

Lab Goal : This lab was designed to teach you more about base conversion.

Lab Description : Read in a number and a base and a new base. You are then to output the original number and original base and the new number in the new base.

Sample Data :

```
10 10 2
AB 16 10
345 6 4
25 10 2
127 10 16
1024 7 16
97342 10 16
1010010010001001 2 16
```

Sample Output :

```
10-10 == 1010-2

AB-16 == 171-10

345-6 == 2021-4

25-10 == 11001-2

127-10 == 7F-16

1024-7 == 169-16

97342-10 == 17C3E-16

1010010010001001-2 == A489-16
```

Files Needed ::

```
BaseConversion.java
BaseRunner.java
```

algorithm help

ANY BASE to BASE TEN

Given 32 in base 4, you could convert it to base 10 using the following formula ::

$$4^3 \quad 4^2 \quad 4^1 \quad 4^0$$

$$\begin{matrix} * & * & * & * \end{matrix}$$

$$0 + 0 + 3 + 2$$

$$0 * 64 + 0 * 16 + 3 * 4 + 2 * 1 = 14$$

BASE TEN to ANY BASE

loop as long as num is greater than 0

```
while ( num > 0 )
{
    get remainder - % new base
    reduce num - / new base
}
```

if new base is 2 and num is 65

new base	num /	remainder %
2	65	1
2	32	0
2	16	0
2	8	0
2	4	0
2	2	0
2	1	1

65 base 10 = 100 0001 base 2
% and div are your friends.