

All things denote there is a God

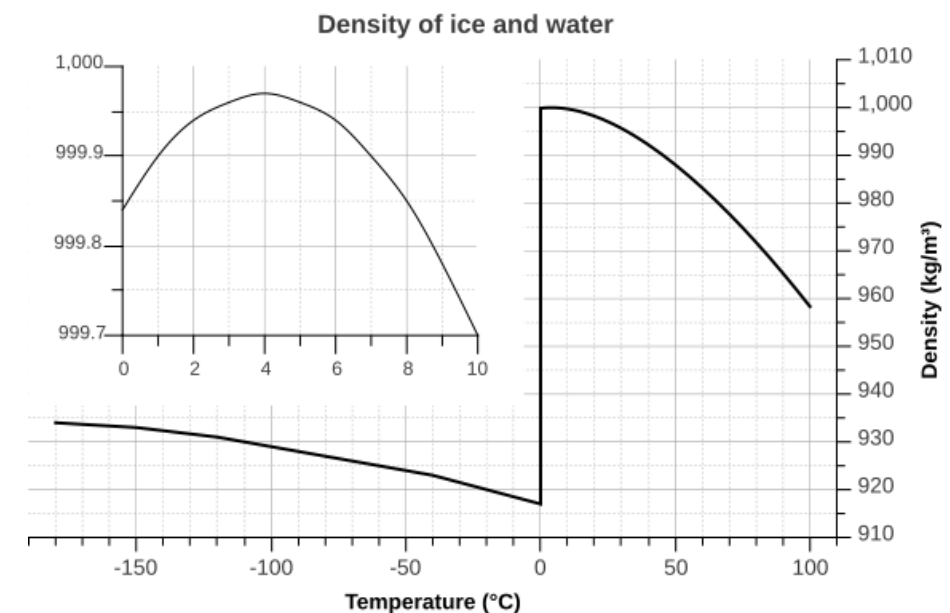
While the density of most substances increases as they cool, the density of water **decreases** during the last 4° C of cooling before it turns to ice. This fact explains why ice cubes float and rivers and streams freeze from the top down during winter. If it weren't so, whole bodies of water would freeze during winter months, making it very hard to thaw in the spring. It would be very prohibitive to life on earth.

And behold, all things have their likeness, and all things are created and made to bear record of me, both things which are temporal, and things which are spiritual; things which are in the heavens above, and things which are on the earth, and things which are in the earth, and things which are under the earth, both above and beneath: all things bear record of me. **Moses 6:63**

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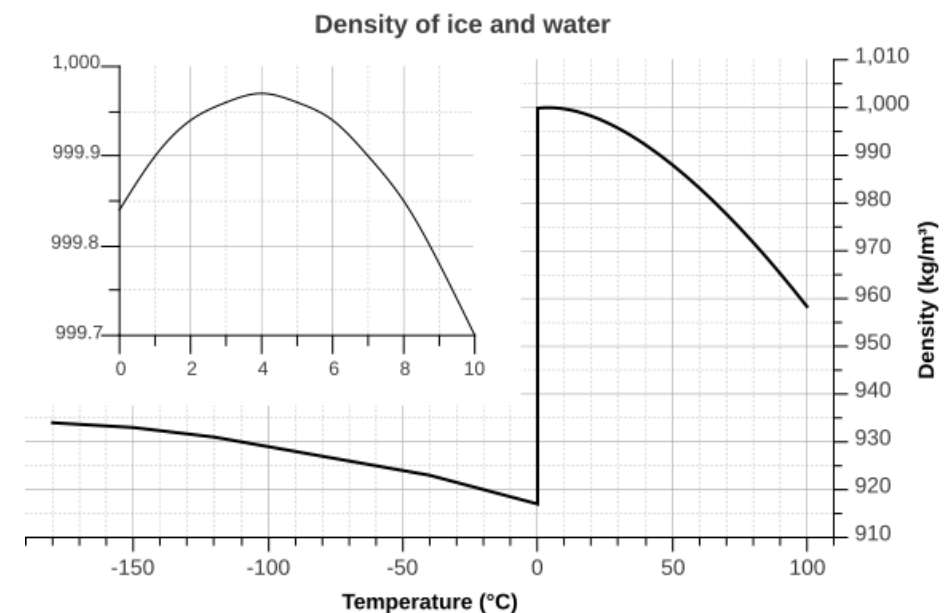
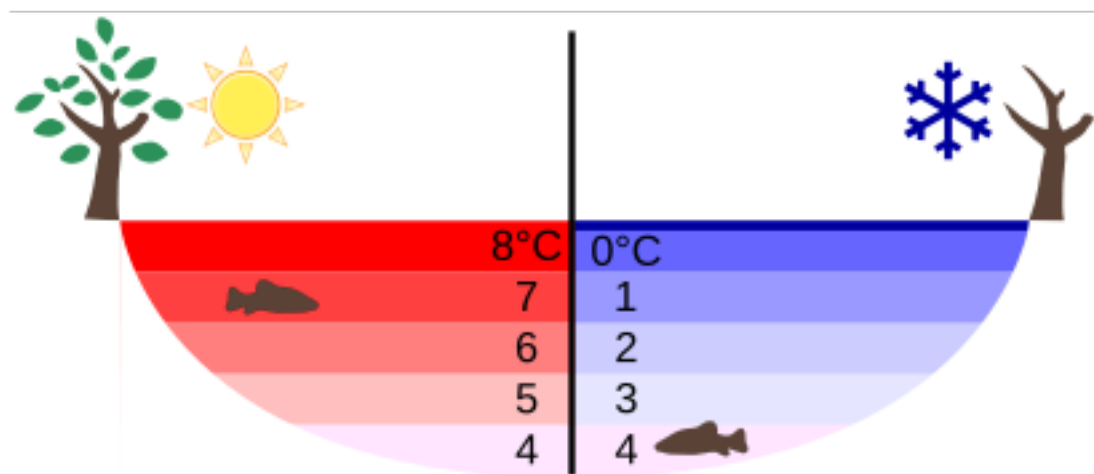


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Moses 6:63

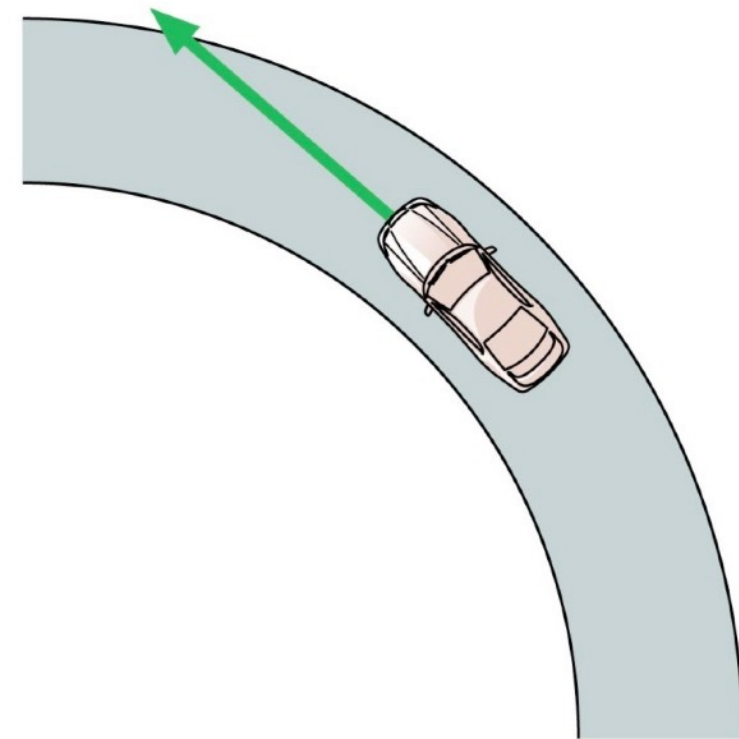


Question #1

A car is traveling around a curve at a **steady** 45 mph. Is the car accelerating?

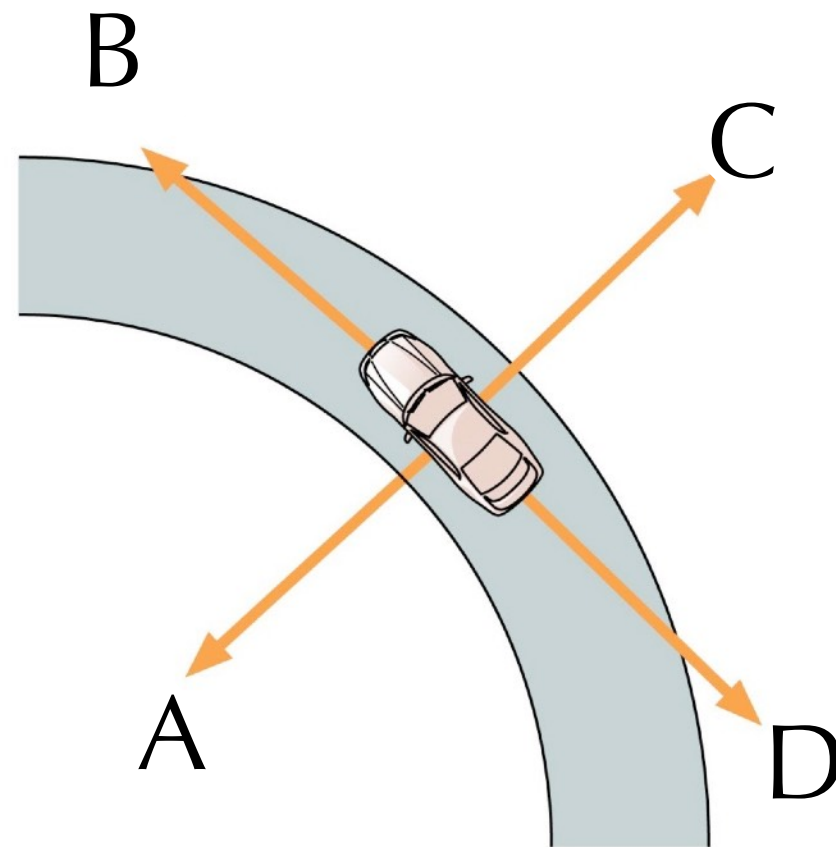
d) No

e) Yes



Question #2

A car is traveling around a curve at a steady 45 mph. Which vector shows the direction of the car's acceleration?



