Clustering Millions of Faces By Identity

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The article was written by (Otto, Wang, and Jain 2018). It was was cited 44 times according to Google Scholar. The task performed was face clustering. They used the Pairwise F-measure metric over clusters with distractor images. They also developed their own metric for measuring internal cluster quality using just the k-top nearest neighbors.

Hypothesis

Deep features clustered using only the top-k nearest neighbors in an approximate rank-order clustering will produce a more scalable and a more accurate face clustering algorithm. This algorithm will be able to overcome the presence of millions distractor images and class imbalance.

The network architecture to produce a 320D feature vector was VGG16 proposed by (Simonyan and Zisserman 2014). The rank-order clustering algorithm is based on (Zhu, Wen, and Sun 2011). Their k-d tree implementation for calculating just the 200-top nearest neighbors is based on (Muja and Lowe 2014).

Evidence and Results

Evidence is presented first over a small dataset and the over an augmented version of the datasets with millions of distractor images.

Dataset

The feature extractor was trained with the CASIA-webface. LFW, YTF were used for cluster evaluation, the former over static images and the latter over videos.

Webfaces was used to augment the LFW. Here is a brief description of each:

Table 1: Main characteristics of the four datasets that were used to test the improved CW.

| | # Instances | Resolution | Scenery | Author |
|----------|------------------------|--------------|------------------|------------------|
| LFW | 13233 images of 5749. | ??, variable | Color, different | (Huang et al. |
| | Only 1680 subjects | head angle | Poses and | 2008) |
| | have two or more | | Backgrounds. | |
| | photos. | | | |
| YTF | 3425 videos of 1595 | 100x100, | Color, different | (Wolf, Hassner, |
| | subjects. | variable | Poses and | and Maoz 2011) |
| | | enclosing | Backgrounds. | |
| | | area | | |
| Webfaces | 123,654,141 distractor | N/A | N/A | (Otto, Wang, and |
| | images. | | | Jain 2018) |
| CASIA- | 494,414 images of | 120x165 | Color, different | (Yi et al. 2014) |
| webface | 10,575 subjects. | | Poses and | |
| | | | Backgrounds. | |

Results

First, the authors present Pairwise F-measure evaluated in the LFW dataset without any distractor images. The algorithm obtained the highest F-Measure and lowest run-time.

Also, given that having a high number of similar frames on each video can affect grouping identities between videos, the authors present the results of the algorithm using a sample of 3 frames per video in contrast to the results obtained over all the frames.

Finally, the authors presents

Contribution

(Zhu, Wen, and Sun 2011). The original Rank-Order has the disadvantage that it requires $O(n^2)$. The authors propose to use the FLANN library implementation of the randomized k-d tree algorithm to compute the list of top-k nearest neighbors (Silpa-Anan and Hartley 2008). Just one iteration is used. This approximate version had better performance compared to the exact rank-order and was faster than all the methods tested.

Firstly, the authors improved the Rank-Order clustering algorithm proposed by

Secondly, the authors improved the internal quality metric of Modularization quality (MQ) (Mancoridis et al. 1998) by just counting shared neighbors in the top-k nearest neighbors list. Cluster's external quality was obviated.

Thirdly, the authors provide an augmented dataset as a matter of baseline to assess the accuracy of the algorithm under the effect of distractor images that are out of the face clusters.

Weaknesses

The method uses a representation that needs to be distributed in chunks across servers, each one process about a million image instances. However, the authors don't provide an efficient algorithm for merging the results nor prove that the algorithm is unaffected in single-thread environments.

Also, the method is dependent of a k that depends on the number of instances, but the authors don't specify how k should be modified. They tested with different

Future Work

Otto et al. mentions that the dimensional vector representation could be improved through a better deep model architect that perform better on profile/side faces.

It would be beneficial to enforce pairwise constraints like must-link and cannot-link.

Also the authors

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