

Zhenglang Weng

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EDUCATION

University of Science and Technology of China (USTC)

School of the Gifted Young, Senior Year

Hefei, Anhui, China

Sep. 2022 - Present

- **Major:** Electronic Information Engineering **Overall GPA:** 4.03/4.3 **Ranking:** 1/149
- **Relevant Courses:** Digital Signal Processing (97), Signal and System (92), Electrodynamics (98), Linear Algebra (95), Equations of Mathematical Physics A (96), Statistical Signal Analysis and Processing (95)
- **Standardized Test:** TOEFL: 111 (Reading: 30, Listening: 30, Speaking: 23, Writing: 28)

University of Chicago

Computer Science Summer Research Program

Chicago, Illinois, USA

Jul. 2025 - Aug. 2025

PUBLICATION

- [1] Jianshu Zhou, Junda Huang, Honghao Guo, **Zhenglang Weng**, Boyuan Liang, Ian Zhang, Qiguang He*, Masayoshi Tomizuka*, *Embodied Origami Robots: Bridging Physical and Computational Intelligence for Adaptive Manipulation and Locomotion*, Submitted to Advanced Science.
- [2] Yifan Zou, Matthew Jeung, **Zhenglang Weng**, Willa Yunqi Yang, Ken Nakagaki*, *TorquePods: Multi-Module Coordinated Flywheel-based Haptic Toolkit for Advanced Haptic Design*, Submitted to CHI.
- [3] Jiawen Yao, Yifan Zou, Alan Pham, **Zhenglang Weng**, Chi Wang, Liang He, Ken Nakagaki*, *Mass.mov: Towards Movement-based Interactive Material using 'Mass with Constraints'*, Submitted to CHI.

PROJECT EXPERIENCES

In-hand Assembly using Dual Dexterous Compliant Hand

Advisor: Dr. Jianshu Zhou — University of California at Berkeley (Remote)

Sep. 2025 ~ Present

- Configured a full training pipeline in Isaac Lab, implementing the robot's URDF, designing the assembly task's observation/action space and reward function to enable RL policy learning for in-hand part assembly.
- Implemented a simulation for the compliance of a pneumatic-driven dexterous hand in Isaac Sim.
- Developing an algorithm that integrates haptic data to accomplish in-hand dexterous assembly.

Vision-Language Prompted Action Generation with Conditional Flow Matching

Undergraduate Graduation Thesis | Advisor: Prof. Jiahui Qin — USTC

Oct. 2025 ~ Present

- Developing an algorithm pipeline utilizing generated videos as training data for action generation based on conditional flow-matching.
- Successfully implemented FoundationPose, a state-of-the-art 6D object pose estimation framework from RGB images.

Visual Guided Cube Recognition and Robotic Arm Manipulation

Course Project for System and Control Experiment III | Advisor: Prof. Fei Zhang — USTC

Sep. ~ Nov. 2025

- Implemented an eye-in-hand vision system to detect blocks and estimate their 6-DoF poses.
- Determined optimal grasp orientations based on visual feedback and executed block picking and stacking by integrating manually annotated path points.

Multi-Module Coordinated Flywheel-based Haptic Toolkit for Advanced Haptic Design

Advisor: Prof. Ken Nakagaki — University of Chicago

Jul. ~ Aug. 2025

- Elaborated a compact, custom PCB for a novel modular haptic interface system based on flywheel actuation.
- Implemented Bluetooth communication protocol that reduces latency by 90%.
- Derived theoretical force-torque transformation formulas and implemented real-time measurement for technical evaluation using a 6-DOF Force/Torque sensor.

Four-wheeled Mecanum Wheel Robot with Pneumatic Gripper

Advisor: Prof. Huichun Ye — USTC

Mar. ~ Aug. 2023

- Designed and constructed the robot, incorporating cylinders for efficient stair climbing.
- Employed AprilTag to locate and navigate the robot to assigned locations visually.
- Developed custom PCBs for comprehensive robot control and programmed the MCU to optimize robot control.

HONORS AND AWARDS

Special Scholarship for Elite Class in Information Technology USTC	Nov. 2025
Virtue Cultivation and Public Devotion Scholarship USTC	Apr. 2024
Outstanding Undergraduate Scholarship-Gold Prize (Top 3%) USTC	Nov. 2024
Scholarship Issued by JAC&NIO Enterprise (Top 2%) USTC	Nov. 2023
Contemporary Undergraduate Mathematical Contest in Modeling (1st in Anhui, Second Prize National)	Dec. 2023
Robogame Robot Championship (Second Prize) USTC	Nov. 2023

TEACHING EXPERIENCES

Teaching Assistant for Computer Programming A Fall, 2024

- Assisted in the teaching of the C programming language. Thoroughly reviewed various uses of pointers in C.
- Utilized an online openjudge platform to facilitate program assessments.

SKILLS

Programming Language: C, C++, MATLAB, Python, Verilog HDL

Software: GeoGebra, Mathematica, SolidWorks, Altium Designer, Fusion360, ROS, IsaacSim, IsaacLab

Hardware: Heat gun, Soldering station, Bambu Lab, PPG, EDFA, Optical Attenuator, UR Robot

LEADERSHIP & EXTRACURRICULAR ACTIVITIES

Class Representative for Academics

Member of the USTC Ballroom Dance Association

Volunteer of the USTC Science and Technology Opening Week (2023 & 2024)