Acceleration

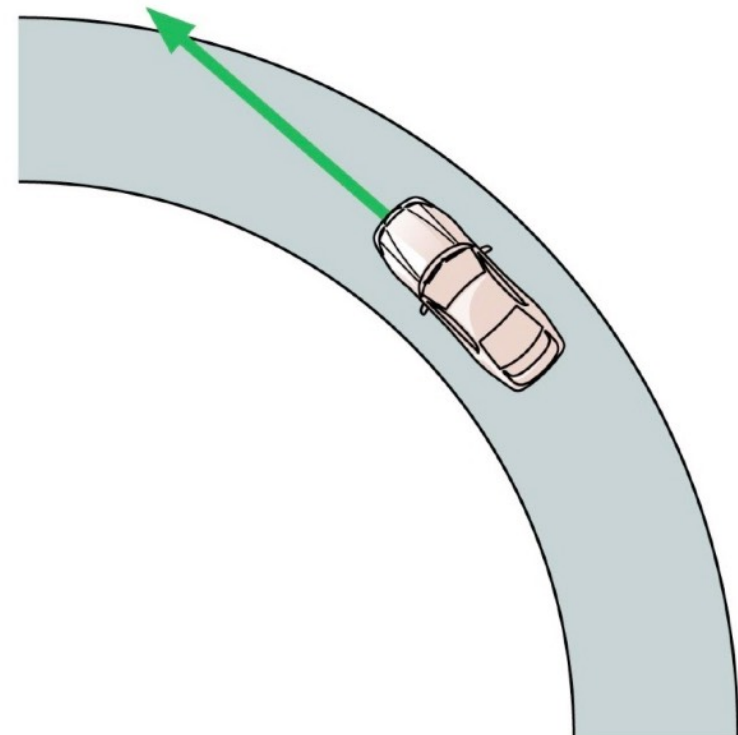
$$\vec{a}_{\text{avg}} = \frac{\Delta \vec{v}}{\Delta t}$$

An object's velocity vector can change in two ways:

- The magnitude of the velocity can change, indicating a change in speed, or
- The direction of the velocity can change, indicating that the direction of motion has changed

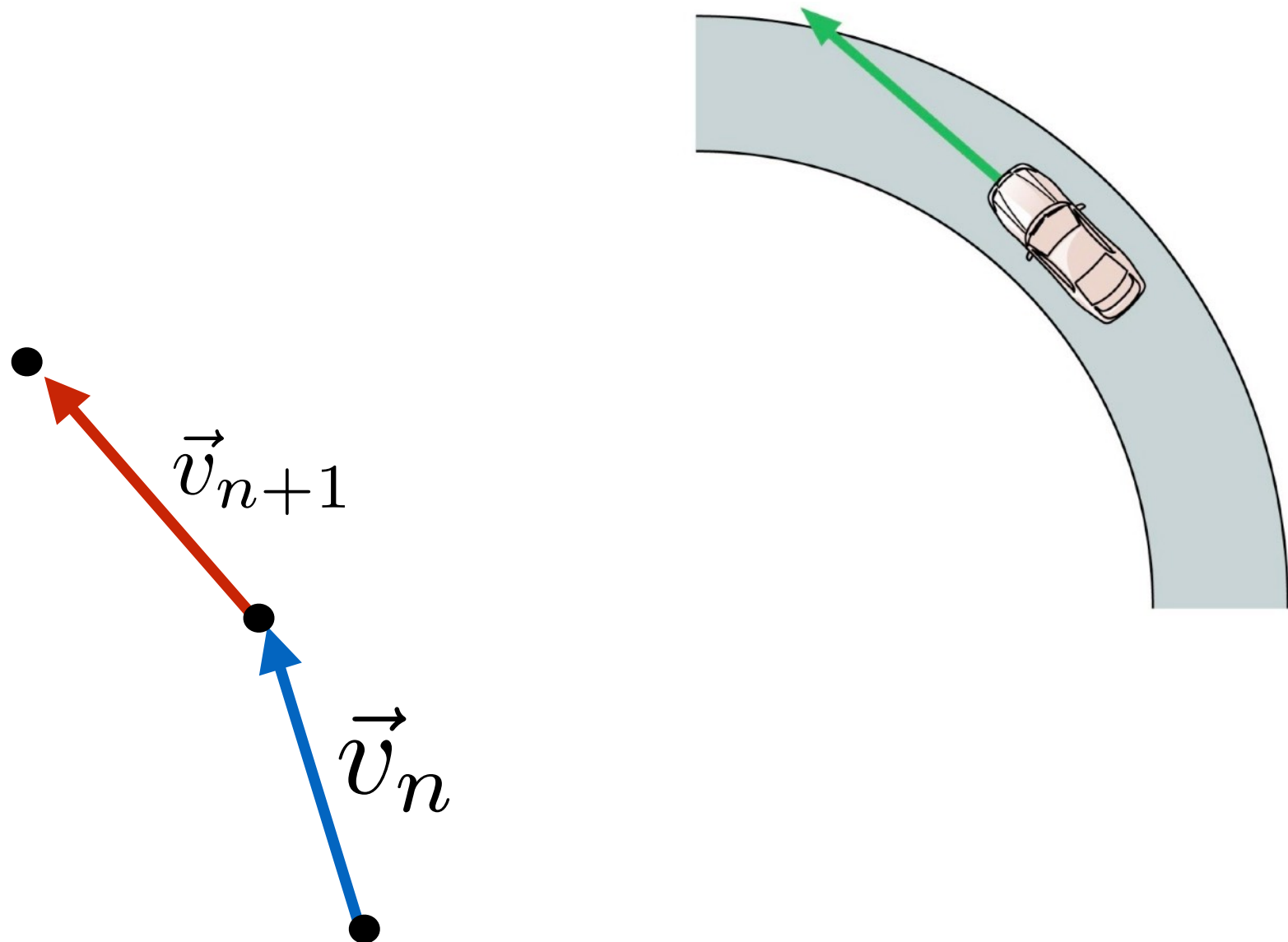
Reminder: Finding the Acceleration Vector

