DQ2: Please write 1-2 pages of your reflection of designing Java GUI application. You may want to discuss your experiences, concerns, lessons learned, etc.

1. Introduction
   1. Previous programming experience: C, Shell, Perl, Java
      1. C, Java experience relegated to the classroom.
      2. Extensive experience with Shell and Perl in industry.
   2. I came into this class having already taken Java in the past, but mainly on command-line. Not too much experience developing applications with GUI.
2. Experiences
3. Concerns
   1. Forgetting some of what I have learned.
4. Lessons learned
   1. I do not like writing programs while under-pressure.
5. Conclusion