# Resume

Víctor Alcázar López

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#### Personal Data

PLACE AN DATE OF BIRTH: Lleida, Spain — 30 January 1996

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#### Summary

Game development passionate CS student eager to learn more about the videogame industry and its processes. I like to build things, and I consider myself a very creative and restless person. I love good design and ellegance in all things I put my mind and skill to. I've participated in numerous Hackathons and I've been to a great deal of Game Jams, and did numerous side projects on my own as well. I love working with proactive and creative people and also sharing cool ideas with them. My biggest flaw is that i need to feel part of what I'm building to pour my 100% into a project.

For more information, my LinkedIn<sup>1</sup> and my Portfolio<sup>2</sup> can be checked out.

# Work Experience

Present	Java Developer
June 2018	E-TIC Sistemes

I'm currently working as a junior developer for e-tic sistemas at Grupo Godó. My responsibilities here are working on the editorial software Mundo Deportivo's writers are using, based on Java7.

Feb 2018 | Unity3D Teacher Feb 2018 | Video Games Association of the FIB

Teacher at a course about advanced topics for Unity. Several subjects were taught, including shader development, serialization, optimisation, game design, multiplatform development, etc.

<sup>1</sup>www.linkedin.com/in/victorenrique

<sup>&</sup>lt;sup>2</sup>https://vikepic.github.io

Sept 2017 | .N.

.NET Developer

June 2017

Tiendeo

Summer internship at Tiendeo, worked with some great people and learned a lot through the process. My work there was mainly about backend/backoffice challenges in C#.

Sept 2016

Visual Basic Developer

Aug 2016

IRTA

Internsip at the Institute of Research and Agrifood Technologies. My work there consisted on programming a series of Excel macros using Visual Basic.

Sept 2014

Product Designer

Jun 2013

Feeling Projects

Work done at a startup in my hometown, Lleida. I helped with the design of various projects we were working on at the moment. Great experience.

### Education

2018

Degree in Computer Science

2014

Universitat Politècnica de Catalunya

GPA: 6.6/10 - 210/240 ECTS credits completed

2014

Bachelor of Technology

2012

INS Manuel de Montsuar

GPA: 9.1/10

# Scolarships and Certificates

2016

Cambridge English Language Assessment

First Certificate in English

186/190 Score - Equivalent to Advanced / C1 level

2014

INS Manuel de Montsuar

Scholarship for students with an outstanding curriculum

Full price of first year's tuition fee - 2100€

#### Awards

2017

START Hack

Logitech main prize

Sponsor prize consisting of various Logitech computer peripherics, with a value of approximately 500€. Awarded for creating the best VR project with Unity3D for the Oculus Rift.

2014 | INS Manuel de Montsuar

Best center related project

Prize awarded for my final project - 40€

2014 | websalpunt.cat

First prize in the contest "Websalpunt"

Awarded for the webpage www.sunite.cat - 85€

2014 | Lleida City Council - La Paeria

Smart City with Smart Ideas Award

Awarded to Feeling Projects - 2000€(to be spent on future projects)

**2014** | PciTAL

Android Hackathon

First place - 200€

## Languages

SPANISH: Mothertongue CATALAN: Mothertongue ENGLISH: Fluent (C1)

GERMAN: Basic Knowledge (A2)

## Skills

Basic Knowledge: SQL, Java, D, Ruby, Bash, Ubuntu, SketchUp, Android, GLSL, Prolog, node.js,

socket.io, OpenGL, Haskell, Gimp

Intermediate Knowledge: Python, Javascript, CSS, HTML, VisualBasic, shell script

Solid Knowledge: Unity3D, C#, vim editor, linux, git,  $\LaTeX$