

Functions

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Functions are fundamental tools for mathematical reasoning. You have likely already seen and worked with functions in several contexts, such as calculus and possibly also linear algebra. Those contexts are somewhat specific; they deal only with functions of real numbers or vectors. In fact, functions are something that can be defined much more generally and understanding this general perspective can be incredibly useful.

The goal of these notes is to present functions from the general perspective where the *domain* and *codomain* can be any set (not just sets of numbers or vectors). We introduce the most fundamental and basic concepts about functions in this general setting, namely: injective (one-to-one), surjective (onto), and bijective. These definitions involve quantifiers, so they need to be defined and understood carefully. We also define *function composition* and *function inverse*. To emphasize the generality of functions and these concepts, we give several running examples which are not functions of numbers or vectors. The crown jewel at the end of these notes is the fact that these concepts are related: *a function is invertible if and only if it is a bijection*.

Note that although this material lines up nicely with Chapter 5 of Lakins, we omit a lot of the material covered by Lakins in Chapter 5. Here is a list of things in Lakins which we will NOT cover:

- Pre-image, image (of a set), and range.
- Graph of a function.
- Increasing or decreasing functions of real numbers.

These concepts are useful, to be sure, but they are not as essential as the core concepts we will focus on here. To help you focus on this material, we have listed relevant exercise from Lakins in these notes.

1 What is a function?

A function is three things: a correspondence, a domain, and a codomain.

Definition 1.1 (Lakins, Definition 5.1.1). Let X and Y be sets. A *function from X to Y* is a correspondence that assigns to each element $x \in X$ a unique element of Y .

Notation and terminology: We denote a function from X to Y with the notation “ $f: X \rightarrow Y$ ” which is read out loud as “function f from X to Y .” Here f is the name of the correspondence (or “rule” or “formula”), which is often given with an explicit formula (see next example). If we have named the correspondence f , then we denote the element in Y to which $x \in X$ is assigned by $f(x)$. You should not confuse f (the correspondence/rule/formula) with $f: X \rightarrow Y$ (the function). The function consists of f , X and Y ! The set X is the *domain* of $f: X \rightarrow Y$. The set Y is the *codomain* of $f: X \rightarrow Y$.

Example 1.2. Consider the correspondence $f(x) = \sqrt{x}$ (where \sqrt{x} means the non-negative square root of x). This alone does not define a function. We also need to specify what the domain and codomain are. There are many possible choices of domain and codomain that will produce a function from this correspondence. For example,

- $f: [0, \infty) \rightarrow \mathbb{R}$,
- $f: [0, \infty) \rightarrow [0, \infty)$, and
- $f: [0, 1] \rightarrow [0, 1]$.

When dealing with functions of real numbers, it is often the convention, especially in a calculus course, to take the largest possible domain and the largest possible codomain for the given rule¹. What are those for $f(x) = \sqrt{x}$? As we see here, and as we will see below when we talk about inverses, there are good reasons in some situations where we want to take a different domain (not the largest possible one). Thus, the domain is part of the definition of the function.

On the other hand, the following are not functions (for the correspondence $f(x) = \sqrt{x}$). Why not?

- $f: \mathbb{R} \rightarrow \mathbb{R}$
- $f: [0, 2] \rightarrow [0, 1]$

As we mentioned above, any sets can be the domains and/or codomains of functions, not just sets of numbers. Indeed, once we realize this, we see that functions are much more ubiquitous than our calculus and linear algebra courses would lead us to believe.

Example 1.3. Let $\mathcal{L} = \{“a”, “b”, \dots, “z”\}$ be the set of lower case letters. Let $\mathcal{U} = \{“A”, “B”, \dots, “Z”\}$ be the set of upper case letters. Let

$$\mathcal{A} = \mathcal{L} \cup \mathcal{U} = \{“a”, “b”, \dots, “z”, “A”, “B”, \dots, “Z”\}.$$

Let $Cap: \mathcal{A} \rightarrow \mathcal{A}$ be the function that sends a letter to its capitalization. For example, $Cap(“a”) = “A”$ and $Cap(“A”) = “A”$.

