Motivating Questions

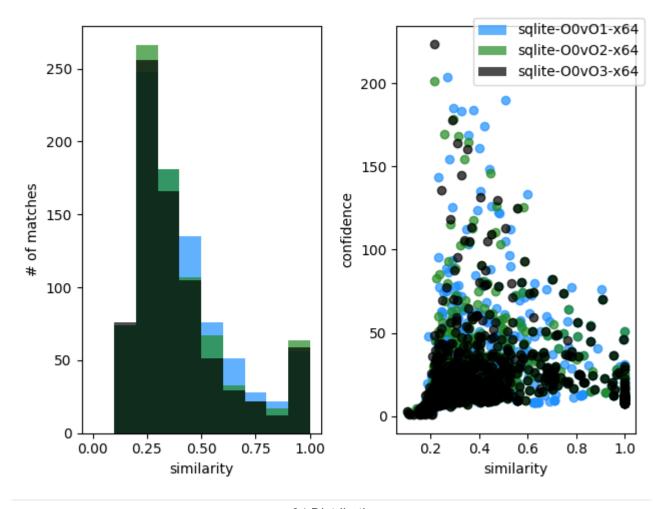
- 1. Does BSim's performance vary when the *source language varies*? Further, does BSim include *implicit biases based on source-level semantics* of a particular language?
- 2. How robust are BSim's features to *changes in compilation settings*? Further, do particular compilation settings degrade BSim's performance more than others?
- 3. Are BSim's weighting and scoring mechanisms sufficient to distinguish false positive matches from true positives? And how many does it produce with a given range?

Experiment 1 - SQLite3 CLI, C, Vary Optimizations

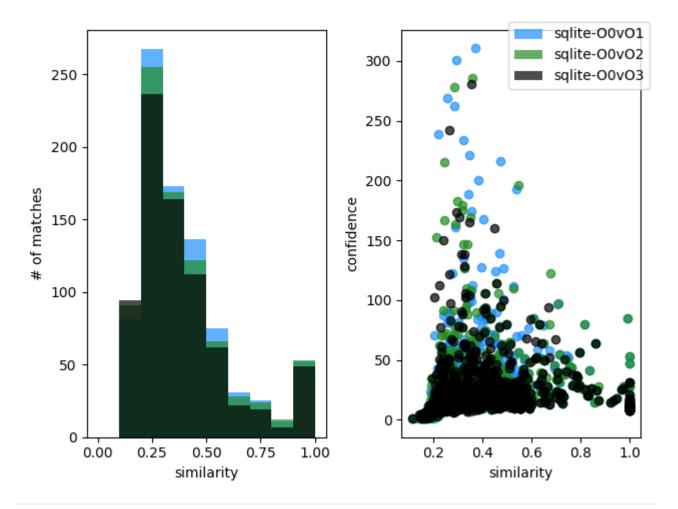
This experiments sets a baseline for BSim's performance on C binaries. We compile the SQLite3 command line tool using Clang at optimization levels O0 - O3. Signatures are generated for O0 and queries are performed on each level against them.

| | sqlite-00v01-x64 | sqlite-O0vO2-x64 | sqlite-O0vO3-x64 |
|------------------|------------------|------------------|------------------|
| Avg. Similarity | 0.4286 | 0.4189 | 0.4121 |
| No. of Functions | 1605 | 1592 | 1580 |
| No. of Matches | 882 | 843 | 787 |
| Accuracy | 0.5495 | 0.5295 | 0.4981 |

x64 Accuracy



x64 Distribution



ARM Distribution

| | sqlite-00v01 | sqlite-00v02 | sqlite-00v03 |
|------------------|--------------|--------------|--------------|
| Avg. Similarity | 0.4112 | 0.4095 | 0.3983 |
| No. of Functions | 1681 | 1665 | 1670 |
| No. of Matches | 862 | 832 | 775 |
| Accuracy | 0.5128 | 0.4997 | 0.4641 |

ARM Accuracy

Experiment 2 - Bat Command Line Tool, Rust, Vary Optimizations

This experiment explores how BSim performs on a modern programming language, Rust. We compile the <u>Bat</u> command line application with *rustc/cargo* at optimization levels O0-O3. Further, we disable LTO and any symbol stripping. Signatures are again generated for the O0 level and queries are performed at each level against them.

| | bat-00v00-arm | bat-00v01-arm | bat-00v02-arm | bat-00v03-arm |
|------------------|---------------|---------------|---------------|---------------|
| No. of Functions | 497 | 79 | 72 | 71 |
| Top 1 Accuracy | 0.706 | 0.038 | 0.028 | 0.028 |
| Top 3 Accuracy | 0.755 | 0.063 | 0.028 | 0.042 |
| Top 5 Accuracy | 0.777 | 0.063 | 0.042 | 0.042 |
| Top 10 Accuracy | 0.793 | 0.089 | 0.069 | 0.07 |
| Top 25 Accuracy | 0.849 | 0.127 | 0.069 | 0.07 |

