Peekbank: Exploring children's word recognition through an open, large-scale repository for

developmental eye-tracking data

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Abstract

The ability to rapidly recognize words and link them to referents in context is central to children's early language development. This ability, often called word recognition in the developmental literature, is typically studied in the looking-while-listening paradigm, which measures infants' fixation on a target object (vs. a distractor) after hearing a target label. We present a large-scale, open database of infant and toddler eye-tracking data from looking-while-listening tasks. The goal of this effort is to address theoretical and methodological challenges in measuring vocabulary development.

Keywords: tools; processing; analysis / usage examples

Word count: X

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Across their first years of life, children learn words at an accelerating pace (Frank, Braginsky, Yurovsky, & Marchman, 2021). Although many children will only produce their first word at around one year of age, they show signs of understanding many common nouns (e.g., "mommy") and phrases (e.g., "Let's go bye-bye!") much earlier in development (Bergelson & Swingley, 2012). However, the processes involved in early word understanding are less directly apparent in children's behaviors and are less accessible to observation than developments in speech production (Fernald, Zangl, Portillo, & Marchman, 2008). To understand speech, children must process the incoming auditory signal and link that signal to relevant meanings – a process often referred to as word recognition. Measuring early word recognition offers insight into children's early word representations and as well as the speed and efficiency with which children comprehend language in real time, as the speech signal unfolds (Bergelson, 2020; Fernald, Pinto, Swingley, Weinberg, & McRoberts, 1998). Word recognition skills are also thought to build a foundation for children's subsequent language development. Past research has found that early word recognition efficiency is predictive of later linguistic and general cognitive outcomes (Bleses, Makransky, Dale, Højen, & Ari, 2016; Marchman et al., 2018). One explanation for this relationship is that efficiency of word recognition facilitates subsequent word learning: the faster children are at processing speech, the more efficiently they can learn from the input in their environment (Fernald & Marchman, 2012).

While word recognition is a central part of children's language development, mapping the trajectory of word recognition skills has remained elusive. Studies investigating children's word recognition are typically limited in scope to experiments in individual labs involving small samples tested on a small set of items. This limitation makes it difficult to understand developmental changes in children's word knowledge at a broad scale. Peekbank provides an

openly accessible database of eye-tracking data of children's word recognition, with the primary goal of facilitating the study of developmental changes in children's word knowledge and recognition speed.

The "Looking-While-Listening" Paradigm

Word recognition is traditionally studied in the "looking-while-listening" paradigm [alternatively referred to as the intermodal preferential looking procedure; Fernald et al. (2008); Hirsh-Pasek, Cauley, Golinkoff, and Gordon (1987)]. In such studies, infants listen to a sentence prompting a specific referent (e.g., Look at the dog!) while viewing two images on the screen (e.g., an image of a dog – the target image – and an image of a bird – the distractor image). Infants' word recognition is measured in terms of how quickly and accurately they fixate on the correct target image after hearing its label. Past research has used this same basic method to study a wide range of questions in language development. For example, the looking-while-listening paradigm has been used to investigate early noun knowledge, phonological representations of words, prediction during language processing, and individual differences in language development (Bergelson & Swingley, 2012; Golinkoff, Ma, Song, & Hirsh-Pasek, 2013; Lew-Williams & Fernald, 2007; Marchman et al., 2018; Swingley & Aslin, 2000).

TO DO: ALIGN CHALLENGES WITH tidybits/ use cases - computational reproducibility and teaching - item-level analyses

Measuring developmental change in word recognition

While the looking-while-listening paradigm has been highly fruitful in advancing understanding of early word knowledge, fundamental questions remain. One central question is how to accurately capture developmental change in the speed and accuracy of word recognition. There is ample evidence demonstrating that infants get faster and more accurate in word recognition over the first few years of life (e.g., Fernald et al., 1998).

However, precisely measuring developmental increases in the speed and accuracy of word recognition remains challenging due to the difficulty of distinguishing developmental changes in word recognition skill from changes in knowledge of specific words. This problem is particularly thorny in studies with young children, since the number of items that can be tested within a single session is limited and items must be selected in an age-appropriate manner (Peter et al., 2019). One way to overcome this challenge is to measure word recognition across development in a large-scale dataset with a wide range of items. A sufficiently large dataset would allow researchers to estimate developmental change in word recognition speed and accuracy while generalizing across changes related to specific words.

Developing methodological best-practices

A second question relates to evaluating methodological best practices. In particular, many fundamental analytic decisions vary substantially across studies, and different decisions may lead to researchers drawing different inferences about children's word recognition. For example, researchers vary in how they select time windows for analysis, transform the dependent measure of target fixations, and model the time course of word recognition (Csibra, Hernik, Mascaro, Tatone, & Lengyel, 2016; Fernald et al., 2008; Huang & Snedeker, 2020). This problem is made more complex by the fact that many of these decisions depend on a variety of design-related and participant-related factors (e.g., infant age). Establishing best practices therefore requires a large database of infant word recognition studies varying across such factors, in order to test the potential consequences of methodological decisions on study results.

