

Omega Zero

CHARACTER NAME

Human

RACE

Last of The Line

BACKGROUND

Neutral Good

ALIGNMENT

EXPERIENCE POINTS

ROGUE

2

ROGUEISH ARCHETYPE

+2

PROFICIENCY

PASSIVE
PERCEPTION

11

INSPIRATION

PASSIVE
INSIGHT

11

STRENGTH

9

◇ -1 SAVING THROWS
○ +1 ATHLETICS

DEXTERITY

18

◇ +6 SAVING THROWS
○ +4 ACROBATICS
○ +6 SLEIGHT OF HAND
○ +8 STEALTH

CONSTITUTION

16

◇ +3 SAVING THROWS

INTELLIGENCE

14

◇ +4 SAVING THROWS
○ +2 ARCANA
○ +2 HISTORY
○ +4 INVESTIGATION
○ +2 NATURE
○ +2 RELIGION

WISDOM

13

◇ +1 SAVING THROWS
○ +1 ANIMAL HANDLING
○ +1 INSIGHT
○ +1 MEDICINE
○ +1 PERCEPTION
○ +1 SURVIVAL

CHARISMA

11

◇ 0 SAVING THROWS
○ +1 DECEPTION
○ +1 INTIMIDATION
○ 0 PERFORMANCE
○ +1 PERSUASION

RACIAL TRAITS

Mark of Passage: You have a birthmark on your body in the shape of an arched doorway. You can focus to activate the mark of passage

you can teleport 30ft to an unoccupied space you can see. You can use this feature once per short or long rest

PROFICIENCIES

LIGHT ARMOUR
SIMPLE WEAPONS
MEDIUM ARMOUR
MARTIAL WEAPONS
HEAVY ARMOUR
SHIELDS

LANGUAGES

Common, Draconic

TOOLS & OTHER PROFICIENCIES

AC

15

INITIATIVE

+4

SPEED

30

17

Hit Point
Maximum

Temporary
Hit Points

HIT DICE

Used

Total

d8

2

DEATH SAVES

SUCCESSSES

FAILURES

NAME

ATK BONUS

DAMAGE/TYPE

Rapier

+6

1d8+4

Dagger

+6

1d4+4

Shortbow

+6

1d6+4

SNEAK ATTACK DAMAGE

1d6

ADDITIONAL COMBAT FEATURES

SNEAK ATTACK

LEVEL
1

Once per turn, you can deal an extra 1d6 damage to one creature you hit with an attack if you have advantage on the attack roll. The attack must use a finesse or a ranged weapon. You don't need advantage on the attack roll if another enemy of the target is within 5 feet of it, that enemy isn't incapacitated, and you don't have disadvantage on the attack roll. The amount of the extra damage increases as you gain levels in this class.

CUNNING ACTION

LEVEL
2

You can take a bonus action on each of your turns in combat. This can only be used to take the Dash, Disengage, or Hide action.

ROGUEISH ARCHETYPE FEATURE

LEVEL
3

UNCANNY DODGE

LEVEL
5

When an attacker that you can see hits you with an attack, you can use your reaction to halve the attack's damage.

EVASION

LEVEL
7

When you are subjected to an effect that allows you to make a Dexterity saving throw to take only half damage, you instead take no damage if you succeed on the saving throw, and only half damage if you fail.

ROGUEISH ARCHETYPE FEATURE

LEVEL
9

RELIABLE TALENT

LEVEL
11

Whenever you make an ability check that lets you add your proficiency bonus, you can treat a d20 roll of 9 or lower as a 10.

ROGUEISH ARCHETYPE FEATURE

LEVEL
13

BLINDSENSE

LEVEL
14

If you are able to hear, you are aware of the location of any hidden or invisible creature within 10 feet of you.

ROGUEISH ARCHETYPE FEATURE

LEVEL
17

ELUSIVE


LEVEL
18

No attack roll has advantage against you while you aren't incapacitated.

STROKE OF LUCK

LEVEL
20

If your attack misses a target within range, you can turn the miss into a hit. Alternatively, if you fail an ability check, you can treat the d20 roll as a 20. Once you use this feature, you can't use it again until you finish a short or long rest.



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CHARACTER NAME

AGE

HEIGHT

WEIGHT

DISTINGUISHING MARKS

EYES

SKIN

HAIR

SCARS

CHARACTER APPEARANCE

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

BACKGROUND

ALLIES

ENEMIES

ADDITIONAL FEATURES & TRAITS

Noble Confidence:
During a short rest you can give an inspiring pep talk to a number of allies equal to your proficiency bonus. Once in the next 8 hours, each of those allies can roll 1d4 and add it to the result of a single attack roll, ability check, or saving throw.

EQUIPMENT

HEAD

AMULET

CLOAK

ARMOUR

HANDS/ARMS

RING

RING

BELT

BOOTS

Attuned

CP

SP

EP

50

GP

PP

MAGIC ITEMS

Name

Attuned

Name

Attuned

Name

Attuned

Name

Attuned

Name

Attuned

BACKPACK/STORAGE

Quiver of Arrows
Backpack
Crowbar
Hammer
Piton x10
Quiver
Rope, hempen 50ft
Thieves' Tools
Tinderbox
Torch x10
Waterskin
Rations(1 day) 5x
Signet Ring with the crest of your house
Fine Clothes
Small pouch of gold