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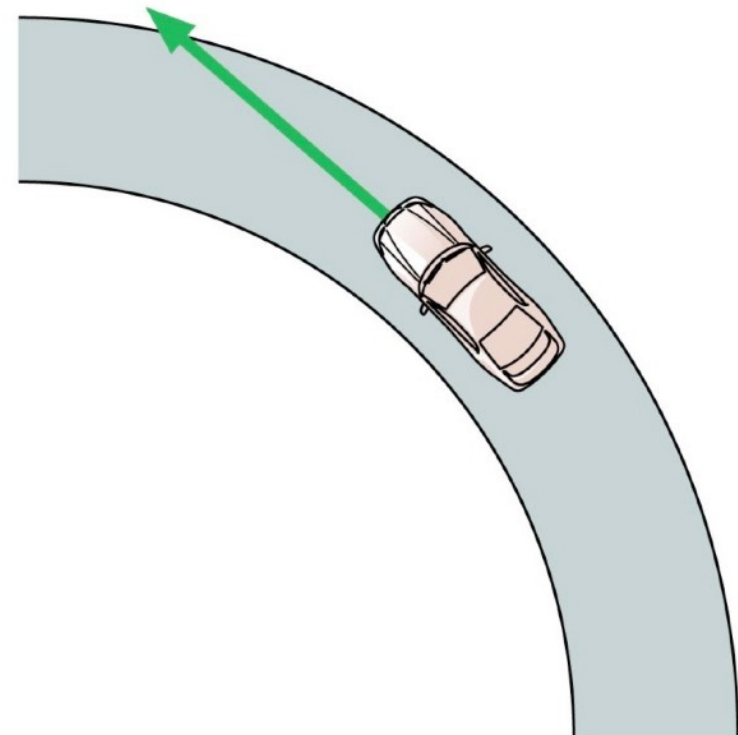
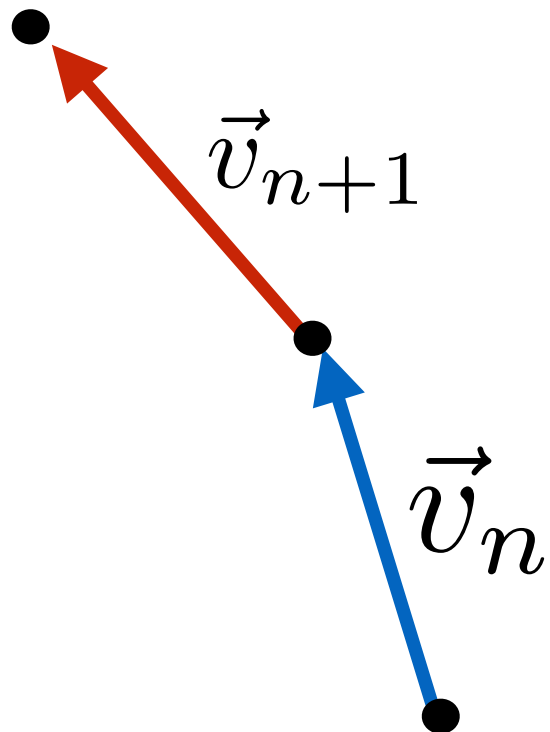
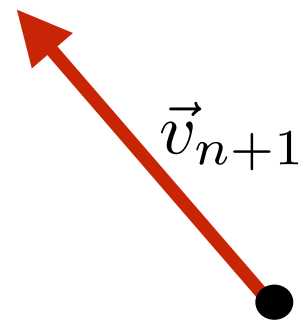
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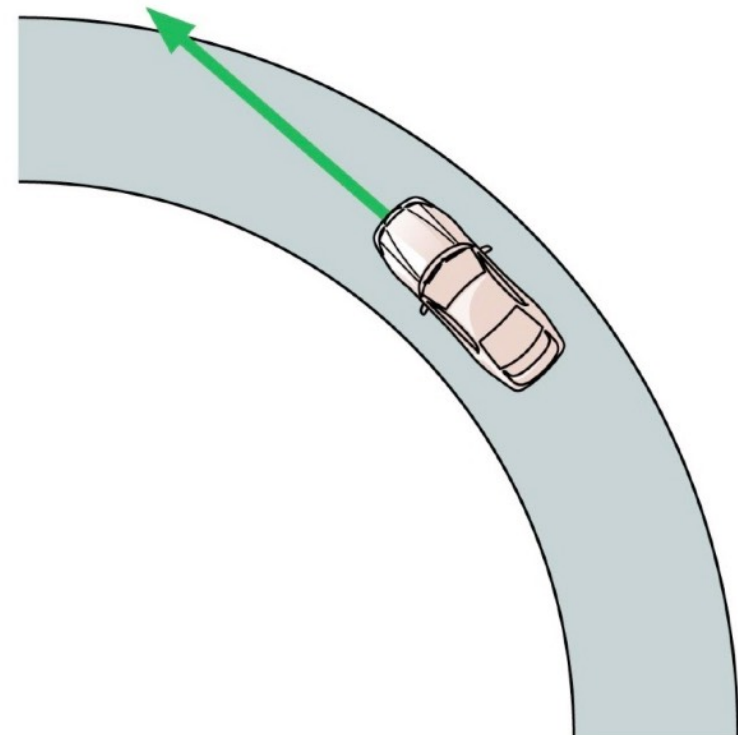
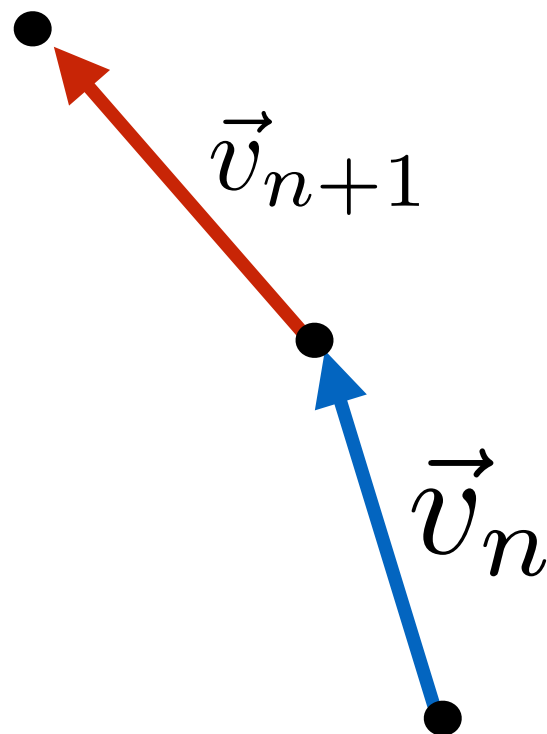
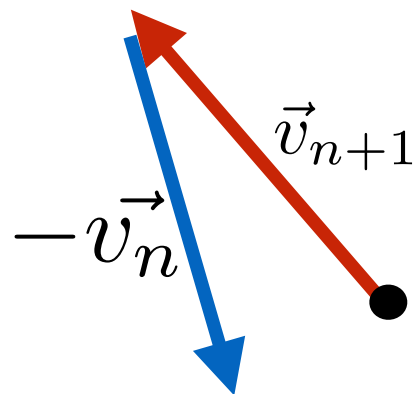
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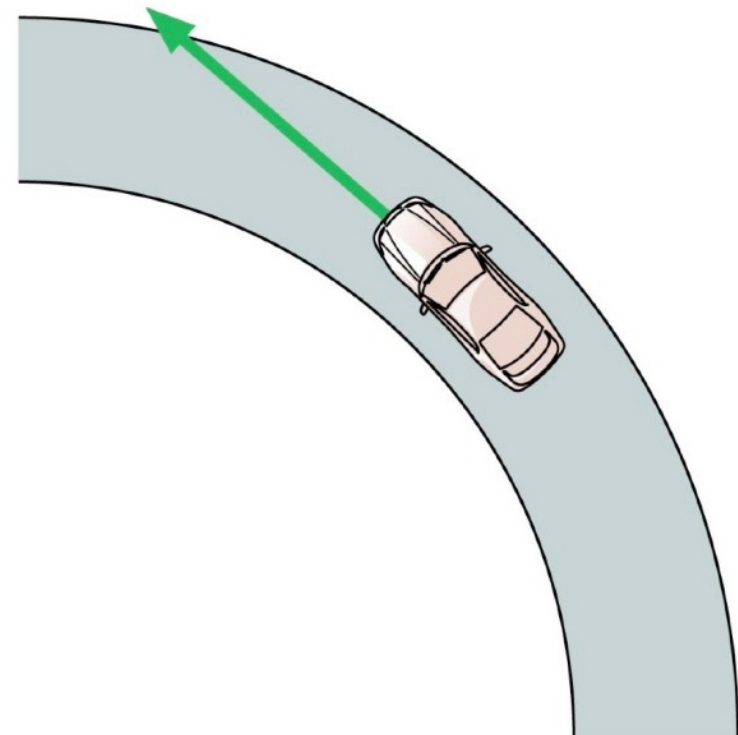
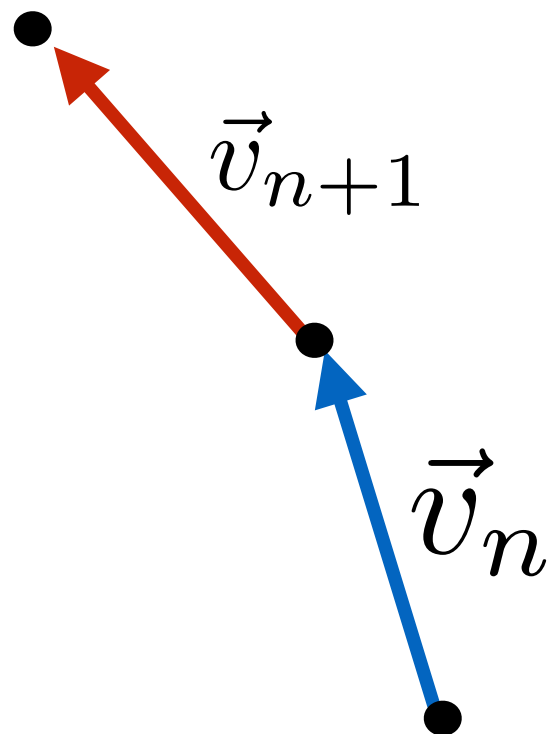
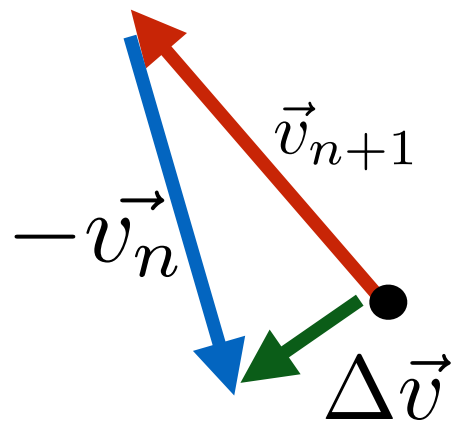
