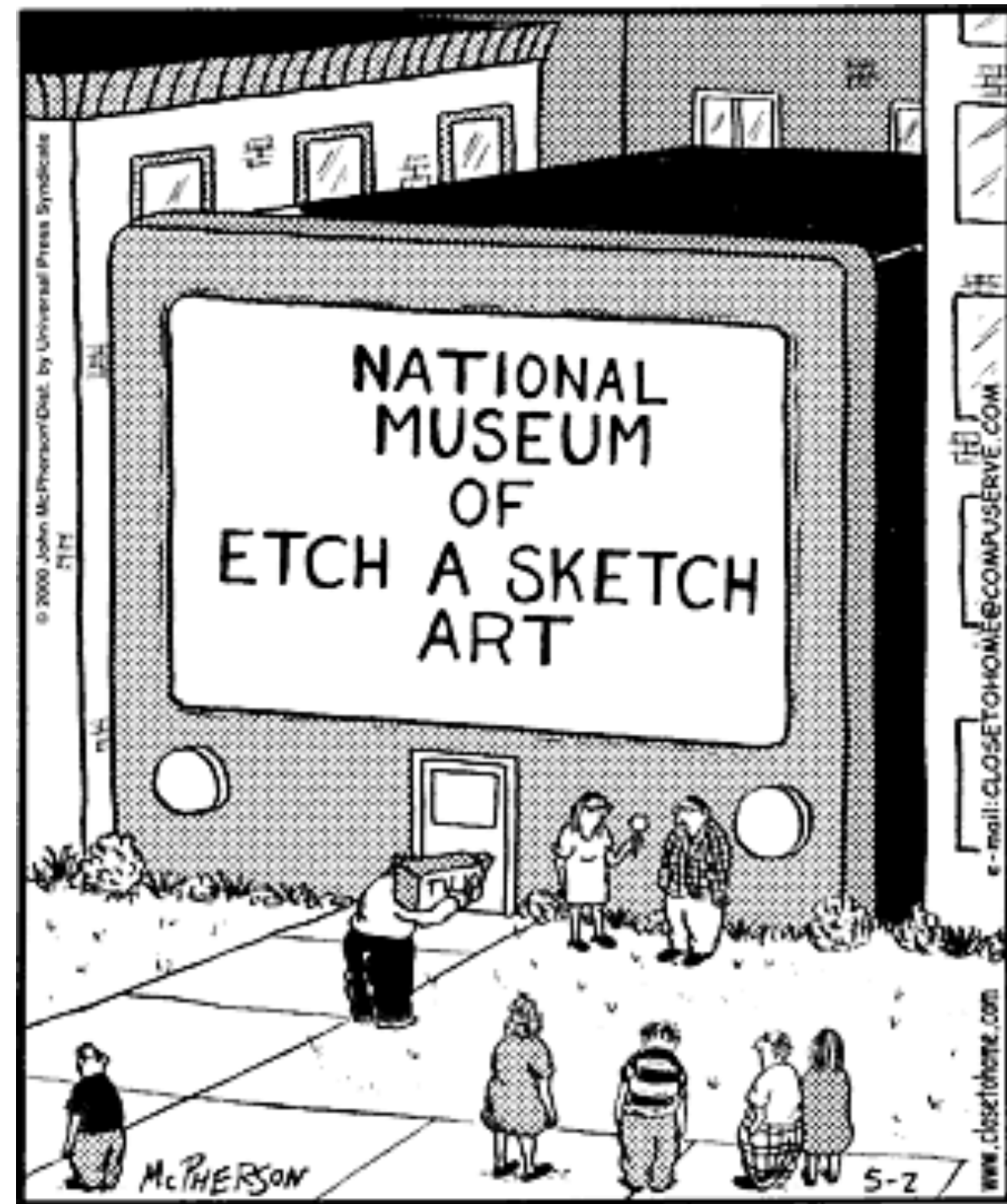


Physics 123

Please find the card with your picture in the front of the room and write the following on it:

1. Preferred name
2. Your hometown
3. Interests, hobbies, major
4. Title of the last book you read (or a favorite)
5. Some interesting/funny fact about yourself to help me remember you

Hand your card in before you leave.



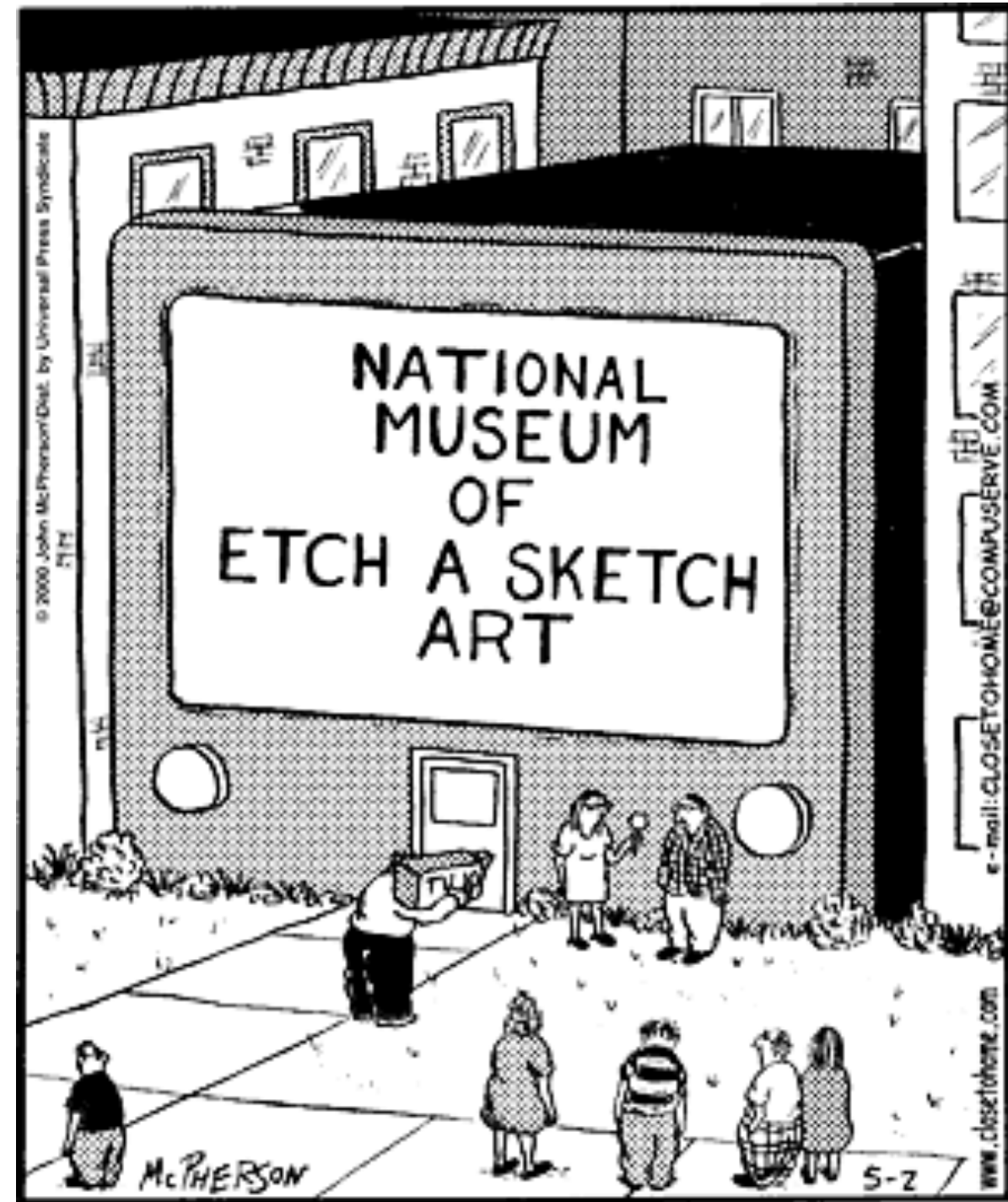
"Structurally, the building is fine. But sadly, the earthquake destroyed all of our art pieces."

Physics 123

Please find the card with your picture in the front of the room and write the following on it:

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5. Some interesting/funny fact about yourself to help me remember you

Hand your card in before you leave.



"Structurally, the building is fine. But sadly, the earthquake destroyed all of our art pieces."

Physics 121: Principles of Physics



Who am I?

Lance Nelson

Rigby, Idaho

Computational Physics
Material Physics

“Why things break” by Mark Eberhart

I like to play handball
but I’m not very good.

What’s handball?

Main topics for this course

1. Oscillations
2. Fluid mechanics (PHSCS 121 for fluid matter)
3. Thermodynamics (heat, entropy, energy)
4. Waves, sound
5. Optics (light waves)

Physics majors

Surprising statistic

The “what to do” of this course...

Syllabus

The “what to do” of this course...

Syllabus

- Schedule

The “what to do” of this course...

Syllabus

- Schedule
 - focus on concepts one day, problem solving the next

The “what to do” of this course...

Syllabus

- Schedule
 - focus on concepts one day, problem solving the next
- Reading summaries

The “what to do” of this course...

Syllabus

- Schedule
 - focus on concepts one day, problem solving the next
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- HW

The “what to do” of this course...

Syllabus

- Schedule
 - focus on concepts one day, problem solving the next
- Reading summaries
- HW
 - Numerical problems: Install Mathematica <https://user.wolfram.com>

The “what to do” of this course...

Syllabus

- Schedule
 - focus on concepts one day, problem solving the next
- Reading summaries
- HW
 - Numerical problems: Install Mathematica <https://user.wolfram.com>
- Quizzes

The “what to do” of this course...

Syllabus

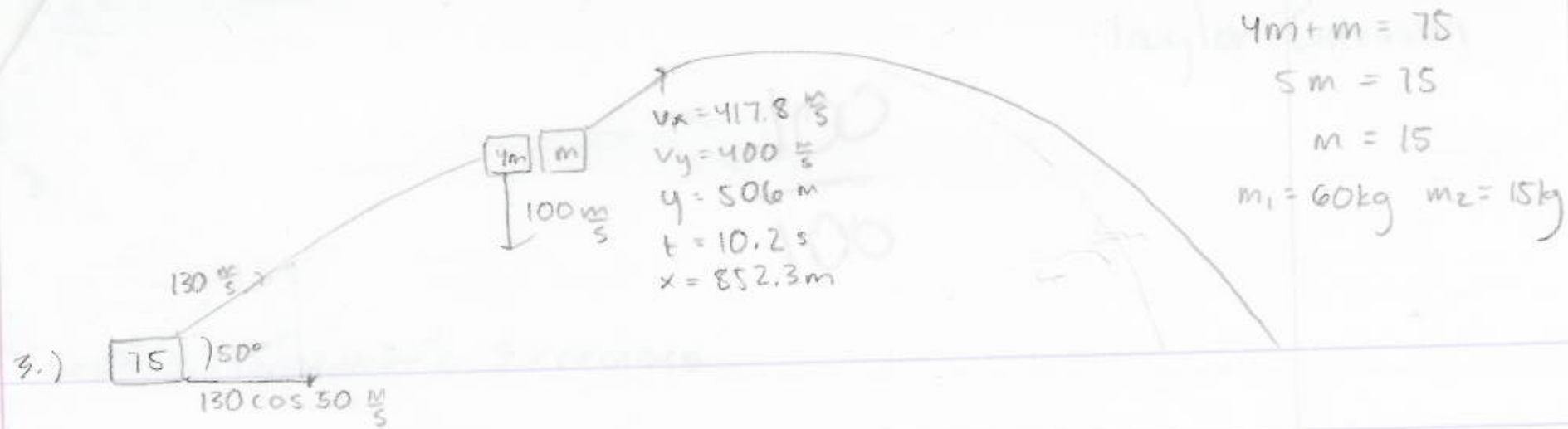
- Schedule
 - focus on concepts one day, problem solving the next
- Reading summaries
- HW
 - Numerical problems: Install Mathematica <https://user.wolfram.com>
- Quizzes
- Honor Code

The “what to do” of this course...

Syllabus

- Schedule
 - focus on concepts one day, problem solving the next
- Reading summaries
- HW
 - Numerical problems: Install Mathematica <https://user.wolfram.com>
- Quizzes
- Honor Code
- Getting help

3D-BE-SNUB



at the highest point, no vel. in y-direction
 all momentum $\rightarrow P_i = P_f$

$$P_{iy} = P_{fy}$$

$$0 = 4m(100) + m v_y$$

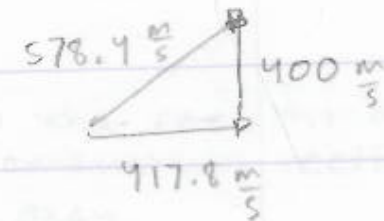
$$(60)(100) = 15 v_y$$

$$v_y = 400 \text{ m/s}$$

$$P_{ix} = P_{fx}$$

$$(75) 130 \cos 50 = 15 v_x$$

$$v_x = 417.8 \text{ m/s}$$



for first interval before explosion:

$$v_{fy}^2 = v_{iy}^2 + 2a \Delta y$$

$$\Delta y = \frac{0 - (130 \sin 50)^2}{2(-9.8)} = 506$$

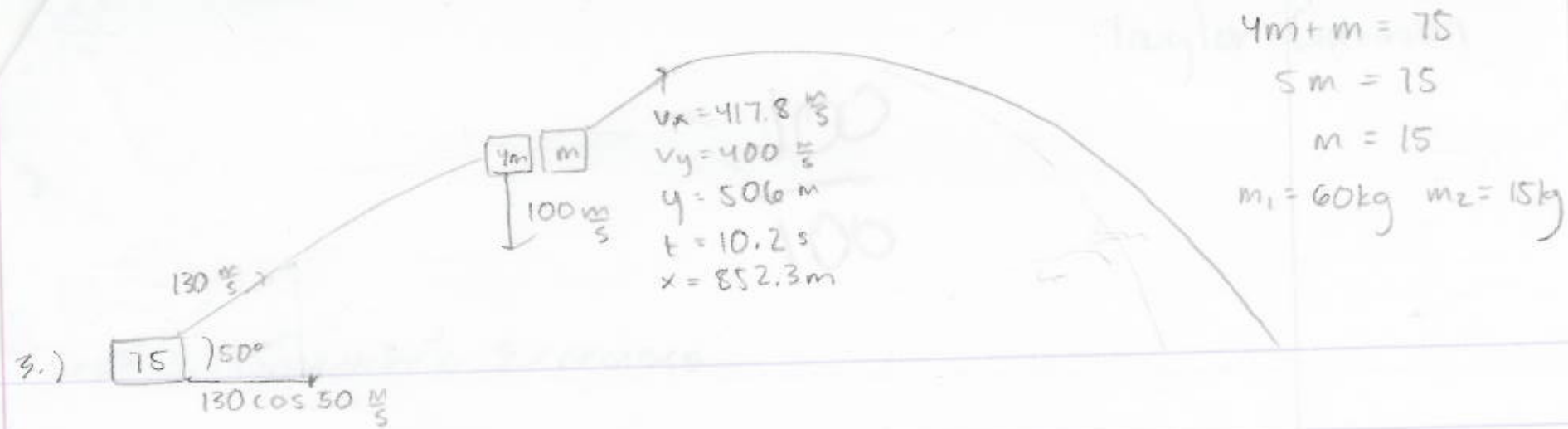
$$v_{fy} = v_{iy} + a \Delta t$$

$$\Delta t = \frac{0 - 130 \sin 50}{-9.8} = 10.2$$

$$x_f = x_i + v_{ix} t + \frac{1}{2} a_x t^2$$

$$852.3 \text{ m} = 0 + 130 \cos 50 (10.2)$$

3D-BE-SNUB



- Neat, legible (please try hard, your future boss will thank you)

3D-BE-SNUB

Handwritten physics solution for a projectile collision problem.

Diagram: A projectile is launched at $130 \frac{m}{s}$ at 50° . It follows a parabolic path and collides with a vertical wall of height $100 \frac{m}{s}$ at its highest point. After the collision, the projectile continues its path. The wall is labeled with $4m$ and m .