Peekbank: An open database of developmental eye-tracking studies.

What these two questions share is that they are difficult to answer at the scale of a single study. To address this challenge, we introduce Peekbank, a flexible and reproducible interface to an open database of developmental eye-tracking studies. The Peekbank project (a) collects a large set of eye-tracking datasets on children's word recognition, (b) introduces

a data format and processing tools for standardizing eye-tracking data across data sources, and (c) provides an interface for accessing and analyzing the database. In the current paper, we give an overview of the key components of the project and some initial demonstrations of its utility in advancing theoretical and methodological insights. We report two analyses using the database and associated tools (N=1,233): (1) a growth curve analysis modeling age-related changes in infants' word recognition while generalizing across item-level variability; and (2) a multiverse-style analysis of how a central methodological decision – selecting the time window of analysis – impacts inter-item reliability.

Design and Technical Approach

Database Framework

One of the main challenges in compiling a large-scale eye-tracking dataset is the lack of a shared data format across individual experiments. Researcher conventions for structuring data vary, as do the technical specifications of different devices (e.g., computer displays and eyetracking cameras), rendering the task of integrating datasets from different labs and data sources difficult. Therefore, our first effort was to develop a common tabular format to support analyses of all studies simultaneously.

As illustrated in Figure 1, the Peekbank framework consists of four main components: (1) a set of tools to convert eye-tracking datasets into a unified format; (2) a relational database populated with data in this unified format and (3) a set of tools to retrieve data from this database (4) a web app (using the Shiny framework) for visualizing the data. These components are supported by three libraries. The `peekds` library (for the R language; (R Core Team, 2020) helps researchers convert existing datasets to use the standardized format of the database. The `peekbank` module (Python) creates a database with the relational schema and populates it with the standardized datasets produced by `peekds`. The database is implemented in MySQL, an industry standard relational database, which may be accessed by a variety of programming languages, and can be hosted on one machine and

accessed by many others over the Internet. The `peekbankr` library (R) provides an

application programming interface, or API, that offers high-level abstractions for accessing

the tabular data stored in Peekbank. Most users will access data through this final library, in

which case the details of data formatting and processing are abstracted away from the user.

In the following sections, we will begin by providing the details on the database's

organization (or *schema*) and the technical implementation on `peekds`. Users who are

primarily interested in accessing the database can skip these details and focus on access
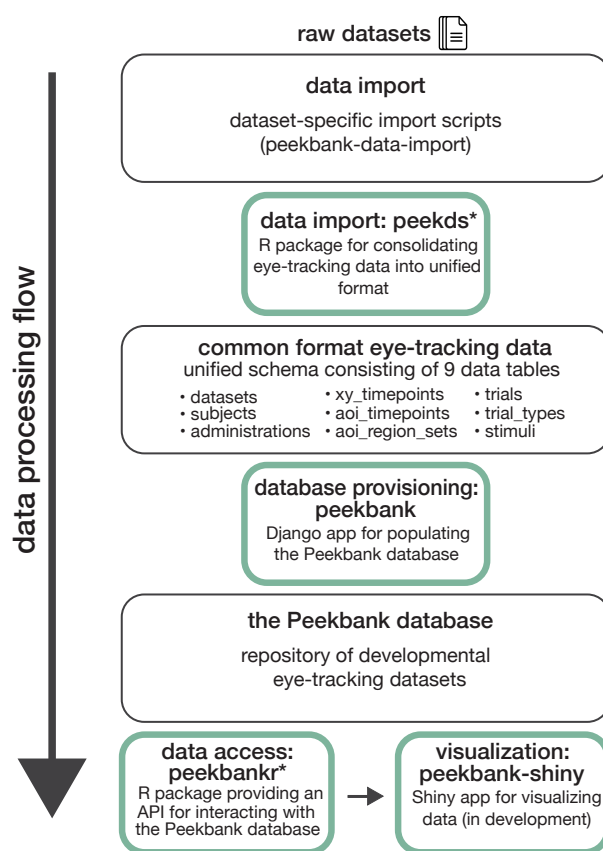
through the `peekbankr` API and the web apps.

Figure 1. Overview of the Peekbank data ecosystem. Peekbank tools are highlighted in green. * indicates R packages introduced in this work.

Database Schema

The peekbank database contains two major types of data: (1) timecourse looking data, detailing where on the screen a child is looking at a given point in time, or (2) metadata regarding the relevant experiment, participant, and trial (Fig XX). Here, we will give an outline of the tables encoding this data. As is common in relational databases, records of similar types (e.g., participants, trials, experiments, coded looks at each timepoint) are grouped into tables, and records of various types are linked through numeric identifiers.