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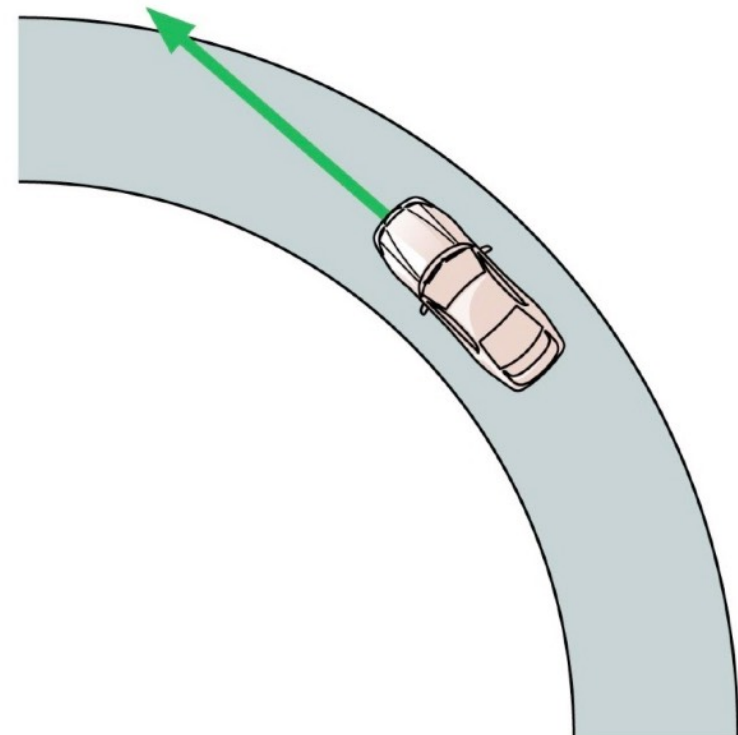
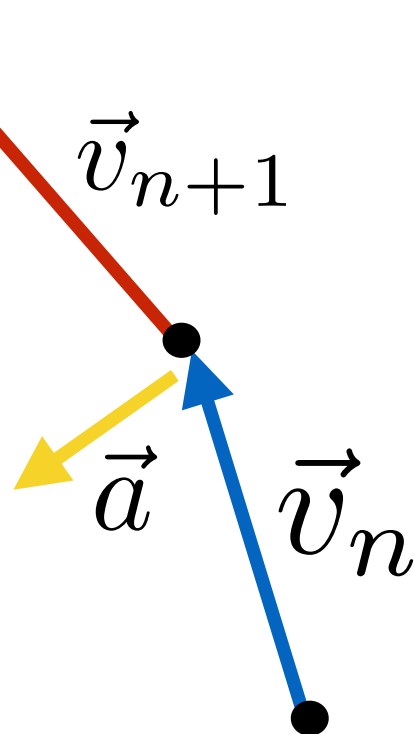
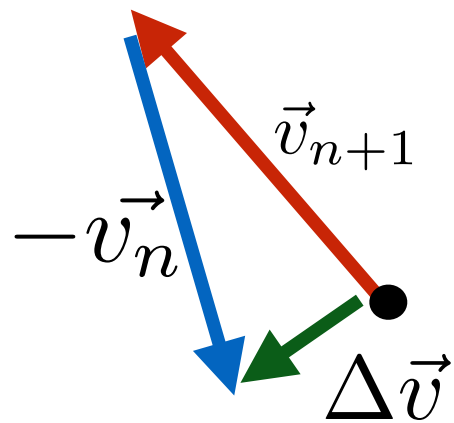
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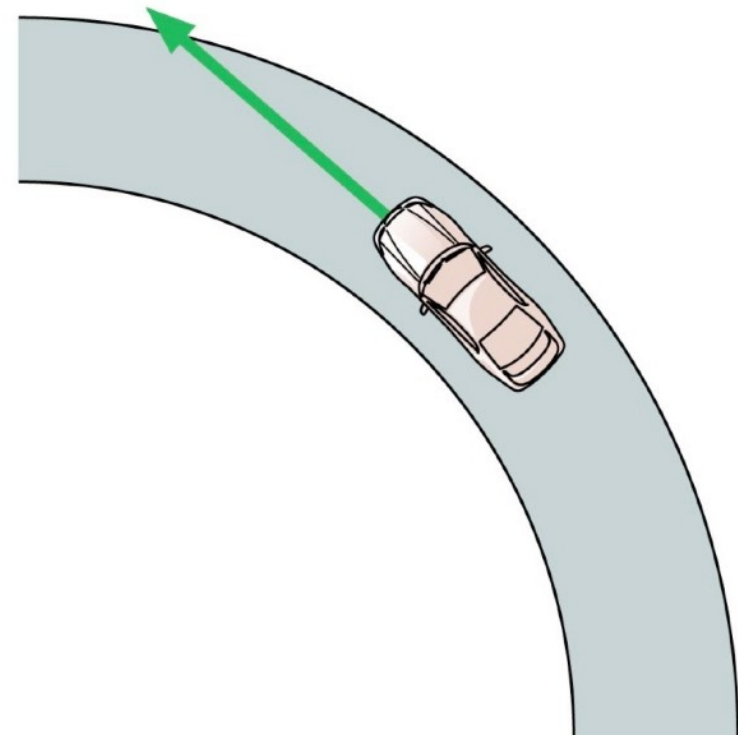
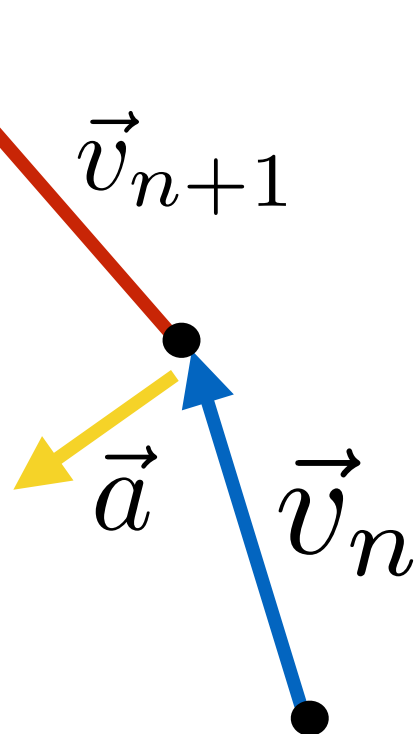
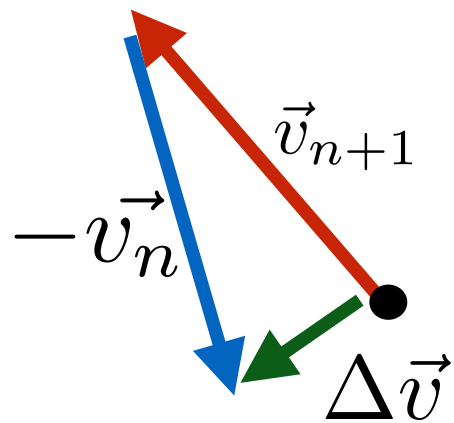
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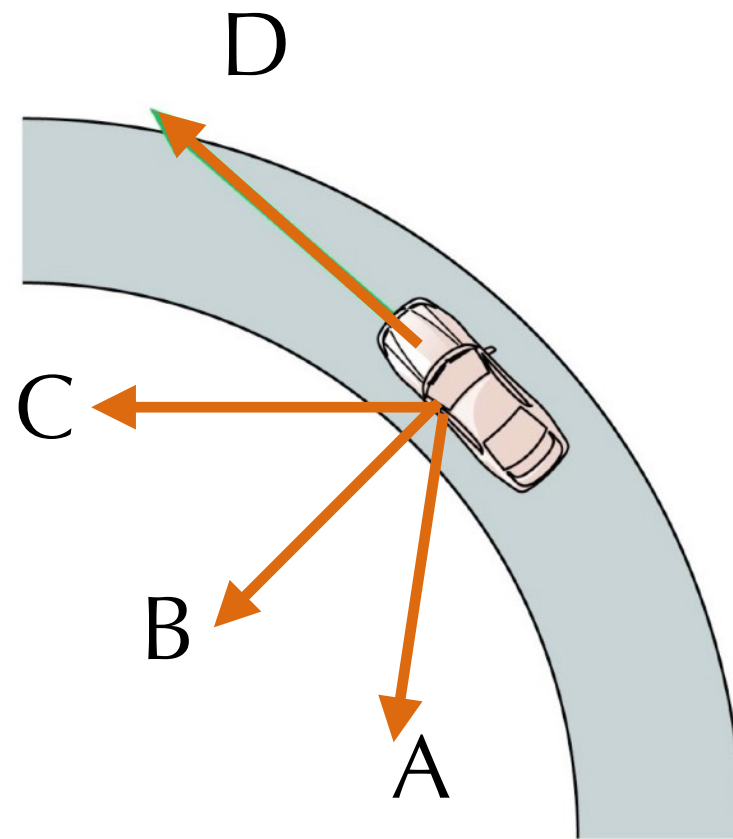
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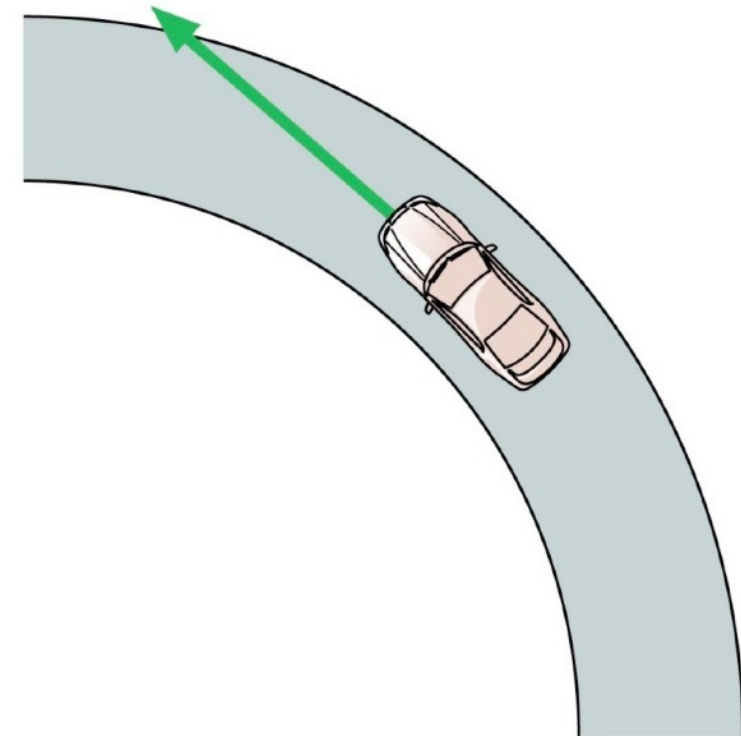
Question #3