Initial Conditions:

- Initial speed: $130 \frac{m}{s}$
- Launch angle: 50°
- Horizontal component: $130 \cos 50 \frac{m}{s}$
- Vertical component: $130 \sin 50 \frac{m}{s}$

At the highest point (collision point):

- Horizontal velocity: $v_x = 417.8 \frac{m}{s}$
- Vertical velocity: $v_y = 400 \frac{m}{s}$
- Height: $y = 506 \text{ m}$
- Time: $t = 10.2 \text{ s}$
- Horizontal distance: $x = 852.3 \text{ m}$

Masses and Momentum:

- Mass of projectile: $m = 15 \text{ kg}$
- Mass of wall: $4m = 60 \text{ kg}$
- Total mass: $4m + m = 75$
- Initial momentum: $P_i = P_f$

Momentum Equations:

- Vertical momentum: $P_{iy} = P_{fy}$
 $0 = 4m(100) + m v_y$
 $(60)(100) = 15 v_y$
 $v_y = 400 \frac{m}{s}$ ✓
- Horizontal momentum: $P_{ix} = P_{fx}$
 $(75) 130 \cos 50 = m v_x$
 $v_x = 417.8 \frac{m}{s}$ ✓

Velocity Components:

- Horizontal velocity: $417.8 \frac{m}{s}$
- Vertical velocity: $400 \frac{m}{s}$
- Resultant velocity: $578.4 \frac{m}{s}$

Time and Distance:

- Time to reach highest point: $t = 10.2 \text{ s}$
- Horizontal distance: $x = 852.3 \text{ m}$

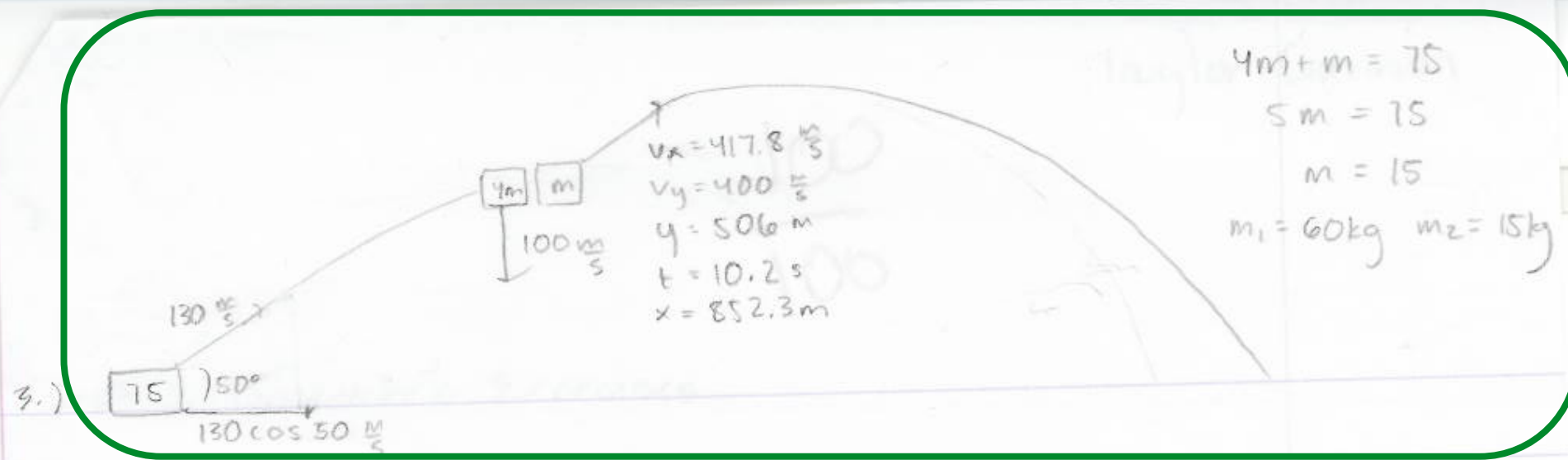
Final Calculations:

- Vertical displacement: $\Delta y = \frac{0 - (130 \sin 50)^2}{2(-9.8)} = 506 \text{ m}$
- Time: $\Delta t = \frac{0 - 130 \sin 50}{-9.8} = 10.2 \text{ s}$

Conclusion: The projectile reaches a height of 506 m and travels a horizontal distance of 852.3 m before colliding with the wall.

- Neat, legible (please try hard, your future boss will thank you)
- Used sufficient space (not crammed into two lines)

3D-BE-SNUB



at the highest point, no vel. in y-direction
all momentum $\rightarrow P_i = P_f$

$$P_{iy} = P_{fy}$$

$$0 = 4m(100) + m v_y$$

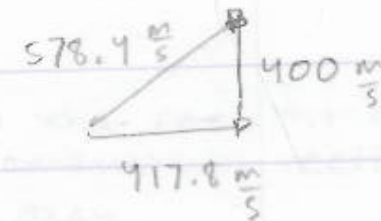
$$(60)(100) = 15 v_y$$

$$v_y = 400 \frac{\text{m}}{\text{s}}$$

$$P_{ix} = P_{fx}$$

$$(75) 130 \cos 50 = m v_x$$

$$v_x = 417.8 \frac{\text{m}}{\text{s}}$$



for first interval before eq

$$v_{fy}^2 = v_{iy}^2 + 2a \Delta y$$

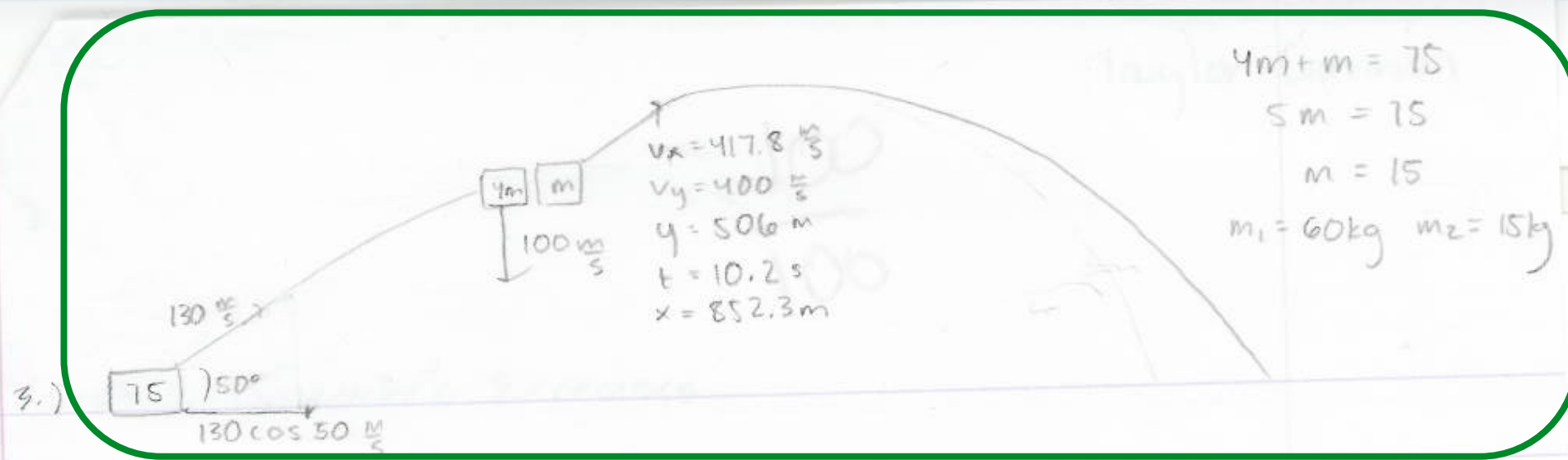
$$\Delta y = \frac{0 - (130 \sin 50)^2}{2(-9.8)} = 506$$

$$v_{fy} = v_{iy} + a \Delta t$$

$$\Delta t = \frac{0 - 130 \sin 50}{-9.8} = 10.2$$

- Neat, legible (please try hard, your future boss will thank you)
- Used sufficient space (not crammed into two lines)
- Labeled picture

3D-BE-SNUB



at the highest point, no vel. in y -direction
 all momentum $\rightarrow P_i = P_f$

$$P_{iy} = P_{fy}$$

$$0 = 4m(100) + m v_y$$

$$(60)(100) = 5 v_y$$

$$v_y = 400 \frac{\text{m}}{\text{s}}$$

for first interval before eq

$$v_{fy}^2 = v_{iy}^2 + 2a \Delta y$$

$$\Delta y = \frac{0 - (130 \sin 50)^2}{2(-9.8)} = 506 \text{ m}$$

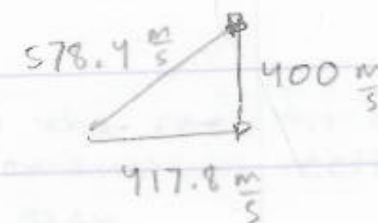
$$v_{fy} = v_{iy} + a \Delta t$$

$$\Delta t = \frac{0 - 130 \sin 50}{-9.8} = 10.2 \text{ s}$$

$$P_{ix} = P_{fx}$$

$$(75) 130 \cos 50 = 15 v_x$$

$$v_x = 417.8 \frac{\text{m}}{\text{s}}$$



- Neat, legible (please try hard, your future boss will thank you)
- Used sufficient space (not crammed into two lines)
- Labeled picture
- Symbolic before numerical

Why did the Savior teach using parables?



Why did the Savior teach using parables?

Matt 13:10-11

Alma 12:9-10



Facts about learning

- Learning is deeper and more durable when it is **effortful**.
- Rereading text and massed practice is the least productive learning strategy (and most deceptive).¹
- Retrieval practice is a more effective learning practice. Quizzing yourself on key concepts after lecture is more effective than reviewing the lecture notes or text.
- Your intellectual abilities are not hard-wired at birth.
- Easy and fast learning is not as deep and lasting as hard and slow learning(sorry).

Learning (teaching philosophy)

Think of something you do really well (or know a lot about).

Learning (teaching philosophy)

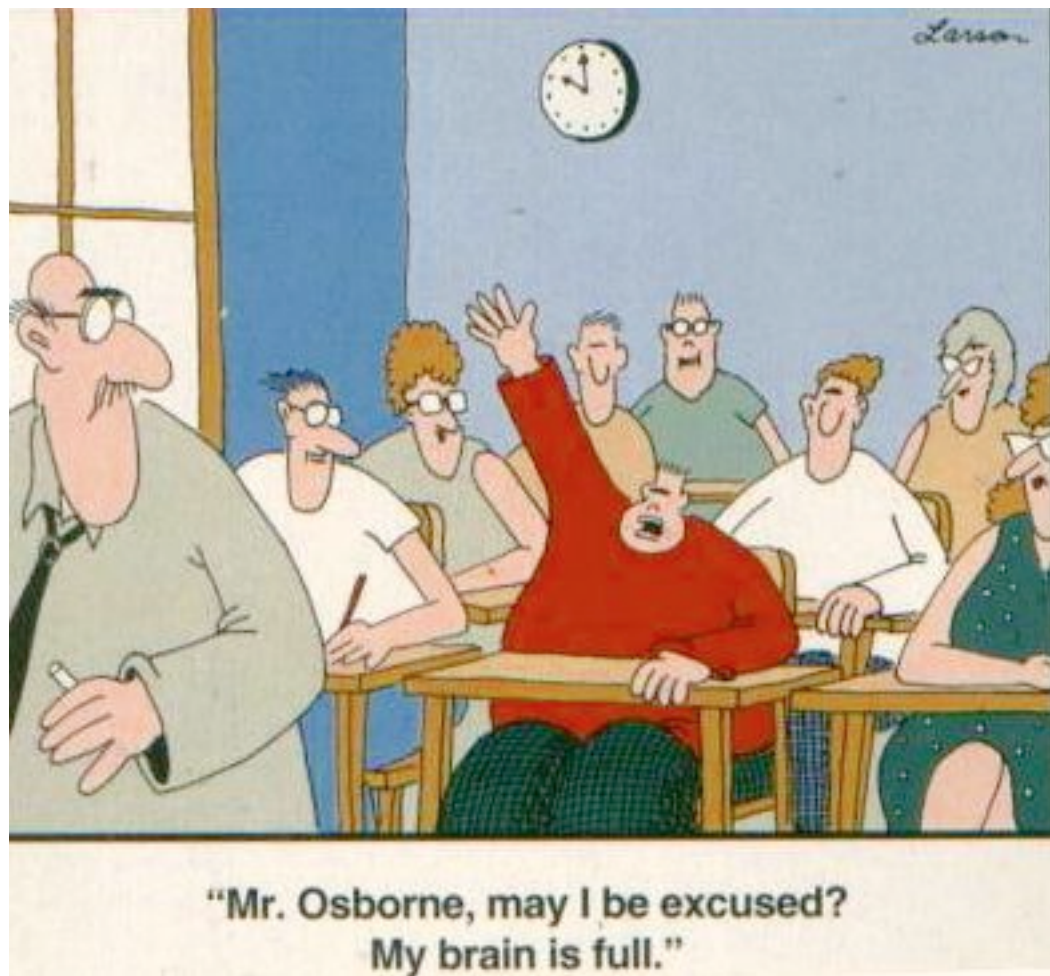
Think of something you do really well (or know a lot about).

How did you get so good at it?

Learning (teaching philosophy)

Think of something you do really well (or know a lot about).

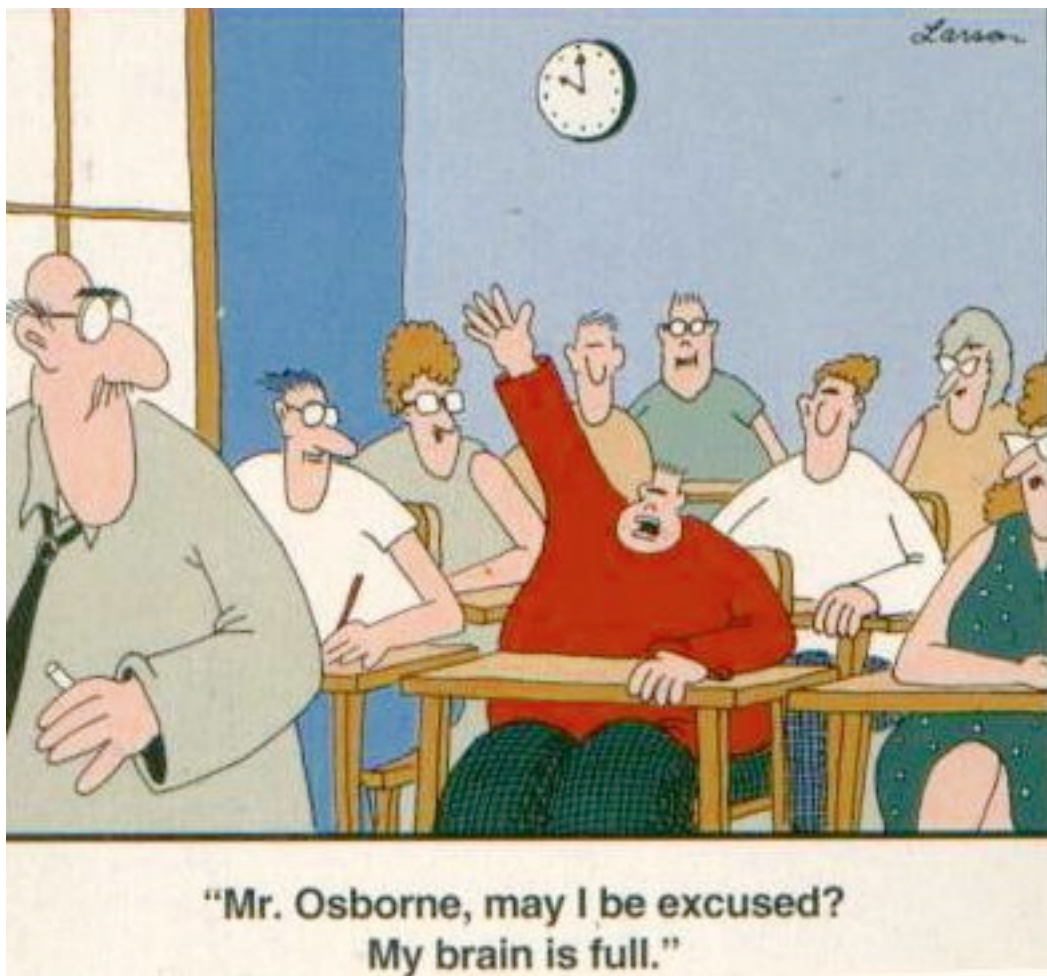
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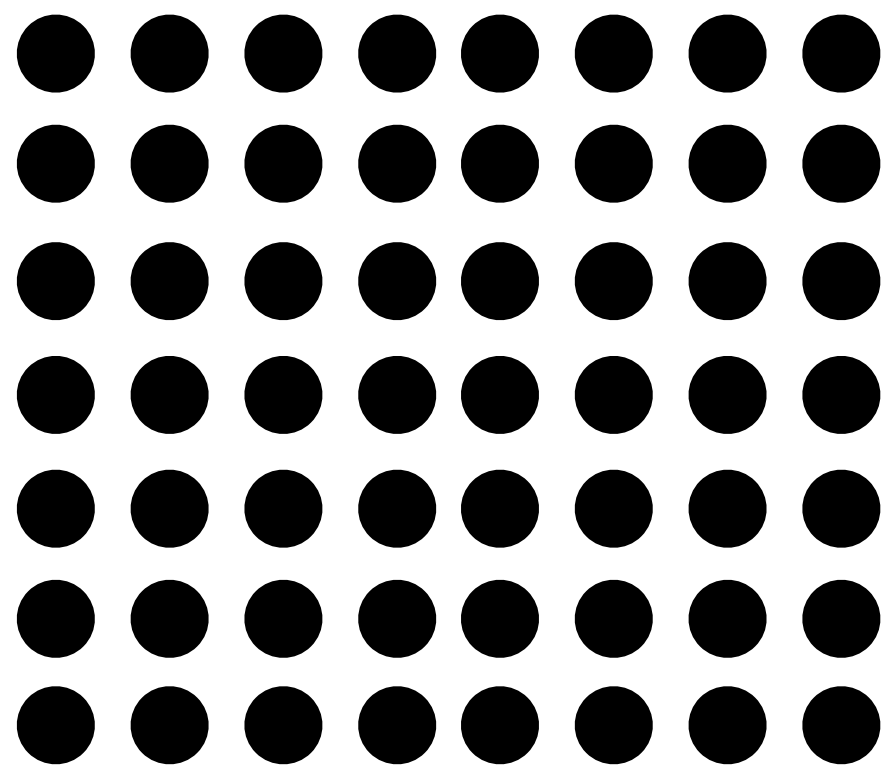