¹In fact, a typical calculus exercise asks you to find “the domain” of a given formula. To be more precise, those exercises should ask you to find “the largest possible domain” for the formula. There is no definitive domain for a given formula. Picking the domain so as to define a function from a given formula is a choice that we make and we do not have to choose the largest possible domain!

Example 1.4. Let B_4 be the set of all binary sequences of length 4. In other words, B_4 is the set of all sequences of 1s and 0s of length 4:

$$B_4 = \left\{ \begin{array}{cccccccc} 0000, & 1000, & 0100, & 0010, & 0001, & 1100, & 1010, & 1001, \\ 0101, & 0011, & 0110, & 1110, & 1101, & 1011, & 0111, & 1111 \end{array} \right\}.$$

Here are some examples of functions with domain B_4 and codomain B_4 .

- (bit flip) Let $n: B_4 \rightarrow B_4$ be the function that replaces every 0 with a 1 and every 1 with a 0. For example $n(0101) = 1010$ and $n(1111) = 0000$.
- (right shift) Let $r: B_4 \rightarrow B_4$ be the function that shifts everything to the right by one place so that the rightmost digit is deleted and the leftmost digit becomes a 0. For example, $r(1111) = 0111$ and $r(0101) = 0010$.
- (left shift) Let $l: B_4 \rightarrow B_4$ be the function that shifts to the left, deleting the leftmost digit and replacing the rightmost digit by 0. For example, $l(1111) = 1110$ and $l(0111) = 1110$.

If we defined B_3 to be the set of all binary sequences of length 3, then we could also define various functions from B_4 to B_3 or vis versa. For example:

- (truncate) Let $t: B_4 \rightarrow B_3$ be the function that sends a sequence of length 4 to a sequence of length 3 by removing the leftmost digit. For example, $t(1010) = 010$ and $t(0010) = 010$.
- Let $a: B_3 \rightarrow B_4$ be the function that sends a sequence of length 3 to a sequence of length 4 by adding a 0 as the leftmost digit. For example, $a(010) = 0010$ and $a(111) = 0111$.

1.1 Exercises

Lakins, 5.1.6, 5.1.7 (a) and (b).

2 Injective, surjective, and bijective

Definition 2.1 (Lakins, Definition 5.3.1). Let $f: X \rightarrow Y$ be a function.

1. $f: X \rightarrow Y$ is *injective* (or *one-to-one*) if for all $x_1, x_2 \in X$, if $f(x_1) = f(x_2)$, then $x_1 = x_2$.
2. $f: X \rightarrow Y$ is *surjective* (or *onto*) if for all $y \in Y$, there exists $x \in X$ such that $f(x) = y$.
3. $f: X \rightarrow Y$ is *bijective* if it is injective and surjective.

The definition of injective is sometimes easier to understand using its contrapositive: for all $x_1, x_2 \in X$, if $x_1 \neq x_2$, then $f(x_1) \neq f(x_2)$.

Some people use the terms “one-to-one” and “onto” instead of “injective” and “surjective”. One-to-one means the same thing as injective. Onto means the same thing as surjective.

Example 2.2. Consider all the examples from the previous section. Which are injective? Which are surjective? Which are bijective (both injective and surjective)? If they are not injective or not surjective, can you modify the domain and codomain so that they are?

- For example, with which choices of domain and codomain does the correspondence $f(x) = \sqrt{x}$ define a function that is injective, surjective, or bijective? What about for $g(x) = x^2$?
- For example, for the capitalization function $Cap: \mathcal{A} \rightarrow \mathcal{A}$, describe all possible subsets $X \subset \mathcal{A}$ so that $Cap: X \rightarrow \mathcal{A}$ is injective (be careful!). Describe all possible subsets $Y \subset \mathcal{A}$ so that $Cap: \mathcal{A} \rightarrow Y$ is surjective (be careful!).
- For another example, consider the functions $B_4 \rightarrow B_4$. Which of them are injective, surjective, bijective?

We also note the following fact, which is very useful. We do not give a proof.

