New

New item

6 As a user, I would like to be able to log into the platform
AG Alex Guentchev
State — ● New
☑ 0/3

5 As a user, I would like to be able to log out of the platform
AG Alex Guentchev
State — ● New
☑ 0/2

+ Add Task
- ☐ Unit test for logout
- ☐ Implement logging out of a session

7 As a user, I would like to be able to unregister from the platform
JS Jesse Schmidt
State — ● New
☑ 0/3

+ Add Task
- ☐ implement confirmation popup
- ☐ remover username and password from DB
- ☐ unit test removal

8 As a player, I would like to create a new match
JT Joseph Tonski
State — ● New
☑ 2/7

+ Add Task
- ☑ ~~Match Class Diagram~~
- ☐ Service/repo to add new match information to DB
- ☐ Update/Create DB entity for Match
- ☑ ~~Match CRC Diagram~~
- ☐ Create UI for match creation
- ☐ Unit test new match creation
- ☐ Design DB changes for Match

10 As a player, I would like to be able to accept invitations to matches
JS Jesse Schmidt
State — ● New
☑ 0/4

+ Add Task

Active   3/5

4 As a new user I would like to register for the platform
ML McMullin, Lance (EID)   8
State — ● Active
☑ 2/5

+ Add Task
- ☑ ~~User Class Diagram~~
- ☑ ~~User CRC Diagram~~
- ☐ Implement registration form
- ☐ Unit test registration form
- ☐ Implement API for adding a registered user

15 As a player, I want to play Legan chess
JT Joseph Tonski   16
State — ● Active
☑ 4/10

+ Add Task
- ☑ ~~ChessPiece CRC Diagram~~
- ☑ ~~ChessPiece Class Diagram~~
- ☑ ~~ChessBoard Class Diagram~~
- ☑ ~~ChessBoard CRC Diagram~~
- ☐ Implement Legan chess engine
- ☐ Design database schema for chess
- ☐ Design database schema for chess engine
- ☐ Implement database changes
- ☐ Design Legan chess game engine
- ☐ Unit test chess engine
- ☐ Implement legan chess UI/visuals

9 As a user, I would like to invite other players to a match
ML McMullin, Lance (EID)   8
State — ● Active
☑ 2/8

+ Add Task
- ☑ ~~Message Class Diagram~~
- ☑ ~~Message CRC Diagram~~
- ☐ Implement API to fetch registered users
- ☐ Add UI elements to display registered users
- ☐ Implement API to send an invitation to a user
- ☐ Add UI elements to send an invitation to a user
- ☐ Unit test invitation API
- ☐ Unit test invitation UI

Resolved   0/5

Closed

- [ ] implement list or pop up of active match invitations
- [ ] deactiviate all other invitations to the current game
- [ ] create accept button that triggers game start
- [ ] Unit test acceptance

📖 **11** As a player, I would like to be able to reject invitations to matches

JS Jesse Schmidt

State ● New

☑ 0/3

＋ Add Task

- [ ] create reject button that deactivates the invitation
- [ ] send a notification to the player who sent the message about the rejection ...
- [ ] unit test rejection

📖 **13** As a player, I would like to be able to quit a match.

M Musser,Westin (EID)

State ● New

☑ 0/2

＋ Add Task

- [ ] implement list or pop up of active match invitations
- [ ] deactiviate all other invitations to the current game
- [ ] create accept button that triggers game start
- [ ] Unit test acceptance

📖 **11** As a player, I would like to be able to reject invitations to matches

JS Jesse Schmidt

State ● New

☑ 0/3

＋ Add Task

- [ ] create reject button that deactivates the invitation
- [ ] send a notification to the player who sent the message about the rejection ...
- [ ] unit test rejection

📖 **13** As a player, I would like to be able to quit a match.

M Musser,Westin (EID)

State ● New

☑ 0/2

＋ Add Task

+ Add Task

☐ Create quit button

☐ Report a game concession that updates player stats

📖 **14** As a user, I would like to be able to view my profile

Ⓜ Musser,Westin (EID)

State ● New

☑ 2/6

+ Add Task

☑ ~~MatchRecord CRC Diagram~~

☑ ~~MatchRecord Class Diagram~~

☐ Create tab or window for profile

☐ Make a "pretty print" to display player info

☐ Request player info when profile page loads

☐ Implement a "packet" that the player's information will be sent over in   ...

📖 **16** As a player, I want to exit a match to resume later

Ⓙ Joseph Tonski   **2**

State ● New

☑ 0/3

+ Add Task

☐ Service/repo to save state of match

☐ Unit Test save functionality

☐ Create/Update UI

📖 **17** As a player, I want to resume a previously started match

Ⓙ Joseph Tonski   **4**

State ● New

☑ 0/3

+ Add Task

☐ Create service/repository to retrieve match state

☐ Unit test match state retrieval

☐ Create/Update UI

📖 **18** As a player, I want to be notified about the outcome of a match

Ⓜ McMullin, Lance (EID)   **4**

State ● New

☑ 0/2

+ Add Task

☐ Implement push notification upon match completion

☐ Unit test match outcome notification