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CP.2.2.2.a, Sauer3

Add two-step back substitution to your script from CP.2.2.1, and use it to solve the systems in EX.2.2.4.a.

(a)
$$\begin{pmatrix} 3 & 1 & 2 \\ 6 & 3 & 4 \\ 3 & 1 & 5 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 3 \end{pmatrix}$$

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CP.2.2.2.a, Sauer3, solution, Langou

See what was already done for EX.2.2.4.a, Sauer3, solution, Langou

Colab link: https://colab.research.google.com/drive/1YgoHxlDmVqVcQf22NcB40X17sSTPS4tL

```
L, U = lu_no_pivoting( A )
y = forward_substitution( L, b )
x = backward_substitution( U, y )

print("With our algorithms, we find\n")
print("y=\n",y)
print("x=\n",x)

print("\nWe check that Ax is b. Indeed [ Ax, b ] =\n",\
np.concatenate((A@x, b), axis=1) )

print("\nrelative backward error: || b - Ax ||_oo / || b ||_oo =\n",\
np.linalg.norm(b-A@x,np.infty)/np.linalg.norm(b,np.infty) )
```

With our algorithms, we find

```
y=
[[0.]
[1.]
```

```
[3.]]
x=
  [[-1.]
  [ 1.]
  [ 1.]]

We check that Ax is b. Indeed [ Ax, b ] =
  [[0. 0.]
  [1. 1.]
  [3. 3.]]

relative backward error: || b - Ax || _oo / || b || _oo =
    0.0
```