CS417 Lab 19

Getting Started

This lab builds skills with binary trees.

Begin the lab by creating a folder for your files. Then, download the following files into that folder:

- tree2.py: code for you to modify
- tree_output.txt: correct output for the program

In this lab, you will work with a binary tree. A partial implementation is provided for you, which you must edit. The file tree.py implements two classes:

• Node: a node in the tree

• BST: a binary search tree.

Exercises

All of the exercises here use free-standing functions, not methods of the BST class. Thus they will work with Node objects.

Each of these functions will be called by a method in the tree, and will usually be passed the root of the tree, initially.

1. Implement the function preceding_node(node). It finds the node that comes just before the given node, and returns it.

Assume that node is the root of a BST, so the following technique applies:

- a. If node is None, it has no predecessor. Return None
- b. Otherwise, if node has no left child, it has no predecessor. Return None.
- c. Otherwise, set child = node.left, and advance right, as many times as possible. When you reach a node that whose right is None, you are at the predecessor. Return it.
- 2. Implement the function inorder_with_depth(node, depth). It runs inorder traversal, and prints each node's key, and its depth.

Here is the inorder traversal algorithm in pseudocode:

```
inorder(node)
  if node isn't empty,
    inorder(node.left)
    visit node
    inorder(node.right)
```

Notice the depth parameter. Each time you call inorder_with_depth, this should increase. Hence, pass depth+1 in your recursive calls.

To "visit" a node, just print its key, and the depth.

3. Implement the function indented print(node, depth).

This function is identical to the previous one, except that the "visit" step should print 4×depth spaces, followed by the key, all on the same line.

For example the following tree:

```
5

/ \

2 10

/\ /\

1 3 9 20
```

should produce this output:

```
1
2
3
5
9
10
20
```

4. Implement the function max_key(node), which finds the biggest key in the subtree whose root is node. Assume all keys are positive numbers.

Don't assume the subtree is a BST. Instead, proceed recursively:

- a. Base case: if the node is empty, return o
- b. otherwise, (recursive case):
- find the max in the left subtree
- find the max in the right subtree
- o return the biggest of: the node's key, the left max, and the right max

5. Implement the function min_key(node), which finds the smallest key in the subtree whose root is node. Assume all keys are less than 1,000,000

Don't assume the subtree is a BST. Instead, proceed recursively:

- a. Base case: if the node is empty, return 1000000
- b. otherwise, (recursive case):
- find the min in the left subtree
- find the min in the right subtree
- o return the smallest of the node's key, the left min, and the right min
- 6. Implement the function is_root_of_bst(node). It returns True or False depending on whether the subtree is or isn't a true binary search tree.

A subtree rooted at node is a BST if:

- a. node is empty, or
- b. it isn't empty, and
- the biggest key on the left side is less than the node's key, and
- the smallest key on the right side is more than the node's key, and
- both children are BSTs
- 7. (10% Bonus) Implement the function has _path_sum(node, total). It considers all possible root-to-leaf paths starting at node, down to a leaf. If there is path whose keys add up to total, return True. Otherwise, False.

Example: this tree

has a path with total 22: 5 -> 4 -> 11 -> 2.

Method:

- \circ if node is empty, return True if total is 0, otherwise False
- o therwise, check if there is a left subtree, and whether the left subtree has a path adding up to total node.key.

• otherwise, check the right subtree in the same way.

Submitting your work

Go to mycourses.unh.edu, find CS417, and the lab. Then click the "Submit" button and upload tree2.py.