Chase Lane

Website (412)-995-0352 lanechase34@outlook.com

WORK EXPERIENCE

University of Pittsburgh Student Endpoint Technician (2021-Present)

Pittsburgh, PA

- Provided IT technical support services to assist faculty/staff with various problems pertaining to hardware and software
- Deployed new hardware including imaging, configuration, and setup

Home Depot Lumber Associate (2020-2021)

Pittsburgh, PA

- Assisted customers with locating products, answer relevant questions, lifting, etc.
- Fork & Lift Equipment Certification Load/unload delivery trucks, customer trucks, and stocking of shelves

EDUCATION

University Of Pittsburgh

April, 2023

Bachelor of Computer Science

Pittsburgh, PA

- Minors in Statistics, Economics
- Relevant Coursework: Algorithm Implementation, Data Structures, Operating Systems, Assembly Language, Web Applications, Systems Software, Data Science, Applied Regression, Sports Analytics, Database Management
- GPA 3.75/4.0

LEADERSHIP AND INVOLVEMENT

South Park Historical Society

2017-Present

Volunteer

South Park, PA

- Represent the historical society at annual public fundraising event by selling tickets and assisting in cash collection and inventory
- Manage setup of events

Pitt Computer Science Club

2019-Present

Member

Pittsburgh, PA

 Actively participate in various club related events, such as hackathons, to further develop skills and knowledge pertaining to computers

SKILLS & INTERESTS

- Languages: Java, R, C, Python, JavaScript, HTML, CSS, SQL
- Technologies: GitHub, Django, Flask, Salesforce CRM, Excel, NodeJS, Bootstrap
- Interests: Computer Hobbyist, AI, Retro Video Games, Frisbee, Soccer, Hockey
- Certifications: (In-progress) Udemy Web Developer Bootcamp

PROJECTS

- Monte Carlo Simulation of the 1993 NHL Season, R Studio
 - o Created ELO ratings based on win/loss history of franchises using data scraped from NHL's website
 - o Ran 10,000 iterations of the season using ELO and probability to simulate each game while collecting various statistics
- Beating Tetris using Neural Network, Javascript
 - o (In-Progress) Using Brain S to develop a neural network to beat Tetris coded in Javascript