Learning (teaching philosophy)

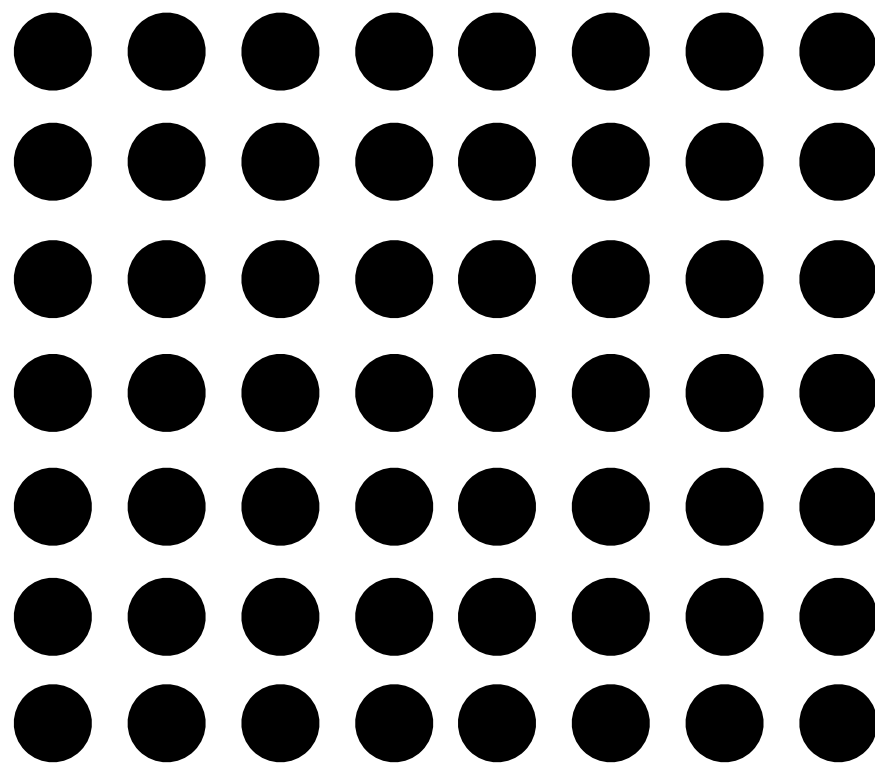
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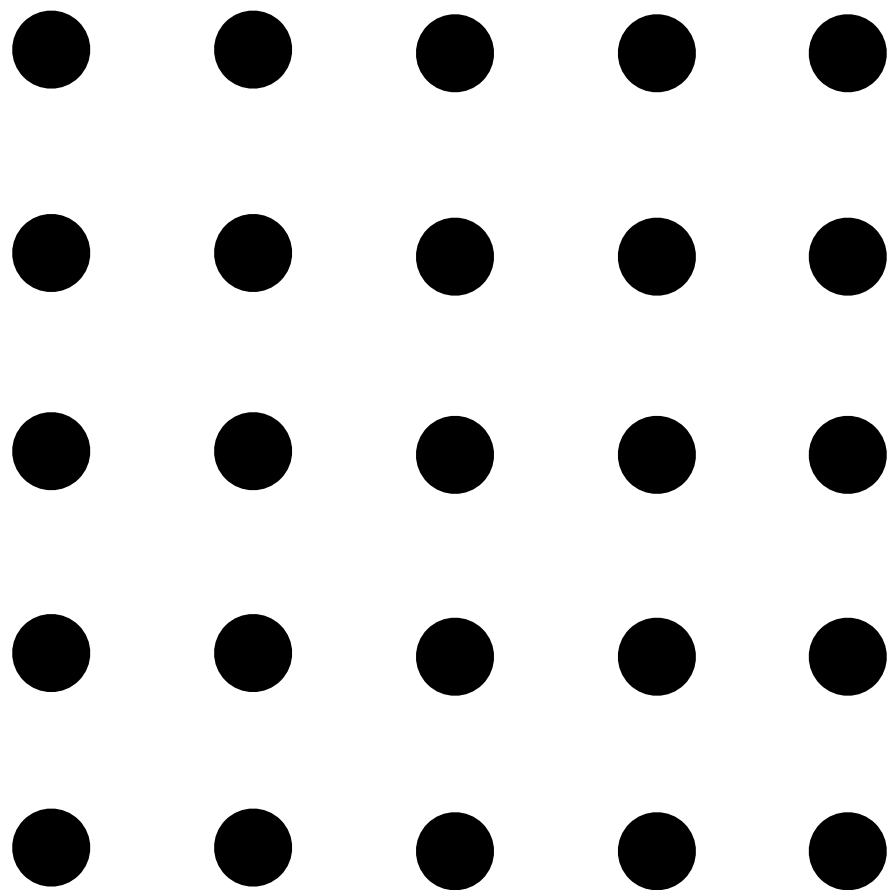




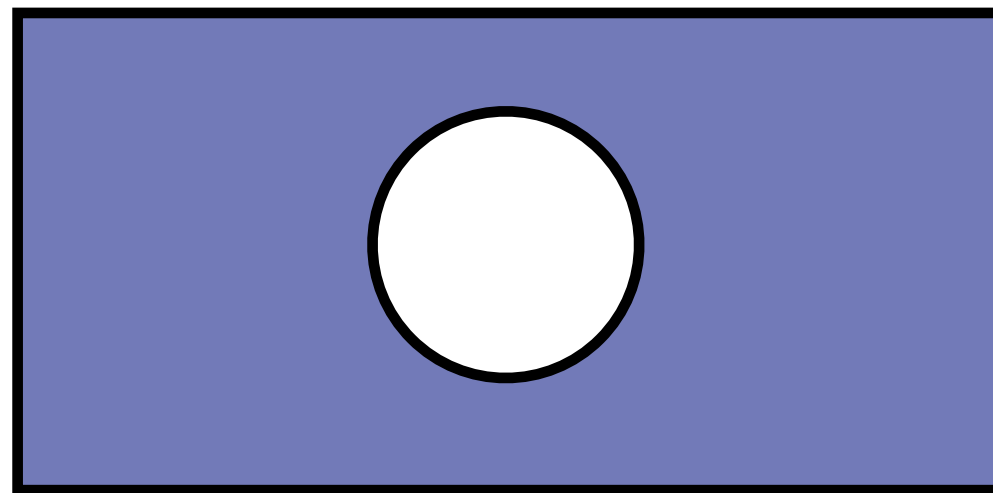
Cold



Hot



Will the hole get bigger or smaller?



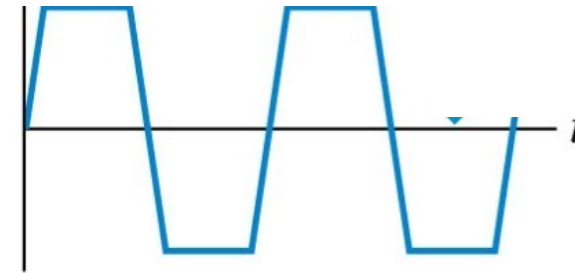
Oscillatory Motion

What does that mean?

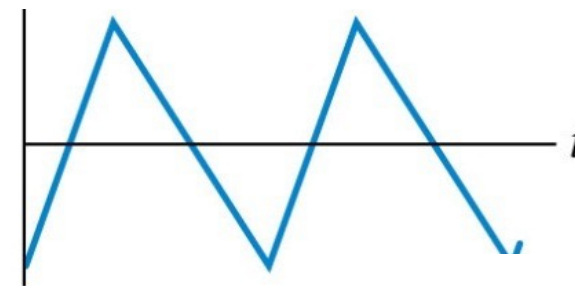
Oscillatory Motion

What does that mean?

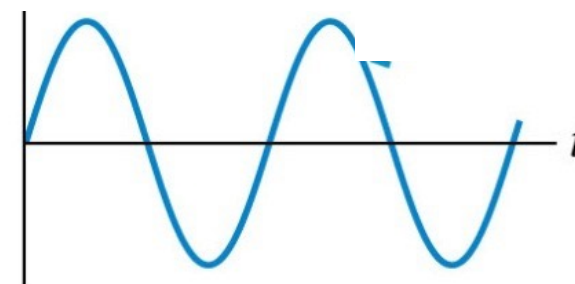
Position



Position



Position



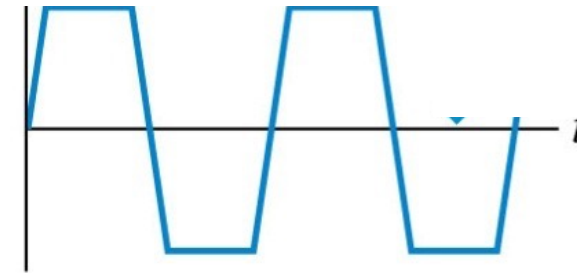
Oscillatory Motion

What does that mean?

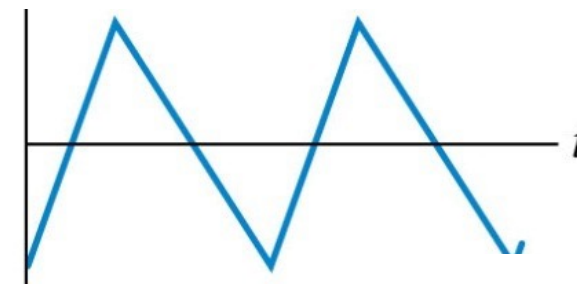
Period?

Frequency?

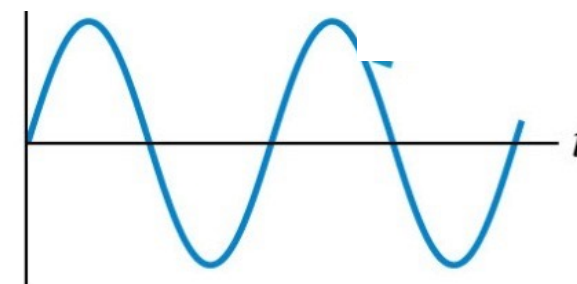
Position



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Position



Oscillatory Motion

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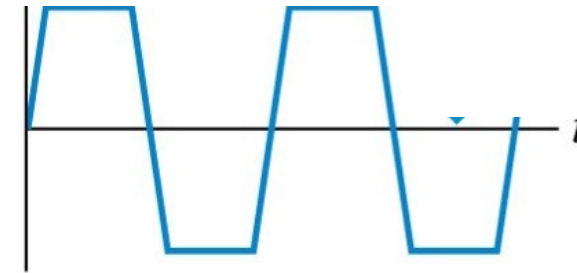
Period?

Frequency?

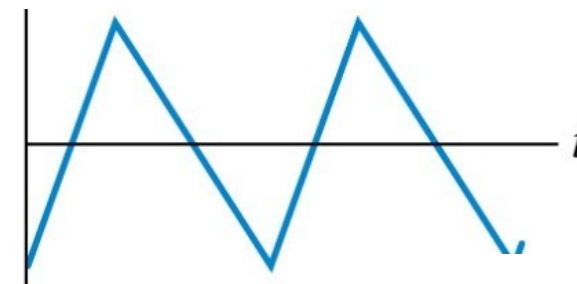
$$f = \frac{1}{T} \quad \text{or} \quad T = \frac{1}{f}$$

$$1 \text{ Hz} = 1 \text{ cycle per second} = 1 \text{ s}^{-1}$$

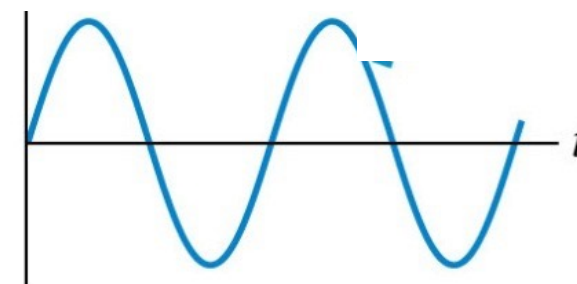
Position



Position



Position

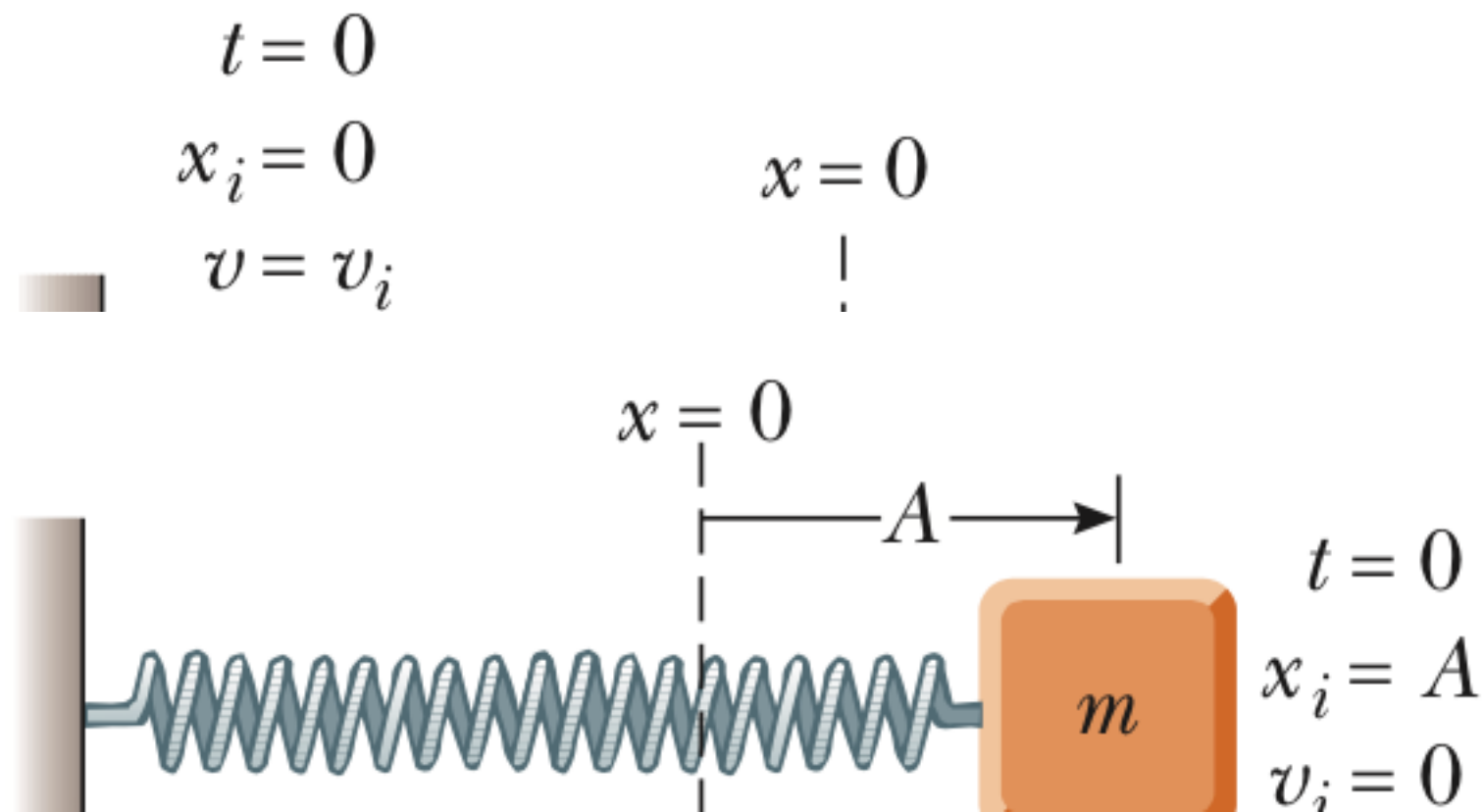


Example : A speaker cone

This speaker cone vibrates back and forth 5000 times every second. What is the period(T) and frequency(f) of the speaker?

