



Yadikaer Yasheng

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SUMMARY

I'm devoted to Software Development in general, but more specifically, Game Development is my real passion. As a passionate game developer, I'm looking for opportunities to work in different teams with different style, on different focus and in different scale to gain more experience and to advance my career in Game Development.

SKILLS

- Unity3D
- Java
- C++
- Python
- libGDX
- SpriteKit
- Game Development
- SQL
- CSS
- Eclipse
- iOS
- Photon Networking Engine
- C#
- NASM Assembler
- C
- Cocos2d-x
- Box2D
- PHP
- HTML
- Visual Studio
- Android
- Objective-C

EDUCATION

University of Maryland Baltimore County

2013 - 2016

Bachelor of Science (BS) , Computer Science

Game Development Group

LANGUAGES

- Chinese (Native or bilingual proficiency)
- Uyghur (Native or bilingual proficiency)
- English (Full professional proficiency)