

Name: _____

Lab for ITSC 3181 and 3181L, Introduction to Computer Architecture, Spring 2020

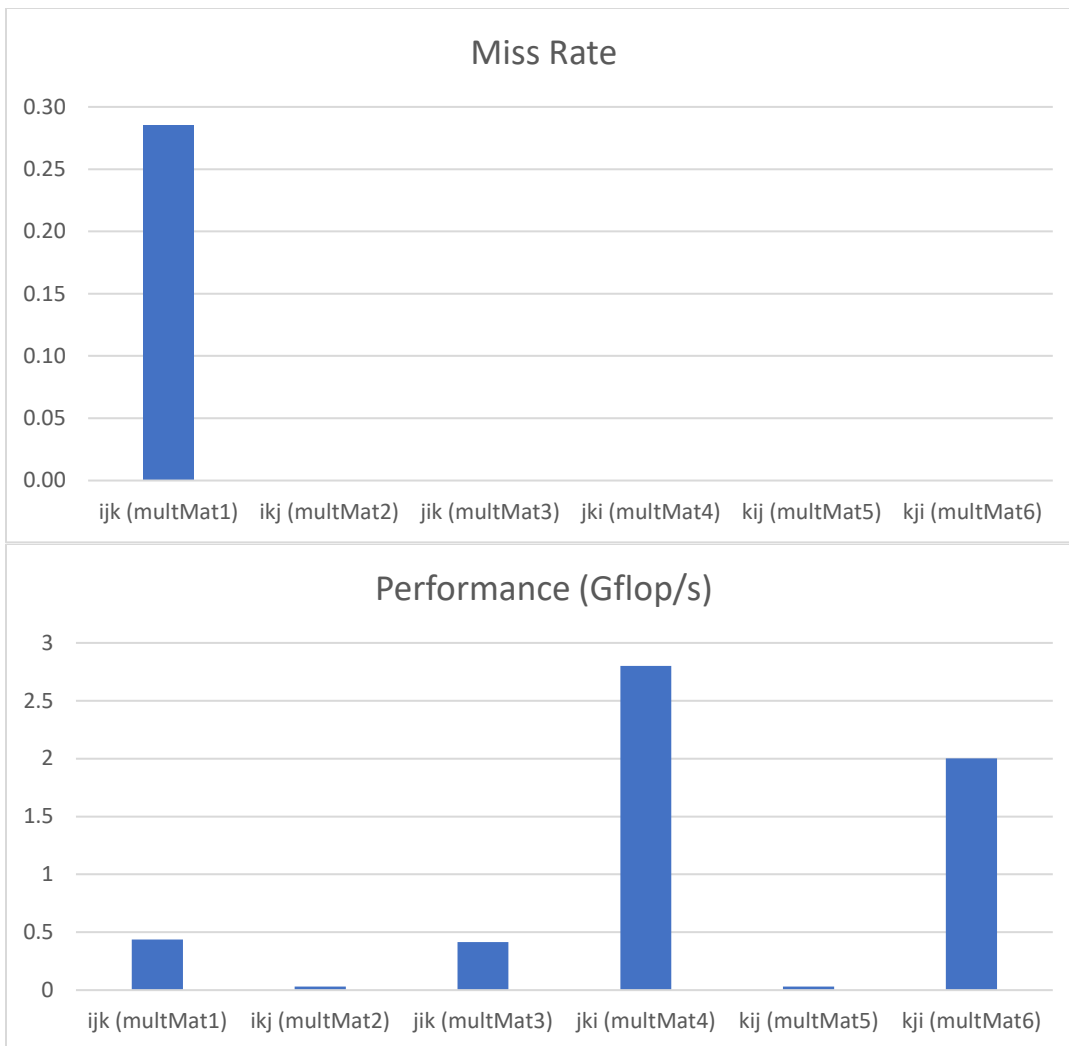
Lab #13 and #14: Memory and Cache Access, Stride Access and Loop Ordering with Matrix Multiplication

Grade:

	Task 1 and 2 (75%)					Task 3 (25%)			Total
	ijk (multMat2)	jik (multMat3)	jki (multMat4)	kij (multMat5)	kji (multMat6)	Question 1	Question 2	Question 3	
Percentage	15%	15%	15%	15%	15%	8%	8%	9%	
Your grade									

Task 1 and 2 (remove this figure and paste yours that has the solution)