A car is traveling around a curve and speeding up.
Which vector shows the direction of the car's acceleration?



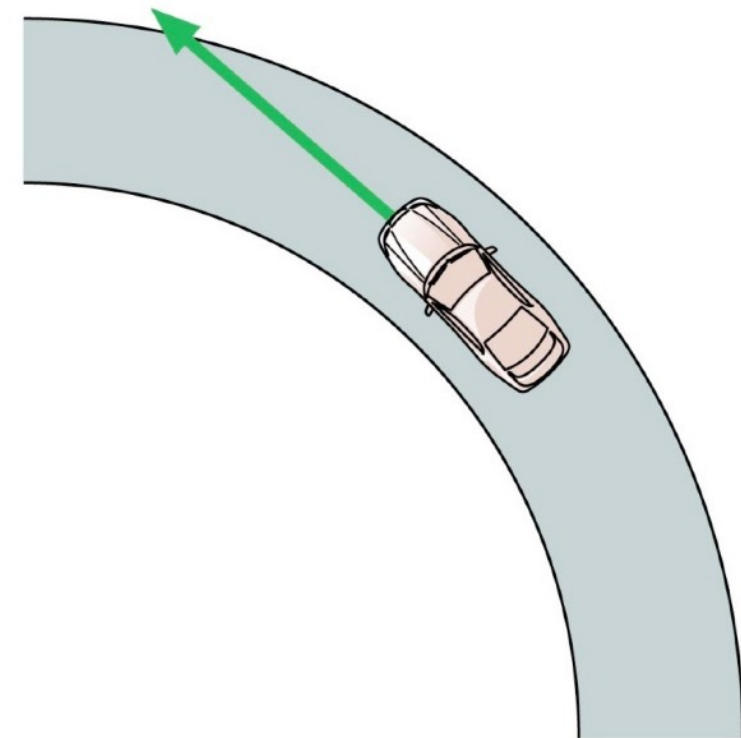
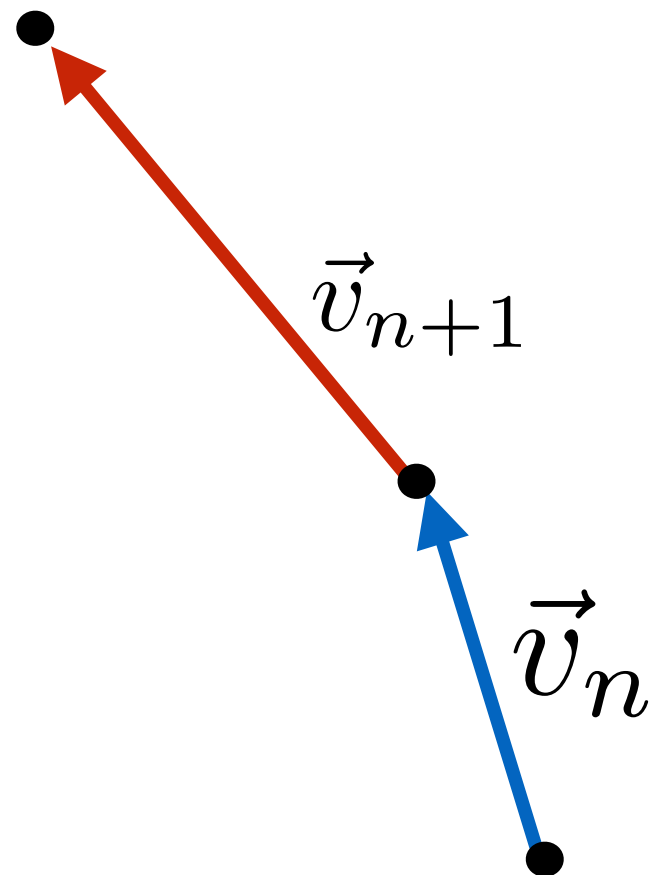
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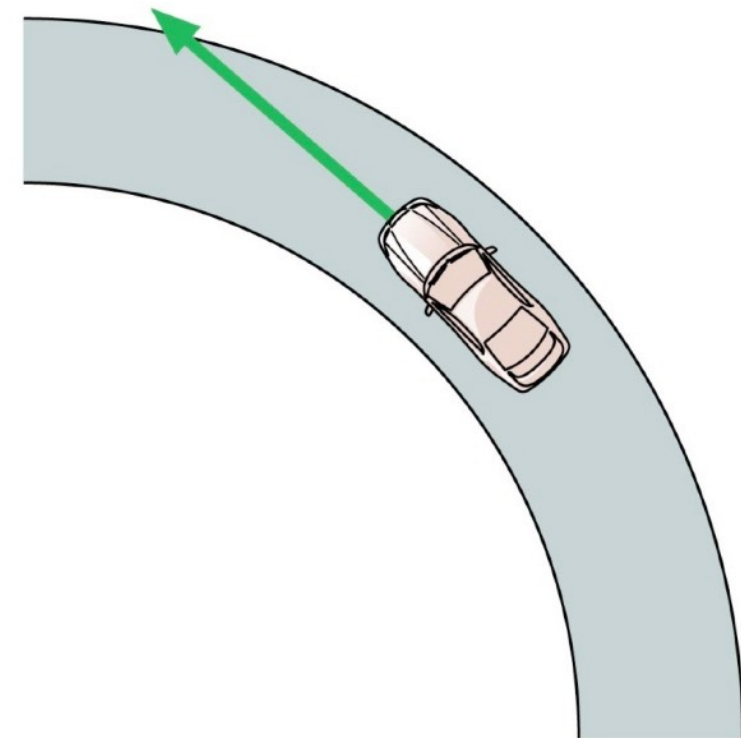
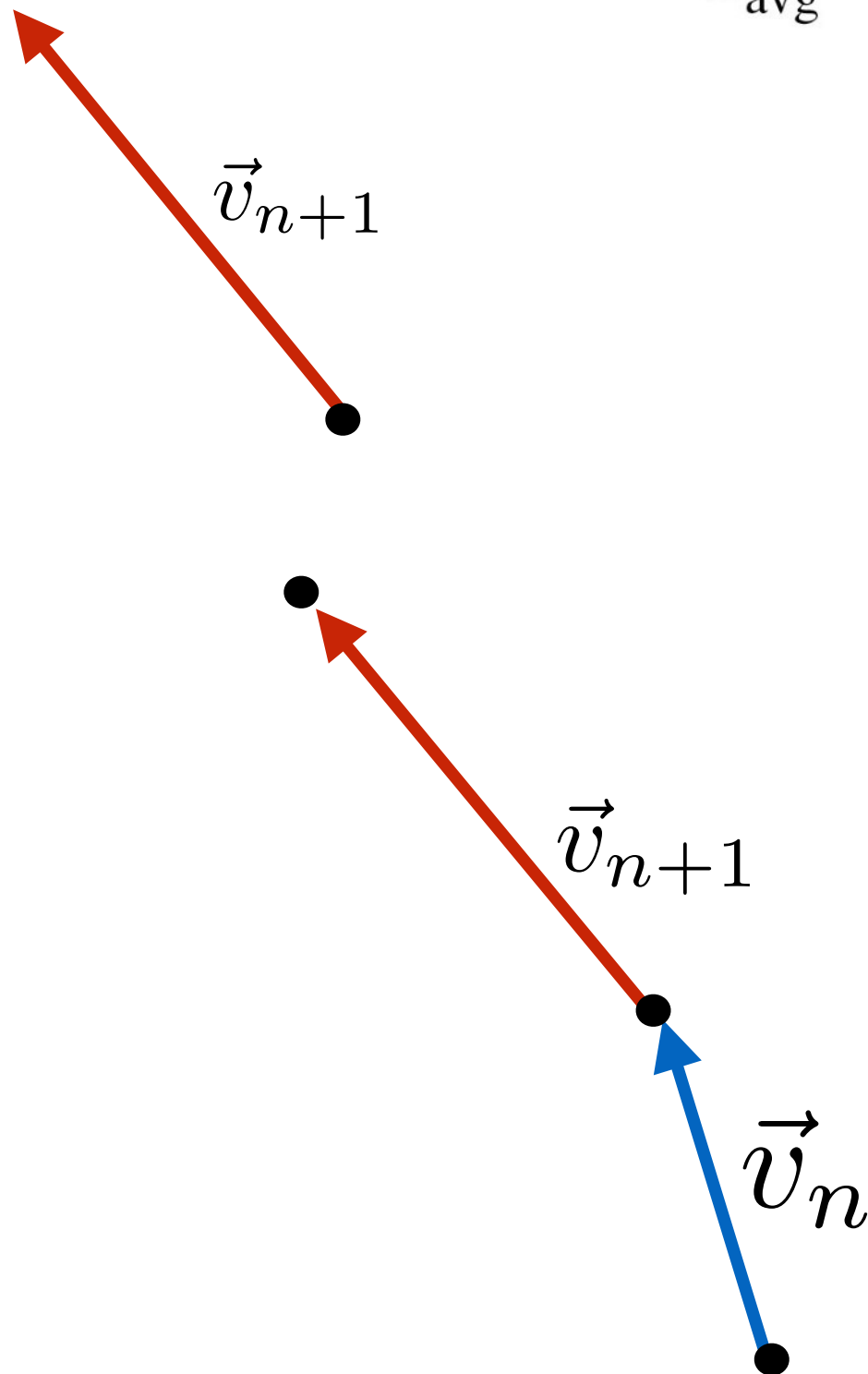
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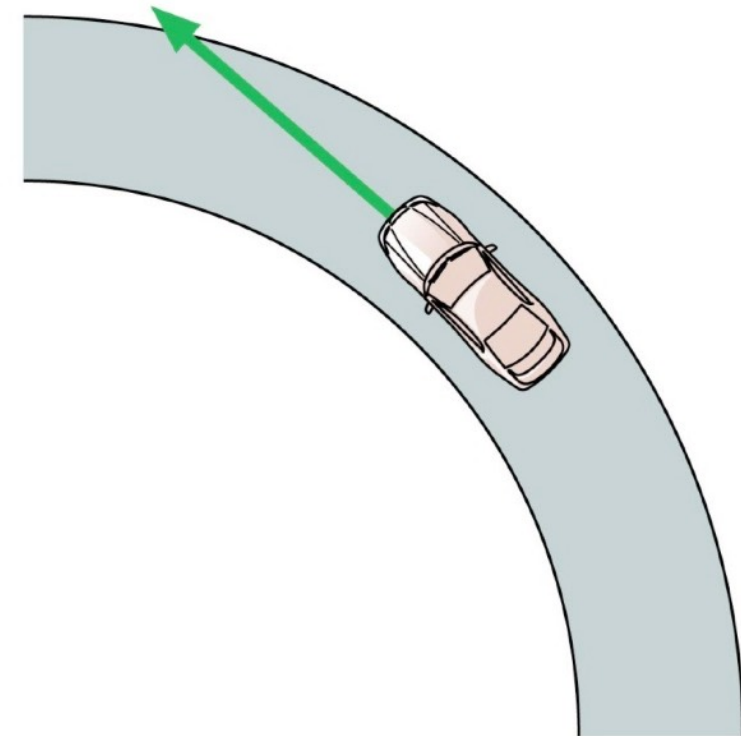
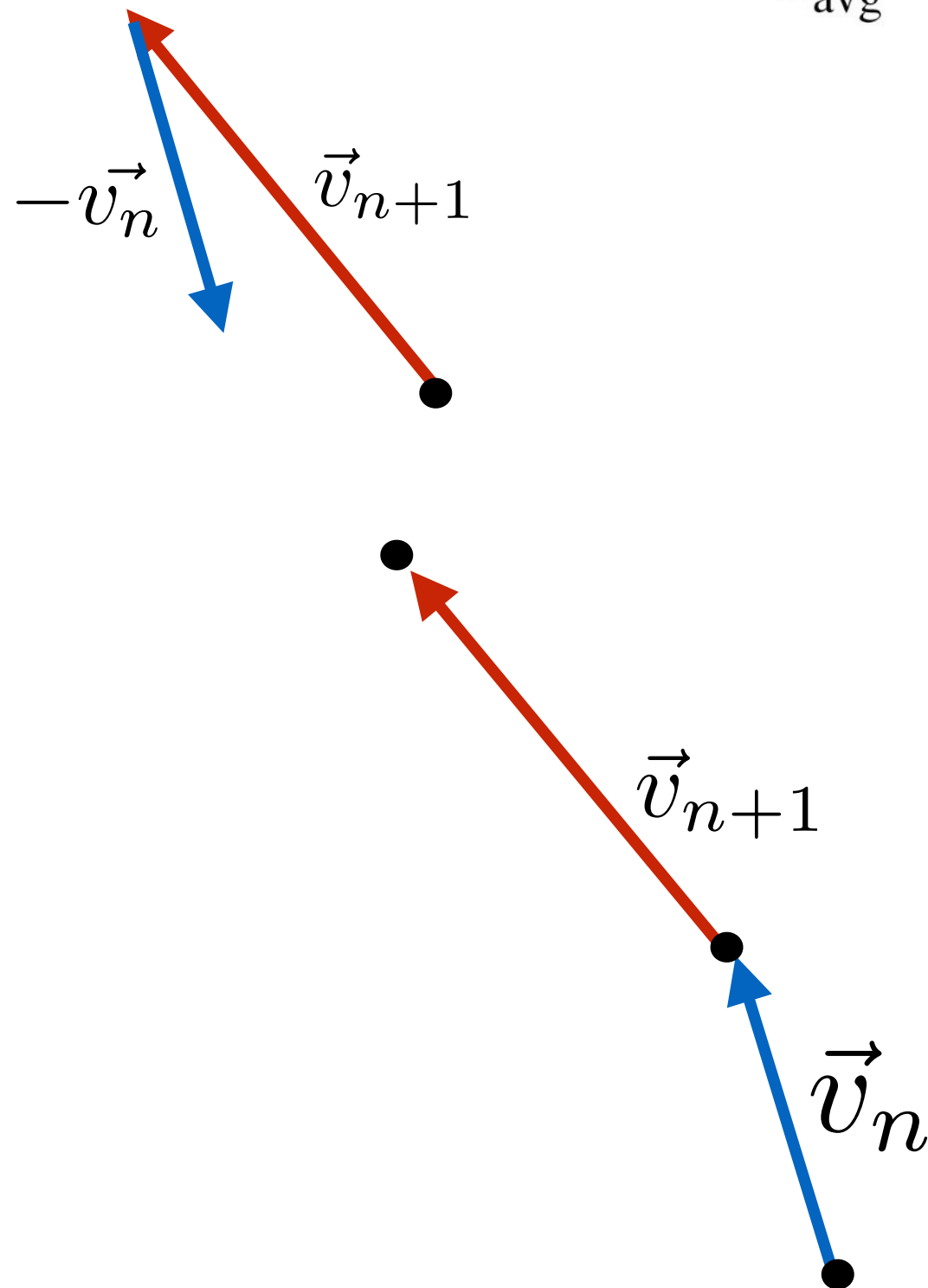
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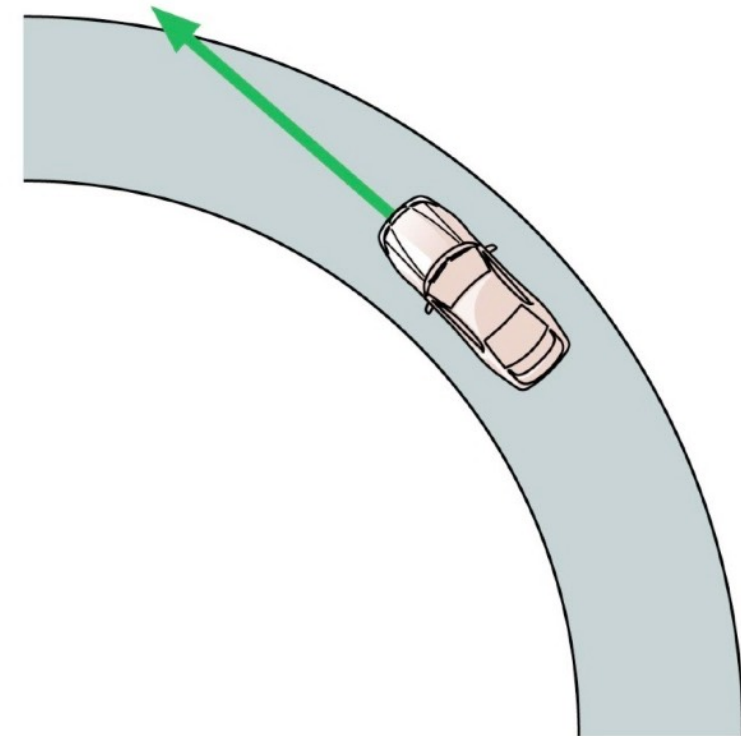