ARM Accuracy

| | bat-O0vO0-x64 | bat-O0vO1-x64 | bat-O0vO2-x64 | bat-00v03-x64 |
|------------------|---------------|---------------|---------------|---------------|
| No. of Functions | 497 | 71 | 37 | 36 |
| Top 1 Accuracy | 0.706 | 0.056 | 0.027 | 0.028 |
| Top 3 Accuracy | 0.759 | 0.085 | 0.027 | 0.028 |
| Top 5 Accuracy | 0.781 | 0.127 | 0.054 | 0.056 |
| Top 10 Accuracy | 0.819 | 0.141 | 0.108 | 0.111 |
| Top 25 Accuracy | 0.881 | 0.169 | 0.108 | 0.167 |

x64 Accuracy

Experiment 3 - Hyper Web Server, Rust, Vary Optimizations

To confirm the results presented above, we conducted the same experiment on additional Rust applications. Here, we created a small HTTP server using the <u>Hyper</u> library, written entirely in Rust. We compile at the varying optimization levels and query only for functions within the Hyper namespace.

| | hyper-00v00-arm | hyper-00v01-arm | hyper-00v02-arm | hyper-00v03-arm |
|------------------|-----------------|-----------------|-----------------|-----------------|
| No. of Functions | 274 | 130 | 99 | 99 |
| Top 1 Accuracy | 0.668 | 0.108 | 0.141 | 0.131 |
| Top 3 Accuracy | 0.759 | 0.162 | 0.192 | 0.172 |
| Top 5 Accuracy | 0.796 | 0.208 | 0.222 | 0.202 |
| Top 10 Accuracy | 0.828 | 0.277 | 0.293 | 0.273 |
| Top 25 Accuracy | 0.869 | 0.338 | 0.343 | 0.323 |

ARM Accuracy

| | hyper-00v00-x64 | hyper-00v01-x64 | hyper-00v02-x64 | hyper-00v03-x64 |
|------------------|-----------------|-----------------|-----------------|-----------------|
| No. of Functions | 359 | 161 | 121 | 121 |
| Top 1 Accuracy | 0.677 | 0.161 | 0.174 | 0.174 |
| Top 3 Accuracy | 0.777 | 0.224 | 0.231 | 0.231 |
| Top 5 Accuracy | 0.833 | 0.248 | 0.256 | 0.256 |
| Top 10 Accuracy | 0.864 | 0.28 | 0.314 | 0.298 |
| Top 25 Accuracy | 0.928 | 0.323 | 0.38 | 0.388 |

Experiment 4 - Egg Expression Equality Saturation, Rust, Vary optimizations

To further confirmation of the Rust results, we conducted another experiment using the Egg library, a fully Rust-implemented library for Egraphs based equality saturation. This additional data point covers functionality not previously exercised by the other experiments.

| | egg-O0vO0 | egg-O0vO1 | egg-O0vO2 | egg-O0vO3 |
|------------------|-----------|-----------|-----------|-----------|
| No. of Functions | 287 | 86 | 72 | 71 |
| Top 1 Accuracy | 0.805 | 0.081 | 0.056 | 0.056 |
| Top 3 Accuracy | 0.878 | 0.14 | 0.111 | 0.113 |
| Top 5 Accuracy | 0.889 | 0.163 | 0.125 | 0.113 |
| Top 10 Accuracy | 0.934 | 0.174 | 0.153 | 0.141 |
| Top 25 Accuracy | 0.944 | 0.244 | 0.25 | 0.254 |

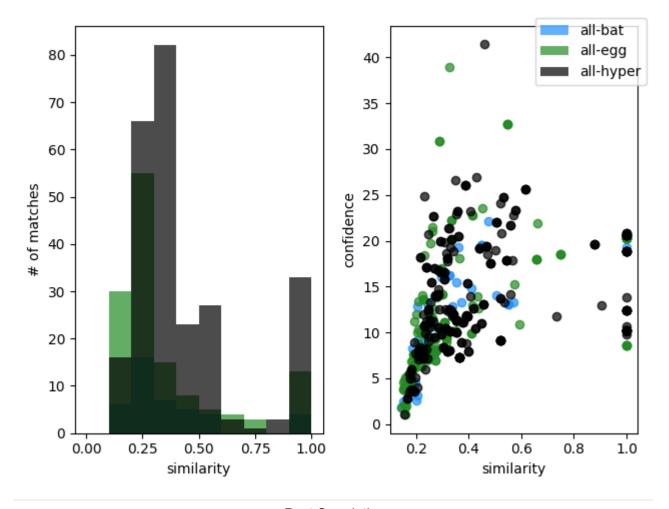
ARM Accuracy

| | egg-O0vO0 | egg-O0vO1 | egg-O0vO2 | egg-O0vO3 |
|------------------|-----------|-----------|-----------|-----------|
| No. of Functions | 398 | 128 | 113 | 112 |
| Top 1 Accuracy | 0.553 | 0.102 | 0.115 | 0.098 |
| Top 3 Accuracy | 0.714 | 0.148 | 0.177 | 0.161 |
| Top 5 Accuracy | 0.791 | 0.156 | 0.186 | 0.179 |
| Top 10 Accuracy | 0.874 | 0.188 | 0.204 | 0.196 |
| Top 25 Accuracy | 0.967 | 0.234 | 0.212 | 0.196 |

x64 Accuracy

Combining Rust Results

Using all data points from the Rust experiments, generate a similar graph to correlate match accuracy with similarity and confidence



Rust Correlation