Timecourse data.   Timecourse looking data is encoded in two tables: `aoi_timepoints` and `xy_timepoints`. The `aoi_timepoints` table encodes where a child is looking at each point in time, by specifying the coded area of interest (AOI): looks to the target, looks to the distractor, looks on the screen but away from target and distractor, and missing looks. All datasets must include this timecourse data, as it represents the main record of children's looking behavior. For eyetracking experiments that are automatically rather than manually coded, the `xy_timepoints` table encodes the inferred (x, y) coordinates of fixations on the screen over the course of each trial. Both the `aoi_timepoints` and `xy_timepoints` tables are resampled to a consistent sampling rate, as described in the Import section below. To normalize across trials and across experiments, all timecourses are computed so that the time of 0 ms represents the onset of disambiguating material (i.e., the beginning of *dog* in "can you find the *dog*?").

Metadata.   Each record in the timecourse data is linked to several metadata records. This metadata can be separated into three parts: (1) subject-level information (e.g., demographics) (2) experiment-level information (e.g., a subject's age for a specific experiment, or the particular eyetracker used to collect the data) and (3) trial information and experimental design (what images or videos were presented onscreen, and paired with which audio). Information about individuals who participate in one more studies, for example a subject's sex and first language, is recorded in the `subjects` table, while the `administrations` table contains information about a specific subject participating in a

specific experiment. This division allows Peekbank to gracefully handle longitudinal designs: a single subject can be associated with many administrations.

The `stimuli` and `trial_types` tables store information about trials, which in turn may reflect specifics of the experiment design. Stimuli are (label, image) mappings that are seen in the experiment. The `trial_types` table encodes information about each trial of the experiment, including the target stimulus and location, the distractor stimulus and location, and the point of disambiguation for that trial. If this dataset used automatic eyetracking rather than manual coding, each trial type is additionally linked to a set of area of interest (x, y) coordinates, encoded in the `aoi_region_sets` table.

Because individual trial types can be repeated multiple times within an administration, the order of the trials is encoded in the `trials` table. Each unique ordering that occurred in the experiment is encoded in this table. For example, if every participant saw the same ordering, the trials table would only have as many rows as there were trials in the experiment; if there were many different orderings, the trials table would represent each ordering. The `trial_id`, which links a trial type to the order it was presented in an administration, is attached to the time course looking data.

Import

During data import, raw eye-tracking datasets are processed to conform to the Peekbank data schema. The following section is a description of the import process for peekbank. It serves as both a description of our method in importing the datasets already in the database, as well as a high-level overview of the import process for researchers looking to import their data in the future. First, we will describe the import of metadata, and second, we will describe import of the timecourse looking data, including processing functions in `peekds` for normalizing and resampling looking behavior.

191 **Metadata.** Subject-level data is imported for all participants who have experiment

192 data. In general, we import data without particular exclusions, including as many

193 participants as possible in the database. The `subjects` and `administrations` tables

194 separate information at the subject level from information about runs of the experiment,

195 such that longitudinal studies have multiple administrations linked to each subject.

196 The `stimuli` table has a row for each (word, image) pair, and thus is used slightly

197 differently across different experiment designs. In most experiments, there is a one-to-one

198 mapping between images and labels (e.g., each time an image of a dog appears it is referred

199 to as "dog"). For studies in which there are multiple potential labels per image (e.g., "dog"

200 and "chien" are both used to refer to an image of a dog), images can have multiple rows in

201 the `stimuli` table with unique labels as well as a row with no label to be used when the

202 image appears solely as a distractor (and thus its label is ambiguous). This structure is

203 useful for studies on synonymy or using multiple languages. For studies in which the same

204 label refers to multiple images (e.g., the word "dog" refers to an image of a dalmatian and a

205 poodle), the same label can have multiple rows in the `stimuli` table with unique images.

206 The `trial_types` table contains each pair of stimuli, a target and distractor, seen in the

207 experiment. The `trial_types` table links trial types to the `aoi_region_sets` table and the

208 `trials` table.

209 The `trials` table encodes each unique ordering of trial types seen in all runs of an

210 experiment. For example, for experiments with a fixed trial order, the `trials` table will have

211 as many rows as there are stimuli in the experiment; for experiments with a randomized trial

212 order, there will be many rows linking the trial orderings to the trial types. The `trials`

213 table links all experiment design information to the timecourse data.