2	ijk (multMat1)										Summary						
3		k=0	k=1	k=2	...	k=7	k=8	...	k=62	k=63	Stride	# Acces	# Miss	Miss Ra	Notes		
4	Array	Element	Cache H	Element	Cache H	Element	Cache H	...	Element	Cache H	Element	Cache H	n	64	64	100%	Every access is Miss
5	Load for A	A[0]	M	A[n]	M	A[2n]	M	...	A[7n]	M	A[8n]	M	1	64	8	0.13	1 out of 8 accesses is miss. E
6	Load for B	B[0]	M	B[1]	H	B[2]	H	...	B[7]	H	B[8]	M	1	64	8	0.13	1 out of 8 accesses is miss. E
7	Load for C	C[0]	M	C[0]	H	C[0]	H	...	C[0]	H	C[0]	H	0	64	1	0.02	For all the 64 accesses, the f
8	Store for C	C[0]	H	C[0]	H	C[0]	H	...	C[0]	H	C[0]	H	0	64	0	0	All 64 accesses are hit
9													Total	256	73	0.29	Miss Rate = # Misses / # Acces
10																	
11	ikj (multMat2)										Summary						
12		k=0	k=1	k=2	...	k=7	k=8	...	k=62	k=63	Stride	# Acces	# Miss	Miss Ra	Notes		
13	Array	Element	Cache H	Element	Cache H	Element	Cache H	...	Element	Cache H	Element	Cache H	n	64	64	100%	
14	Load for A	A[0]	M	A[1]	M	A[2]	M	...	A[7]	M	A[8]	M	1	64	64	100%	
15	Load for B	B[0]	M	B[n]	M	B[2n]	M	...	B[7n]	M	B[8n]	M	n	64	16	0.25	
16	Load for C	C[0]	M	C[n]	M	C[2n]	M	...	C[7n]	M	C[8n]	M	jn	64	8	0.13	
17	Store for C	C[0]	H	C[n]	H	C[2n]	H	...	C[7n]	H	C[8n]	H	jn	64	0	0	All 64 accesses are hit
18													Total	256	88	0.34	Miss Rate = # Misses / # Acces
19																	
20																	
21	jik (multMat3)										Summary						
22		k=0	k=1	k=2	...	k=7	k=8	...	k=62	k=63	Stride	# Acces	# Miss	Miss Ra	Notes		
23	Array	Element	Cache H	Element	Cache H	Element	Cache H	...	Element	Cache H	Element	Cache H	n	64	64	100%	All are misses
24	Load for A	A[0]	M	A[n]	M	A[2n]	M	...	A[7n]	M	A[8n]	M	1	64	8	0.13	1/8 are a miss
25	Load for B	B[0]	M	B[1]	H	B[2]	H	...	B[7]	H	B[8]	M	1	64	8	0.13	1/8 are a miss
26	Load for C	C[0]	M	C[0]	H	C[0]	H	...	C[0]	H	C[0]	H	0	64	1	0.02	Only first access is a miss
27	Store for C	C[0]	H	C[0]	H	C[0]	H	...	C[0]	H	C[0]	H	0	64	0	0	All 64 accesses are hit
28													Total	256	73	0.29	Miss Rate = # Misses / # Acces
29																	
30																	
31	jki (multMat4)										Summary						
32		k=0	k=1	k=2	...	k=7	k=8	...	k=62	k=63	Stride	# Acces	# Miss	Miss Ra	Notes		
33	Array	Element	Cache H	Element	Cache H	Element	Cache H	...	Element	Cache H	Element	Cache H	n	64	8	13%	
34	Load for A	A[0]	M	A[n]	M	A[2n]	M	...	A[7n]	M	A[8n]	M	1	64	2	0.03	
35	Load for B	B[0]	M	B[1]	M	B[2]	M	...	B[7]	H	B[8]	H	1	64	2	0.03	
36	Load for C	C[0]	M	C[n]	M	C[2n]	H	...	C[7n]	H	C[8n]	H	in	64	1	0.02	
37	Store for C	C[0]	H	C[n]	H	C[2n]	H	...	C[7n]	H	C[8n]	H	in	64	0	0	All 64 accesses are hit
38													Total	256	11	0.04	Miss Rate = # Misses / # Acces
39																	
40																	
41	kij (multMat5)										Summary						
42		k=0	k=1	k=2	...	k=7	k=8	...	k=62	k=63	Stride	# Acces	# Miss	Miss Ra	Notes		
43	Array	Element	Cache H	Element	Cache H	Element	Cache H	...	Element	Cache H	Element	Cache H	n	64	64	100%	
44	Load for A	A[0]	M	A[1]	M	A[2]	M	...	A[7]	M	A[8]	M	1	64	64	100%	
45	Load for B	B[0]	M	B[n]	H	B[2n]	H	...	B[7n]	H	B[8n]	H	n	64	0	0.00	
46	Load for C	C[0]	M	C[n]	H	C[2n]	H	...	C[7n]	H	C[8n]	H	jn	64	0	0.00	
47	Store for C	C[0]	H	C[n]	H	C[2n]	H	...	C[7n]	H	C[8n]	H	jn	64	0	0	All 64 accesses are hit
48													Total	256	64	0.25	Miss Rate = # Misses / # Acces
49																	
50																	
51	kji (multMat6)										Summary						
52		k=0	k=1	k=2	...	k=7	k=8	...	k=62	k=63	Stride	# Acces	# Miss	Miss Ra	Notes		
53	Array	Element	Cache H	Element	Cache H	Element	Cache H	...	Element	Cache H	Element	Cache H	n	64	32	50%	
54	Load for A	A[0]	M	A[n]	M	A[2n]	M	...	A[7n]	M	A[8n]	M	1	64	16	0.25	
55	Load for B	B[0]	M	B[1]	M	B[2]	M	...	B[7]	M	B[8]	M	1	64	16	0.25	
56	Load for C	C[0]	M	C[0]	M	C[0]	H	...	C[0]	H	C[0]	H	0	64	1	0.02	
57	Store for C	C[0]	H	C[0]	H	C[0]	H	...	C[0]	H	C[0]	H	0	64	0	0	All 64 accesses are hit
58													Total	256	49	0.19	Miss Rate = # Misses / # Acces
59																	
60																	
61																	
62																	
63		Miss Rate															
64	ijk (multMat1)	0.29															
65	ikj (multMat2)	0.34															
66	jik (multMat3)	0.29															
67	jki (multMat4)	0.04															
68	kij (multMat5)	0.25															
69	kji (multMat6)	0.19															
70																	
71																	



Task 2:

1. Which ordering(s) perform best for these 1000-by-1000 matrices? **Why?**

jki performs the best because it has the highest Gflop/s at 2.801 and kji is close in seconds with 2.002 Gflop/s

2. Which ordering(s) perform the worst? **Why?**

ikj and kij both perform the worst because they have the lowest Gflop/s at 0.031

3. How does the way we stride through the matrices with respect to the innermost loop affect performance?

When the innermost loop is i it increments by 1 each time so it goes linearly. When it is j it is incremented by n which means that it jumps around a lot in the matrix. When it is k it does not change anything.