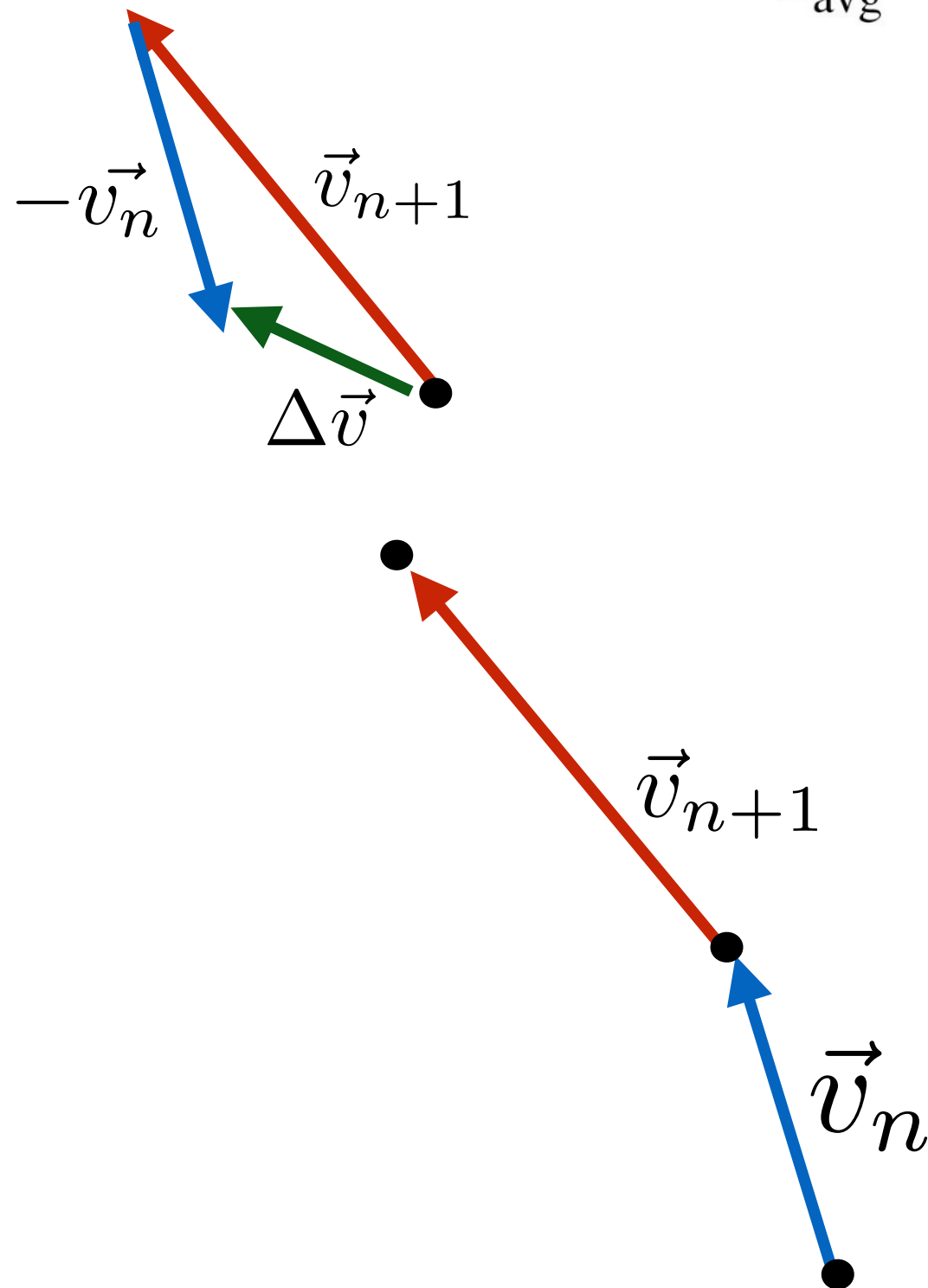
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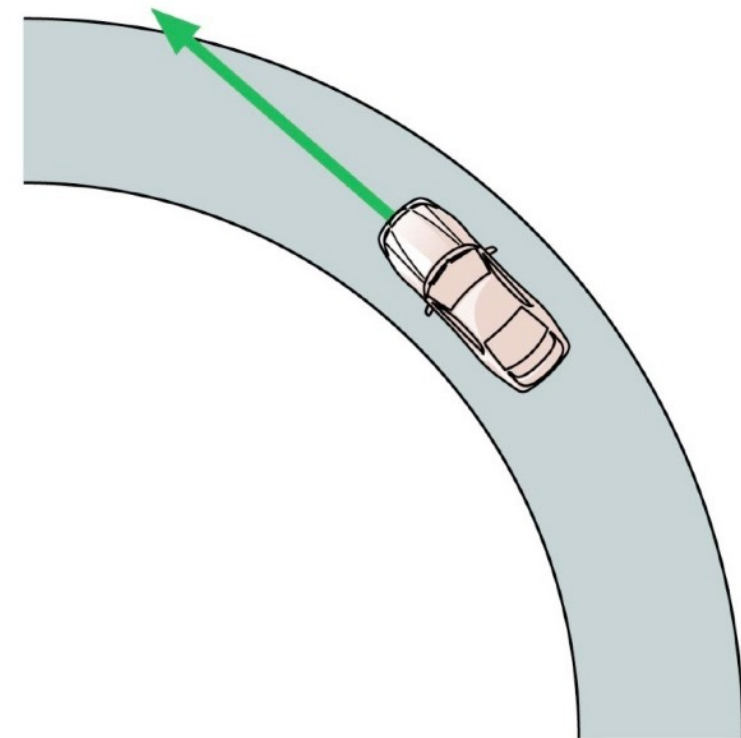
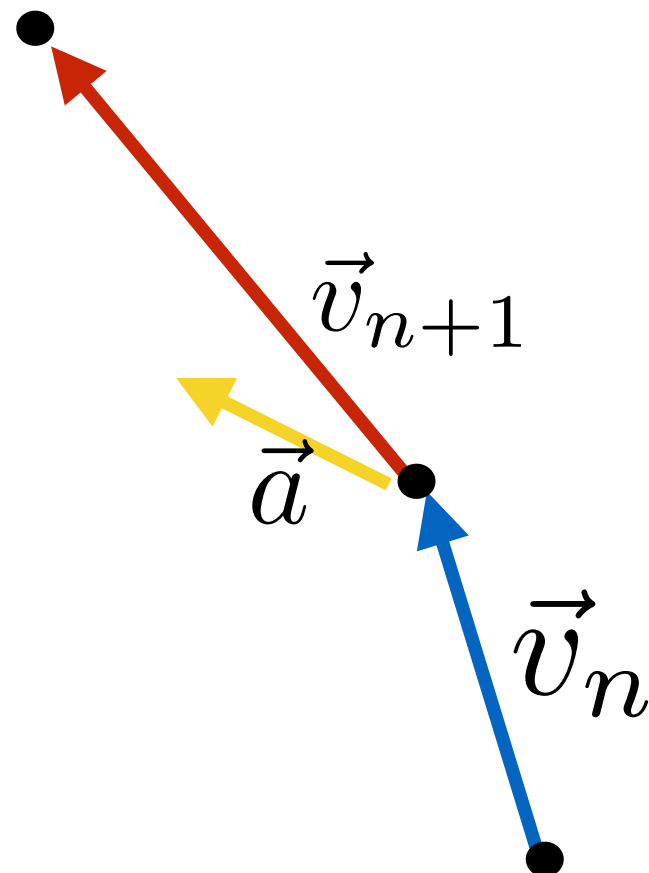
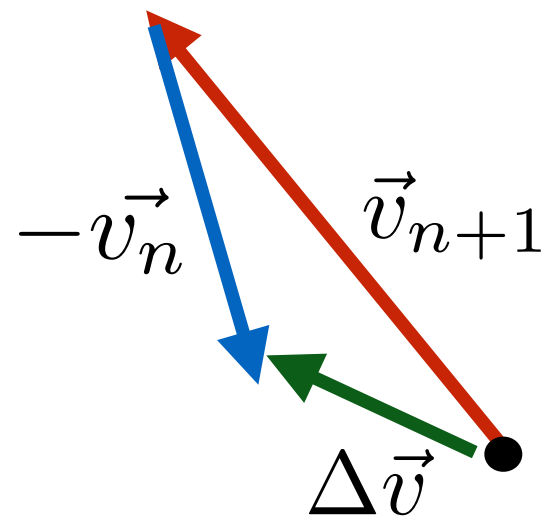
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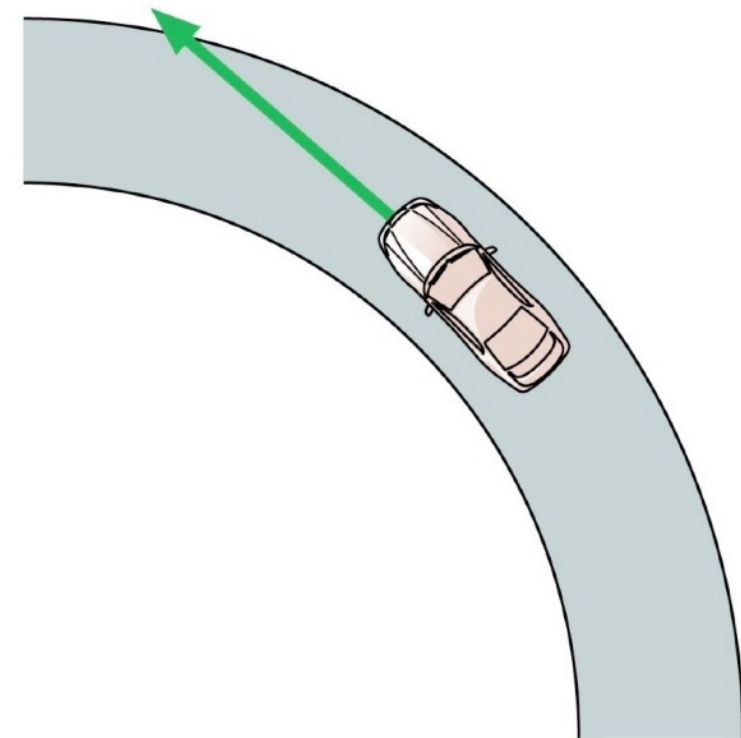
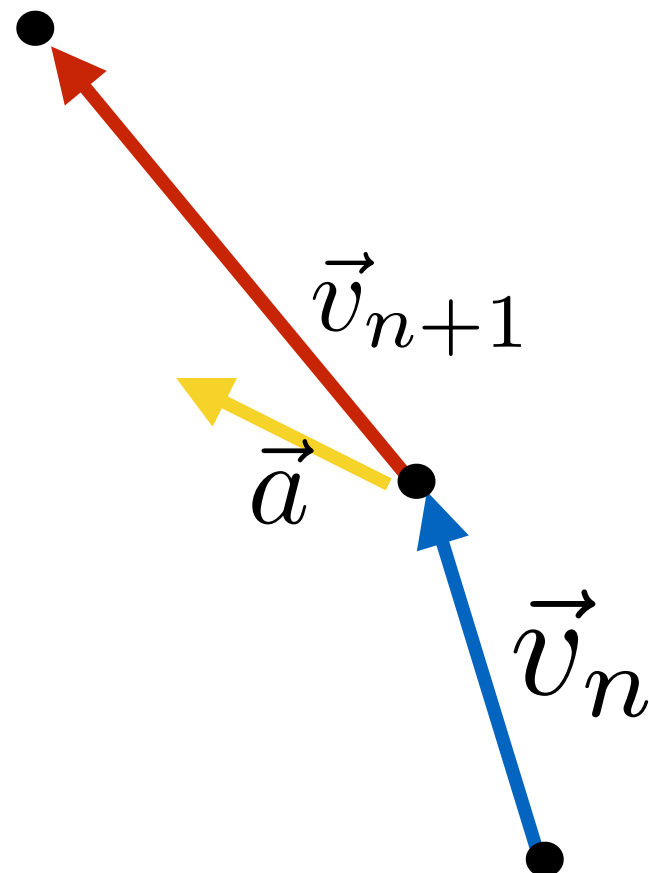
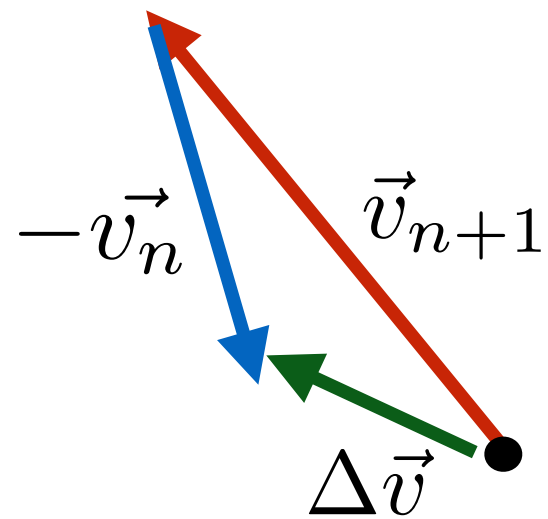
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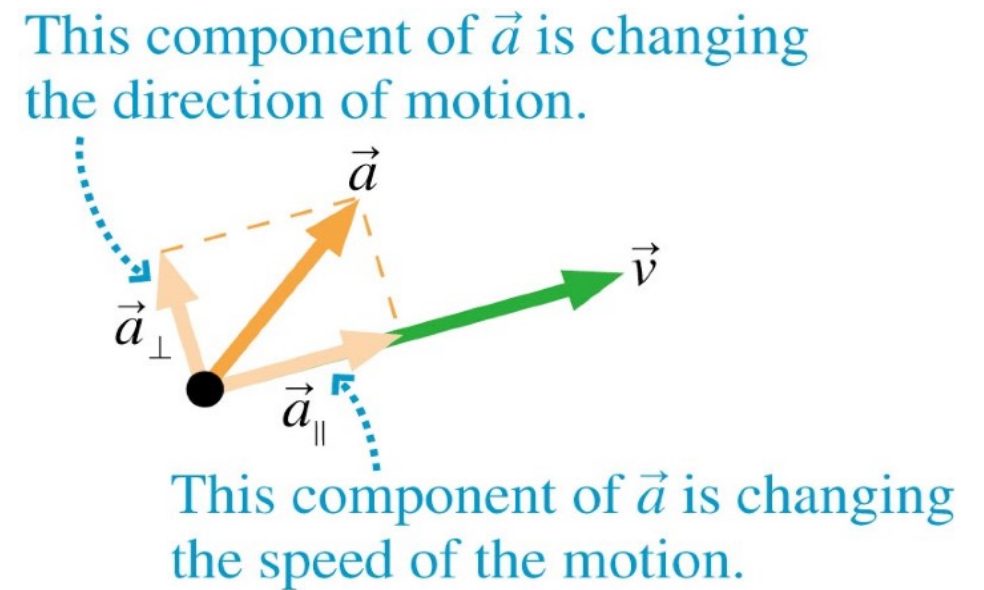