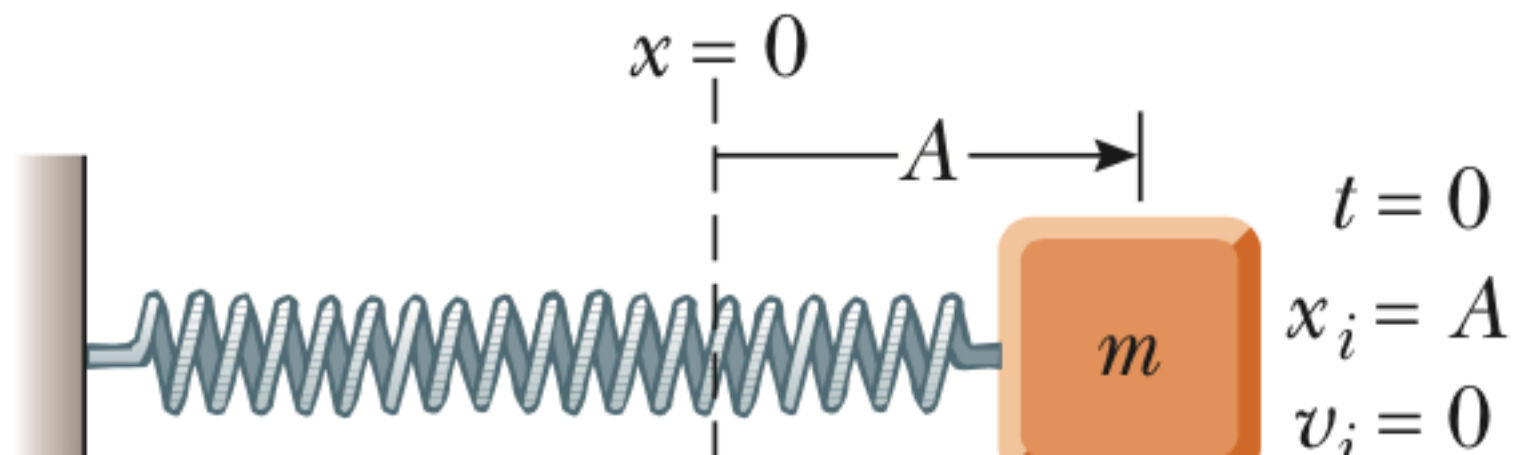
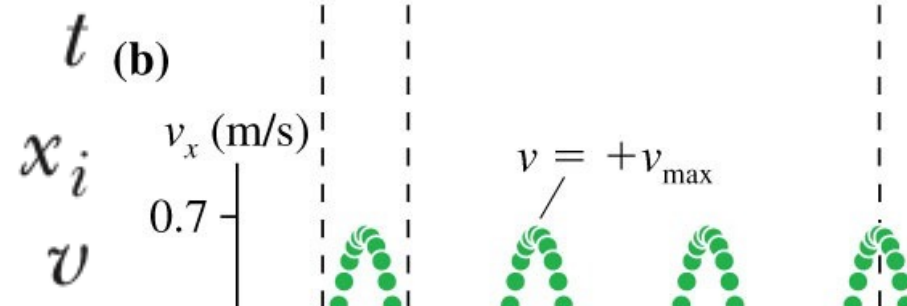
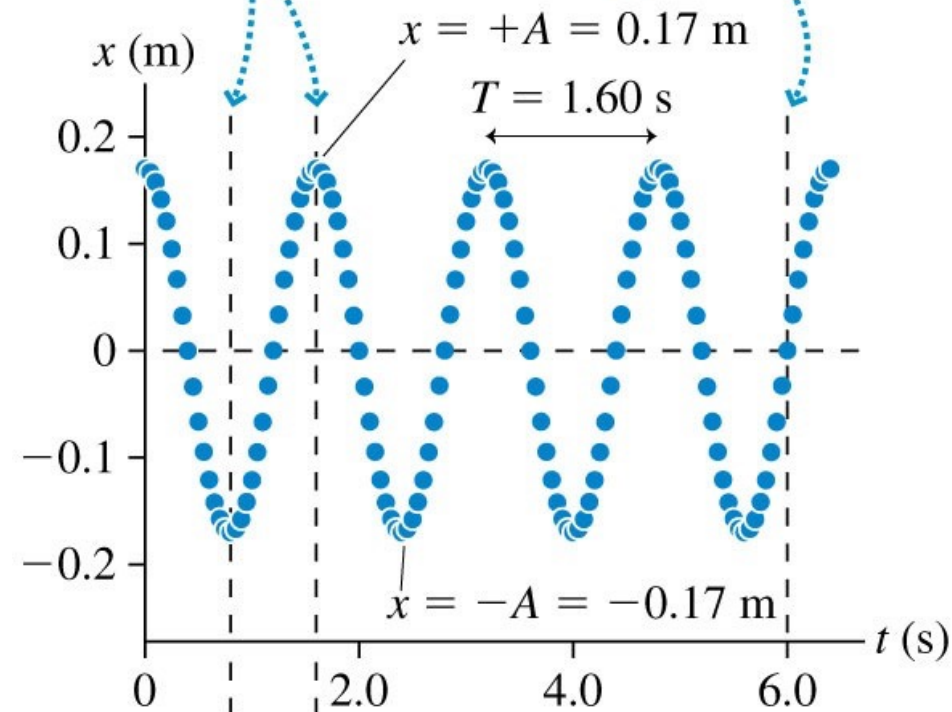
Simple Harmonic Motion

What does the position vs. time graph look like?

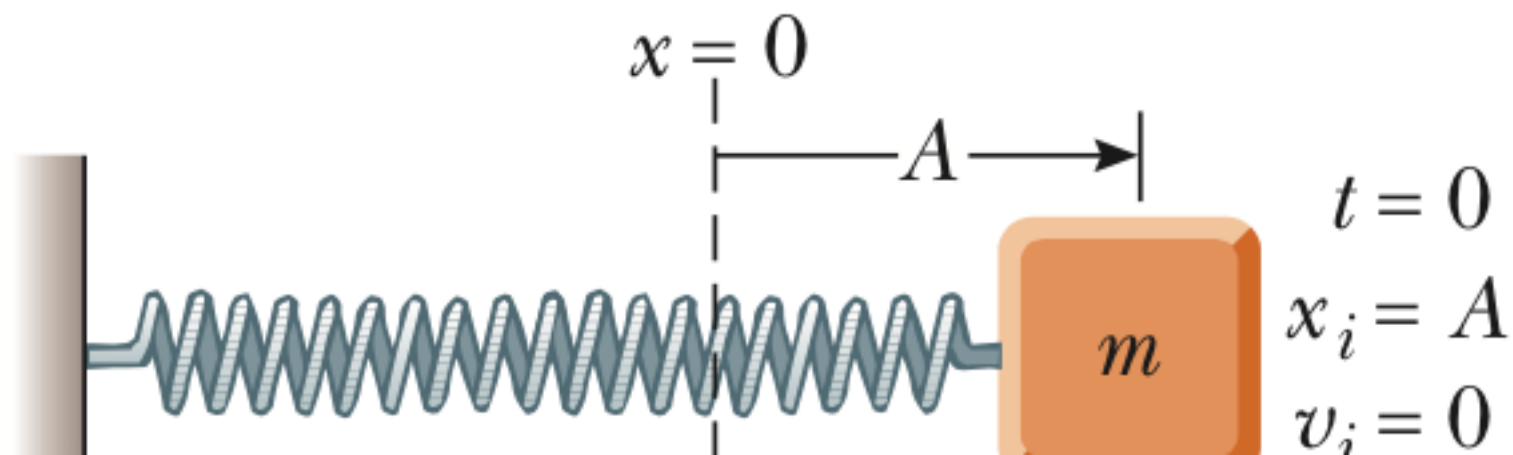
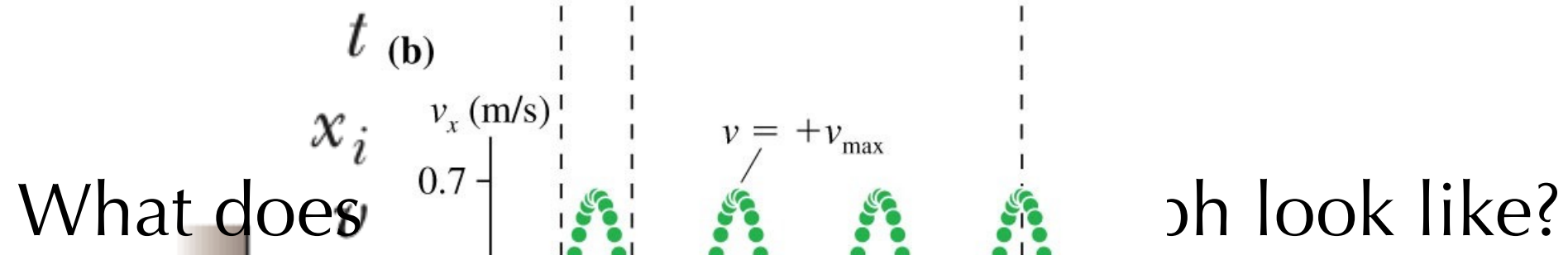
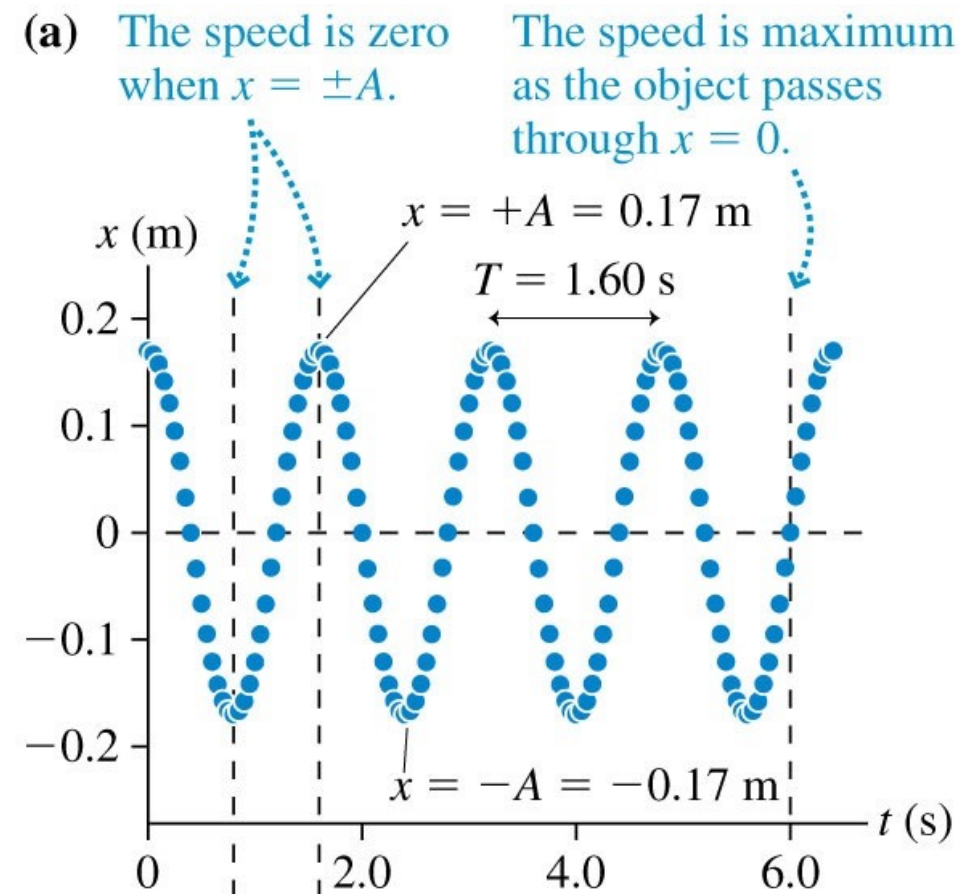


Simple Harmonic Motion

- (a) The speed is zero when $x = \pm A$. The speed is maximum as the object passes through $x = 0$.

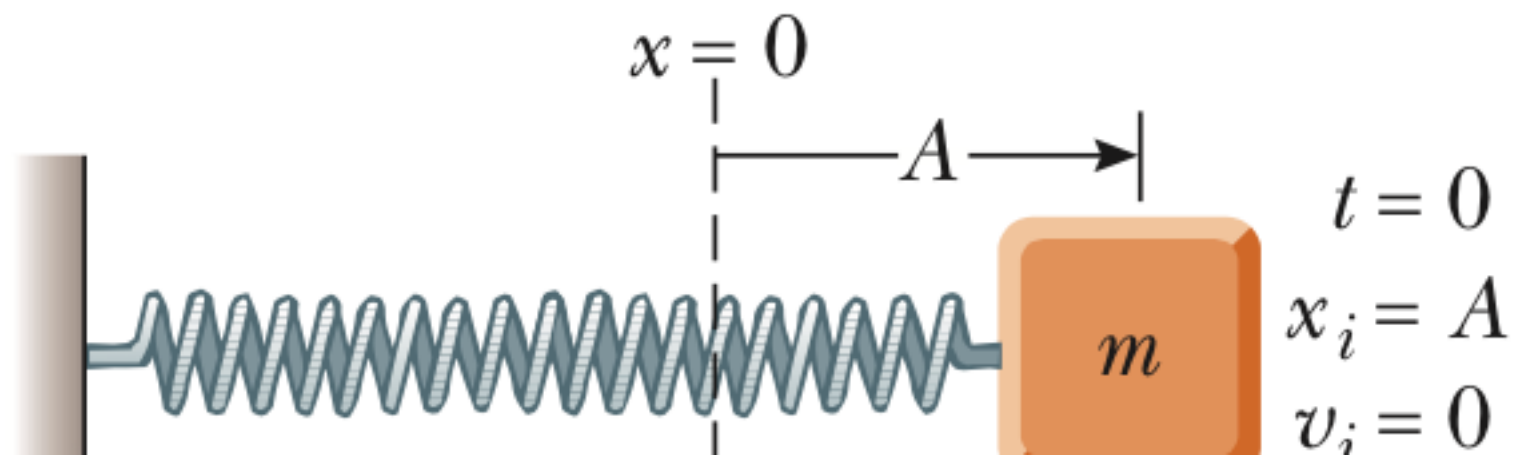
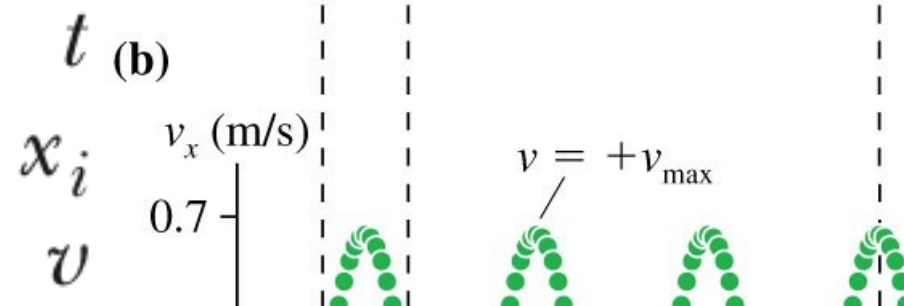
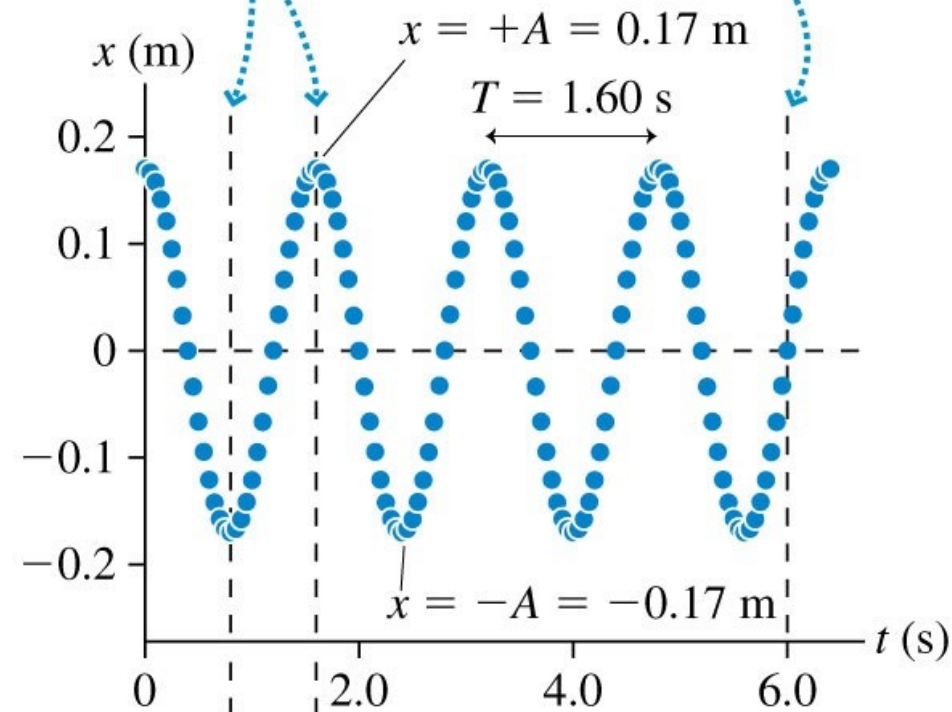


Simple Harmonic Motion



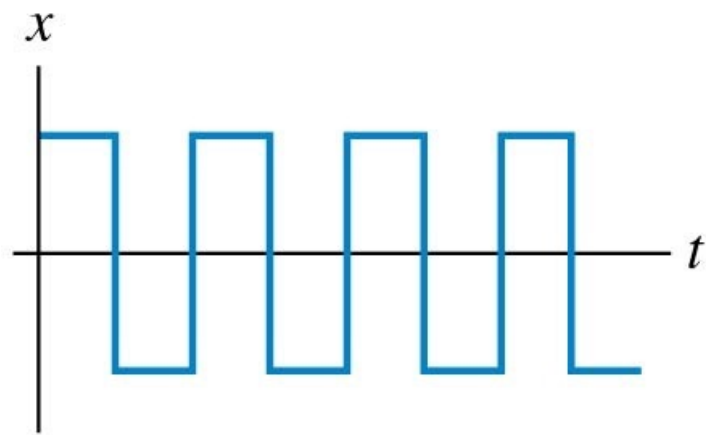
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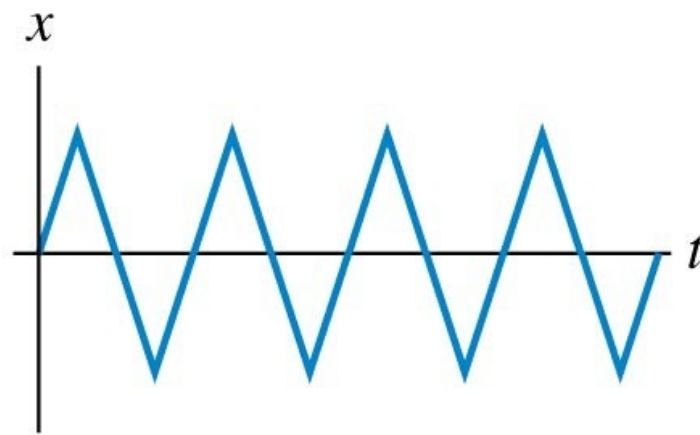


Quiz

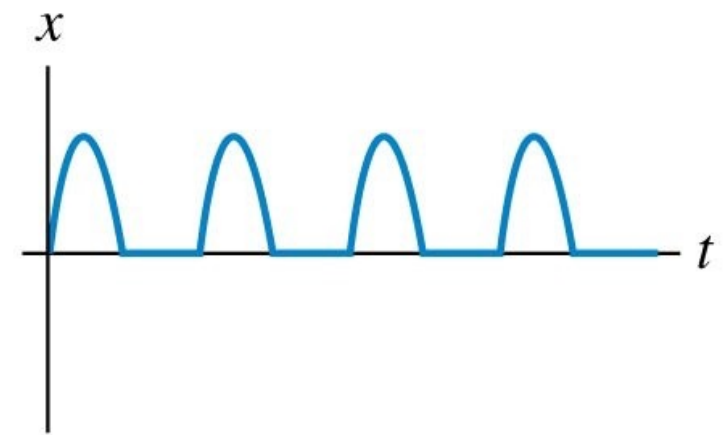
Which oscillation (or oscillations) is SHM?