Theorem 2.3. *Let X be a set with n elements and let Y be a set with m elements (for n and m positive integers). Let $f: X \rightarrow Y$ be a function.*

1. *If $f: X \rightarrow Y$ is injective, then $n \leq m$.*
2. *If $f: X \rightarrow Y$ is surjective, then $n \geq m$.*
3. *If $f: X \rightarrow Y$ is bijective, then $n = m$.*

2.1 Exercises

Lakins, 5.3.1, 5.3.2, 5.3.3, 5.3.4, 5.3.6, 5.3.7.

3 Function composition

Definition 3.1 (Lakins, Definition 5.2.1). Let $f: X \rightarrow Y$ and $g: A \rightarrow B$ be functions such that $Y \subseteq A$, i.e., the codomain of f is a subset of the domain of g . The *composition of $f: X \rightarrow Y$ and $g: A \rightarrow B$* is a new function with domain X and codomain B that sends $x \in X$ to $g(f(x)) \in B$.

We write this function as $g \circ f: X \rightarrow B$ and we write $g \circ f(x) = g(f(x))$.

Example 3.2. Consider the function $f: [0, \infty) \rightarrow [0, \infty)$ with $f(x) = \sqrt{x}$. We can take the composition $f \circ f: [0, \infty) \rightarrow [0, \infty)$. What is $f(f(8))$? What is $f(f(4))$?

Example 3.3. Consider the function $Low: \mathcal{A} \rightarrow \mathcal{A}$ that converts a letter to lower case. What is $Low(Cap("a"))$? What is $Cap(Low("a"))$?

Example 3.4. Consider the function $g: \mathbb{R} \rightarrow \mathbb{R}$ with $g(x) = x^2$ and $f: [0, \infty) \rightarrow [0, \infty)$. Can we compose $g \circ f$? What about $f \circ g$? If we cannot take one of these compositions, can we modify $g: \mathbb{R} \rightarrow \mathbb{R}$ so that we can?

Example 3.5. Consider the “bit flip” function $n: B_4 \rightarrow B_4$. What is $n \circ n: B_4 \rightarrow B_4$?

The composition in the previous example is the identity function on B_4 . In general, the *identity function* on a set X is the function $I_X: X \rightarrow X$ defined by the correspondence $I_X(x) = x$. As the name suggests, the identity function satisfies some identities.

Theorem 3.6 (Lakins, Proposition 5.2.5 (2)). *For any function $f: X \rightarrow Y$, $f \circ I_X = f = I_Y \circ f$.*

Function composition is related to the properties of injective, surjective, and bijective.

Theorem 3.7 (Lakins, Theorem 5.3.10). *Let $f: X \rightarrow Y$ and $g: Y \rightarrow Z$ be functions.*

1. *If $f: X \rightarrow Y$ and $g: Y \rightarrow Z$ are both injective, then $g \circ f: X \rightarrow Z$ is injective.*
2. *If $f: X \rightarrow Y$ and $g: Y \rightarrow Z$ are both surjective, then $g \circ f: X \rightarrow Z$ is surjective.*
3. *If $f: X \rightarrow Y$ and $g: Y \rightarrow Z$ are both bijective, then $g \circ f: X \rightarrow Z$ is bijective.*
4. *If $g \circ f: X \rightarrow Z$ is injective, then $f: X \rightarrow Y$ is injective.*
5. *If $g \circ f: X \rightarrow Z$ is surjective, then $g: Y \rightarrow Z$ is surjective.*

Example 3.8. Consider $Low: \mathcal{A} \rightarrow \mathcal{L}$ and $Cap: \mathcal{L} \rightarrow \mathcal{A}$. Then $Low \circ Cap: \mathcal{L} \rightarrow \mathcal{L}$ is injective. In agreement with item 4 from the theorem, $Cap: \mathcal{L} \rightarrow \mathcal{A}$ is injective (why?). However, $Low: \mathcal{A} \rightarrow \mathcal{L}$ is not injective (why?)!

Example 3.9. Consider $r: B_4 \rightarrow B_4$ (right shift) and $t: B_4 \rightarrow B_3$. Then $t \circ r: B_4 \rightarrow B_3$ is surjective (why?). In agreement with item 5 from the theorem, $t: B_4 \rightarrow B_3$ is surjective. But $r: B_4 \rightarrow B_4$ is not surjective (why?).

