

long rest

LANGUAGES	PROFICIENCIES
Common, Draconic	LIGHT SIMPLE ARMOUR WEAPONS
TOOLS & OTHER PROFICIENCIE	MEDIUM MARTIAL ARMOUR WEAPONS
	ARMOUR SHIELDS

Human Last of The Line RACE BACKGROUND **Neutral Good**

ALIGNMENT

EXPERIENCE POINTS

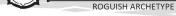
17 HIT DICE DEATH SAVES SUCCESSES O=O

Rapier Dagger	+6	1d8+4
Dagger		
98	+6	1d4+4
Shortbow	+6	1d6+4

SNEAK ATTACK DAMAGE

1d6

ADDITIONAL COMBAT FEATURES



SNEAK ATTACK

Rogue

Once per turn, you can deal an extra 1d6 damage to one creature you hit with an attack if you have advantage on the attack roll. The attack must use a finesse or a ranged weapon. You don't need advantage on the attack roll if another enemy of the target is within 5 feet o f it, that enemy isn't incapacitated, and you don't have disadvantage on the attack roll. The amount of the extra damage increases as you gain levels in this class.

CUNNING ACTION

You can take a bonus action on each of your turns in combat This can only be used to take the Dash, Disengage, or Hide action

ROGUISH ARCHETYPE FEATURE

UNCANNY DODGE

When an attacker that you can see hits you with an attack, you can use your reaction to halve the attack's damage.

EVASION

When you are subjected to an effect that allows you to make a Dexterity saving throw to take only half damage, you instead take no damage if you succeed on the saving throw, and only half damage if you fail.

ROGUISH ARCHETYPE FEATURE

RELIABLE TALENT

Whenever you make an ability check that lets you add your proficiency bonus, you can treat a d20 roll of 9 or lower as a 10

ROGUISH ARCHETYPE FEATURE

BLINDSENSE

If you are able to hear, you are aware of the location of any hidden or invisible creature within 10 feet of you.

ROGUISH ARCHETYPE FEATURE

ELUSIVE

No attack roll has advantage against you while you aren't

STROKE OF LUCK

If your attack misses a target within range, you can turn the miss into a hit. Alternatively, if you fail an ability check, you can treat the d20 roll as a 20. Once you use this feature, you can't use it again until you finish a short or long rest.

