# include<stdio.h>

void main()

{

int number;

printf("enter your number :- ");

scanf("%d",number);

if("number>number && number<number")

{

printf("entered number %d range of number to number",number);

if(number%2==0)

{

printf("\n the number %d is even",number);

}

else

{

printf("\n the number %d is odd",number);

}

}

}