CS417 Lab #15

Getting Started

Begin the lab by downloading these starting files:

- postfix.py
- stack.py

Description

You are given an implementation of a stack. You are also given skeleton code, for a postfix calculator. Your job is to complete the postfix calculator.

Postfix Evaluation

You are used to working with infix expressions, where operators occur **between** operands. For example:

```
1 * 2 + 3.14 / 9
```

In a postfix expression, the operator comes **after** the operands. For example:

```
1 2 * 3.14 9 / +
```

Postfix expressions are useful, because it's very easy to evaluate one, using a stack of values. Here is the algorithm:

```
for each token in the expression:
   if the token is an operand:
      push the operand
   else (it's an operator):
      pop the right operand
      pop the left operand
      apply the operator
      push the result
```

The stack module

You have a module stack.py, which defines a class called Stack (note the capital-

ization). This class implements these methods:

- __init__ constructs an empty stack
- push(x) pushes x on top of the stack
- pop() pops (removes) the top value from stack, and returns that value.
- top() returns the value at the top of the stack, but does not remove it (stack is unchanged).
- empty() returns True/False if the stack is/isn't empty.
- __len__ returns the number of values in the stack. Invoked by the python len() function.
- __str__ returns a printable string version of the stack's contents. The top of the stack is right-most.

Open stack.py and look at the code. Look at the main() function, which shows how it's used:

- s = Stack() creates a stack object
- s.push(10) pushes the value 10
- x = s.pop() pops the top value, which goes into x

Notice that the pop() method may raise an exception, if the stack is empty.

Your Tasks

1. Open the module postfix.py, and run it. Type this sample input:

12 +

You **MUST** leave spaces between the tokens; otherwise the line can't be easily split into tokens.

You will get an error, because you didn't import the stack module. Add this line to the top of your file:

from stack import Stack

By using from, we don't have to mention the module's name. Instead of writing s = stack.Stack(), we simply write s = Stack().

Run postfix.py again, and verify that the module was imported.

2. The function eval_postfix calls is_operator to identify the token. Implement is_operator(token). If token occurs in "+-*/=", return True. Otherwise return False (use the in operator).

3. Take care of operators. If your token is an operator, pop the stack twice: once into right_operand, and once into left_operand:

```
right_operand = s.pop()
left_operand = s.pop()
```

Then, write a four-way if-elif-elif block of code that adds, subtracts, multiplies, or divides the two operands, into a result. Push the result:

```
s.push(result)
```

- 4. Now, handle operands. If token is not an operator, it's an operand. Push the token.
- 5. If the expression is valid, then, after all the tokens have been processed, there should be a single value on the stack. It's the expression's value.

Pop the stack into a result, and return that result.

```
value = s.pop()
return value
```

6. Run the program, and enter this expression:

```
2 3 *
```

You should get an error. What happened? You're multiplying two strings! We forgot to turn the operands into numbers!

Go back to Task 4, and convert the token into a float, and then push it. Run the program again, and you should see 6.0

7. (Error handling) Try this expression:

```
1 2 + -
```

Your program will die, with an empty-stack exception. That's because there are too many operators. The program should not die; it should report the error.

The problem is with Task 3. The stack may be empty. So, add an if s.empty(): before each s.pop(). If the stack is empty, return "Too many operators". Else, pop normally.

8. (Error handling) Now, try this input:

$$123 +$$

Your program shouldn't die, but clearly this is a bad expression. It has too many operands. This error is detected at the end (Task 5). Before you pop the result, check the length of the stack using if len(s) > 1: . If the stack has more than 1 value, return "Too many operands"

9. [10% Bonus] Implement the "=" assignment operator. Such an operator will arise if you use variables, such as in this infix expression:

$$a = 1 + 2$$

which is converted into postfix thus:

$$a 1 2 + =$$

Adding this feature requires many changes:

• You will need a symbol table to store the values of all the variables. The symbol table should be created in the main function:

and should be passed to eval_postfix, which now expects two arguments.

• When you get a "=" operator, its action should be to modify a variable:

```
variables[left_operand] = right_operand
```

• When you get an operand, it may be a number, or it may be a variable name. You need to check this. Try converting it into a float, and catching an exception:

```
try:
```

```
value = float(token)
except ValueError:
    value = token # not a number, assume it's a
name
s.push(value)
```

• You may get expressions like this one:

```
a b 1 + =
```

which comes from the infix expression a = b + 1. In this expression, the stack may hold the string "b", not the value of the variable b. To handle this, you will have to add code that checks left_operand and right_operand, and retrieves their value, like this:

```
if type(left_operand) != float:
    left_operand = variables[left_operand]
```

Turning in your work

To submit your work, go to mycourses.unh.edu, find cs417, and the lab, and upload postfix.py. Submit whatever you have completed, at the end of the lab session. You can submit again until midnight, with no lateness penalty.