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Analyzing the acceleration vector

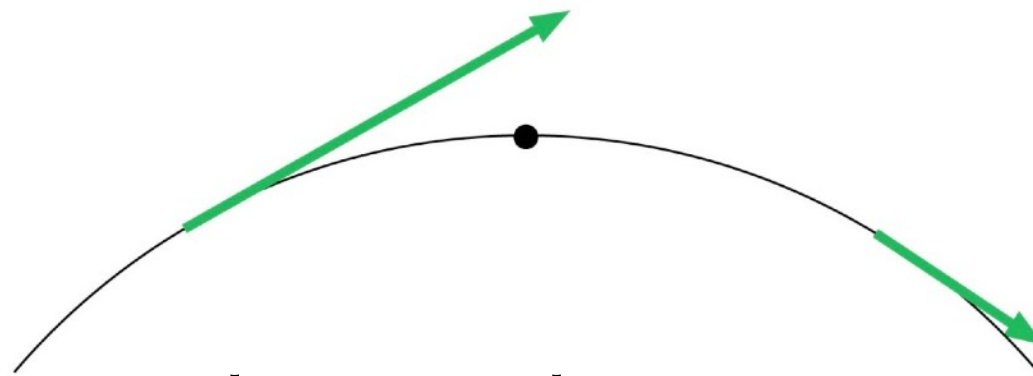


\vec{a}_{\parallel} is the piece of the acceleration that causes the object to change speed.

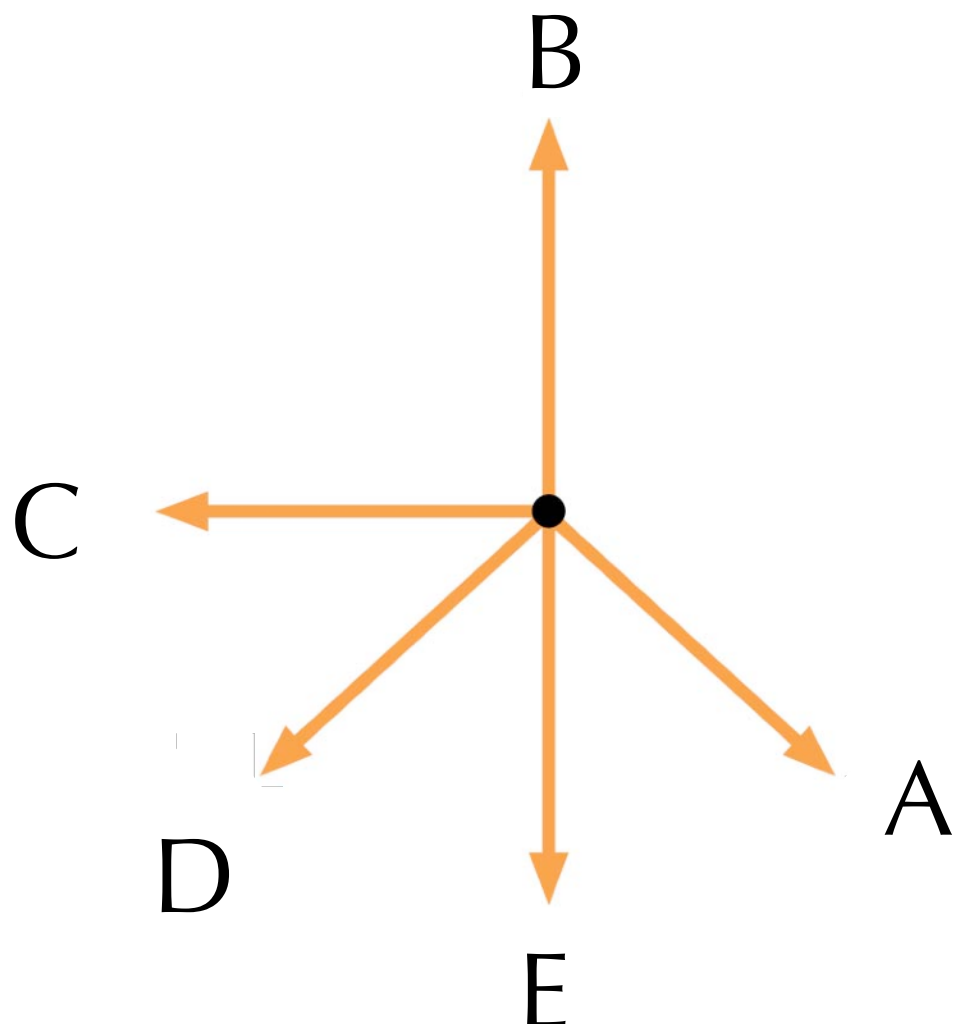
\vec{a}_{\perp} is the piece of the acceleration that causes the object to change direction.

Question #4

A car is slowing down as it drives over a circular hill.



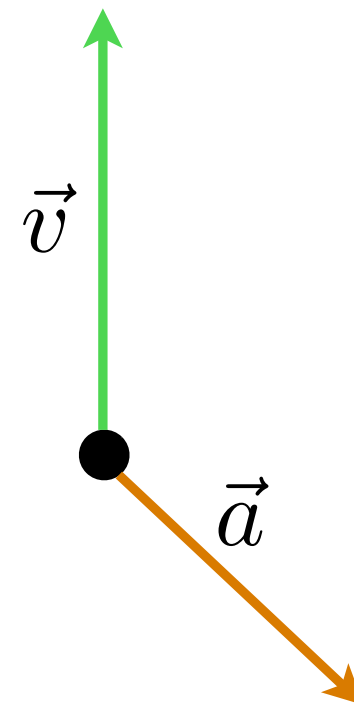
Which of these is the acceleration vector at the highest point?



Question #5

At this instant, is the object in the figure speeding up, slowing down, or traveling at constant speed.

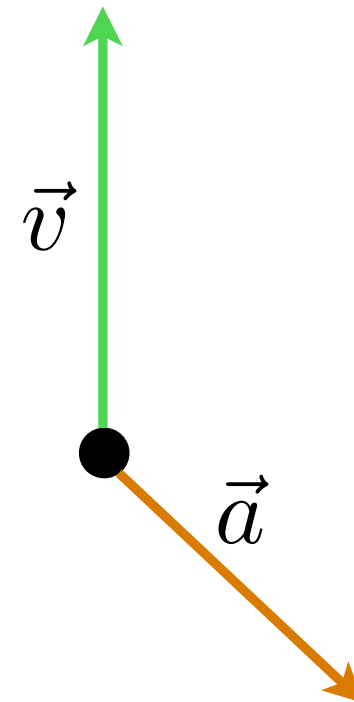
- a) slowing down
- b) speeding up
- c) constant speed



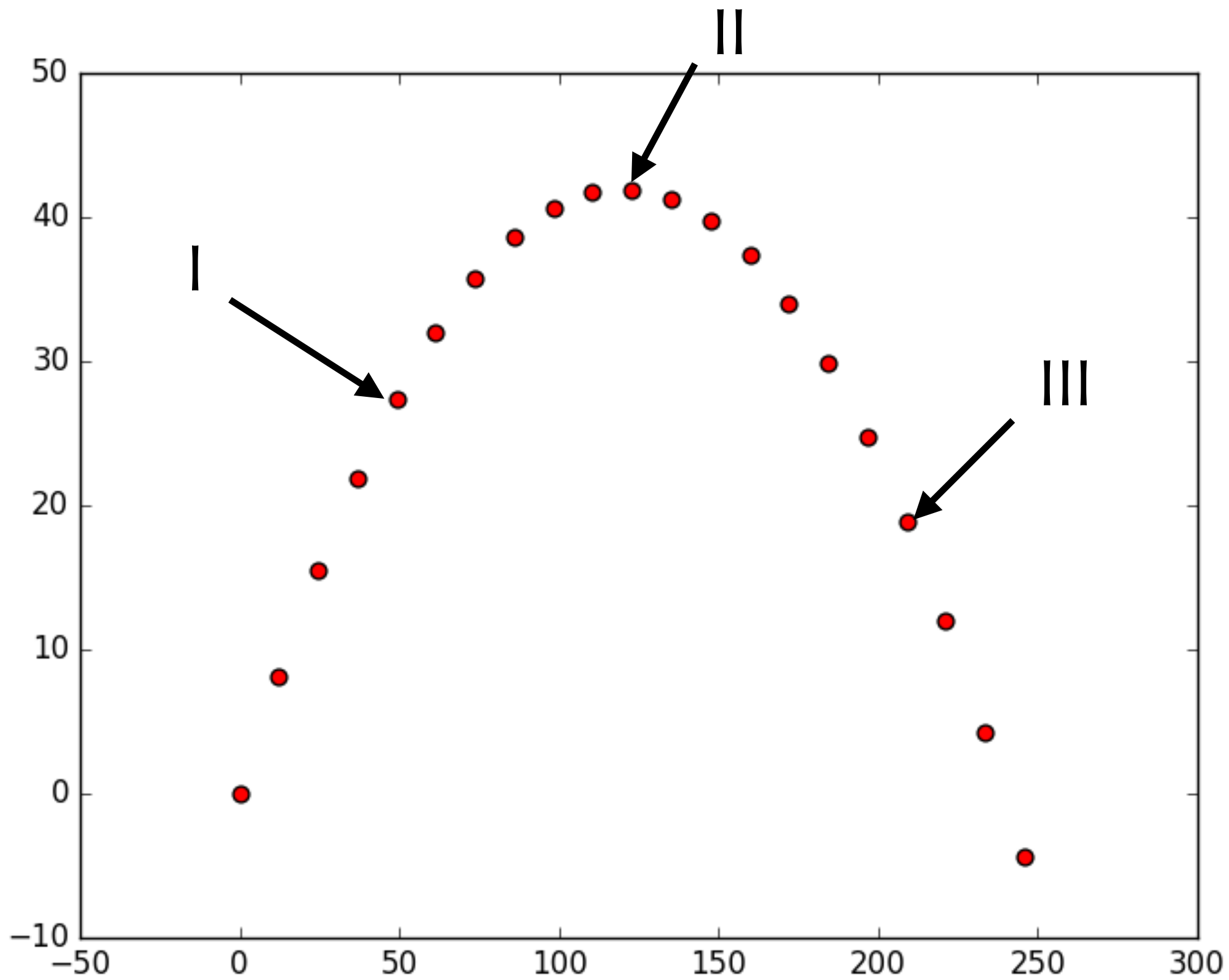
Question #6

At this instant, is the object in the figure curving to the left, curving to the right, or driving straight?