A.



B.



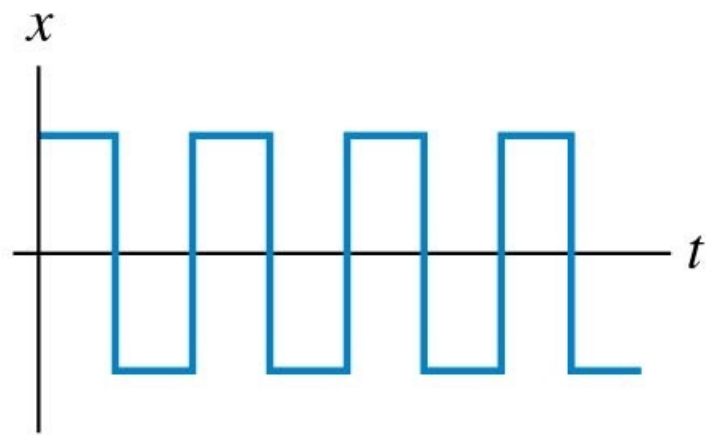
C.

D. A and B but not C.

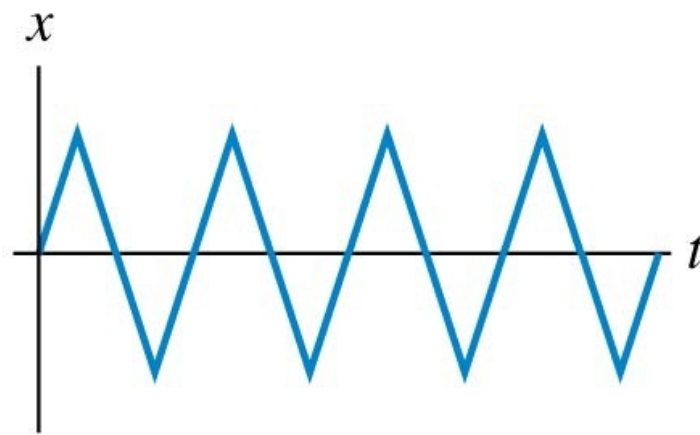
E. None are.

Quiz

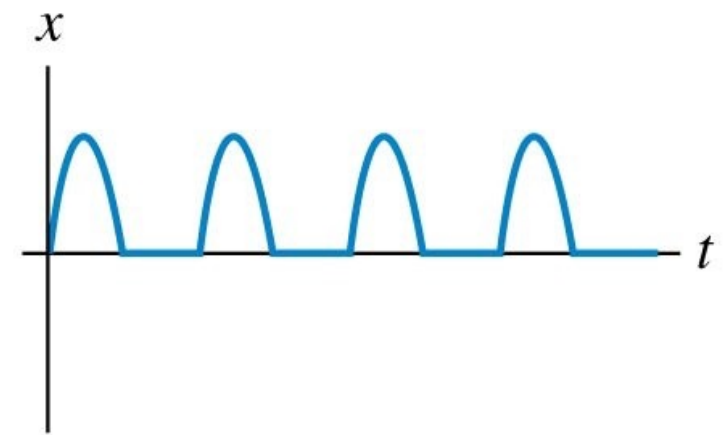
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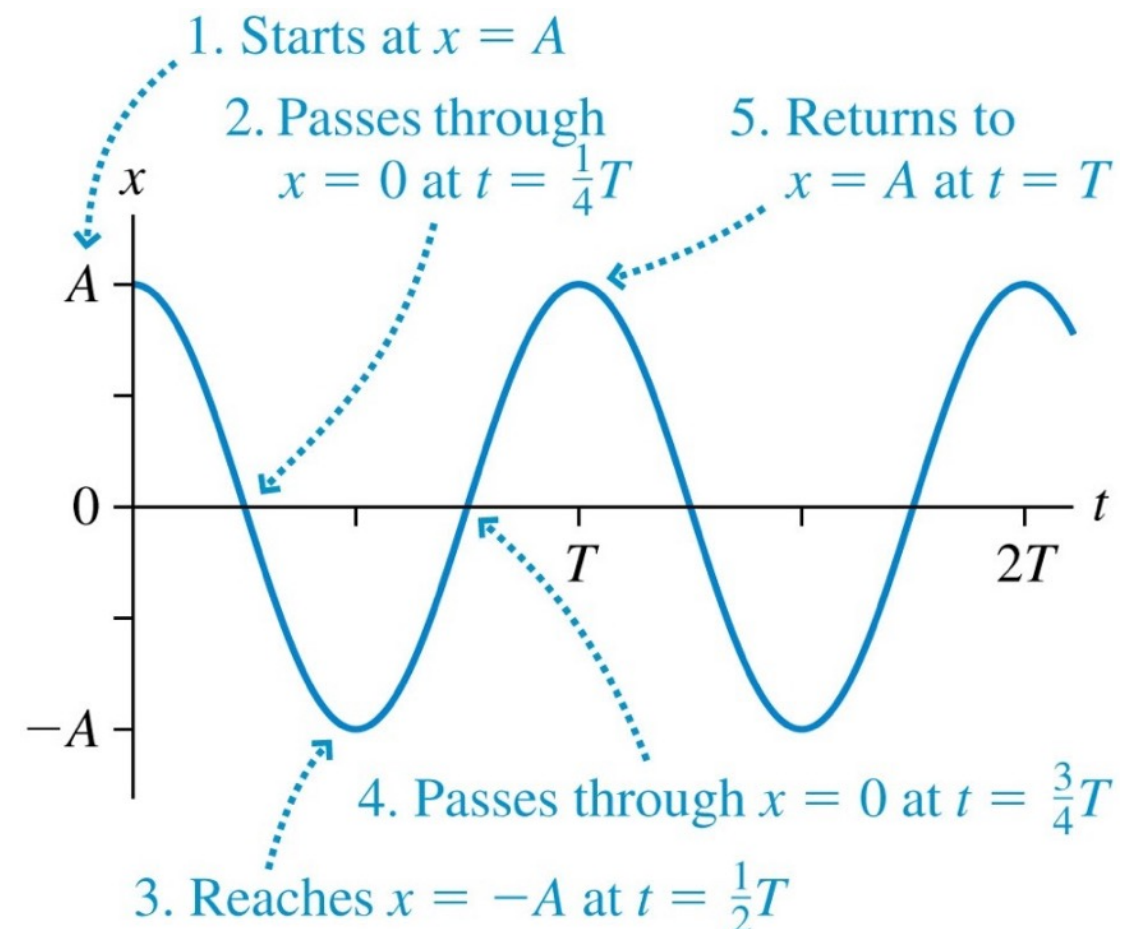
Simple Harmonic Motion (the position function)

$$x(t) = A \cos\left(\frac{2\pi}{T}t\right)$$

$$\omega = \frac{2\pi}{T} \quad f = \frac{1}{T}$$

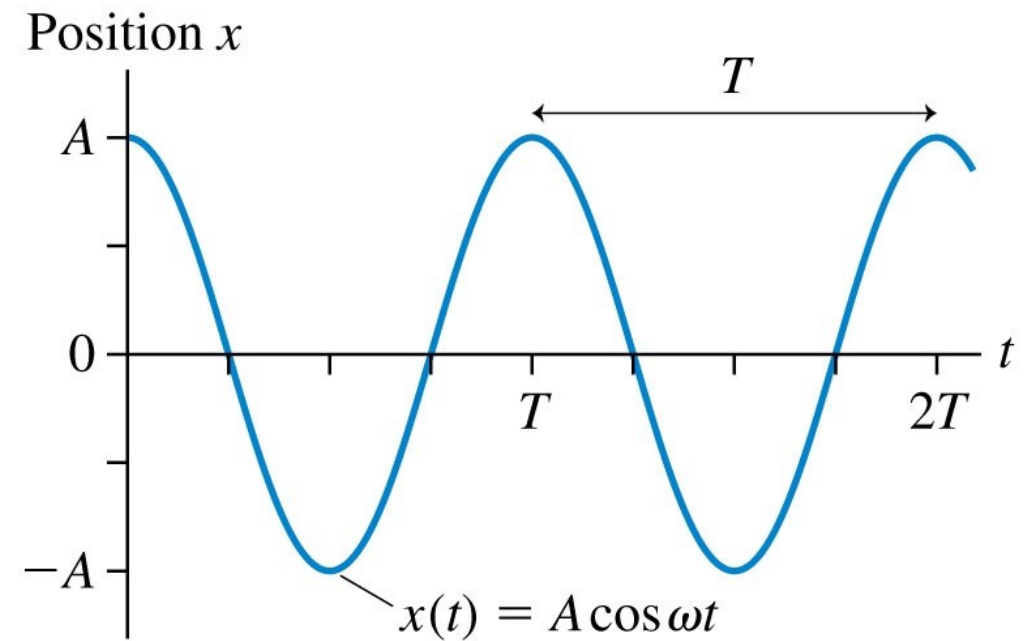
$$x(t) = A \cos(\omega t)$$

$$x(t) = A \cos(2\pi f t)$$



Simple Harmonic Motion (the velocity function)

$$x = A \cos(\omega t)$$

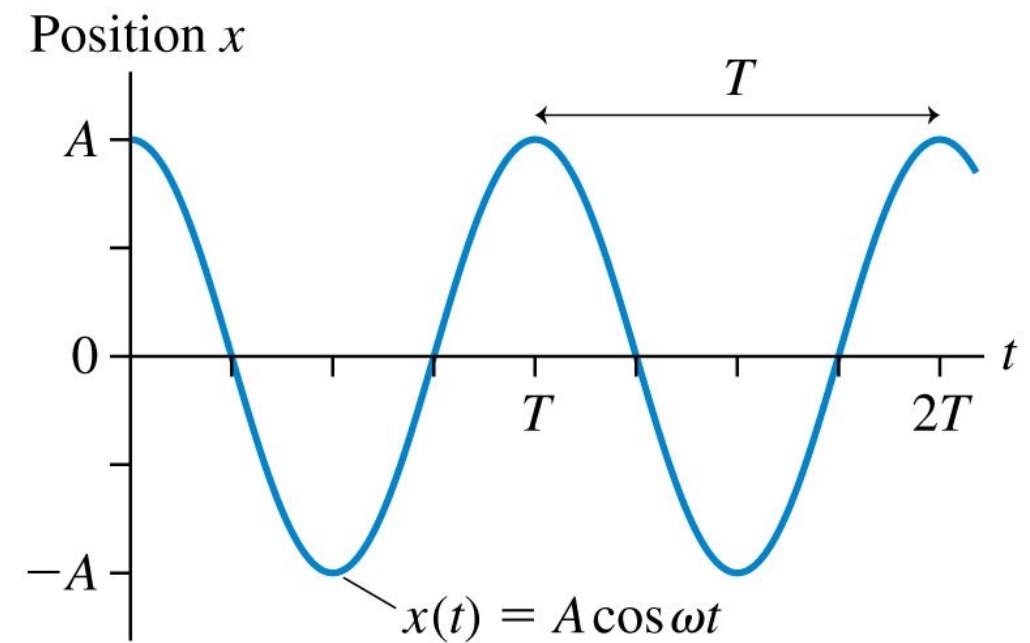


What is the velocity function?

Simple Harmonic Motion (the velocity function)

$$x = A \cos(\omega t)$$

$$v_x = \frac{dx}{dt} = A \frac{d}{dt} [\cos(\omega t)]$$



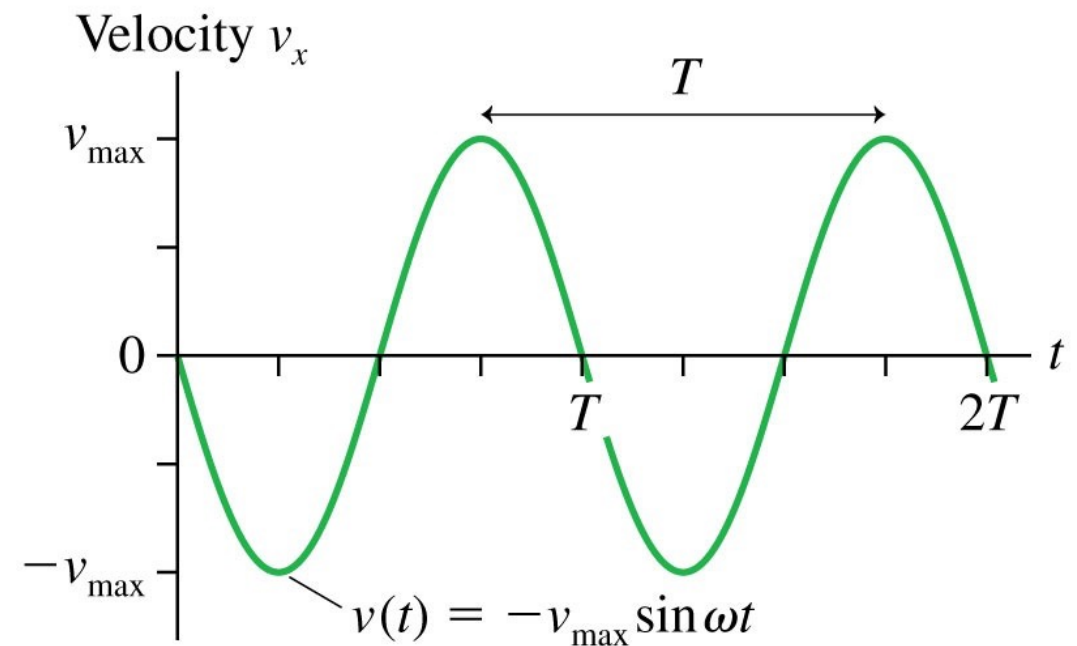
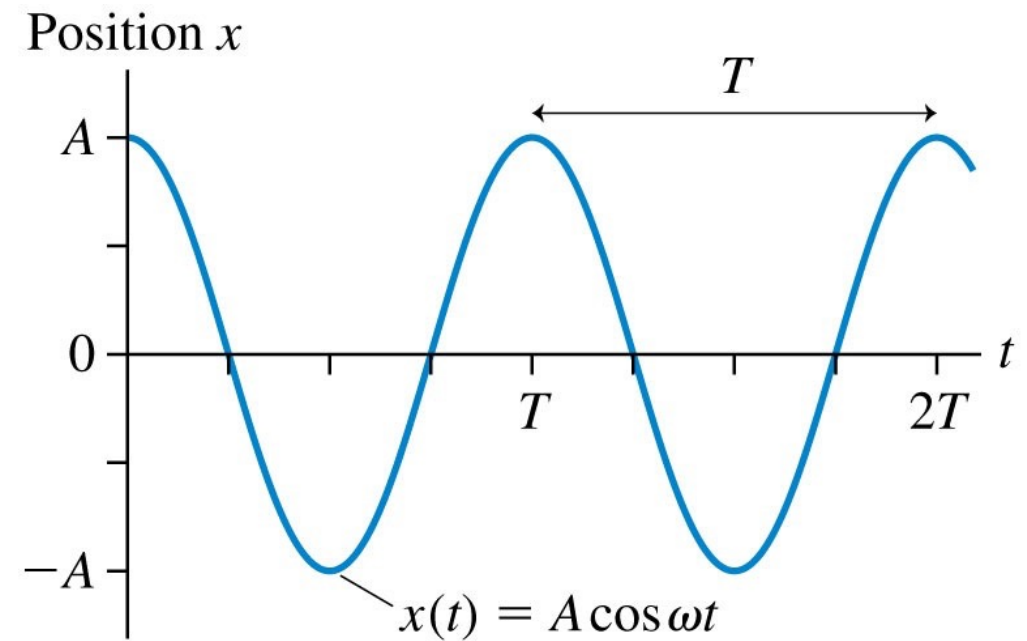
What is the velocity function?