214 **Timecourse data.** Raw looking data is a series of looks to AOIs or to (x, y)

215 coordinates on the experiment screen, linked to points in time. For data generated by

216 eyetrackers, we typically have (x, y) coordinates at each time point, which will be encoded in

the `xy_timepoints` table. These looks will also be recoded into AOIs using the AOI

coordinates in the `aoi_region_sets` table using the `add_aois()` function in `peekds`, which

will be encoded in the `aoi_timepoints` table. For hand-coded data, we typically have a

series of AOIs; these will be recoded into the categories in the Peekbank schema (target,

distractor, other, and missing) and encoded in the `aoi_timepoints` table, and these

datasets will not have an `xy_timepoints` table.

Typically, timepoints in the `xy_timepoints` table and `aoi_timepoints` table need to

be regularized to center each trial's time around the point of disambiguation–the time of

target word onset in the trial. If time values run throughout the experiment rather than

resetting to zero at the beginning of each trial, `rezero_times()` is used to reset the time at

each trial. After this, each trial's times are centered around the point of disambiguation

using `normalize_times()`. When these steps are complete, the time course is ready for

resampling.

To facilitate time course analysis and visualization across datasets, timecourse data

must be resampled to a uniform sampling rate. To do this, we use the `resample()` function.

During the resampling process, we interpolate using constant interpolation, selecting the

looking location for the nearest time point in the original data for both `aoi_timepoints`

and `xy_timepoints` data. Compared to linear interpolation (see e.g. Wass et al., 2014),

constant interpolation has the advantage that it does not introduce new look locations, so it

is a more conservative method of resampling.

After resampling, the final step of dataset import is validation. The `peekds` package

offers functions to check the now processed data tables against the most updated database

schema to ensure that all tables have the required fields and correct data types for database

ingestion. In an effort to double check the data quality and to make sure that no errors are

made in the importing script, we also create a time course plot based on our processed tables

to replicate the results in the original paper in the validation step.

243 **CHECK and edit resampling section for ties and for maximum time over which**

244 **we interpolate**

245 **Current Data Sources**

Table 1

Overview of the datasets in the current database.

Dataset name	Citation	N	Mean age (mos.)	Age range (mos.)	Method	Language
attword	Yurovsky & Frank, 2017	288	25.5	13–59	eye-tracking	English
canine	unpublished	36	23.8	21–27	manual coding	English
coartic	Mahr et al., 2015	29	20.8	18–24	eye-tracking	English
cowpig	Perry et al., 2017	45	20.5	19–22	manual coding	English
ft_pt	Adams et al., 2018	69	17.1	13–20	manual coding	English
mispron	Swingley & Aslin, 2002	50	15.1	14–16	manual coding	English
mix	Byers-Heinlein et al., 2017	48	20.1	19–21	eye-tracking	English, French
reflook_socword	Yurovsky et al., 2013	435	33.6	12–70	eye-tracking	English
reflook_v4	unpublished	45	34.2	11–60	eye-tracking	English
remix	Potter et al., 2019	44	22.6	18–29	manual coding	Spanish, English
salientme	Pomper & Saffran, 2019	44	40.1	38–43	manual coding	English
switchingCues	Pomper & Saffran, 2016	60	44.3	41–47	manual coding	English
tablet	Frank et al., 2016	69	35.5	12–60	eye-tracking	English
tseltal	Casillas et al., 2017	23	31.3	9–48	manual coding	Tseltal
yoursmy	Garrison et al., 2020	35	14.5	12–18	eye-tracking	English

246 The database currently includes 11 looking-while-listening datasets comprising

247 N=1320 total participants (Table 1). Most datasets (10 out of 11 total) consist of data from

248 monolingual native English speakers. They span a wide age spectrum with participants

249 ranging from 8 to 84 months of age, and are balanced in terms of gender (48% female). The

250 datasets vary across a number of dimensions related to design and methodology, and include

251 studies using manually coded video recordings and automated eye-tracking methods (e.g.,

252 Tobii, EyeLink) to measure gaze behavior. Most studies focused on testing familiar items,

253 but the database also includes studies with novel pseudowords. All data (and accompanying

254 references) are openly available on the Open Science Framework (osf.io/pr6wu).

255 How selected? Language coverage? More details about lab and design variation?

256 **Versioning + Expanding the database**

257 The content of Peekbank will change as we add additional datasets and revise previous

258 ones. To facilitate reproducibility of analyses, we use a versioning system where successive

259 releases are assigned a name reflecting the year and version, e.g., `2021.1`. By default, users
260 will interact with the most recent version of the database available, though `peekbankr` API
261 allows researchers to run analyses against any previous version of the database. For users
262 with intensive use-cases, each version of the database may be downloaded as a compressed
263 .sql file and installed on a local MySQL server.

