Node jQuery Mobile 1st Phase

1) You are your partner need to create a shared GitHub repo.

2) Build a working V1 of your project.

* Add an HTML page with 4 jQuery Mobile pages
* Each of the 4 ‘pages’ should have a header, content, and footer section.
* Make the headers and footers have at least some html to give them some character reflective of your web sites purpose
* Also in the header should be a navbar that lets a user jump among the 4 pages
* Each of the content sections of the 4 pages should have enough HTML to make it clear what the page does. For example,
  + if in the final version a page is going to list li’s for a collection of movies, pets, stocks, to-do’s or whatever, then for this version, add a ul and 3 li elements and just display made up data.
  + If the page is going to let the user add another movie, pet, stock, to-do, or whatever, have the <input text boxes with labels that show what the data they will need to enter is. There should be a button as well to commit the data (but the bottom does not work)
  + If the page is going to show details about something, add enough HTML to show a mock up of the displayed data
* Add a css file and edit in any CSS you need at this stage.
* Note, there is no JavaScript file required, as your pages are all static HTML. Of course if you want to go further, and start doing more, that’s fine.