Simple Harmonic Motion (the velocity function)

$$x = A \cos(\omega t)$$

$$v_x = \frac{dx}{dt} = A \frac{d}{dt} [\cos(\omega t)]$$

$$v_x = -A\omega \sin(\omega t)$$

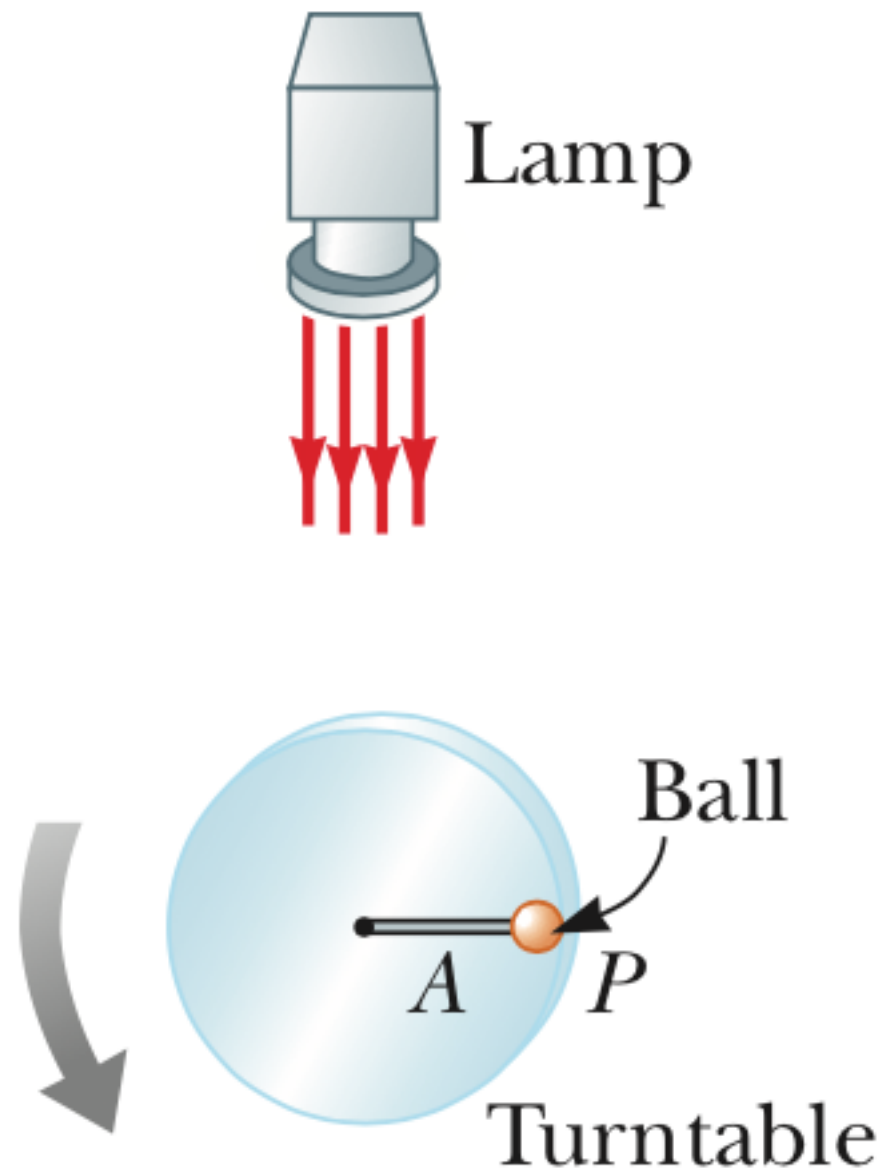


Example

An air-track glider is attached to a spring, pulled 20.0 cm to the right, and released at $t = 0$ s. It makes 15 oscillations in 10.0 s.

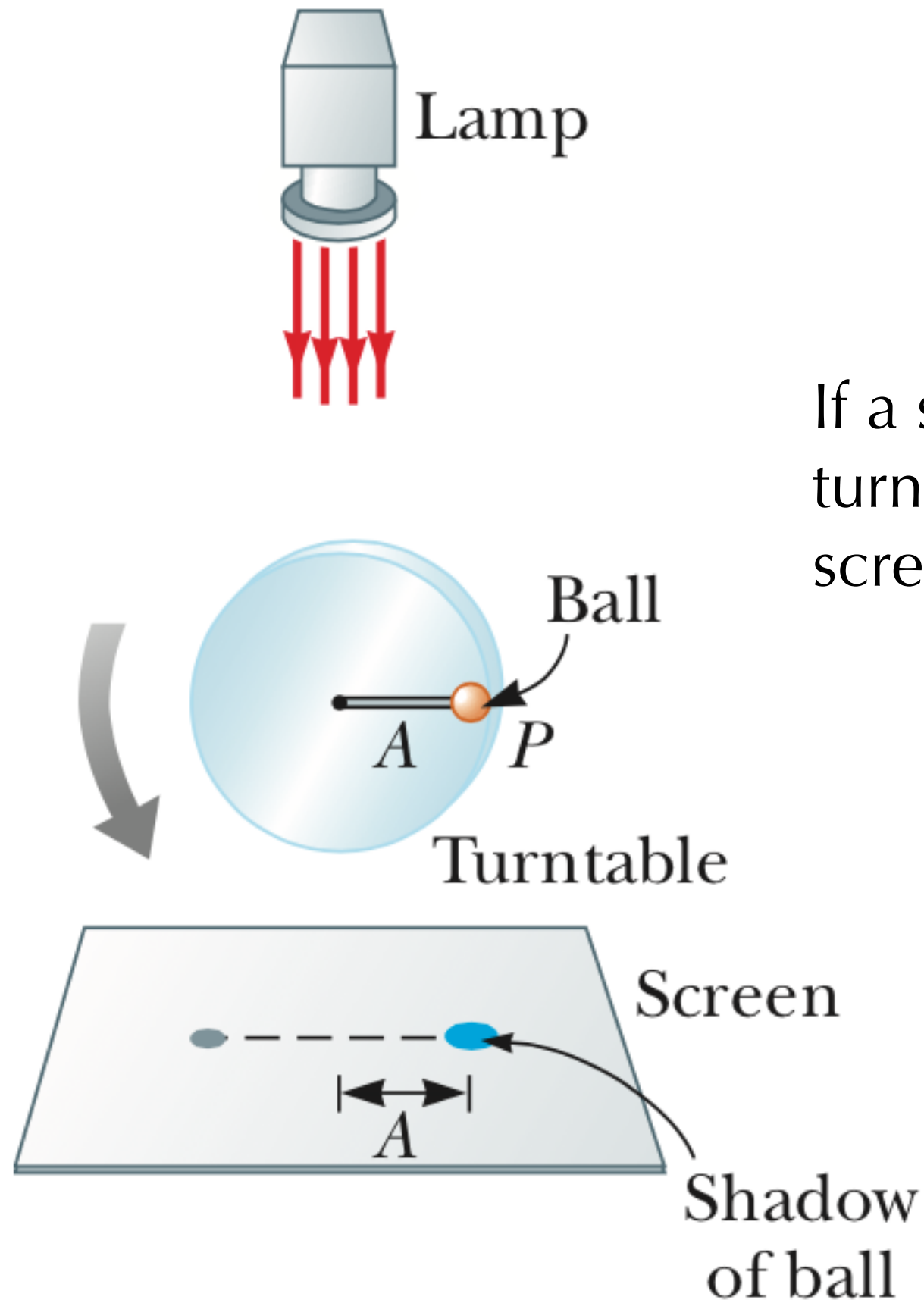
- a. What is the period of oscillation?
- b. What is the object's maximum speed?
- c. What are the position and velocity at $t = 0.800$ s?

Simple harmonic motion and circular motion



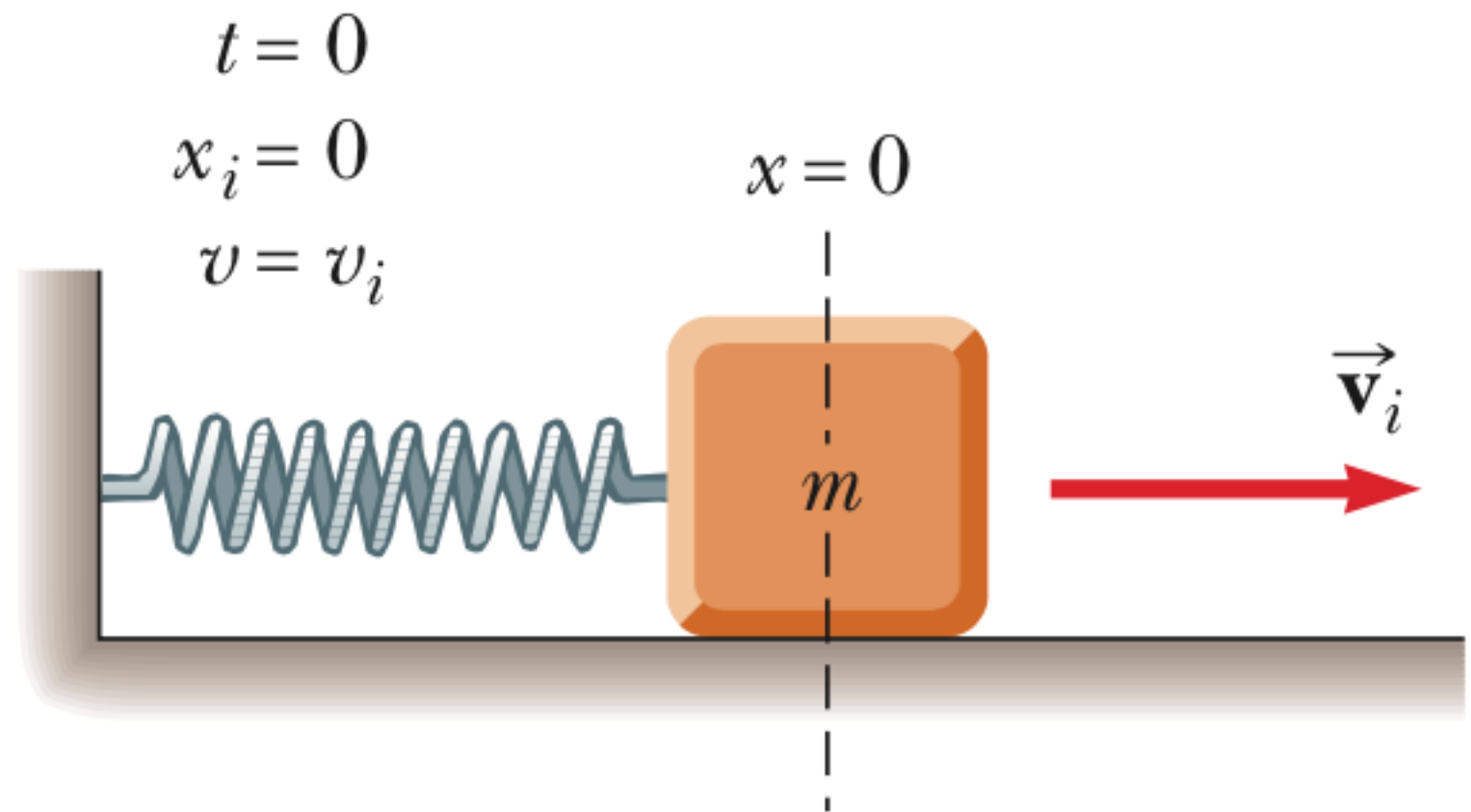
If a screen is placed below the turntable, what would you see on the screen?

Simple harmonic motion and circular motion



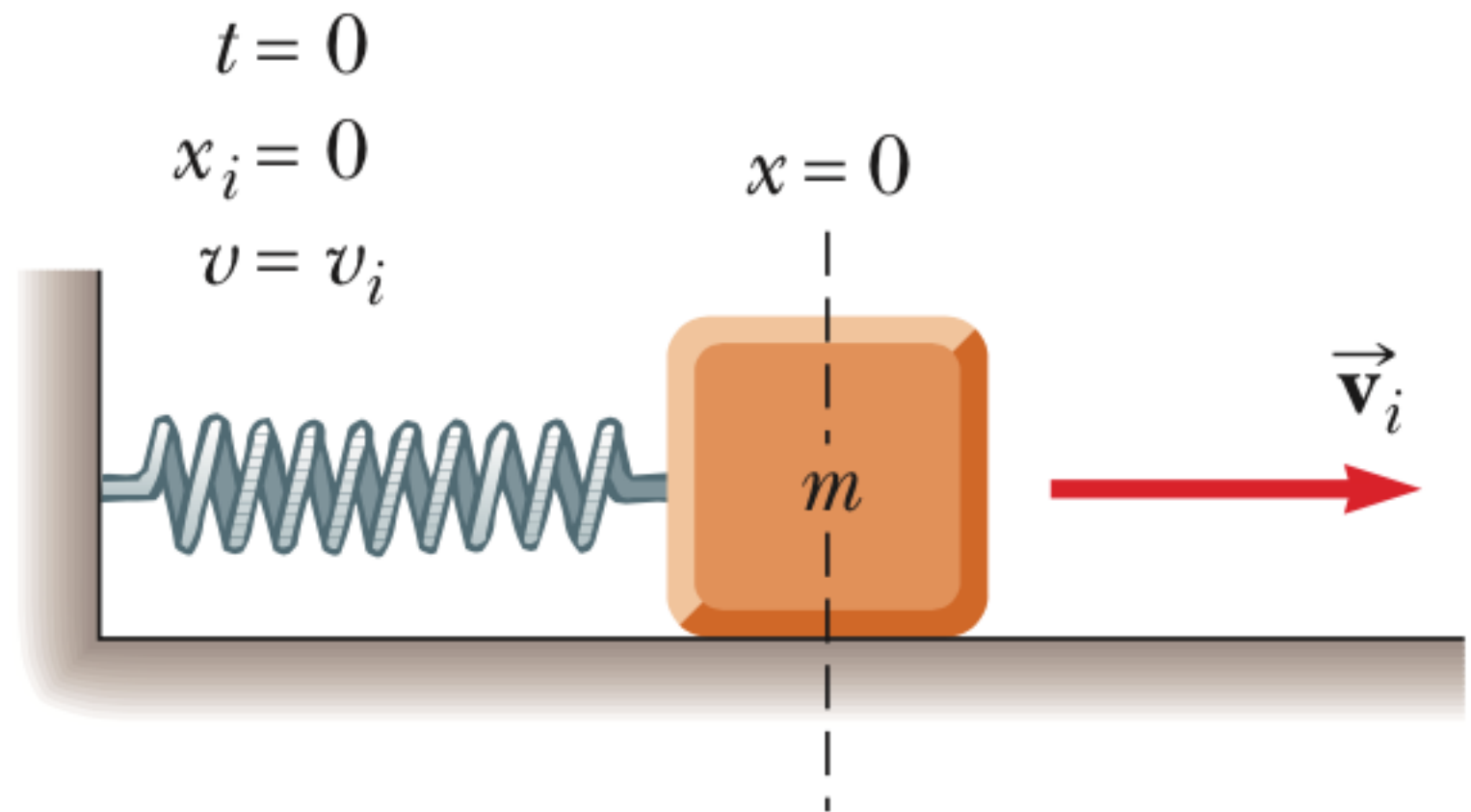
If a screen is placed below the turntable, what would you see on the screen?

What would the position function look like for this situation?



What would the position function look like for this situation?