Interfacing with peekbank

Shiny App

266   One goal of the Peekbank project is to allow a wide range of users to easily explore and
267 learn from the database. We therefore have created an interactive web application –
268 `peekbank-shiny` – that allows users to quickly and easily create informative visualizations
269 of individual datasets and aggregated data. `peekbank-shiny` is built using Shiny, a software
270 package for creating web apps using R. The Shiny app allows users to create commonly used
271 visualizations of looking-while-listening data, based on data from the Peekbank database.
272 Specifically, users can visualize

273   1. the time course of looking data in a profile plot depicting infant target looking across
274   trial time
275   2. overall accuracy (proportion target looking) within a specified analysis window
276   3. reaction times (speed of fixating the target image) in response to a target label
277   4. an onset-contingent plot, which shows the time course of participant looking as a
278   function of their look location at the onset of the target label

279   Users are given various customization options for each of these visualizations, e.g.,
280 choosing which datasets to include in the plots, controlling the age range of participants,
281 splitting the visualizations by age bins, and controlling the analysis window for time course
282 analyses. Plots are then updated in real time to reflect users' customization choices, and
283 users are given options to share the visualizations they created. The Shiny app thus allows

284 users to quickly inspect basic properties of Peekbanks datasets and create reproducible

285 visualizations without incurring any of the technical overhead required to access the

286 database through R.

287 **Peekbankr**

288   Functions:

289 - `connect_to_peekbank()`

290 - `get_datasets()`

291 - `get_subjects()`

292 - `get_administrations()`

293 - `get_stimuli()`

294 - `get_aoi_timepoints()`

295 - `get_trials()`

296 - `get_trial_types()`

297 - `get_xy_timepoints()`

298 - `get_aoi_region_sets()`

299 **OSF site**

300   Stimuli Data in raw format (if some additional datum needed, e.g. pupil size?)

301 **Peekbank in Action**

302   We provide two potential use-cases for Peekbank data. In each case, we provide sample

303 code so as to model how easy it is to do simple analyses using data from the database. Our

304 first example shows how we can replicate the analysis for a classic study. This type of

305 computational reproducibility can be a very useful exercise for teaching students about best

306 practices for data analysis (e.g., Hardwicke et al., 2018) and also provides an easy way to

307 explore looking-while-listening timecourse data in a standardized format. Our second

308 example shows an in-depth exploration of developmental changes in the recognition of

309 particular words. Besides its theoretical interest (which we will explore more fully in

310 subsequent work), this type of analysis could in principle be used for optimizing the stimuli

311 for new experiments, especially as the Peekbank dataset grows and gains coverage over a

312 great number of items.

Computational reproducibility example: Swingley and Aslin (2000)

314   Swingley and Aslin (2000) investigated the specificity of 14-16 month-olds' word

315 representations using the looking-while-listening paradigm, asking whether recognition would

316 be slower and less accurate for mispronunciations, e.g. "oppel" (close mispronunciation) or

317 "opel" (distant mispronunciation) instead of "apple" (correct condition). In this short

318 vignette, we show how easily the data in Peekbank can be used to visualize this result.

```r
library(peekbankr)
aoi_timepoints <- get_aoi_timepoints(dataset_name = "swingley_aslin_2002")
administrations <- get_administrations(dataset_name = "swingley_aslin_2002")
trial_types <- get_trial_types(dataset_name = "swingley_aslin_2002")
trials <- get_trials(dataset_name = "swingley_aslin_2002")
```

319   We begin by retrieving the relevant tables from the database, `aoi_timepoints`,

320 `administrations`, `trial_types`, and `trials`. As discussed above, each of these can be

321 downloaded using a simple API call through `peekbankr`, which returns dataframes that

322 include ID fields. These ID fields allow for easy joining of the data into a single dataframe

323 containing all the information necessary for the analysis.

```r
swingley_data <- aoi_timepoints %>%
  left_join(administrations) %>%
  left_join(trials) %>%
  left_join(trial_types) %>%
  filter(condition != "filler") %>%
  mutate(condition = if_else(condition == "cp", "Correct", "Mispronounced"))
```

324   As the code above shows, once the data are joined, condition information for each

timepoint is present and so we can easily filter out filler trials and set up the conditions for
further analysis. For simplicity, here we combine both mispronunciation conditions since this
manipulation showed no effect in the original paper.

```r
accuracies <- swingley_data  %>%
  group_by(condition, t_norm, administration_id) %>%
  summarize(correct = mean(aoi == "target") /
               mean(aoi %in% c("target","distractor"))) %>%
  group_by(condition, t_norm) %>%
  summarize(mean_correct = mean(correct),
              ci = 1.96 * sd(correct) / sqrt(n()))
```

