading the mobile payments team and responsible for everything related to payment processes across Wix's family of **React Native applications** for site owners and visitors. This includes handling checkout screens, transaction details, and other payment-related features.

Apps: [Google Play](), [App Store]()

- **Senior Mobile Engineer** at **Wix** - Dec 2020 – Apr 2022
  Worked on the **React Native** apps at Wix, focusing on providing services for site owners and visitors. Collaborated on various aspects of mobile app development, including payment processes.

- **Lead Mobile Engineer** at **INTELITY** - Sep 2018 - May 2020
  Led a team of four developers in creating custom applications for hotels and door lock solutions.
  Achievements:
  - Built CI tools for white-label applications (one code base - multiple apps with different resources)
  - Supported and maintained multiplatform SDK (Android, iOS, React Native) for third-party development teams
  - Facilitated the Scrum process
    Apps: [Google Play]()

- **Senior Android Developer** at **KEYPR** - Jun 2017 - Sep 2018
  Developed complex solutions for the hospitality industry, including custom Android firmware.
  Achievements:
  - Modified system components like System UI, Launcher, and default applications
  - Developed a set of apps for hotel services: maps, compendiums, custom daydream app for hotel ads
  - Created a custom app distribution system and tools for hardware monitoring and management
    Apps: [Google Play]()

- **Android Developer** at **Stanfy** - Feb 2012 - Apr 2017
  Worked on several projects, including:
  - **Voicebase:** A sound recording app with challenges such as audio recording, sync with server, and complete UI/REST client development.
    App: [Google Play]()
  - **"Право Украины" (Law of Ukraine):** A tablet app with a collection of Ukrainian laws.
    Challenges: Worked on a large DB, a sophisticated webview with custom CSS and JS, and UI widgets.
    App: [Google Play]()
  - **Kinopoisk for Android:** Contributed to the maintenance and development of new features for the **Kinopoisk** app.
    App: [Google Play]()

- **Junior Java Developer** at **NCube Ltd** — Aug 2011 – Jan 2012
  Worked on undisclosed projects under NDA.

Developers community

- **Lecturer of Software testing course** at NTUU "KPI" (as a volunteer)
- **Moderator** at KyivAndroidDevClub
- **Speaker** at
  - KyivAndroidDevClub meetups
  - Stanfy MadCode webinars
  - GDG DevFest 2016
  - Dev at work: Mobile meetup

Languages

- **English** Professional working proficiency
- **Ukrainian** Native or bilingual proficiency

Education

- National Technical University of Ukraine 'Kyiv Polytechnic Institute.'
  Master, Computer Science, 2007 - 2013, Graduated with honors

Personal details

Birthday   April 06, 1990

Tech skills

- **Main language:** Java/Kotlin, JS/TS
- **Languages (basic knowledge/have some experience):** Swift, Golang, C/C++
- **Development tools:** IntellyJ Idea (Android Studio, Web Storm), XCode, Eclipse, Vim
- **Programming theory:**
  - Basic algorithms and data structures
  - GoF patterns
  - OOP design principles
  - Basics of functional programming
- **Strong knowledge of:**
  - Core Java/Kotlin
  - Android SDK
  - Mobile apps architeture
  - REST clients
- **Has experience in/with:**
  - **Testing/TDD:** Junit, Mockito, Robolectric, AssertJ, Cuckoo

- **DB:** SQL, JDBC, NoSQL (Mongo, Firebase)
- **Text processing tools:** RegExp
- **Java concurrency**
- **Reactive programming:** RxJava, RxAndroid, RxSwift
- **User interfaces:** Android Standard UI elements, AWT, Swing, Java2D, Qt, JS(Bootstrap, Angular)
- **Android app architectures:** MVP, MVVM, Flux, Clean Architecture, etc
- **Build tools:** Gradle, Maven, Fastlane
- **Version control:** GIT, SVN
- **Web:** HTML, CSS, JavaScript (on basic level)
- **DI:** Dagger *, Android Annotations, Guice, Koin
- **Graphic editing:** basic skils
- **CI:** Jenkins/Pipeline, docker
- **Network communication:** REST clients (Retrofit, OkHttp, Apache HTTP client), GSON
- **Hybrid mobile frameworks:** ReactNative
- **Agile frameworks:** Scrum
- **Worked in these environments:** Mac OS X, Linux (Ubuntu), Windows