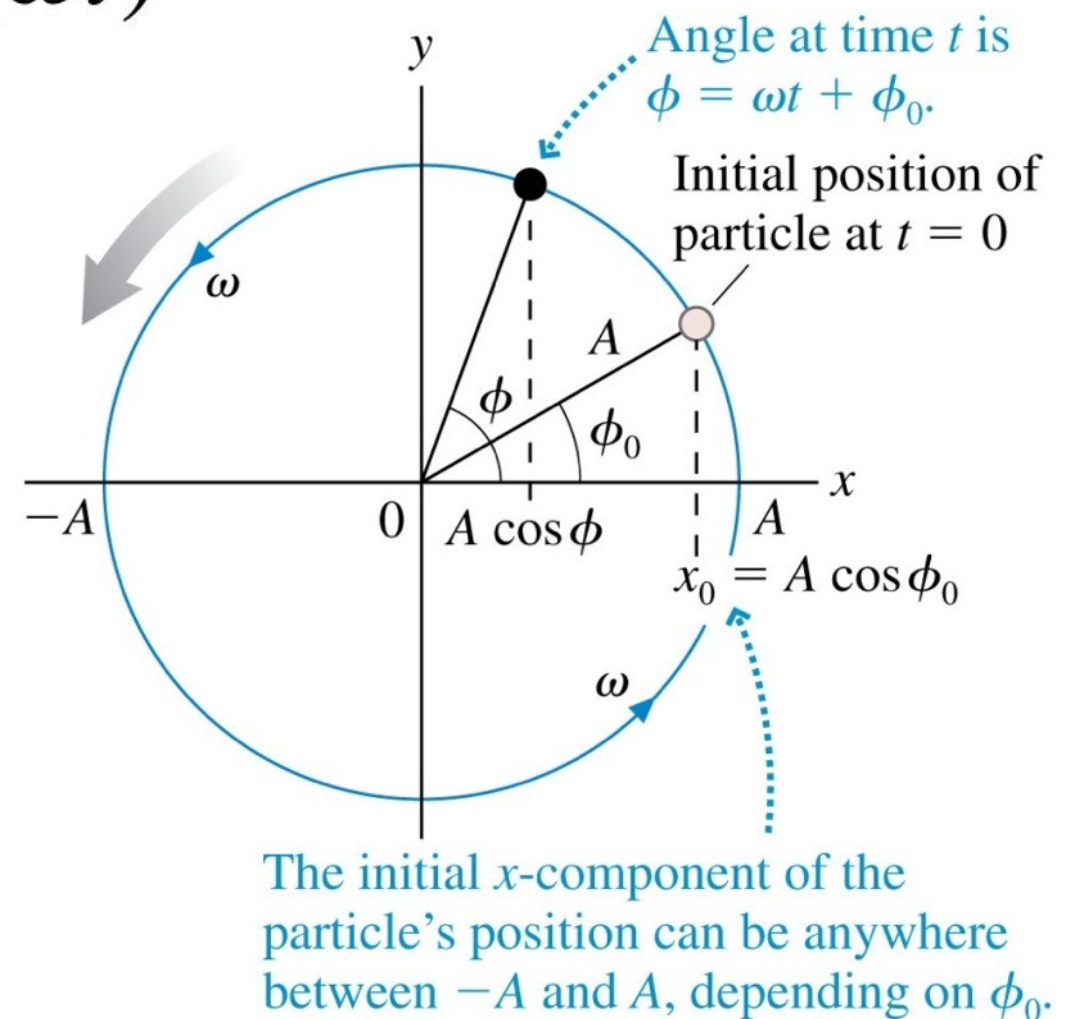
$$x(t) = A \cos(\omega t + \phi_0)$$



The phase constant

What is the value of this function when $t=0$?

$$x = A \cos(\omega t)$$

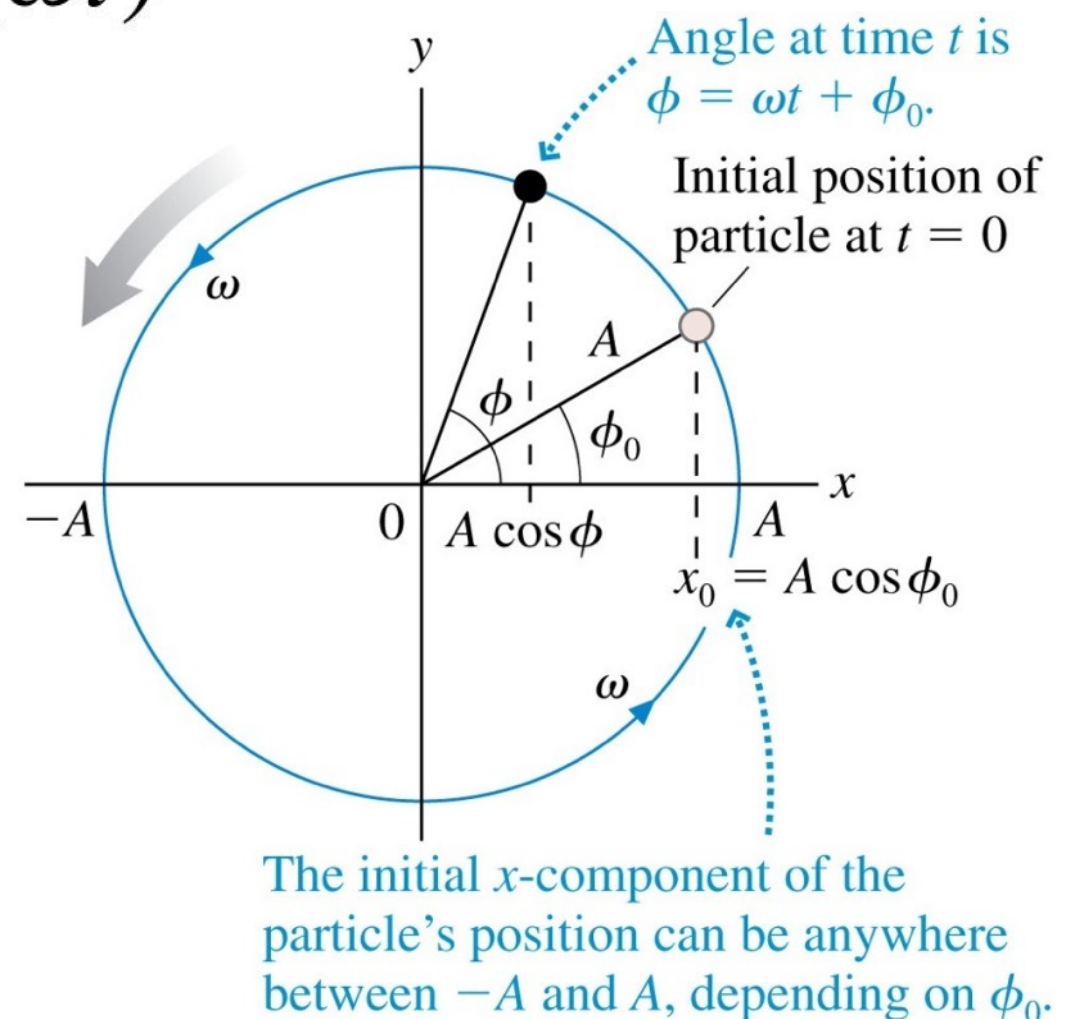


The phase constant

What is the value of this function when $t=0$?

$$x = A \cos(\omega t)$$

What if $x \neq A$ when $t = 0$?

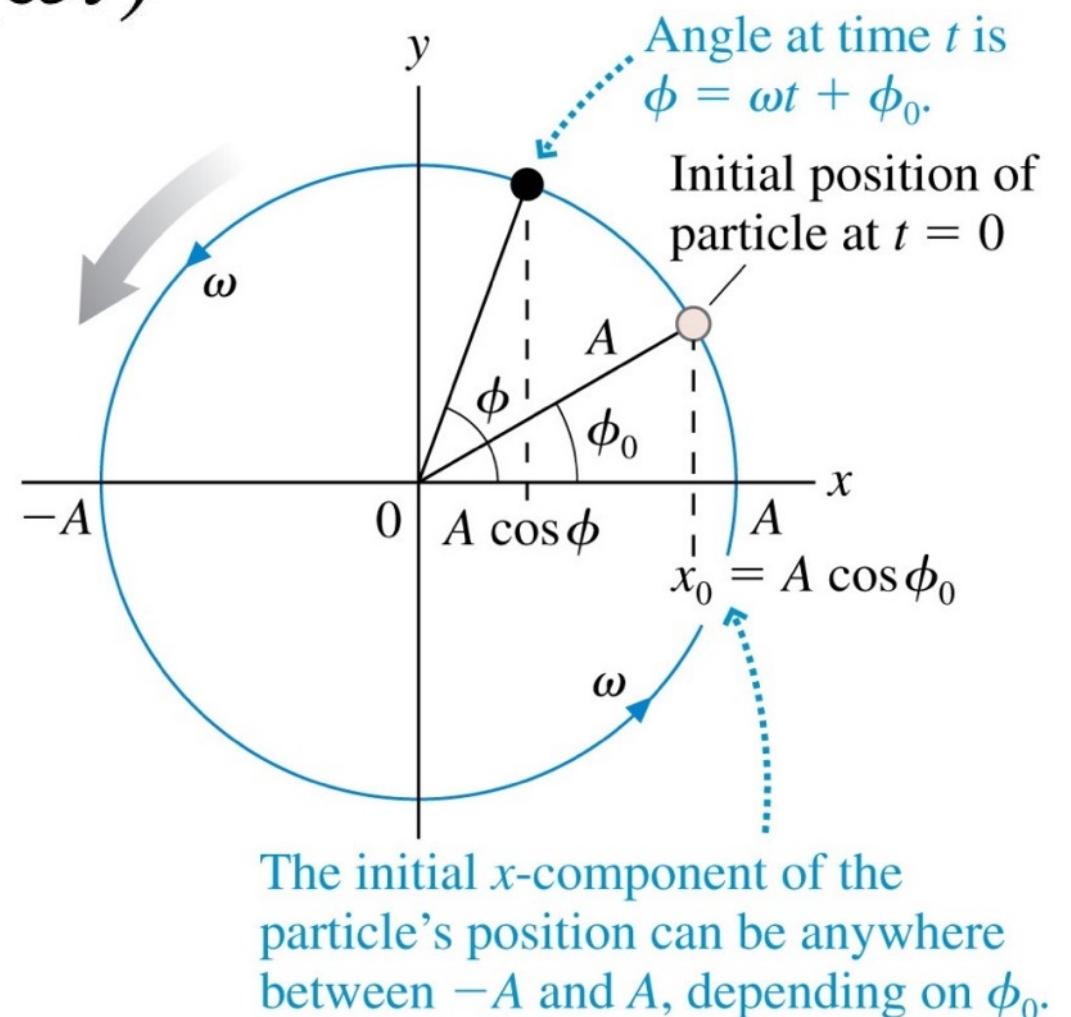


The phase constant

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What if $x \neq A$ when $t = 0$?

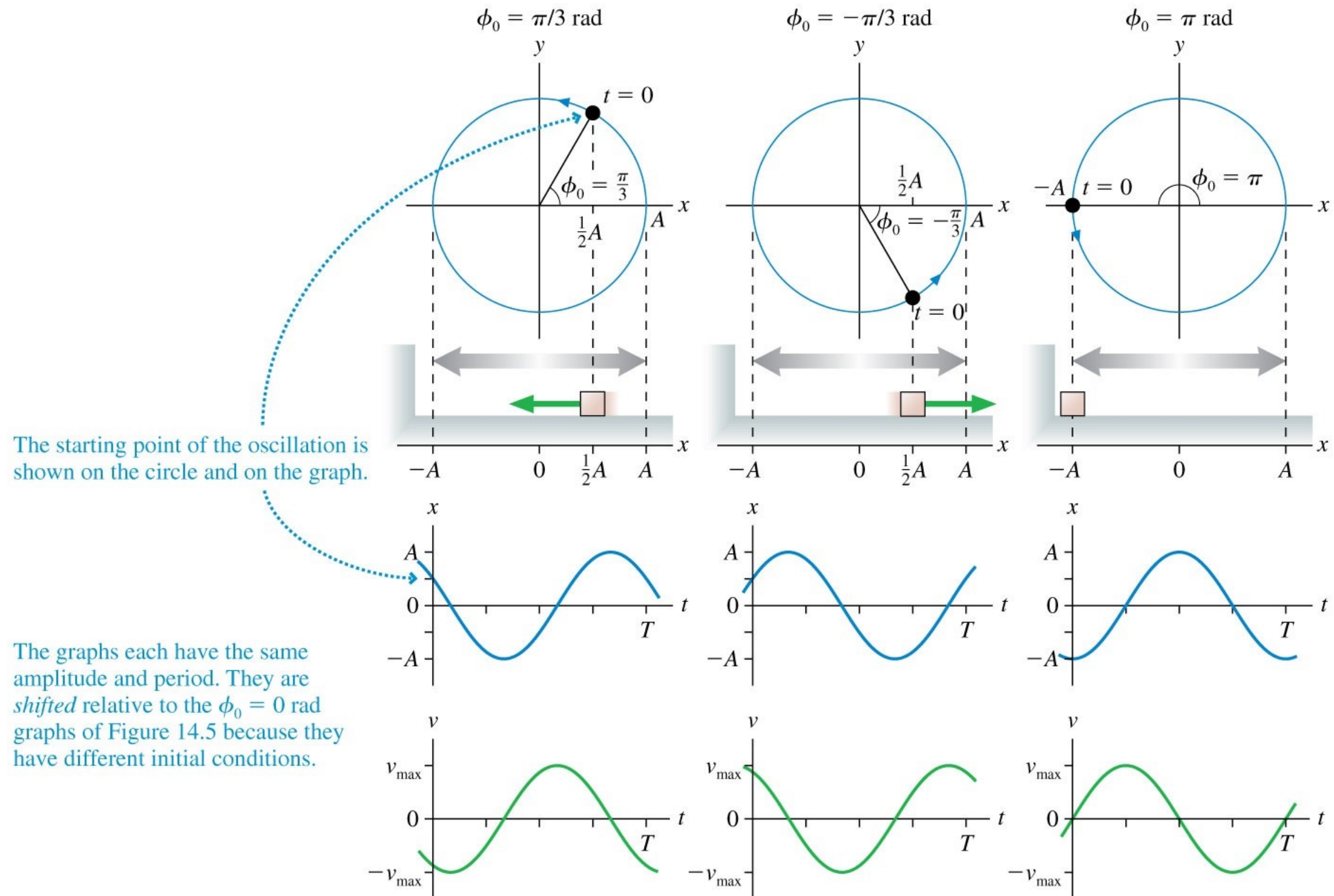


$$x(t) = A \cos(\omega t + \phi_0)$$

$$v(t) = -\omega A \sin(\omega t + \phi_0) = v_{\max} \sin(\omega t + \phi_0)$$

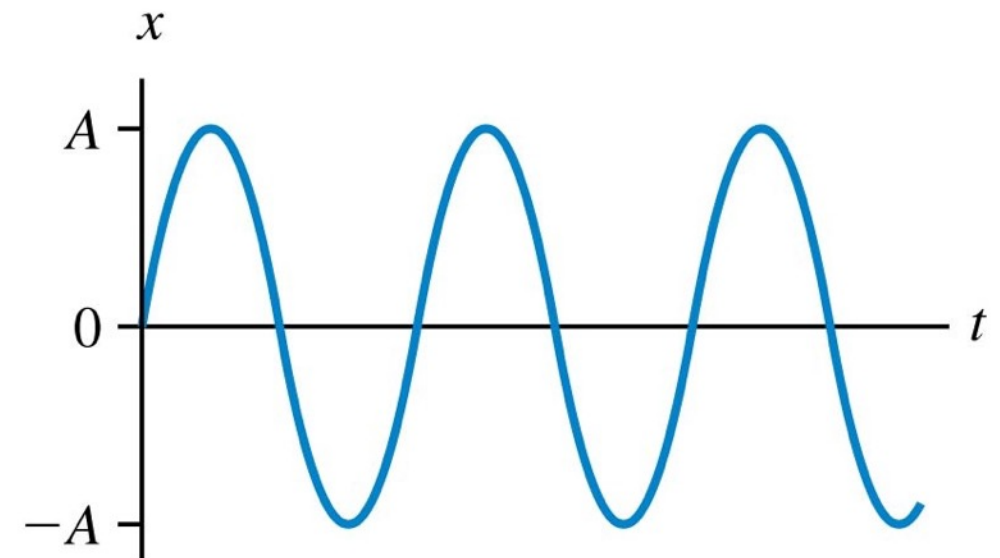
reminder: Mathematica Notebook

The phase constant



Quiz

This is the position graph of a mass oscillating on a horizontal spring. What is the phase constant φ_0 ?