The final step in our analysis is to create a summary dataframe using `dplyr`
commands. We first group the data by timestep, participant, and condition and compute the
proportion looking at the correct image. We then summarize again, averaging across
participants, computing both means and 95% confidence intervals (via the approximation of
1.96 times the standard error of the mean). The resulting dataframe can be used for
visualization of the time-course of looking.

```r
ggplot(accuracies, aes(x = t_norm, y = mean_correct, color = condition)) +
  geom_hline(yintercept = 0.5, linetype = "dashed", color = "black") +
  geom_vline(xintercept = 0, linetype = "dotted", color = "black") +
  geom_pointrange(aes(ymin = mean_correct - ci,
                      ymax = mean_correct + ci)) +
  labs(x = "Time from target word onset (msec)",
       y = "Proportion looking at correct image",
       color = "Condition") +
  lims(x = c(-500, 3000))
```

Figure 3 shows the average time course of looking for the two conditions, as produced
by the code above. Looks after the correctly pronounced noun appeared both faster
(deviating from chance earlier) and more accurate (showing a higher asymptote). Overall,
this example demonstrates the ability to produce this visualization in just a few lines of code.

Item analyses

A second use case for Peekbank is to examine item-level variation in word recognition. While individual datasets rarely have enough statistical power to show reliable developmental differences within items. To illustrate the power of aggregating data across multiple datasets, we select the four words with the most data available across studies and ages (apple, book, dog, and frog) and show average recognition trajectories.

Our first step is to collect and join the data from the relevant tables including timepoint data, trial and stimulus data, and administration data (for participant ages). We join thsse into a single dataframe for easy access; this dataframe is a common starting point for analyses of item-level data.

```r
all_aoi_timepoints <- get_aoi_timepoints()

all_stimuli <- get_stimuli()

all_administrations <- get_administrations()

all_trial_types <- get_trial_types()

all_trials <- get_trials()


aoi_data_joined <- all_aoi_timepoints %>%

  right_join(all_administrations) %>%

  right_join(all_trials) %>%

  right_join(all_trial_types) %>%

  mutate(stimulus_id = target_id) %>%

  right_join(all_stimuli) %>%

  select(administration_id, english_stimulus_label, age, t_norm, aoi)
```

Next we select a set of four target words (chosen based on having more than children contributing data for each across several one-year age groups). We create age groups,

aggregate, and compute timepoint-by-timepoint confidence intervals using the z

approximation.

```r
target_words <- c("book","dog","frog","apple")


target_word_data <- aoi_data_joined %>%
  filter(english_stimulus_label %in% target_words) %>%
  mutate(age_group = cut(age, breaks = seq(12,48,12))) %>%
  filter(!is.na(age_group)) %>%
  group_by(t_norm, administration_id, age_group, english_stimulus_label) %>%
  summarise(correct = mean(aoi == "target") /
              mean(aoi %in% c("target","distractor"), na.rm=TRUE)) %>%
  group_by(t_norm, age_group, english_stimulus_label) %>%
  summarise(ci = 1.96 * sd(correct, na.rm=TRUE) / sqrt(length(correct)),
            correct = mean(correct, na.rm=TRUE),
            n = n())
```

Finally, we plot the data as time-courses split by age. Our plotting code is shown below (with styling commands again removed for clarity). Figure 4 shows the resulting plot, with time courses for each of three (rather coarse) age bins. Although some baseline effects ared visible across items, we still see clear and consistent increases in looking to the target, with the increase appearing earlier and in many cases asymptoting at a higher level for older children. On the other hand, this simple averaging approach ignores study-to-study variation (perhaps responsible for the baseline effects we see in the "apple" and "frog" items especially. In future work, we hope to introduce model-based analytic methods that use mixed effects regression to factor out study-level and individual-level variance in order to recover developmental effects more appropriately (see e.g. Zettersten et al., 2021 for a prototype of such an analysis).

```
ggplot(target_word_data,
       aes(x = t_norm, y = correct, col = age_group)) +
  geom_line() +
  geom_linerange(aes(ymin = correct - ci, ymax = correct + ci),
                 alpha = .2) +
  facet_wrap(~english_stimulus_label)
```

Discussion/ Conclusion

Theoretical progress in understanding child development requires rich datasets, but collecting child data is expensive, difficult, and time-intensive. Recent years have seen a growing effort to build open source tools and pool research efforts to meet the challenge of building a cumulative developmental science (Bergmann et al. (2018); Frank, Braginsky, Yurovsky, and Marchman (2017); The ManyBabies Consortium (2020)]. The Peekbank project expands on these efforts by building an infrastructure for aggregating eye-tracking data across studies, with a specific focus on the looking-while-listening paradigm. This paper presents an illustration of some of the key theoretical and methodological questions that can be addressed using Peekbank: generalizing across item-level variability in children's word recognition and providing data-driven guidance on methodological choices.

