Nicodemus Landaverde

SKILLS

- Backend Development: AWS Cloud Suite (S3, EC2, ECS), Spring Boot, RabbitMQ
- Frontend Web Development: Angular, React, NodeJS, Typescript, Javascript
- Build Tools: Maven, Gradle, Webpack
- **DevOps:** Docker, Bash, Linux

EMPLOYMENT

Java Developer, Clearwave Corporation

August, 2023 - Present

Backend Java Developer at Clearwave Corporation, a Healthcare solutions platform. Responsibilities include:

- o Develop and maintain microservices on the AWS platform to support efficient handling of Electronic Health Record (EHR) API calls
- o Work on the implementation of caching solutions to optimize performance and reduce costs associated with EHR API calls, significantly improving system responsiveness and scalability

Cloud Engineer, ECS Federal

February, 2022 - September, 2023

Full Stack Engineer at ECS Federal, engaged in a project contracted by the USPS.

- o Designed, developed and maintained cloud applications using AWS for the USPS that track and analyze geospatial data of USPS carriers on a nationwide scale.
- o Worked on AWS services and systems (like EMR) that handled large amounts of mail carrier geodata and ensured optimal performance/health of these systems.
- o Built and maintained a web application for delivery analysis that gave analysts a nationwide view of how the USPS was handling deliveries at each level (nationwide, region wide, and facility level)
 - Built a dashboard from the ground up that pulled publicly available data from the National Weather Service that showed the relation between weather events and USPS delivery rates

Associate Software Engineer, Lowe's

May, 2020 - March, 2022

Associate backend engineer on the pricing team for Lowes.com

- o Built and maintained various Spring REST APIs that maintained prices and prices changes for Lowe's entire catalog of products and served data to thousands of concurrent users
- o Developed and optimized microservices, message queue consumers/producers, and in-memory caches to tackle various business challenges within existing architectural frameworks
- o Collaborated with devops/infrastructure teams to deploy microservice applications to cloud infrastructure (GCP, Kubernetes)

PROJECTS

• **Isle Advance:** A sandbox GameBoy Advance homebrew game worked on with C in free time with one other person.

EDUCATION