## Building a C++ Compiler

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6th Sem; G section;

## **CFG**

S -> B | Func | DeclExp | ClassDef

**B** -> int main ob cb ofb Start | Func | P return Id; cfb

**P-**> cout << Str | << var\_list

**ClassDef** -> Class ClassName ofb AccessSpecifier : | Expression | Func cfb;

ClassName -> Id

AccessSpecifier -> AccessType Id;

AccessType -> private | public | protected

**Func** -> type name ob Arg | lambda cb ofb Stmt; cfb Func | B | lambda

**Arg** -> type Id | type Id Arg|Arg |, Arg | lambda

Stmt -> assignExp; Stmt | Array; Stmt | matched | Unmatched |

ForExpr | WhileExpr | obj

**Array** -> type Id V | keyword Id V = ofb range cfb| lambda

Start -> Stmt; Start | ForExpr | WhileExpr | ifExpr | DeclExp Start | P | lambda

Matched -> if ob Condition cb ofb Matched cfb else ofb Matched cfb | Stmt

**Unmatched** -> if ob Condition cb ofb Stmt cfb| if ob Condition cbMatched else Unmatched

**ForExpr** -> for ob DeclExp | Expression ; Condition; Un | assignExp cb ofb Stmt; Start cfb

**Condition** -> Expression Rel Expression | Expression Log Expression | Bool | lambda

WhileExpr - while ob Condition cb ofb Stmt; Start cfb

**Obj** -> ClassName Id

**DeclExp** -> type assignExp | type ld;

**AssignExpr** -> Id = Expression;

**Expression** -> Expression + Expression - Expression - Expression 1 | Expression

```
Expression1 -> Expression1*Expression2 | Expression2 | Exp
```

## **Token**

<Assignment, line\_no>
<Operators, type, line\_no>
<Identifier, data\_type, value,scope, line\_no>

## **Operators**

```
< Unary_op , ofb ++ , -- cfb>
< arith_op , ofb + , - , * , / , % cfb>
< Rel , ofb > , < , <= , >= ,!= , == cfb>
< Log , ofb && , || ,! cfb>.
< const , ofb [0-9] +, [a-z A-Z] cfb>
< Identifiers , ofb [ a-z A-Z ] ob [ a-z A-Z ] _ [ 0 -9 ] cb* , _ ob [ a-z A-Z ] _ [ 0 -9 ] cfb*
cfb>
```