- a) curving left
- b) curving right
- c) driving straight



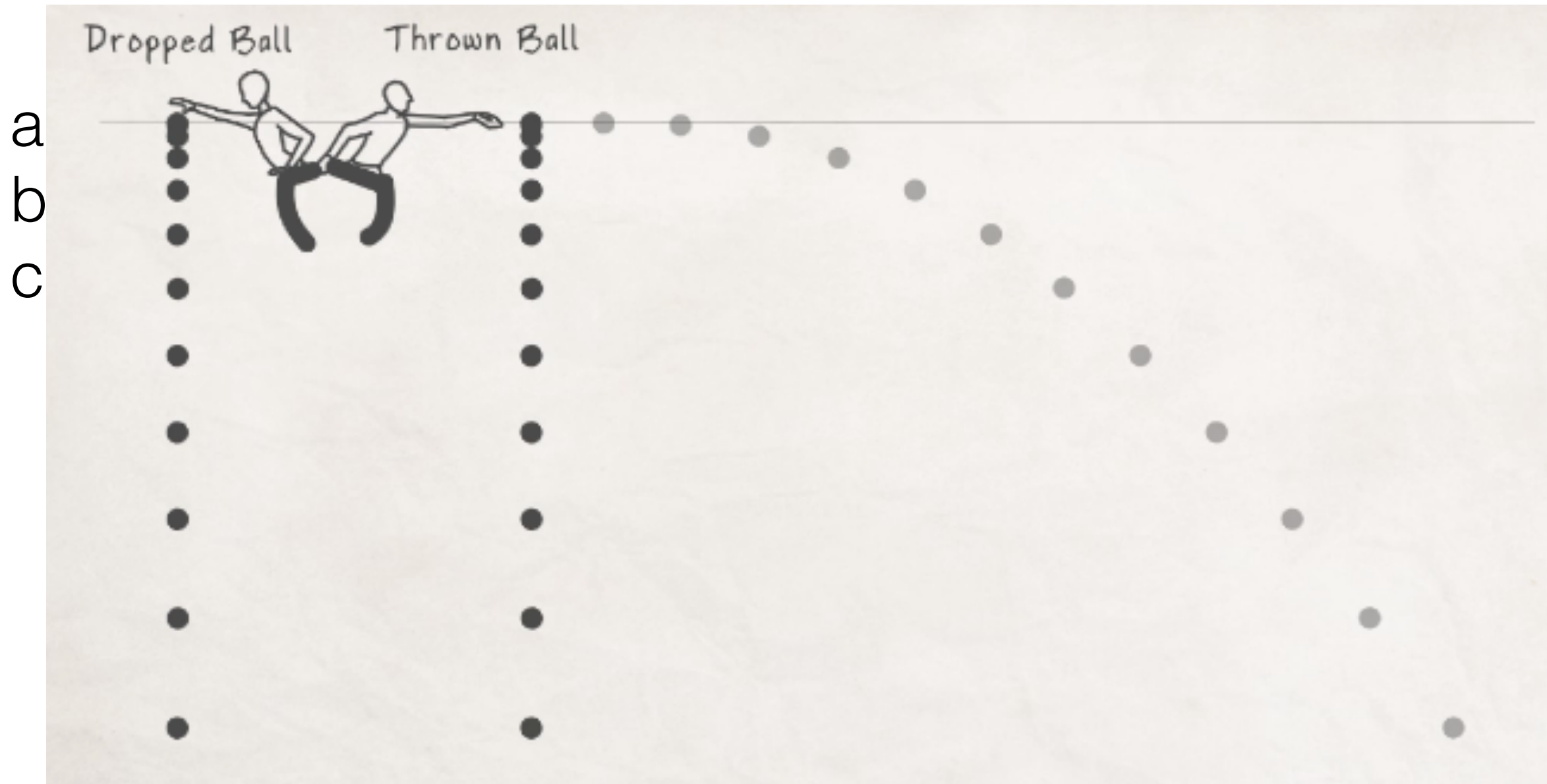
Projectile Motion



- a) Thrown ball lands first.
- b) Dropped ball lands first.
- c) Balls land at the same time.

Video Quiz

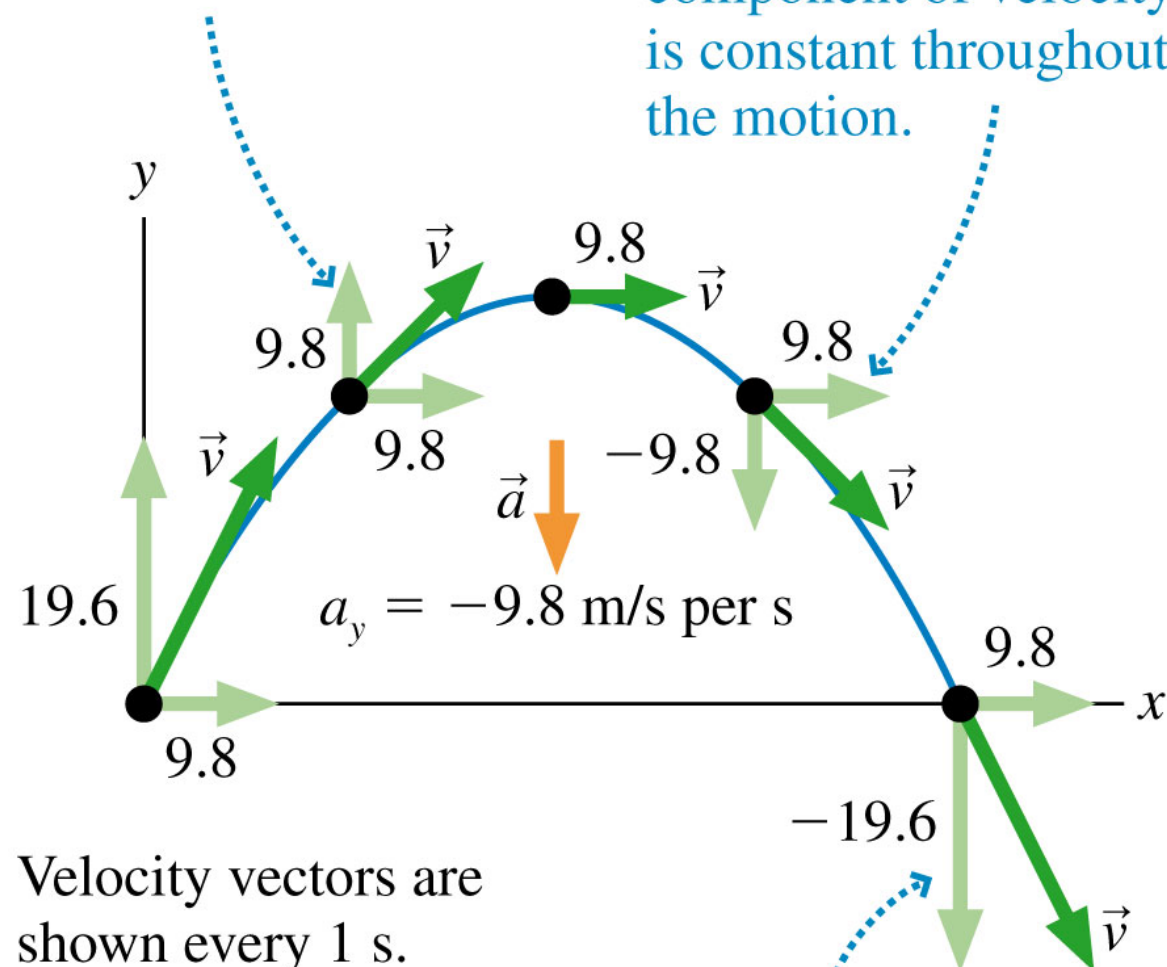
Question #7



Video Quiz

The vertical component of velocity decreases by 9.8 m/s every second.

The horizontal component of velocity is constant throughout the motion.



Velocity vectors are shown every 1 s. Values are in m/s.

When the particle returns to its initial height, v_y is opposite its initial value.

Projectile Motion applet

Constant acceleration

If the acceleration $\vec{a} = a_x \hat{i} + a_y \hat{j}$ is constant, then the two components a_x and a_y are both constant

$$x_f = x_i + v_{ix} \Delta t + \frac{1}{2} a_x \Delta t^2 \quad y_f = y_i + v_{iy} \Delta t + \frac{1}{2} a_y \Delta t^2$$

$$v_{fx} = v_{ix} + a_x \Delta t$$

$$v_{fy} = v_{iy} + a_y \Delta t$$

$$v_{fx}^2 = v_{ix}^2 + 2a_x \Delta x$$

$$v_{fy}^2 = v_{iy}^2 + 2a_y \Delta y$$

Video Demo

Question #8

Ball Fired from Moving Cart #1

- a) ball will land in front of cart.
- b) Ball will land in the cart.
- c) Ball will land behind the cart.

Video Demo

Question #8

Ball Fired from Moving Cart #1

- a) ball will land in front of cart.
- b) Ball will land in the cart.
- c) Ball will land behind the cart.

Question #9

Ball Fired from Moving Cart #2

- a) ball will land in front of cart.
- b) Ball will land in the cart.
- c) Ball will land behind the cart.

Projectile Motion Demo

$$|\vec{v}| = 5.6 \text{ m/s}$$

$$\theta = 40^\circ$$

You try one

A sailboat is traveling east at 5.0 m/s. A sudden gust of wind gives the boat an acceleration $\vec{a} = (0.80 \text{ m/s}^2, 40^\circ \text{ north of east})$. What are the boat's speed and direction 6.0 s later when the gust subsides?

Let's try a problem!

A model rocket is launched from rest with an upward acceleration of 6.00 m/s^2 and, due to a strong wind, a horizontal acceleration of 1.50 m/s^2 . How far is the rocket from the launch pad 6.00 s later when the rocket runs out of fuel?

Example Problem

A rifle is aimed horizontally at a target 50 m away. The bullet hits the target 2.0 cm below the aim point.

What was the bullet's flight time?

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A rifle is aimed horizontally at a target 50 m away. The bullet hits the target 2.0 cm below the aim point.

What was the bullet's flight time?

What was the bullet's speed as it left the barrel?