There are a number of limitations surrounding the current scope of the database. A priority in future work will be to expand the size of the database. With 11 datasets currently available in the database, idiosyncrasies of particular designs and condition manipulations still have substantial influence on modeling results. Expanding the set of distinct datasets will allow us to increase the number of observations per item across datasets, leading to more robust generalizations across item-level variability. The current database is also limited by the relatively homogeneous background of its participants, both with respect to language (almost entirely monolingual native English speakers) and cultural background (all but one

dataset comes from WEIRD populations; (Muthukrishna et al., 2020). Increasing the diversity of participant backgrounds and languages will expand the scope of the generalizations we can form about child word recognition.

Finally, while the current database is focused on studies of word recognition, the tools and infrastructure developed in the project can in principle be used to accommodate any eye-tracking paradigm, opening up new avenues for insights into cognitive development. Gaze behavior has been at the core of many of the key advances in our understanding of infant cognition. Aggregating large datasets of infant looking behavior in a single, openly-accessible format promises to bring a fuller picture of infant cognitive development into view.

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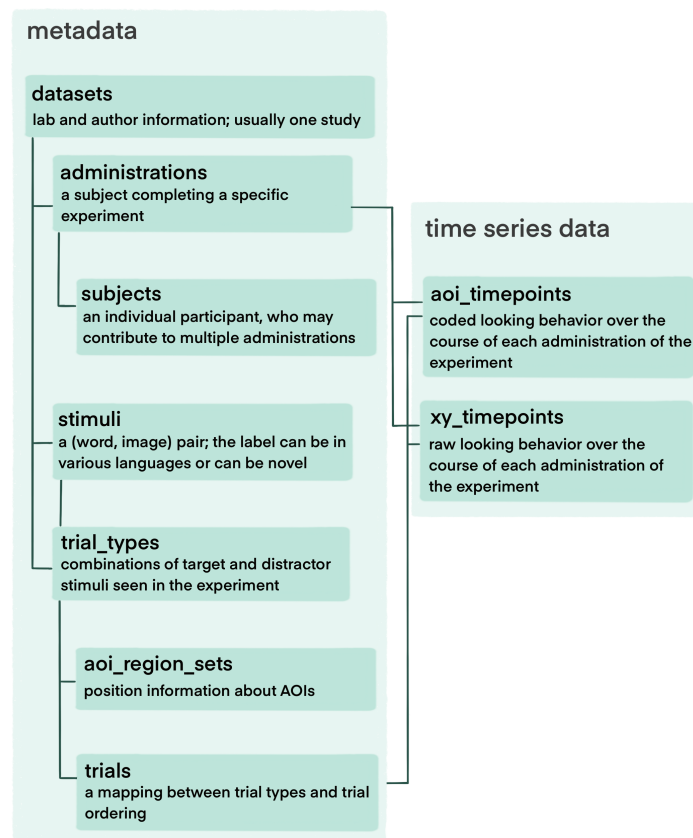
Figure 2. The Peekbank schema. Each square represents a table in the relational database.
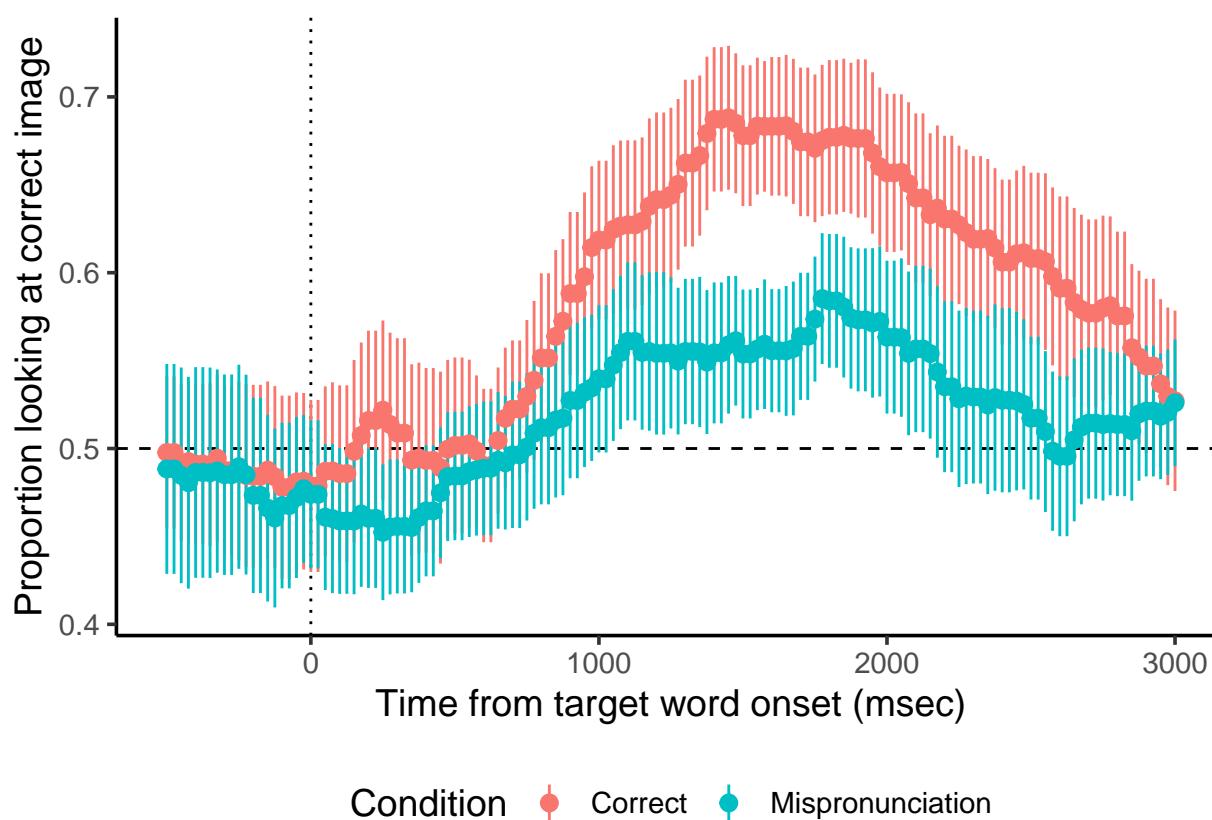
Figure 3. Proportion looking at the correct referent by time from the point of disambiguation (the onset of the target noun). Colors show the two pronunciation conditions; points give means and ranges show 95% confidence intervals. The dotted line shows the point of disambiguation and the dashed line shows chance performance.
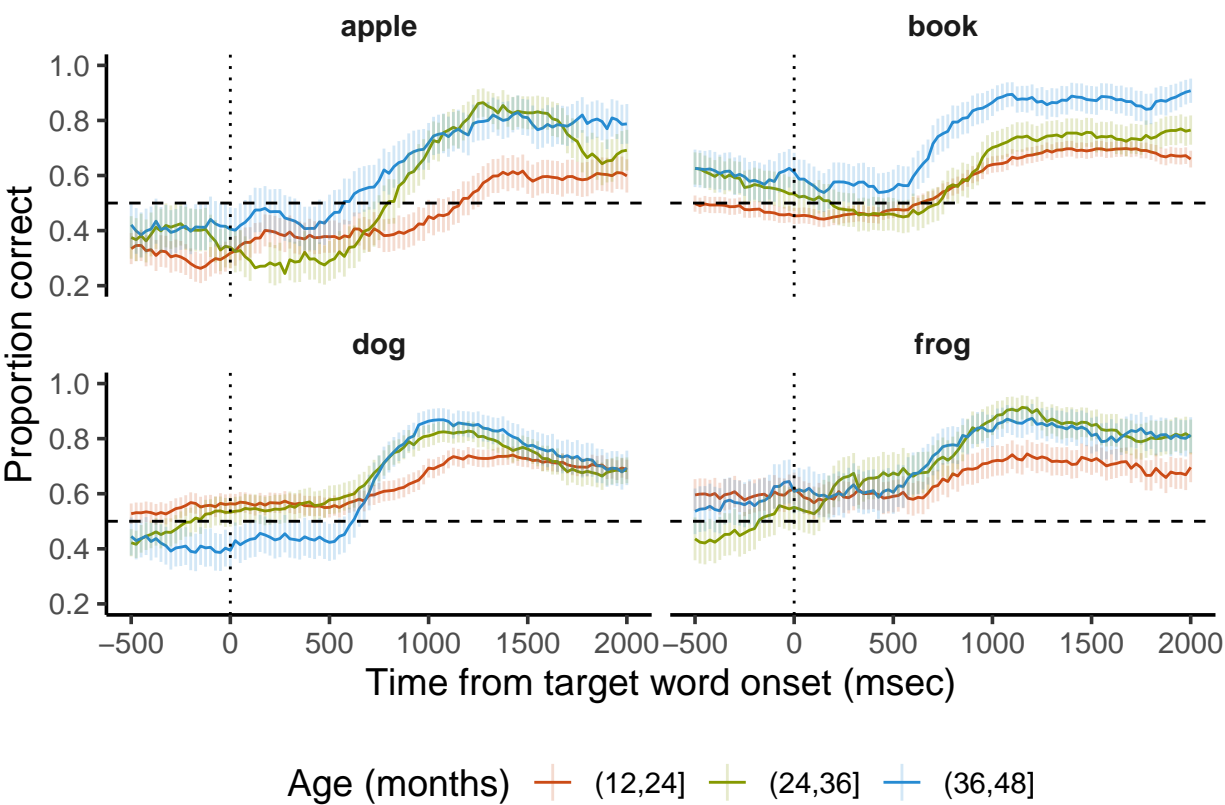
Figure 4. Add caption here.