## 1 Featherweight Java progress

*Proof.* We use induction on typing derivations.

- $\bullet$  T-VAR t is not a closed term, so the conclusion is trivially satisfied.
- T-FIELD We have:  $t = t_0.f_i$ ,  $\Gamma \vdash t_0.f_i$ :  $C_i$ ,  $\Gamma \vdash t_0$ :  $C_0$  and  $fields(C_0) = \bar{C}$   $\bar{f}$ .  $t_0$  is closed and well typed, by the induction hypothesis we have:
  - $-t_0$  is a value, therefore  $t = new \ C(\bar{v}).f_i$  and t can take a step by rule E-ProjNew
  - $t_0$  can take a step to  $t'_0$ , therefore  $t \to t'_0.f_i$ .
- T-INVK We have:  $t = t_0.m(\bar{t})$ ,  $\Gamma \vdash t_0.m(\bar{t})$ : C,  $\Gamma \vdash \bar{t}$ :  $\bar{C}$ .  $t_0$  and  $\bar{t}$  are closed and well formed terms, by the induction hypothesis they are either values or can take a step.
  - $-t_0$  or one of  $\bar{t}$  can take a step. Then  $t \to t'$  where  $t' = t'_0.m(\bar{t})$  or  $t' = v_0.m(\bar{v}, t', \bar{v})$ .
  - $-t_0$  and  $\bar{t}$  are values. Then t can take a step by rule E-INVKNEW and  $t' = [\bar{x} \mapsto \bar{v}, this \mapsto v_0]b_0$ , where  $\bar{x}$  and  $b_0$  are the parameters and body of method m.
- T-New We have:  $t = new\ C(\bar{t})$  and  $\Gamma \vdash \bar{t} : \bar{C}$ .  $\bar{t}$  are closed, well typed terms. By the induction hypothesis we have:
  - one of them takes a step  $t_i \to t'_i$ , therefore  $t \to new \ C(\bar{v}, t'_i, \bar{v})$ .
  - all are values, therefore  $t = new C(\bar{v})$  and is itself a value.

## 2 Featherweight Java with Field Assignment

1.

2. Store  $\mu$  is a mapping from location l to a tuple containing class type C and partial function F representing mapping from fields of the class to values (or more precisely to locations).

$$(\text{E-New}) \frac{l \not\in dom(\mu) \quad fields(C) = \bar{C}\bar{f}}{new \ C(\bar{v}) \mid \mu \longrightarrow l \mid (\mu, l \mapsto (C, \bar{f} \mapsto \bar{v}))} \qquad (\text{E-Proj}) \frac{\mu(l) = (C, F) \quad F(f_i) = v_i}{l.f_i \mid \mu \longrightarrow v_i \mid \mu}$$

$$(\text{E-Assign}) \frac{\mu(l) = (C, F) \quad fields(C) = \bar{C}\bar{f}}{l.f_i = v \mid \mu \longrightarrow l \mid [l \mapsto (C, [f_i \mapsto v]F)]\mu} \qquad (\text{E-CastNew}) \frac{\mu(v) = (C, F) \quad C <: D}{(D)v \mid \mu \longrightarrow v \mid \mu}$$

$$(\text{E-InvkNew}) \frac{\mu(l) = (C, F) \quad mbody(m, C) = (\bar{x}, t_0)}{l.m(\bar{v}) \mid \mu \longrightarrow [\bar{x} \mapsto \bar{v}, this \mapsto l]t_0 \mid \mu} \qquad (\text{E-Field}) \frac{t_0 \mid \mu \longrightarrow t'_0 \mid \mu'}{t_0.f \mid \mu \longrightarrow t'_0.f \mid \mu'}$$

$$(\text{E-AssignC1}) \frac{t_0 \mid \mu \longrightarrow t'_0 \mid \mu'}{t_0.f_i = t \mid \mu \longrightarrow t'_0.f_i = t \mid \mu'} \qquad (\text{E-AssignC2}) \frac{t \mid \mu \longrightarrow t' \mid \mu'}{v.f_i = t \mid \mu \longrightarrow v.f = t' \mid \mu'}$$

3.

$$(\text{T-STORE}) \ \frac{\Sigma(l) = T}{\Gamma \mid \Sigma \vdash l : T} \qquad (\text{T-Assign}) \ \frac{\Gamma \mid \Sigma \vdash t_0 : T}{\Gamma \mid \Sigma \vdash t : T' \quad T' <: D_i}{\Gamma \mid \Sigma \vdash t_0 : f_i = t : T}$$

$$(\text{T-New}) \ \frac{fields(C) = \bar{D}\bar{f}}{\Gamma \mid \Sigma \vdash \bar{t} : \bar{C} \quad \bar{C} <: \bar{D}}}{\Gamma \mid \Sigma \vdash new \ C(\bar{t}) : T} \qquad (\text{T-INVK}) \ \frac{\Gamma \mid \Sigma \vdash t_0 : C_0}{\Gamma \mid \Sigma \vdash \bar{t} : \bar{C} \quad \bar{C} <: \bar{D}}}{\Gamma \mid \Sigma \vdash \bar{t}_0 : C_0 : \bar{C}}$$

## 3 Featherweight Java big-step evaluation semantics

- 1. Small-step semantics describes how individual steps of every evaluation are performed, whereas the reduction rules for big-step semantics define the overall result of the computation i.e., we always reduce to a value in the rule.
- 2. For languages that define concurrent behaviour it seems to be more appropriate to formalize using big-step semantics since then one doesn't have to consider all the possible combinations of the interleaving computations (Eugene: not sure whether they would know this).
- 3. Evaluation rules:

$$\frac{t \Downarrow \mathbf{new} \ \mathtt{C}(\overline{v}) \quad \mathbf{fields}(\mathtt{C}) = \overline{\mathtt{C}} \ \overline{f}}{t.f_i \Downarrow v_i} \tag{E-Select)}$$

$$\frac{t_0 \Downarrow \mathbf{new} \ \mathtt{C}(\overline{v}) \quad \mathbf{mbody}(m,\mathtt{C}) = (\overline{x},s) \quad \overline{t} \Downarrow \overline{u} \quad [\mathtt{this} \mapsto \mathbf{new} \ \mathtt{C}(\overline{v}), \overline{x} \mapsto \overline{u}] s \Downarrow v}{t_0.m(\overline{t}) \Downarrow v}$$
 (E-Invoke)

$$\frac{t \Downarrow \mathbf{new} \ \mathtt{C}(\overline{v}) \quad \mathtt{C} <: \mathtt{D}}{(\mathtt{D}) \ t \Downarrow \mathbf{new} \ \mathtt{C}(\overline{v})} \tag{E-Cast}$$

$$\frac{\overline{t} \Downarrow \overline{v}}{\mathbf{new} \ \mathtt{C}(\overline{t}) \Downarrow \mathbf{new} \ \mathtt{C}(\overline{v})} \tag{E-New}$$

4. If  $\Gamma \vdash t : \mathtt{C}$  and  $t \Downarrow v$ , then  $\Gamma \vdash v : \mathtt{D}$  for some  $\mathtt{D} <: \mathtt{C}$ .