3.1 Exercises

Lakins, 5.2.1, 5.2.2, 5.2.3.

4 Inverse functions

Definition 4.1 (Lakins, Definition 5.4.1). Let $f: X \rightarrow Y$ be a function. A function $g: Y \rightarrow X$ is the *inverse (function)* of $f: X \rightarrow Y$ if for all $x \in X$ and $y \in Y$,

$$y = f(x) \quad \text{if and only if} \quad x = g(y).$$

Proposition 4.2 (Lakins, Proposition 5.4.3). *Let $f: X \rightarrow Y$ and $g: Y \rightarrow X$ be functions. Then f is invertible and g is the inverse of f if and only if*

$$g \circ f = I_X \quad \text{and} \quad f \circ g = I_Y.$$

Note that:

- Being inverse depends on the domain and codomain, not just the correspondence.
- Being inverse is symmetric: $g: Y \rightarrow X$ is the inverse of $f: X \rightarrow Y$ if and only if $f: X \rightarrow Y$ is the inverse of $g: Y \rightarrow X$. (See exercise 5.4.3)
- Not every function $f: X \rightarrow Y$ has an inverse. See the capitalization example when the domain is \mathcal{A} .
- If $f: X \rightarrow Y$ has an inverse, then the inverse is unique (Lakins, Theorem 5.4.7 (2)). The inverse function of f is sometimes denoted f^{-1} , but one should be careful not to confuse this with similar notation for other inverses (such as multiplicative inverse). For instance, f^{-1} does not mean $\frac{1}{f}$.
- If $f: X \rightarrow Y$ has an inverse, then we say that it is *invertible*.

Example 4.3. $t \circ a: B_3 \rightarrow B_3$ is the identity function $I_{B_3}: B_3 \rightarrow B_3$. However, $a \circ t: B_4 \rightarrow B_4$ is not the identity function $I_{B_4}: B_4 \rightarrow B_4$ (why?). Thus, t and a are not inverses of each other.

Example 4.4. The function $Low: \mathcal{U} \rightarrow \mathcal{L}$ is the inverse of $Cap: \mathcal{L} \rightarrow \mathcal{U}$ (why?). However, $Low: \mathcal{A} \rightarrow \mathcal{A}$ is not the inverse of $Cap: \mathcal{A} \rightarrow \mathcal{A}$ (why?).

Example 4.5. The function $g: [0, \infty) \rightarrow [0, \infty)$, $g(x) = x^2$, is the inverse of $f: [0, \infty) \rightarrow [0, \infty)$, $f(x) = \sqrt{x}$ (why?). However, $g: \mathbb{R} \rightarrow \mathbb{R}$ is NOT the inverse of $f: [0, \infty) \rightarrow [0, \infty)$ (why?).

Example 4.6. The function $n: B_4 \rightarrow B_4$ is the inverse of itself (why?). For example, $n(n(1010)) = n(0101) = 1010 = I_{B_4}(1010)$.

Finally, we see that being invertible is the same as being a bijection.

Theorem 4.7 (Lakins, Theorem 5.4.7 (1)). *Let X and Y be sets and let $f: X \rightarrow Y$ be a function. Then, $f: X \rightarrow Y$ is invertible if and only if $f: X \rightarrow Y$ is a bijection.*

Proof. See Lakins, page 117. The proof uses 4 and 5 from the previous theorem. \square

This theorem has some straightforward but very useful consequences. For instance:

- If $f: X \rightarrow Y$ is not injective, then $f: X \rightarrow Y$ is not invertible.
- If $f: X \rightarrow Y$ is not surjective, then $f: X \rightarrow Y$ is not invertible.
- If $f: X \rightarrow Y$ is invertible, then $f: X \rightarrow Y$ is injective and surjective.
- On the other hand, if we know $f: X \rightarrow Y$ is not invertible, then $f: X \rightarrow Y$ is not injective or $f: X \rightarrow Y$ is not surjective.

4.1 Exercises

Lakins, 5.4.1, 5.4.2, 5.4.3, 5.4.8.