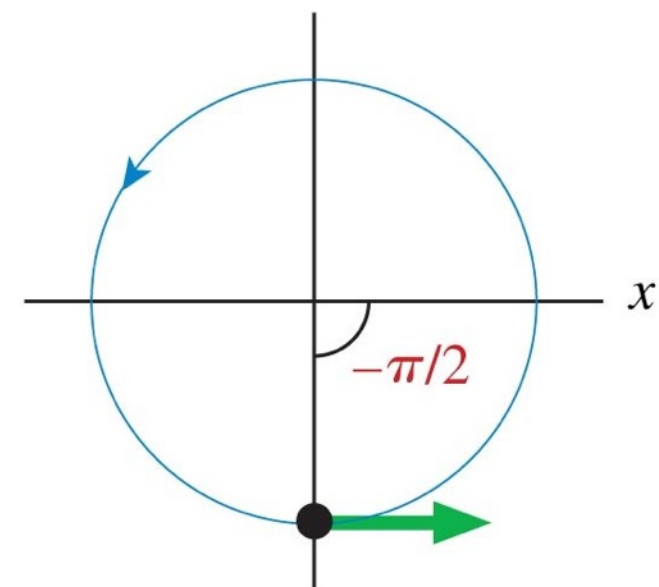
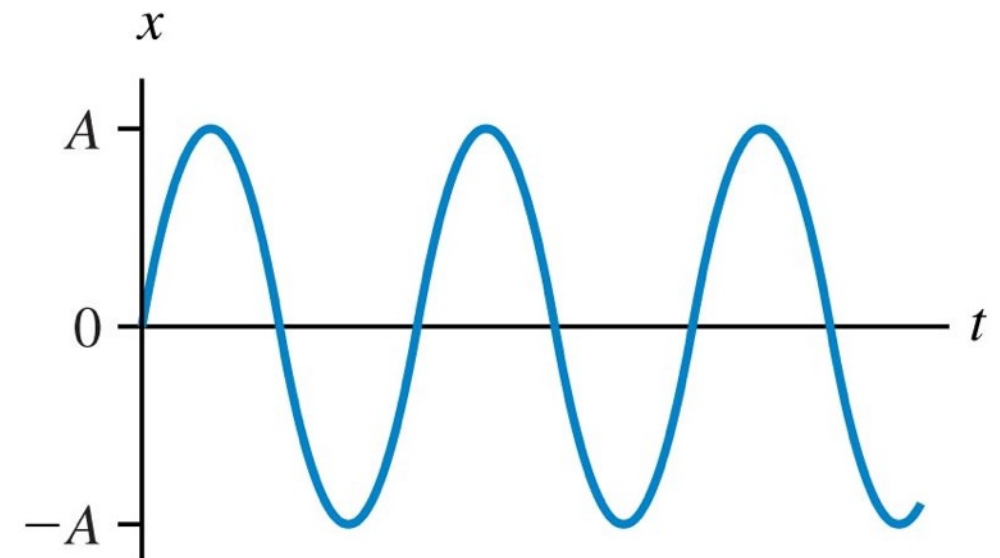


- a. $-\pi/2$ rad.
- b. 0 rad.
- c. $\pi/2$ rad.
- d. π rad.
- e. None of these.

Quiz

This is the position graph of a mass oscillating on a horizontal spring. What is the phase constant φ_0 ?

- a. $-\pi/2$ rad.
- b. 0 rad.
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- d. π rad.
- e. None of these.



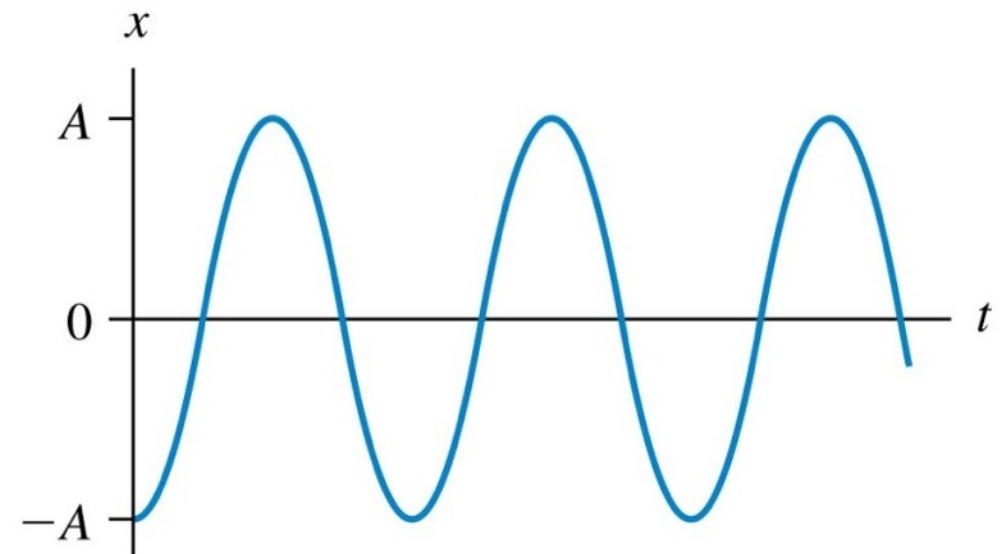
Initial conditions:

$$x = 0$$

$$v_x > 0$$

Quiz

This is the position graph of a mass oscillating on a horizontal spring. What is the phase constant φ_0 ?

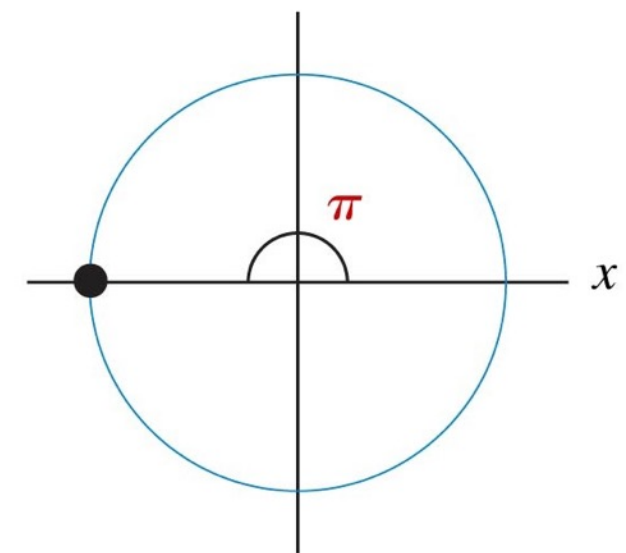
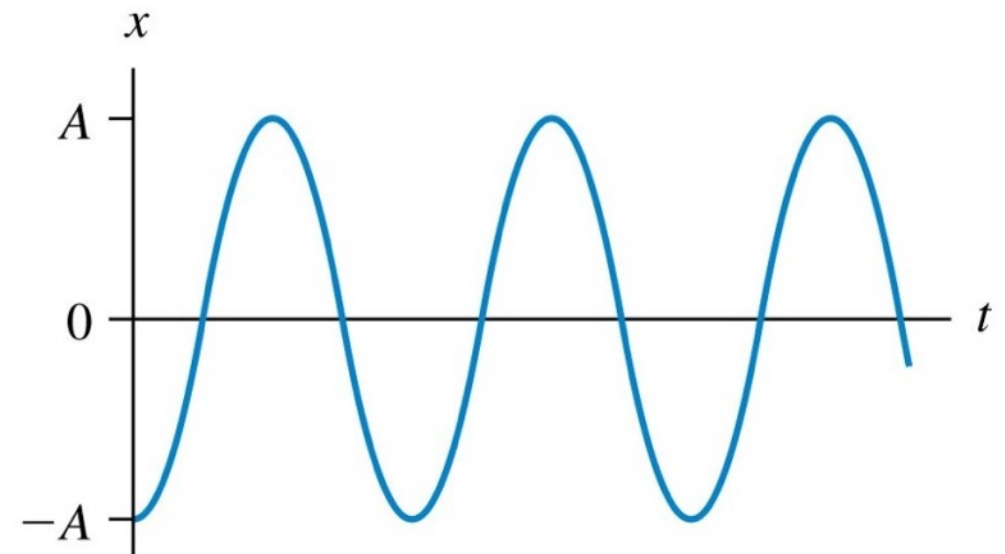


- a. $-\pi/2$ rad.
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- d. π rad.
- e. None of these.

Quiz

This is the position graph of a mass oscillating on a horizontal spring. What is the phase constant φ_0 ?

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- d. π rad.
- e. None of these.



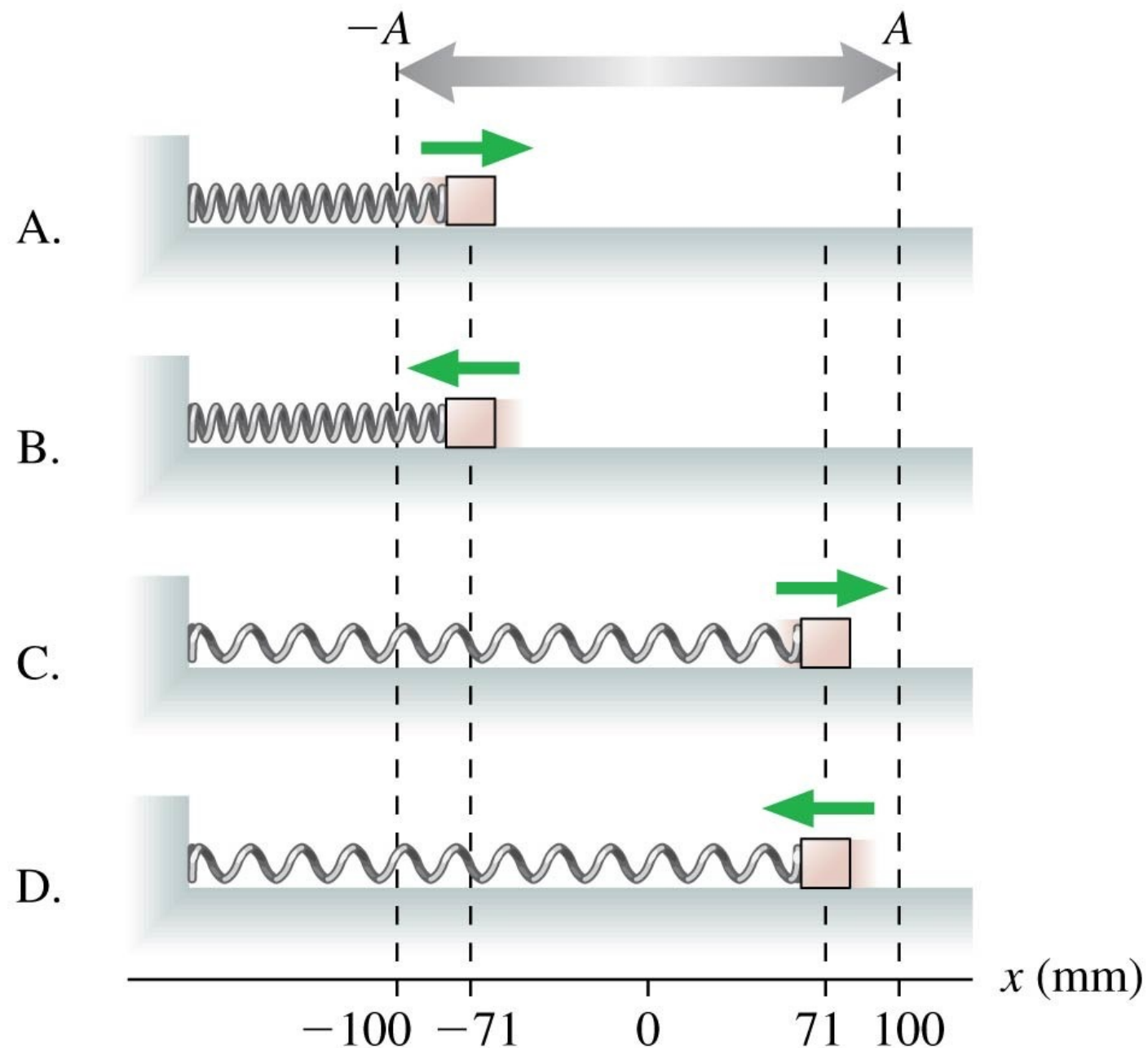
Initial conditions:

$$x = -A$$

$$v_x = 0$$

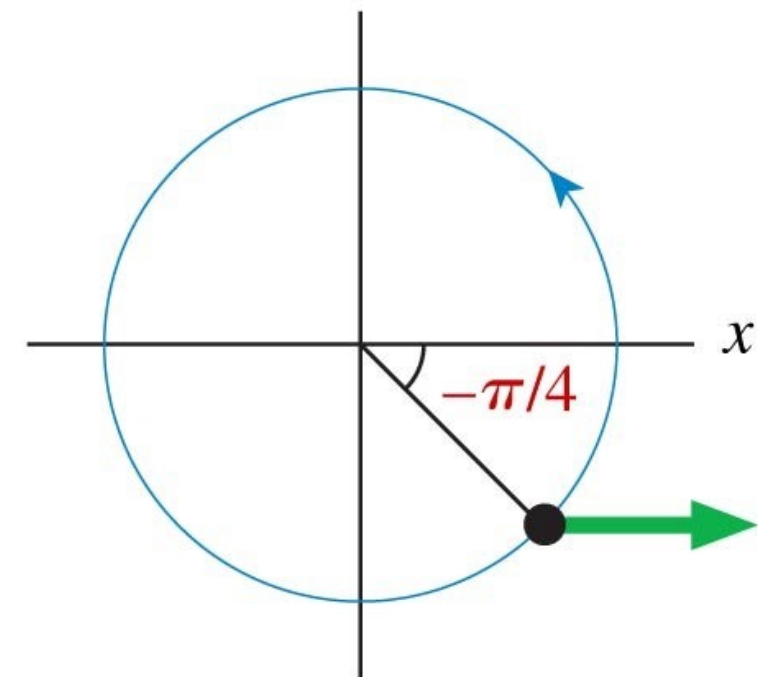
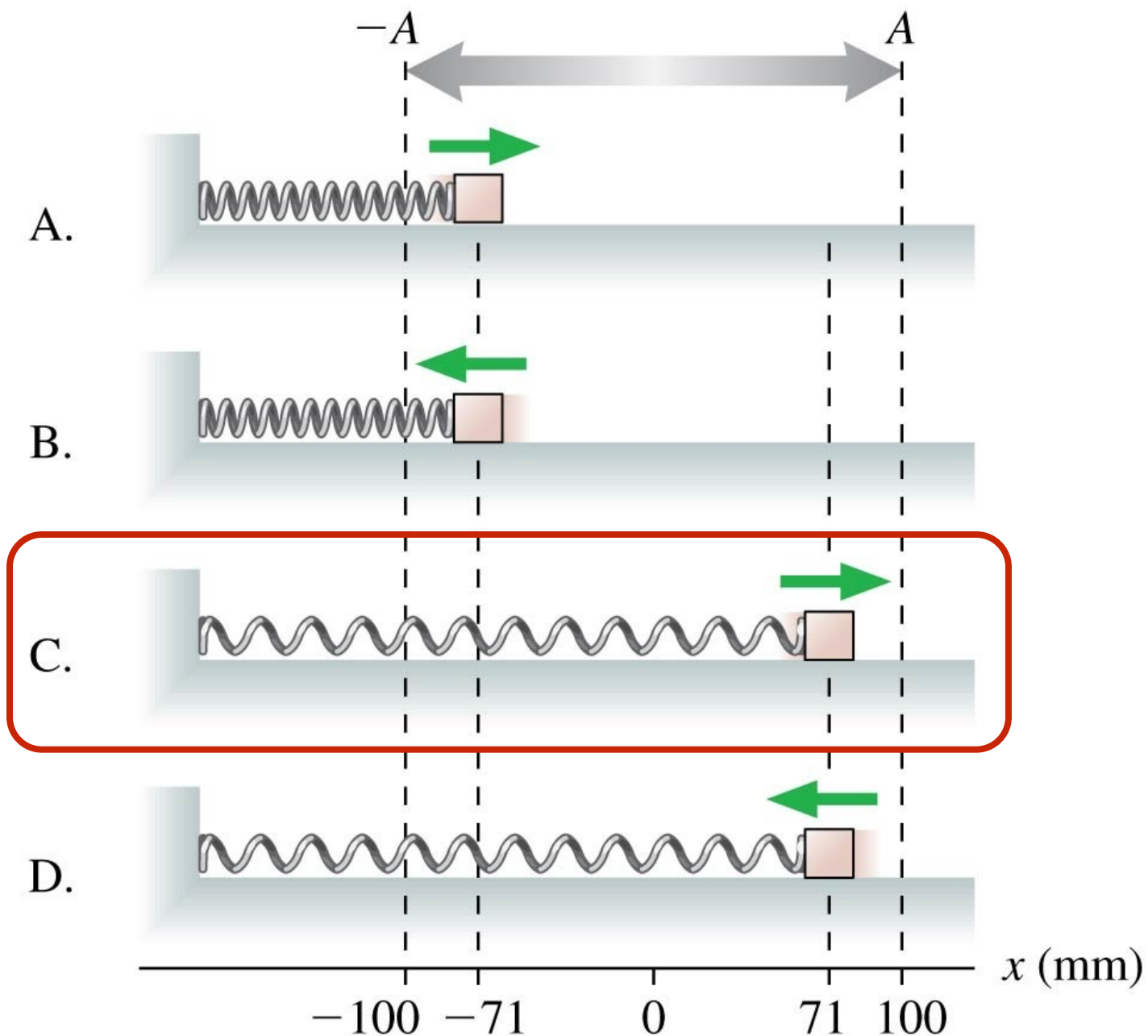
Quiz

The figure shows four oscillators at $t = 0$. For which is the phase constant $\varphi_0 = -\pi / 4$?



Quiz

The figure shows four oscillators at $t = 0$. For which is the phase constant $\varphi_0 = -\pi / 4$?



Initial conditions:

$$x = 0.71A$$

$$v_x > 0$$

Example Problem III

An object on a spring oscillates with a period of 0.80 s and an amplitude of 10 cm. At $t = 0$ s, it is 5.0 cm to the left of equilibrium and moving to the left. What are the position and direction of motion at $t = 2.0$ s?